

EDUCATION

University of Texas at Austin – Bachelor of Arts, Design	May 2027
• Overall GPA: 3.12/4.00	
• Relevant Coursework: Intro to Interaction Design, Intro to Design Research, Interaction Design Studio	

EXPERIENCE

Convergent Forge AdTalk – Austin, TX	Sep 2025 – Present
UI/UX Designer	
• Collaborated with 2 designers to prototype marketing dashboards that effectively communicate sales data and KPIs to distributors and gas station owners.	
• Designed brand assets, defined identity guidelines including typography and color palette, and structured design systems to elevate brand identity and streamline design workflows.	
Greenback Club – Remote	Jun 2025 – Present
UI/UX Designer	
• Prototyped a rewards app in Figma incentivizing users to recycle cannabis packaging and waste at local dispensaries around Denver.	
• Worked closely with founders to define key user flows for multiple user profiles.	
Texas Chinese Student Association – Austin, TX	
Publicity Director	Apr 2024 – May 2025
• Designed 25 social media graphics, 2 production-ready sticker designs, and 1 tote bag design to support branding and outreach efforts.	
• Collaborated with fellow board members to resolve organizational conflicts and maintain a productive, team-oriented environment.	

PROJECTS

Cradlelist – A marketplace for teen and first-time parents.	Apr 2025
• Prototyped a marketplace website for childcare supplies in Figma based on research about teen parents' needs.	
• Designed branding assets and guidelines to convey a friendly, playful brand identity.	
Facebook Customizable Homepage – An interactive Figma prototype.	Mar 2025
• Collaborated with 3 designers to survey and interview 9 users and define friction in the Facebook user flow.	
• Developed an interactive prototype in Figma for a Facebook feature allowing users to personalize content layout and usable features to reduce clutter on their home pages.	
Rotun – An exploratory modular blackletter typeface.	Feb 2025
• Designed uppercase, lowercase, numerals, and punctuation glyphs using Adobe Illustrator.	
• Created a fully functional digital font in Fontself, including a complete set of letterforms.	
me when the meme got type – A book studying typography in memes.	Dec 2024
• Conducted in-depth research on typography within memes, analyzing its role in shaping meme culture and influencing media consumption.	
• Designed and typeset the layout using Adobe InDesign to ensure clear readability and a visually engaging presentation.	
• Produced and hand-bound the book using an Epson wide-format printer.	

HONORS

Dell Scholar – University of Texas at Austin	2023
Character Illustration/Commercial Design 1st Place – LCISD Digital Festival	2023
National Merit Scholarship Finalist – NMSC	2022

SKILLS

Technical Skills: Figma, Adobe XD, Illustrator, Photoshop, InDesign, After Effects, HTML, React, TailwindCSS, Photography, Typeface Design & Font Creation, Typography, Layout & Typesetting
Certifications: Adobe Certified in Photoshop, Google UX Design