Answer the questions in the boxes provided on the question sheets. If you run out of room for an answer, add a page to the end of the document.

Name: \_ Ethan Yan Wisc id: 9084649137

## Dynamic Programming

Do NOT write pseudocode when describing your dynamic programs. Rather give the Bellman Equation, describe the matrix, its axis and how to derive the desired solution from it.

1. Kleinberg, Jon. Algorithm Design (p.313 q.2).

Suppose you are managing a consulting team and each week you have to choose one of two jobs for your team to undertake. The two jobs available to you each week are a low-stress job and a high-stress job.

For week i, if you choose the low-stress job, you get paid  $\ell_i$  dollars and, if you choose the high-stress job, you get paid  $h_i$  dollars. The difference with a high-stress job is that you can only schedule a high-stress job in week i if you have no job scheduled in week i-1.

Given a sequence of n weeks, determine the schedule of maximum profit. The input is two sequences:  $L := \langle \ell_1, \ell_2, \dots, \ell_n \rangle$  and  $H := \langle h_1, h_2, \dots, h_n \rangle$  containing the (positive) value of the low and high jobs for each week. For Week 1, assume that you are able to schedule a high-stress job.

(a) Show that the following algorithm does not correctly solve this problem.

```
Algorithm: JOBSEQUENCE

Input: The low (L) and high (H) stress jobs.

Output: The jobs to schedule for the n weeks for Each week i do

if h_{i+1} > \ell_i + \ell_{i+1} then

Output "Week i: no job"

Output "Week i+1: high-stress job"

Continue with week i+2

else

Output "Week i: low-stress job"

Continue with week i+1

end

end
```

```
Solution:
Algorithm does not consider first week appropriately.

Example: (: <10, 10, 10, 10)
For week 1, based on also, week 1: no job, week 2: hz=50

h: <50,50,5,1)
However, I this results in final pizz of

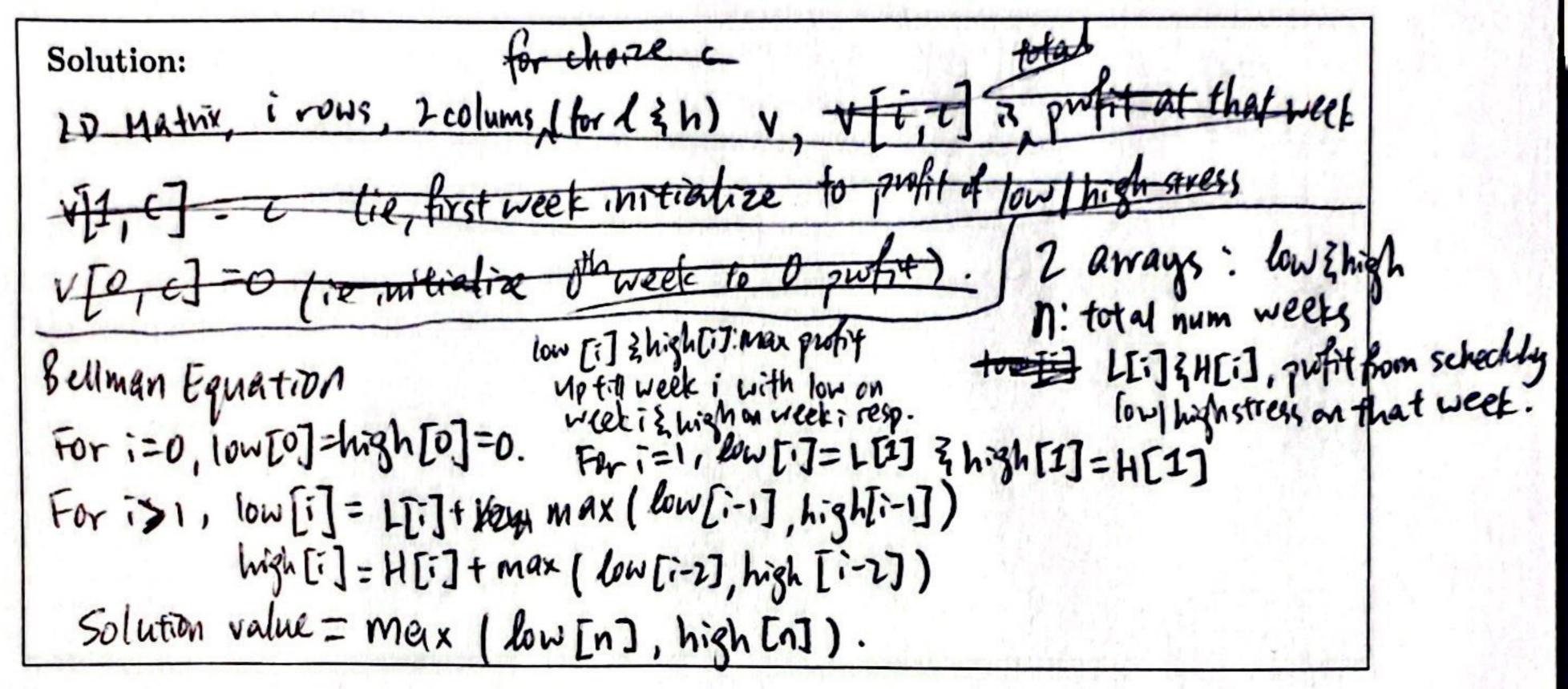
<0,50,10,10)
when optimal should be

=70

<50,10,10,10) =80.

Thus, the proposed algorithm duel not table into account possibility of
high-stress job on the first week.
```

