

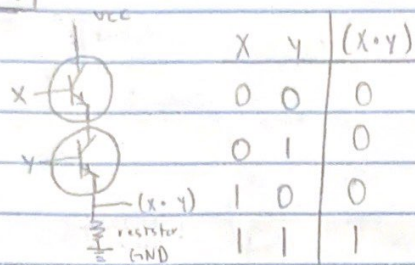
I completed this assignment entirely on my own.  
except for discussions with Franklin Choi.

Ethan Wong  
CS M51A  
Dis 1B

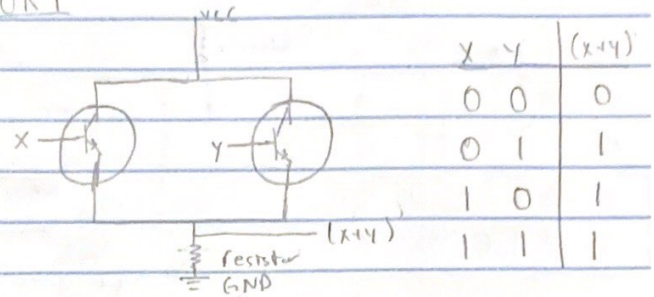
### Assignment 3

1.

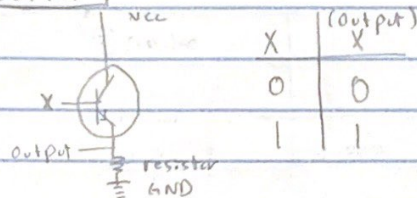
**AND**



**OR**

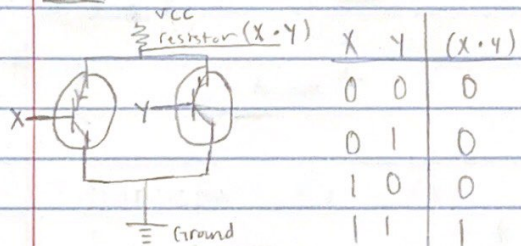


**Buffer**

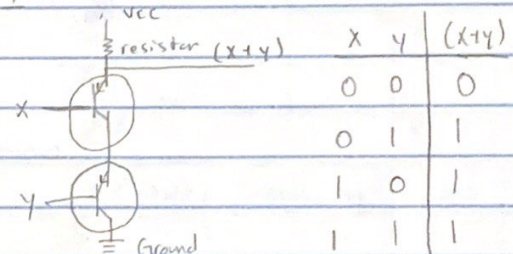


2.

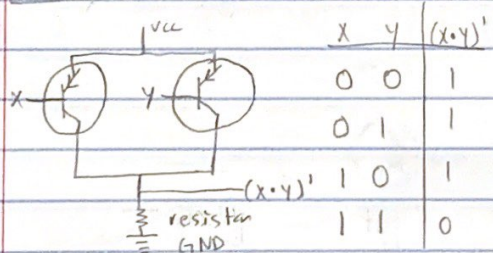
**AND**



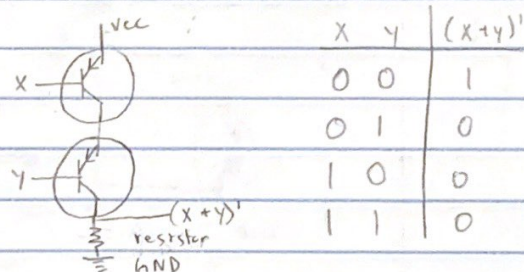
**OR**



**NAND**



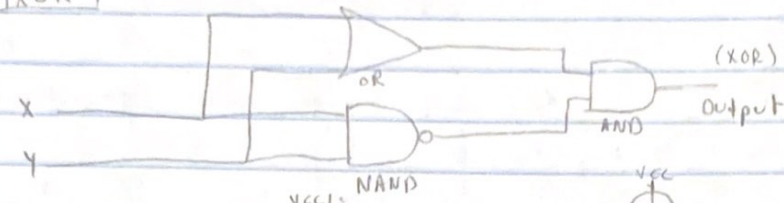
**NOR**



3.

