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**Measuring mutual information in  
Neural Networks**

Computer Science Tripos – Part II

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# Proforma

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Supervisor: **Prof. Alan Mycroft**

## Original Aims of the Project

## Work Completed

## Special Difficulties

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<sup>1</sup>This word count was computed by `detex *.tex | tr -cd '0-9A-Za-z \n' | wc -w`

## Declaration

I, Andrius Grabauskas of Robinson College, being a candidate for Part II of the Computer Science Tripos, hereby declare that this dissertation and the work described in it are my own work, unaided except as may be specified below, and that the dissertation does not contain material that has already been used to any substantial extent for a comparable purpose.

Signed

Date

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# Chapter 1

## Introduction

This is the introduction



# Chapter 2

## Preparation

Before developing a plan for how we are going to realize the project in code we needed to fully understand the ideas presented in the paper:

- We needed to identify the main ideas of the paper and understand why some parts of the paper are not agreed upon in the scientific community. Understand why his ideas are contentious and whether reproducing his experiments could bring more validity to his claims. This involved reading papers published by Tishby and academics who shown an opposing view to him.
- A main tool that the paper relies on is MIE (Mutual Information Estimation). Reading about MIE we quickly understood that MIE is a contentious part of the project as a result we had to do a decent amount of research regarding the subject. MIE is difficult because we are trying to estimate information between two continuous distributions using only a discrete sample set. This area has not seen much academic attention so the tools we ended up using could be greatly improved in the future.

Once we had a reasonable understanding of the ideas in the paper and which areas needed more attention we diverted our attention to figuring out the details of how the experiments were conducted figure out what hyper parameters Tishby decided are important and what assumptions he made whilst devising the experiments.

In addition we needed to find out what resources are available to us online, what programming frameworks we are going to use for the projects implementation, and to think about possible extensions to the project once the success criteria has been achieved.

- Online Resources: The two main papers by Tishby and by Saxe have made their code public online via Github, we made  
Online Resources: The two main papers we were looking at has made their code available to the public via Github, the papers are Tishby's paper and the main opposing paper by Saxe.
- Programming frameworks: The original experiment implementation by Tishby has used the Tensorflow framework. We have decided to use the Keras framework as it produces code that is more concise and is easier to read/maintain. Furthermore

rewriting the experiments in a different framework means that we cannot rely on the details of Tishby's and potentially avoid any mistakes that may exist in the original implementation.

- Thinking about how we could extend the project helped us understand the scope of the project and what areas were most important and/or interesting to us.

We came up with a couple of extensions before having written any code but the most interesting one only materialized after a good deal amount of work into the project (that is the AS IF Random experiment described below)

- Different Datasets : the most straight forward extension to the project just using different dataset to the one Tishby used. This is essentially just varying one of the parameters in the Neural Network. (Implemented)
- Quantized Neural Network : the idea behind this was to only allow single neurons to acquire values in a given range say 1...256. This would make the distribution within a DNN later discrete and hence it would make calculating mutual information straightforward. (Not Implemented)
- As If Random : one problem with Tishby's work is that he calculates mutual information for a single epoch at a time which by definition is zero (in his paper he tries to justify the result will explore this later) this extension tries to explore the weights of a neural network as random variables by calculating mutual information for multiple epochs at a time.

# Chapter 3

## Implementation

The thesis is comprised of multiple of experiments some of which are re-implementations of experiments written by Tishby or Saxe. We aimed to reproduce the experiment as a feat for independent verification and hopefully to provide a baseline codebase for other researches to conduct their experiments and work upon.

### 3.1 Introduction, and required equations and ideas

- $I(X, Y) = H(X) - H(X|Y)$
- Information is lost from layer to layer:  $H(T_1) \leq H(T_2)$

### 3.2 Mutual Information Estimation

Mutual Information Estimation is a contentious part of the project. It is valuable to understand how it's done before going in to details of how the experiments are conducted.

We usually measure mutual information in one these three ways:

- $I(X, Y) = H(X) - H(X|Y)$
- $I(X, Y) = H(X) + H(Y) - H(X, Y)$
- $I(X; Y) = \sum_{y \in \mathcal{Y}} \sum_{x \in \mathcal{X}} p(x, y) \log \left( \frac{p(x, y)}{p(x)p(y)} \right)$  for discrete distributions or,
- $I(X; Y) = \int_{\mathcal{Y}} \int_{\mathcal{X}} p(x, y) \log \left( \frac{p(x, y)}{p(x)p(y)} \right) dx dy$  for continuous distributions

All methods that I've looked focus exclusively on the first two equations, which means if we have a good way to calculate entropy we can calculate mutual information.

