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### EDUCATION

### University of Washington, Seattle, WA

M.S., Computer Science

Sept. 2020 - June 2021

Thesis: Specializing Multilingual Language Models: An Empirical Study

Advisor: Noah A. Smith

GPA: 4.00

Selected Coursework: Generative Models, Graphical Models, Quantum Computing, Convex Optimization

B.S. with Distinction, Computer Science (Data Science)

Sept. 2016 - June 2020

B.A., Linguistics

Sept. 2016 - June 2020

Thesis: Towards Resource-Efficient Contextual Word Representations for Parsing

Advisor: Noah A. Smith

GPA: 3.98 (CS), 3.98 (Linguistics)

Selected Coursework: Natural Language Processing, NLP Capstone, Machine Learning, Artificial Intelligence, Algorithms, Data Structures & Parallelism, Operating Systems, Computer Security

## Swiss Federal Institute of Technology (ETH), Zurich, Switzerland

Exchange Student, Computer Science

Sept. 2019 - Feb. 2020

Selected Coursework: Advanced Machine Learning (graduate), Information Retrieval, Reliable & Interpretable AI (graduate)

## ACADEMIC EXPERIENCE

## Paul G. Allen School of Computer Science & Engineering, Seattle, WA

NLP Researcher

Mar. 2018 - Present

I am investigating methods for enhancing the performance of language systems for which data is scarce and conventional methods are ineffective.

- Leading the design of informed model training methods for low-resource contextual word representation, with up to 39% error reduction on dependency parsing evaluations [1]
- Investigated methods for domain adaptation within the natural language inference task
- Advisor: Professor Noah A. Smith

Teaching Assistant

Jan. 2019 - Mar. 2019 and Sept. 2020 - Present

CSE 446/546 (Machine Learning), Spring 2021 and Fall 2020

CSE 447/517 (Natural Language Processing), Winter 2021

CSE 447/547M (Natural Language Processing), Winter 2019

- Developed and administered a new PyTorch- and AllenNLP-based text classification assignment
- Planned and led a weekly discussion section and office hours for 35 students
- Published a comprehensive, officially featured tutorial for AllenNLP (link)

# Industry Experience

### Facebook, Seattle, WA and Menlo Park, CA

Software Engineering Intern (Machine Learning)

June 2020 - Sept. 2020

As an individual contributor to the Search-Discovery team, I developed an end-to-end system for recommending content while fine-tuning the machine learning algorithms used to rank suggestions.

- Drove the development of a configurable, E2E system for content retrieval and recommendation in C++ and Hack, increasing engagement by 2.5%
- Designed efficient data-collection pipelines for search index construction

- Investigated ML algorithms for content representation and achieved a 75% average relative error reduction
- Contributed to the PyTorch open-source project
- Achieved highest possible rating ("Rockstar") in final performance evaluation

Software Engineering Intern (Backend)

June 2019 - Sept. 2019

I built a high-performance suggestion system to underpin a suite of internal tools and designed a machine learning pipeline to improve its accuracy.

- Architected a modular, interpretable, and configurable suggestion system in Hack with a 37% higher success rate than previous versions, while maintaining an average latency of 0.5 seconds
- Engineered machine learning features that attained 80% accuracy and F1 on the task
- Developed a multi-stage model training pipeline tailored to the application

### Indeed.com, Seattle, WA

Software Engineering Intern (Backend/Data)

June 2018 - Aug. 2018

I augmented a candidate screening platform with a natural language processing framework and developed a system that reliably integrated a machine learning model into the platform.

- Integrated an NLP library into a backend suggestion service, yielding 6x the number of acceptances and reaching 2x as many users as the next best suggestion source
- Architected and developed a Java-Protobuf service for machine learning evaluation that decreased required requests by 5x, increased logging coverage by 15x, and enabled model onboarding in 5 lines of code
- Deployed a Jenkins- and Mesos-based continuous integration system

Software Engineering Intern (Full Stack)

June 2017 - Sept. 2017

I implemented a hotly requested feature for the My Indeed product, which involved building a brand new web interface and restructuring how user data was stored and accessed.

- Build and stylized a custom React frontend to minimize server load
- Implemented an extensible Java data storage and retrieval model
- Developed a set of REST API controllers with a test coverage of over 90%

**PUBLICATIONS** 

[1] **Ethan C. Chau**, Lucy H. Lin, and Noah A. Smith. Parsing with Multilingual BERT, a Small Corpus, and a Small Treebank. In *Findings of EMNLP*, 2020. (link).