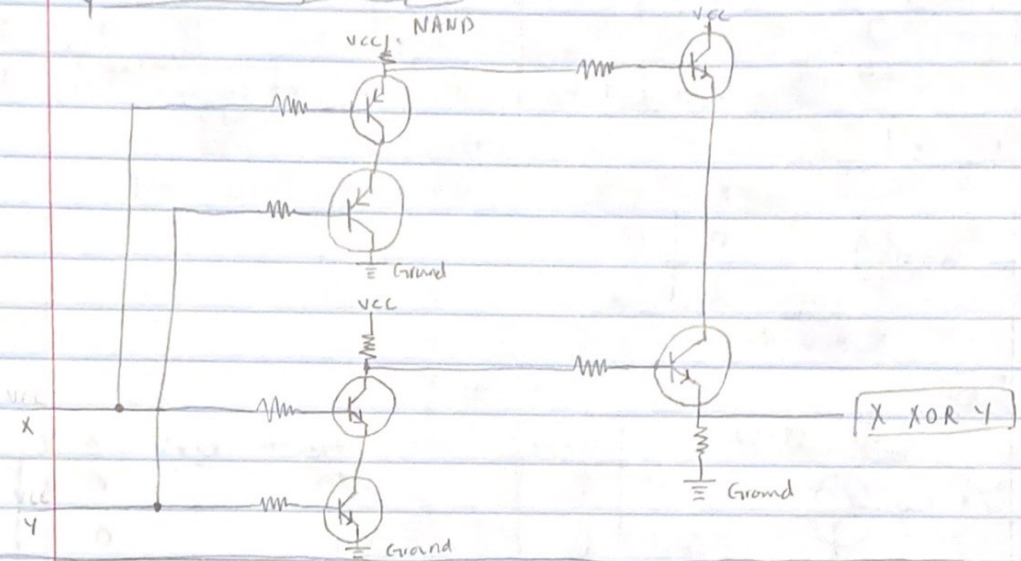
XOR

X	Y	Out
0	0	0
0	1	1
1	0	1
1	1	0



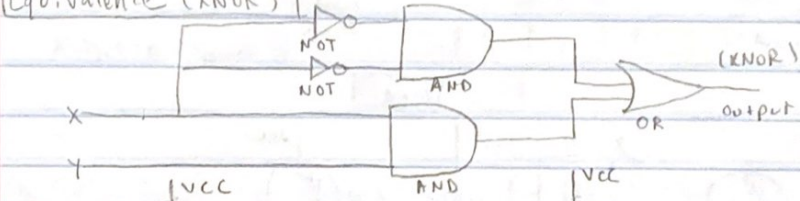
0	1	0
1	1	1
1	1	1
1	0	0

OR, NAND, AND

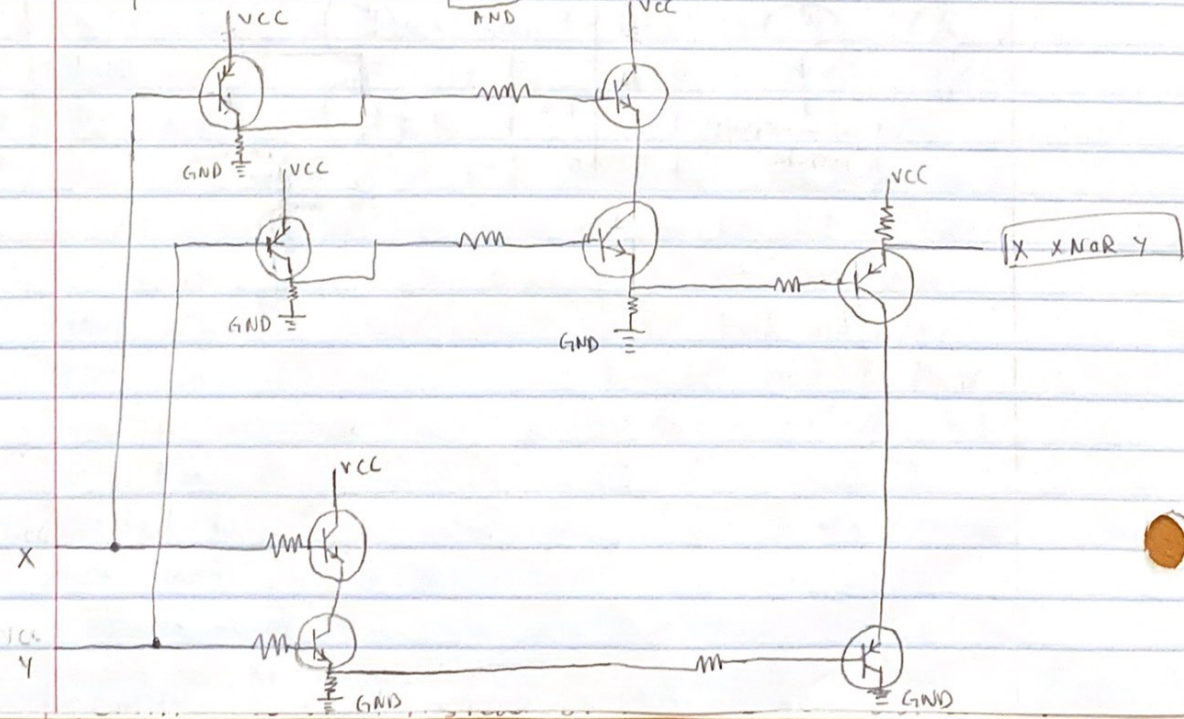


X	Y	out
0	0	1
0	1	0
1	0	0
1	1	1

Equivalence (XNOR)



1	1	1	0	1
1	0	0	0	0
0	1	0	0	0
0	0	0	1	1



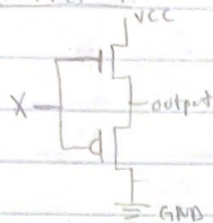


— 0 - open  
— 1 - closed

— 0 - closed  
— 1 - open

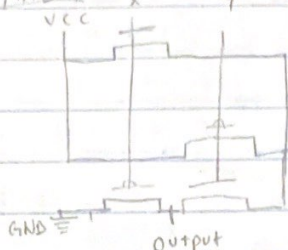
4.