(b) Give an efficient algorithm that takes in the sequences L and H and outputs the greatest possible profit.



(c) Prove that your algorithm in part (c) is correct.

Solution:

I will use strong induction.

Asserthment upper possible to earn any profit on oth week so for n=0, low [0]=high [0]=0 holds.

n=1: Both low/high stress jobs can be picked, so respectively, low [1]=1[1] & high [1]=H[1] would have the right value. soln=max (low [1], high[1]) then returns max profit.

Assuming the holds, ie up till kin veet, low [1] and high[1] has the right values which at B the max profit for giveing low stress on week k and high stress of on week k respectively, soln holds as well.

Then for the (ktl)st week, low [kti] would be I[kti] + max of prev week and high [kti] would be man of prev week and high [kti] would be man of prev week and high [kti] would be man of [kti] thinks would hable.

Thurlfore, my sulmon would return the nax (low [kti], high [kti]), ie the max quotif affamable on [kti] st week.

2. Kleinberg, Jon. Algorithm Design (p.315 q.4).

Suppose you're running a small consulting company. You have clients in New York and clients in San Francisco. Each month you can be physically located in either New York or San Francisco, and the overall operating costs depend on the demands of your clients in a given month.

Given a sequence of n months, determine the work schedule that minimizes the operating costs, knowing that moving between locations from month i to month i+1 incurs a fixed moving cost of M. The input consists of two sequences N and S consisting of the operating costs when based in New York and San Francisco, respectively. For month 1, you can start in either city without a moving cost.

(a) Give an example of an instance where it is optimal to move at least 3 times. Explain where and why the optimal must move.

```
Solution:

N: <1,10,1,10,1

S: <10,1,10,1)

M= 1

Start at N, so sequence n for optimal work schedule would be

NSNS

N= <1,1+1,1+1,1+1>, total operating cost =7,

moved 3 times, 7<10 if stayed n any city for >1 month.
```

(b) Show that the following algorithm does not correctly solve this problem.

```
Input: The NY (N) and SF (S) operating costs.

Output: The locations to work the n months for Each month i do

if N<sub>i</sub> < S<sub>i</sub> then

Output "Month i: NY"

else

Output "Month i: SF"

end

end
```

```
Solution:

N: (1,10,1,10) M=20. let accumulated cost be c

Counter example: S: <10,1,10,17 be c

Based on algorithm, month I will be N, test c=1, since N2>82, month 2 will be S, c=1+1+20=22, since $3>N2, month 3 will be N, c=22+1+20 and month 4 will be c=43+1+20=64.

But optimal 3 staying in 1 city (either), for sequence N, N2,N2,N4,

C=(+10+(+10=22) and 22-64, thus algorithm does not correctly solve problem.
```

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(c) Give an efficient algorithm that takes in the sequences N and S and outputs the value of the optimal solution.

(d) Prove that your algorithm in part (c) is correct.

Bose case: n=1, can start any location without incurring moving cost

50 ny[1]=N[1], sf[1]=5[1] \rightarrow

and soln=min(ny[1]sf[1]) returns min value of starting
at either office.

111. Assume holds for (snsk, 'e solution returns optimal solution
(min operating cost) for k months.

Inductive step:

ny [k] & sf[k] which would

for k(1) of veek, we refer to values ny [k] & sf[k] which would

be optimal values by 2H.

ny [k+1] & sf[k+1] cansiders ny [k] & sf[k] & moving cost if necessary
and chooses min rathe, adding the operating cost for (k(1)) to month

as well N[k+1] and s[k+1]. Solution is then minimum of

On my [k+1] & sf[k+1] which is so a standard operation, thing
(k+1) st week's solution holds, returning optimal solution.

Therefore, my algorithm in part (c) is correct.

