# CS 354 - Machine Organization & Programming Tuesday Jan 23, and Thursday, Jan 25, 2024

#### Week 1 Objectives (at a minimum, student should be able to)

- use ssh to connect to their CSL account
- use cp to copy files (e.g. .vimrc from /p/course/cs354-deppeler/public/ to ~/.vimrc)
- use scp to copy a file from your CSL account to your local computer
- use scp to copy a file from your local computer to your CSL account
- use vim to create and edit a C program source code file
- use gcc to build a Linux executable "program" from a C source file
- run a program that was built from C source code file(s)
- use gdb to step through program and examine variable values
- learn and use other Linux C dev tools (commands) as needed
- learn basic C structure and logical control flow statements

#### This week

Welcome	Basic C Programming on Linux
Course Intro Syllabus Canvas Web Pages Exams Projects Quizzes Activities	C Logical Control Flow C Program Structure Remote Connect to CSL Account Coding in C Remotely Edit your Source Compile Run/Debug/ Submit

#### **NextWeek**

**Topics:** Finish C Program Structure and Control, Variables & Pointers

Review:

K&R Ch. 2: Types, Operators, and Expressions

variable names, data types, constants, declarations

arithmetic/relational/logical operators, assignment, precedence

K&R Ch. 3: Control Flow

statements & blocks, if-else & else-if, switch, while, for, do-while

K&R Ch. 4: Functions & Program Structure

basics, parameters, return values, scope rules

**Do:** read course "Information and Policies" pages linked to course website access CS Linux lab computers, try Linux commands and tools (vim, gcc, gdb, man) check out course Piazza site

## **C Logical Control Flow**

```
int main(int args, char *argv[]) {
...;
return 0;
}
```

#### Sequential

executionstarts in main(), flows top to bottom, does one statement after another

Selection if, if else, switch

if (42) evaluates to true

→ Which value(s) means true?

true ? depends on 42

<del>(-17)</del>

if equality ==

0 False True

'()'

NULL False 0x0

'\0' False Want the 0 value not

character 0

→ What is output by this code when money is 11, -11, 0?

 $\begin{array}{c} \text{assigns 0 to money,} \\ \text{not equality} \\ \text{if } (\texttt{money} = 0) \end{array}$ 

```
if (money = 0) printf("you're broke\n");
else if (money < 0) printf("you're in debt\n");
else printf("you've got money\n");</pre>
```

when money is 11, output is "you've got money" in C when money is -11, output is "you're in money" when money is 0, output is "you're money"

when money is 11, output is "you've got money" when money is -11, output is "you're in debt" when money is 0, output is "you're broke"

→ What is output by this code when the date is 10/31?

use {} to control if-else

M D Result (expected) Result (actual)
10 31 "Happy Halloween" "Happy Halloween"
1 12 "Not October" — (no output)
12 32 ? unsure expected "Not October"
9 31 "Not October" — (no output)

switch cant use CHAR STRING

# Repetition

```
\begin{array}{lll} & \text{int } k=0;\\ & \text{do } \{\\ & \text{printf}(\text{"}i\n\text{", }k);\\ & \text{k++;} & \text{in, newline and flush buffer}\\ & \} & \text{while } (k<11); \\ & \\ & \text{for (int }j=0; \ j<11; \ j++) \ \{\\ & \text{printf}(\text{"}i\n\text{", }j); & \text{doesnt matter if pre or post increment}\\ & \} \end{array}
```

## **C Program Structure**

- \* Variables and functions must be declared before they're used.
  - What is output by the following code?

```
%i:integer
                          printf is function in stdio library #printf
#include <stdio.h>
int bing(int x) {
   x = x + 3;
   printf("bing %d\n", x);
   return x - 1;
                                                   bing 6
                                                   BanG 5
}
                                                   BOOM 1
int bang(int x) {
                                                                                        and returns 5
   x = x + 2;
                                                                      bing
                                                                                x 6
                                                                                        to bang
   x = bing(x);
   printf("BanG %d\n", x);
   return x - 2;
                                                                                            and returns 3
                                                                      bang
                                                                                x 1 -> 3 -> 5
                                                                                            to main
int main(void) {
   int x = 1;
   bang (x); only pass a copy of 1 (x) into bang
                                                                      main
                                                                                x 1
   printf("BOOM %d\n", x);
   return 0;
}
```

#### **Functions**

function: like a method - not linked to instance or class

caller function: starts new function

callee function: function being started

## **Functions Sharing Data**

argument: data (values) passed to a function

parameter: variable (location) that stores that value

pass-by-value (passing in): copy of argument's value that is passed to parameter location

return-by-value (passing out): copy of return value passed out of function

%d: decimal

## return-by-value (passing out):Remote Connect to your CSL Account

\* Use your CSL Linux account and presented tools for all CS 354 programming.