Calculating mutual information is fully defined for the discrete and continuous case, however in our case we have a continuous distribution and a discrete sample set of the distribution. Our distributions are the input set  $X$  to the NN (Neural Network), activations of every NN layer  $T_i$  and the output(label) set  $Y$

- As stated before Mutual information measurement is a contentious part of the project. Understanding why it's hard is useful in order to correctly evaluate the experiments.

- $i++j$

- why Mutual Information Estimation is hard

Yeah why?????

Explain what it is - two continuous distributions we have a discrete sample

Why is it weird in this case our  $X$  is a discrete (sometimes continuous distribution) uniform distribution

A layer produces a continuous distribution

Estimating mutual information boils down to how well we can measure entropy.

Every layer is a vector, this does not affect theories for mutual information but makes the code more difficult to handle unless heavy abstraction is used.

There has only been little work in this field so no publicly available collection of MIE (Mutual Information Estimators) exist, I was able to find some implementations of MIE by other researchers but they were not general enough or just didn't work.

There is some theoretical work in the subject but finding an implementation of the algorithms described in the paper has been difficult

I was left with two options using the same methods as used by Tishby and Saxe or trying to implement an advanced algorithm from one of the papers. I tried to implement

In our specific example:

- We need to produce mutual information values for:

- \*  $I(X, T_i)$  - input and every NN layer
- \*  $I(Y, T_i)$  - output and every NN layer

Where:

- \*  $X$  - Input distribution
- \*  $Y$  - Output distribution
- \*  $T_i$  - Distribution of  $i$ 'th layer in the neural network

- Problem: we know that every input value is unique and that weight matrix for every layer in the NN is reversible, which implies that every input corresponds to a unique network activation, however that means that no information is lost in the network and compression does not happen. Which implies that for any single epoch mutual information between any two layers in NN or the input is just equal to the entropy of the input as  $H(X \rightarrow Y)$  is always

- $i++j$

- what have I tried

- wgao - tried to implement, but failed the implementation was too complex and decided to cut my loses as it was taking too much time to implement. Emailed the author, he wasn't able to provide any code.
- wgao9 (lnn) - local nearest neighbour mutual information estimation. Based on a paper<sup>1</sup> the code was available online on Github. The code produced nonsensical results highly sporadic and often even negative results for measure of mutual information. Although the code might have been fixable running it took an extremely long time so I've decided to not use this method as it already has consumed a lot of my time.
- what worked
  - Tishby - describe how Tishby calculated mutual information, what assumptions he made and what faults it has.
  - Saxe used kernel density estimation in order to calculate entropy for some of their experiments, it a rigorous way to measure entropy however the results produced have big error bounds. see Kolchinsky and Tracey "Estimating Mixture Entropy with Pairwise Distances" for upper and lower bounds
- even though the MIE we ended up using is by far not the most sophisticated technique, it is still the state of the art that has been used in regards to measuring mutual information inside neural networks.

### 3.3 Tishby's reproduction

### 3.4 Saxe's reproduction





# Chapter 4

## Evaluation



# Chapter 5

# Conclusion



# Appendix A

## Project Proposal

## Measuring mutual information within Neural networks

Andrius Grabauskas, ag939  
Robinson College  
Saturday 20<sup>th</sup> October, 2018

**Project Originator:** Andrius Grabauskas

**Project Supervisor:** Dr. Damon Wischik

**Director of Studies:** Prof. Alan Mycroft

**Overseers:** Dr. Robert Mullins      Prof. Pietro Lio'

## Introduction and Description of the Work

The goal of this project is to confirm or deny the results produced by Shwartz-ziv & Tishby in their paper "Opening the black box of Deep Neural Networks via Information"<sup>1</sup>

The paper tackles our understating of Deep Neural Networks (DNN's). As of yet there is no comprehensive theoretical understanding of how DNN's learn from data. The authors proposed to measure how information travels within the DNN's layers.

They found that training of neural networks can be split into to two distinct phases: memorization followed by the compression phase.

- memorization - each layer increases information about the input and the label
- compression - this is the generalization stage where each layer tries to forget details about the input while still increasing mutual information with the label thus improving performance of the DNN. This phase takes the wast majority of the training time.

They found that each layer in neural network tries to throw out unnecessary data from the input while preserving information about the output/label. As the network is trained each layer preserves more information about the label

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<sup>1</sup><https://arxiv.org/abs/1703.00810>

The results they found were interesting but also contentious as they have not yet provided a formal proof, just experimental data as a result there are many peers that are cautious and sceptical of the theory even a paper<sup>2</sup> was produced that tries to suggest that the theory is wrong, however this was dismissed by Tishby & Shwartz-Ziv<sup>3</sup>

## Starting Point

I have watched a talk that Prof. Tishby gave on this topic at Yandex, no other preparation was done.

