ETHAN VILLALOVOZ

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Education

Georgia Institute of Technology, College of Computing

Master of Science in Computer Science — Computational Perception and Robotics

Expected Graduation: Dec 2027

Atlanta, GA

Washington State University, Honors College

Aug 2021 - May 2025

Bachelor of Science in Computer Science — Minor in Mathematics, GPA: 3.94/4.0

Pullman, WA

- Senior Design Project: Retrieval-Augmented Generation (RAG) App Using Knowledge Graph and Vector Search
- Relevant Coursework: Artificial Intelligence, Machine Learning, Object-Oriented Programming, Probability & Statistics, Data Mining, Design & Analysis Algorithms, Optimization, Software Engineering, Data Structures, Linear Algebra

Technical Skills

Languages: Python, C/C++, SQL, JavaScript, TypeScript, HTML/CSS, C#, MATLAB, R, Haskell, Swift

Developer Tools: Git, GitHub, GitHub Actions, Docker, Bash, Conda, AWS, Postman, Jupyter, MLflow, DVC, MySQL

Libraries/Frameworks: React, Next.js, FastAPI, PyTorch, Pandas, LangChain, Hugging Face Transformers, OpenCV

Work Experience

Meta x MLH Jun 2025 - Present

Production Engineering Fellow

Remote

- Built and deployed a responsive full-stack personal portfolio web application using HTML/CSS, Flask, Jinja2, and Leaflet.js, hosted on a DigitalOcean VPS, enhancing real-world software engineering and DevOps skills
- Configured a **CentOS**-based server environment, implemented secure **SSH key authentication**, and automated DNS management with **DuckDNS**, enabling persistent availability and secure access to deployed web applications

Carnegie Mellon University

Jun 2024 - Aug 2024

Robotics Institute Summer Scholar

Pittsburgh, PA

- Developed a novel hierarchical **reward learning framework** using **Bayesian inference** to align robotic actions with human preferences from iterative **state corrections**, significantly enhancing robot adaptability
- Implemented a **proactive clarification dialogue** system enabling robots to resolve uncertainty through targeted human queries, improving task accuracy, reducing error rates, and advancing research in interactive human-robot collaboration
- Engineered a modular, extensible **Python**-based simulation environment using **Markov Decision Processes (MDP)**, supporting robust evaluation and iterative development of learning algorithms in simulated robotics tasks

Google May 2023 - Aug 2023

STEP Intern

Sunnyvale, CA

- Developed and deployed **5** C++ and SQL-based analytics jobs for internal database queue metrics, significantly reducing operational costs and enabling data-driven decision-making in collaboration with engineering stakeholders
- Optimized data sampling strategies to scale job execution from 1% to 100% dataset coverage within 4 hours, achieving a 66% reduction in runtime and improving the scalability, accuracy, and efficiency of internal analytics workflows
- Built interactive, real-time dashboards using **HTML** and **SQL**-based queries, delivering actionable insights to internal teams across engineering and operations, and enabling faster decision-making through intuitive visualizations
- Implemented live-update statistical features on client dashboards with **HTML** and database-driven queries, enhancing stakeholder visibility into queue activity, reducing detection latency, and enabling more responsive system oversight

Projects

SentiSync – Real-Time YouTube Sentiment Analysis

Tech Stack: Flask, React, MLflow, DVC, Docker, AWS

- Built a real-time sentiment analysis system with a Chrome Extension frontend and **Flask API** backend, enabling instant visualization of YouTube comment sentiment using a fine-tuned **LightGBM** model and **TF-IDF** features
- Implemented a complete MLOps pipeline with DVC for reproducible data workflows, MLflow for experiment tracking, and Docker + AWS EC2/ECR CI/CD deployment using GitHub Actions and self-hosted runners

CodePrep.AI - AI Coding Interview Prep

Tech Stack: React, FastAPI, Clerk, Hugging Face, SQLite

- Designed and deployed a full-stack platform for interactive coding interview prep that generates unique, difficulty-based challenges via Meta-Llama-3-8B-Instruct, with real-time feedback, quota tracking, and historical review
- Engineered a secure, responsive frontend in **React** with **Clerk** authentication and built a modular **FastAPI** backend with **SQLAlchemy**, **Pydantic**, and **Ngrok**-verified webhooks for seamless user management and LLM integration