#### 1. Connect remotely to any CSL Linux Workstation (login to CSL from your laptop)

```
a. open your computer's terminal application
b. use ssh to secure connect to a Linux network workstation
<shell-prompt>:~$
    ssh eyy@best-linux.cs.wisc.edu
shell-prompt: usually user@machine name
(508) deppeler@vm-instunix-04:~$
cslogin: your username for CSL workstations. https://apps.cs.wisc.edu/accountapp/
machine: a physical or virtual machine on the CSL network
   emperor-01 ... emperor-07
   rockhopper-01 ... rockhopper-09
   royal-01 ... royal-30
                           1366 Comp Sci
   snares-01 ... snares-10
   vm-instunix-01 ... vm-instunix-99
                                          virtual machines
network: the CSL's network is cs.wisc.edu
c. ssh
                         @best-linux.cs.wisc.edu
             eyy
Create ~/private/cs354 directory
                                         mkdir -P ~/private/cs354/p0
Change to your newly created directory
Create a new directory named projects
Change to projects directory
Print Working Directory
```

1. Create new or open existing file in a text-only editor vim, emacs, nano, pico

```
$vim prog1.c
   $vimtutor
   Why vim?
                 keyboard shortcuts
/* File: input echo.c
 * Author: Deb Deppeler
 * Desc: Store and echo the first N characters of user's input.
 * Note: The newline char \n is replaced by null char \n
#include <stdio.h>
                              printf, fgets
                              malloc
#include <stdlib.h>
                              strlen
#include <string.h>
int N = 8;
                  global variable
        # of command line arguments
int main( int argc, char *argv[] )
                     array of ptr to character
   // Create space to save string of characters
     char *
               input\_string = malloc(N) - N bytes
                                                       8 bits in a byte so 8 bytes, so 8 characters
   \ensuremath{//} INPUT: prompt user for input
   printf("Enter a string of chracters: ");
   // INPUT: read keyboard input into input string variable
   if (fgets(input string, N, stdin) == NULL)
      fprintf(stderr, "Error reading %i characters of user input.\n", N);
                                              prints only when fgets is NULL — usually a hardware error
   // PROCESS: Replace '\n' with '\0'
   int len = strlen(input string);
                                                printf("len=%d\n", len);
   if ( '\n'==input string[len - 1] ) {
      input string[len - 1] = ' \setminus 0';
      printf("replaced \'\\n\' char at index %i with \'\\0\' \n", len-1);
   }
   // OUTPUT: print CS login to terminal
   printf("First %d chars of your input string: %s\n",len,input string);
   // RETURN
return 0;
}
```

## COMPILE, RUN, DEBUG, SUBMIT

#### 2. Compile -- build executable from C source

```
$gcc prog1.c
gnu c compiler src

$gcc prog1.c -Wall -m32 -std=gnu99 -o prog1
-Wall generate all warnings
-m32 use x32 ABI application binary interface in Linux (x86-64 with 32 bit pointers)
-std=gnu99 select c dialect like java for loops
-o prog1 give output a specific name
```

## 3. Run -- run executable (program) from command line

\$./a.out
/ for current directory

→ Why a.out?
assembler output

\$./prog1

#### 4. Debug

 $1. \ Add \ print \ stmts: \qquad \ printf("strlen=\%i\n", \ strlen(input\_string));$ 

2. Use gdb add -g option to gcc command

Write test harnesses create test cases

- 5. Submit work to Canvas assignment (required if working from personal computer)
  - ◆ DOWNLOAD copy from CSL to current directory on your local machine scp CSLOGIN@best-linux.cs.wisc.edu:/home/CSLOGIN/private/cs354/hello.c.

location to copy to, current directory

- Hard-Refresh Canvas assignment page
- Upload files from your local machine

If file upload does not complete, the page is "stale" or you have missed late due date. Close ALL browser windows and re-login to Canvas and refresh your assignment.

## **Try some Linux File System Commands**

#### command shell

## → How do you?

list the contents of a directory?

show details of each file? Is -a ls -a ls -a

get more information about commands? man is

display what directory you're currently in? pwd

copy a file? cp scp secure copy -r recursively copy

remove a file?

move to another directory?

move "up" a directory? cd...

make a new directory? mkdir

remove a directory? rmdir

rename a file or directory?