## Resources Required

The training DNN's and measuring mutual information will be computationally expensive so I will be using Azure cloud GPU service to acquire the required compute for this project. The GPU credits will be provided by Damon Wischik

For backups I intend to store my work on GitHub and my own personal machine. In case my laptop breaks I will get another one or use the MCS machines.

## Substance and Structure of the Project

The aim of this project to reproduce the results provided by Prof. Tishby and his colleagues. The intention of my work is to help settle the debate surrounding the topic either strengthening the arguments in favour of the theory in case my results are inline with the aforementioned results or encourage discussion in case my results contradict the theory.

My work will require me to have a comprehensive understanding of Information theory, Information bottleneck and neural networks.

One of the more contentious parts of my project will be measuring mutual information between the input a layer in the DNN and the label. It will be computationally expensive to measure it in DNN since we will need to retrain the network in order to get a distribution rather than a single value. I will use Gaussian approximation to measure it (relevant paper<sup>4</sup>)

Will need to use Python to train the neural networks and GNUplot or alternative to plot the results.

## Success Criteria

Reimplement the code that was used to generate the papers results. Confirm or deny the results produced in "Opening the black box of Deep Neural Networks via Information" paper on the same dataset as the paper. In order to do that I will need to: Train a neural network on the same dataset

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<sup>2</sup>[https://openreview.net/pdf?id=ry\\_WPG-A-](https://openreview.net/pdf?id=ry_WPG-A-)

<sup>3</sup>[https://openreview.net/forum?id=ry\\_WPG-A-&noteId=S1lBxcE1z](https://openreview.net/forum?id=ry_WPG-A-&noteId=S1lBxcE1z)

<sup>4</sup><https://arxiv.org/abs/1508.00536>

that was used in the paper and measure mutual information between the layers. Analyse the results produced and address any discrepancies that may have occurred.

## Extensions

Provided I achieve the success criteria there are two main ways to extend it.

- Use different datasets to test the theory. Using different datasets would confirm that the results are not data specific. Current datasets we are considering: MNIST<sup>5</sup> and NOT-MNIST<sup>6</sup>.
- Explore different ways of measuring mutual information. One interesting way would be to explore a discrete neural network where every node would only be able assigned discrete values say 1...256. This would make the distribution within a DNN layer discrete and hence it would make calculating mutual information straightforward. However quantizing the neural network could possibly hurt the performance of the network.

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<sup>5</sup><http://yann.lecun.com/exdb/mnist/>

<sup>6</sup><https://www.kaggle.com/quanbk/notmnist>



# Schedule

- **20<sup>th</sup> Oct – 2<sup>nd</sup> Nov**

I expect to spend the first two weeks reading up on Information theory (primarily from Mackay's book<sup>7</sup>) and the information bottleneck method in order to understand the nuances of the paper.

- **3<sup>rd</sup> Nov – 30<sup>th</sup> Nov**

The following weeks I intend to spend reading up on DNN's doing some introductory courses, I will train the neural network on the same data as the paper but at this point will not yet try to measure the mutual information between the layers.

At this point I will also start examining the code<sup>8</sup> provided and start to implement parts of it which don't deal with information measurement.

- **1<sup>st</sup> Dec – 28<sup>th</sup> Dec**

Will start reading up on mutual Information measurement with local Gaussian approximation.

Implementing mutual information measurement in code.

At this point I expect the computation to be too demanding for my machine and will need to use provided compute.

- **29<sup>th</sup> Dec – 1<sup>st</sup> Feb**

Having a working system to test data sets I will try to reproduce results from the paper on the same dataset. This will achieve my success criteria.

At this point my success criteria should be completed I will spend some time writing the skeleton of the thesis. Look for any discrepancies between my results and the ones provided in the paper.

- **2<sup>nd</sup> Feb – 2<sup>nd</sup> Feb**

Assuming everything goes as planned I will start looking into implementing one of the extensions. Which are :

- Testing the theory on different datasets.
- Implementing a quantized neural network implementation.

or both, if time is in my favour.

- **3<sup>rd</sup> Feb – 2<sup>nd</sup> Mar**

Will use the remaining time to write up the dissertation.

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<sup>7</sup>Information Theory, Inference, and Learning Algorithms by David J. C. MacKay

<sup>8</sup><https://github.com/ravidziv/IDNNs>