3. Kleinberg, Jon. Algorithm Design (p.333, q.26).

Consider the following inventory problem. You are running a company that sells trucks and predictions tell you the quantity of sales to expect over the next n months. Let  $d_i$  denote the number of sales you expect in month i. We'll assume that all sales happen at the beginning of the month, and trucks that are not sold are stored until the beginning of the next month. You can store at most s trucks, and it costs c to store a single truck for a month. You receive shipments of trucks by placing orders for them, and there is a fixed ordering fee k each time you place an order (regardless of the number of trucks you order). You start out with no trucks. The problem is to design an algorithm that decides how to place orders so that you satisfy all the demands  $\{d_i\}$ , and minimize the costs. In summary:

- There are two parts to the cost: (1) storage cost of c for every truck on hand; and (2) ordering fees of k for every order placed.
- In each month, you need enough trucks to satisfy the demand  $d_i$ , but the number left over after satisfying the demand for the month should not exceed the inventory limit s.
- (a) Give a recursive algorithm that takes in s, c, k, and the sequence  $\{d_i\}$ , and outputs the minimum cost. (The algorithm does not need to be efficient.)

(b) Give an algorithm in time that is polynomial in n and s for the same problem.

```
Bellman eqn:

cost(i,j) represent min-cost to satisfy d[1], d[1],..., d[i].

with inventory of j times at beginning of month i.

cost(i,j) = min { cost (i-1,j) + cj, # Do not order times.

cost(i-1, *) + k + lc + iost(i,j) # Order times

for l from 1 to min(d[i], s-l) }

Initialize cost(0,0) to be k since need to place initial

order for times.

Solution withinhimum output is At for 0 < j < s.
```

(c) Prove that your algorithm in part (b) is correct.

Solution: Base case: Lost (0,0).

Since we are starting with 0 inventory, it is mandatory to place order to fulfil d[1]-Thus, cust (0,0) = k.

IH: Assume cost (i,j) is correct for ith month, for

j trucks where o < j < s.

te we have min cost value in each cell for month i consider all possible inventory scenario.

tion for (iti) st month, if we do not place order,

cost (it1, j) # Rost (2) 8 taj can be I of 2 values.

1. Do not place order, but need storage of trucks

so cost (iti,j)= cost (i,j) + cj.

2 . Place order, also need storage of mucks.

So cost (it1, j) = cost (i, j) + cj t k.

If order, now many truets to order:  $1 \le n \le S - k$ .

Consider all possibilities & how it affects cost of nort month.

We then find minimum of 1. and 2- since goal is to output Minimum cost -

- 4. Alice and Bob are playing another coin game. This time, there are three stacks of n coins: A, B, C. Starting with Alice, each player takes turns taking a coin from the top of a stack - they may choose any nonempty stack, but they must only take the top coin in that stack. The coins have different values. From bottom to top, the coins in stack A have values  $a_1, \ldots, a_n$ . Similarly, the coins in stack B have values  $b_1, \ldots, b_n$ , and the coins in stack C have values  $c_1, \ldots, c_n$ . Both players try to play optimally in order to maximize the total value of their coins.
  - (a) Give an algorithm that takes the sequences  $a_1, \ldots, a_n, b_1, \ldots, b_n, c_1, \ldots, c_n$ , and outputs the maximum total value of coins that Alice can take. The runtime should be polynomial in n.

2 players: Assume Alize & Bob play optimally. Solution: MIA, b, c] B max possible value for Alize when she chooses from Afre 16th turn: she will maximize her value A[Q], B[b], C[c], assuming Bob plays optimally. = max {A[a] + BobOp+ (A[a-1], B[b], E[a]),
B[b] + Bob Opt (A[a], B[b-1], C[a]),
C[a] + Bob Opt (A[a], B[b], C[c-1])} Bob Opt (A[a], B[b], C[c]) = ming Alize Opt (A[a-1], B[b], C[c]). Alre Opt (ACa], BCO-17, C[e]), Ameopt (A Ca), B Cb), C Co-U)3. So Bellman Eqn is: Solution M[a,b,c] = max{ A[a] + min { M[a-2, b,c], M[a-1,b-1,c], M[a-1,b,c-1] },

M[a,b,c] = max{ A[a] + min { M[a-1,b-1,c], M[a,b-2,c], M[a,b-1,c-1] },

(b) Prove the correctness of your algorithm in part (a). at MEn, tu, Cu]

Prove runtime, 39 array, we fill & meach divension, so Prost by induction, Base case, n=0 trivial

(1) 1 coms, Alize piets max, val con.

(2) Bob table middle value.

IH: every scenario played maximines her value. out where n=1c, ie Alize pizes moves that

inductive step. For every scenario played out up till k, we know that ktist more relies on k-1 or k-2 steps back based on Bellman Eqn, which falls under the IH, therefore every (bt) step played out would maximize Alize's value as well, and we can then find the

Manin, co]. answer in

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