LEADERSHIP AND COMMUNITY SERVICE

### Common Ground Fellowship, Seattle, WA

Discussion Leader Core Team Leader June 2020 - Present

Aug. 2017 - Aug. 2018

Common Ground Fellowship is a registered student organization at UW. As part of an 8-person leadership team, I oversaw programming for the entire academic year. I founded a weekly presentation and discussion group with an average attendance of 15 people.

- Coordinated, facilitated, and researched presentation materials for a weekly discussion group attended by 15 people
- Planned agendas and prepared study materials for weekly general meetings attended by over 40 people
- Organized weekly transportation logistics between two college campuses
- Coordinated and oversaw workshops, activities, and scheduling for a weekend-long retreat attended by 50 people

### Evangelical Chinese Church of Seattle, Redmond, WA and New Taipei City, Taiwan

Taiwan Missions Youth Leader

Jan. 2016 - Sept. 2018

The Taiwan Missions program sends American youth to a rural village in Taiwan to teach English to and provide after-school enrichment for junior high school students. As a fluent Mandarin speaker,

I served as one of the head teachers for my class.

- Planned and taught daily English classes to groups of 20+ under-resourced youth
- Tutored troubled students 1-on-1, markedly increasing content retention rates
- Facilitated daily re-evaluations about content and methods with fellow teachers

#### AWANA Youth Leader

Sept. 2013 - May 2016

The AWANA program engages school-aged children in activities to develop their reading skills and build character. As the most senior youth leader, I directly led a group of 20 students while also overseeing the entire 80-person age group.

- Guided elementary-age students through literacy-building activities
- Partnered with program directors to prepare session materials
- Supervised and mentored incoming youth leaders

Honors and Awards Winner, Outstanding Computer Science Senior Award (2020)

 Awarded to four graduating students with the most distinguished records in coursework, research, and extracurricular activities

Nominee, UW College of Arts and Sciences Dean's Award, Computer Science (2020)

• Nominated based on excellence in Computer Science coursework and research

Nominee, University of Washington President's Medal (2020)

• Nominated based on distinguished academic record (Summa Cum Lauda, GPA > 3.97)

Phi Beta Kappa (2018)

• Elected into a national honor society based on academic excellence (GPA > 3.83)

3rd Place, Google Games Seattle (2017)

• Placed 3rd out of nearly 50 teams in a regional collegiate problem solving competition

Leo W. and Alberta V. Thomas Utz Scholarship (2016)

• Awarded to 1 student annually for excellence in mathematics

Alpha Delta Kappa Scholarship (2016)

• Awarded to 2-3 students annually for excellence in academic endeavors and community service

Kiwanis Club of Issaquah Leadership Scholarship (2016)

• Awarded to 1 student annually for excellence in community service, leadership activities, and academic performance

Theta Xi Franklin Scholarship (2016)

Awarded to 3 students annually for excellence in intellectual curiosity and dedication to community

SELECTED PERSONAL PROJECTS

# Where's My Bus?

• Technologies used: Python, PyTorch

Full-Stack Web App

Mar. 2018 - Present

Designed and deployed a lightweight transit tracking website for the Seattle Area.

Available at https://echau18.gitlab.io/obaview

• Technologies used: Python, Bottle, Azure App Service, React, Brunch

## echau18.gitlab.io

Personal Portfolio

Sept. 2017 - Present

Built a modular personal portfolio template based on a lightweight data entry format, allowing code-free website generation.

Available at https://echau18.gitlab.io

• Technologies used: React, Brunch, SCSS

# **EVC** Charge

Windows Metro App

May 2015 - Aug. 2016

Designed, built, and published an app to locate electric vehicle charging stations.

• Technologies used: C#, XAML

### Skills Languages

English (Native), Mandarin (Fluent), Cantonese (Proficient), Spanish (Intermediate), Standard German (Beginner)

### **Programming Languages**

Proficient: Java, JavaScript, Python

Familiar: Bash Shell, C/C++, C#, Google Protobuf, Hack, HTML/CSS, Racket, Ruby, SCSS, SQL,

Thrift

# **Technologies**

AllenNLP, Git, Mercurial, NumPy, PyTorch, React.js, Spring Framework

## Interests Academic

Natural Language Processing, Machine Learning, Low-Resource NLP, Machine Translation, Adversarial Robustness, Syntactic Parsing

## Extracurricular

Piano, Violin, Guitar, Tennis, Ultimate Frisbee