Buffer



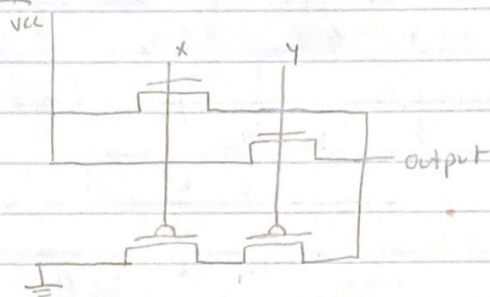
X	out
0	0
1	1

AND



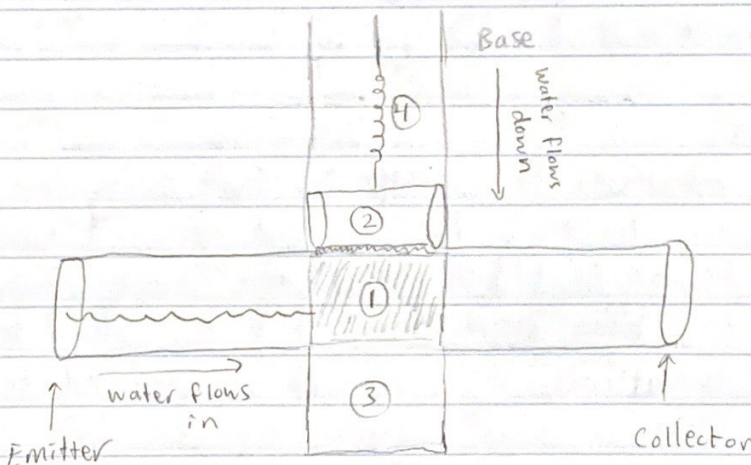
X	Y	Out
0	0	0 ✓
0	1	0 ✓
1	0	0 ✓
1	1	1 ✓

OR



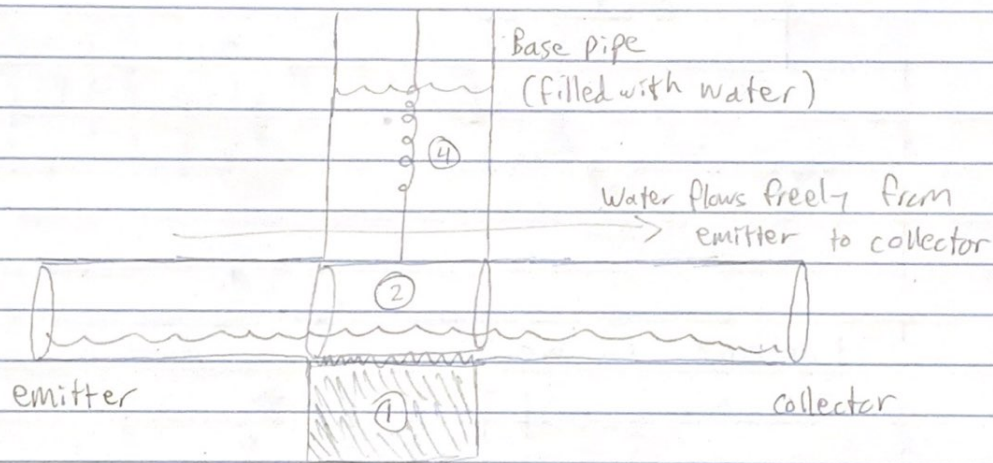
X	Y	Out
0	0	0
0	1	1
1	0	1
1	1	1

5. "transistor" for water



- ① This is a hollow, lightweight block. It is attached to ②
- ② This is a small hollow tube. It's attached to ①
- ③ This is a gap that ① can fit into when pushed down.
- ④ This is a spring that lowers/raises ① and ② into ③.

The logic behind this "transistor" is that water flows down from the Base pipe. Once there is enough water pressure in the Base pipe, ① and ② get lowered down by the spring. ① gets lowered into ③. Once this happens, ② is at the level of the emitter and collector pipes. Since ② is hollow, the water flowing from the emitter can now flow through to the collector.



One drawback of this design is that there isn't a great way to empty the base pipe after it fills up. This means that once ① and ② get lowered, they will stay there and won't be able to go back up automatically. One possible workaround to this is to have a small drain from the base pipe that lets the accumulated water leak out over time so ① and ② are brought back to their original positions. This system isn't perfect, but it's the best I could think of because I wanted to "strive for simplicity" in my design and limit it to three pipes. I hope this implementation is satisfactory. I think a much better version could be implemented if no water pressure on "base" allowed emitter to flow, instead of how we were asked to do it.