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- Tishby produced a paper [?] claiming to understand the basic principles of how DNNs work.
 - He decided to examine neural networks through the information domain, visualizing the results via Information Plane method section 0.3.
 - Tishby made the claim that the incredible performance DNNs are able to achieve is due to their ability to compress information inherent in the input data. Compressing data means the network is only able to keep relevant input features and it must forget the irrelevant bits of information, leading to the ability to generalize.
 - Tishby made interesting claims and provided experimental evidence to support his claims, however he did not provide a formal proof leaving his results up for debate.
 - Paper released by Saxe has contested the claims made by Tishby arguing that compression cannot happen in Neural Networks and the results are a consequence of the hyper parameters Tishby used.
 - However Saxe's problem suffers from the same problem as Tishby's as it does not provide a formal proof only experimental evidence, as such it doesn't settle the rebuttal.
 - To fully understand the discussion we need to understand the following topics Entropy and Mutual Information, Neural Networks, and Information Plane, described in section 0.1, section 0.2, and section 0.3.
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0.1 Entropy and Mutual Information

Entropy – quantifies information content of a random variable. It is generally measured in bits and can be thought of as the expected information content when we sample a random variable once. Let X be a discrete random variable that can take values in $\{x_1, \dots, x_n\}$. $H(X)$, the entropy of X , is defined by Equation 1.

$$H(X) = - \sum_{i=1}^n P(x_i) \log P(x_i) \quad (1)$$

Consider a random variable Y s.t $P(Y = 1) = P(Y = 0) = 0.5$, Equation 1 defines $H(Y)$ to be 1.

Similarly for a random variable Y s.t $P(Y = 0) = 0.5, P(Y = 1) = P(Y = 2) = 0.25$, we have $H(Y) = 1.5$.

Conditional Entropy – quantifies the amount of information needed to describe an outcome of variable Y given that value of another random variable X is already known. Conditional Entropy of Y given X is written as $H(Y|X)$. Let X be defined as before, Let Y be a discrete

random variable that can take values in $\{y_i, \dots, y_n\}$. The conditional entropy $H(Y|X)$ is defined by Equation 2.

$$H(Y|X) = - \sum_{x \in X, y \in Y} P(x, y) \log \frac{P(x, y)}{P(x)} \quad (2)$$

Let the correlated variables X and Y be defined by Table 1.

X \ Y	0	1
	0	1
0	0.25	0.25
1	0.5	0

Table 1: Joint probability distribution for X and Y

Equation 1 and Equation 2 defines entropy values to be:

$$\begin{aligned} H(Y|X) &= 0.5 \\ H(X|Y) &\approx 0.6887 \\ H(X) &= 1 \\ H(Y) &\approx 0.8112 \end{aligned} \quad (3)$$

Mutual Information (MI) – measures how much information two random variables have in common. It quantifies information gained about one variable when observing the other. Equation 4 and Equation 5 are two examples of how we can compute mutual information, using explicit probability computations or entropies of the random variables respectively, here X and Y are as previously defined.

$$I(X, Y) = \sum_{y \in Y} \sum_{x \in X} P(x, y) \log \left(\frac{P(x, y)}{P(x) P(y)} \right) \quad (4)$$

$$I(X, Y) = H(X) - H(X|Y) \quad (5)$$

For example of mutual information consider the random variables X and Y as before in the conditional entropy section – defined by Table 1.

We computed the entropy values in Equation 3, we will use them in Equation 5 to compute $I(X, Y)$.

$$I(X, Y) = H(X) - H(X|Y) \approx 1 - 0.6887 = 0.3113 \quad (6)$$

0.2 Neural Networks

Before we understand neural networks we need to understand The Prediction Problem and the purpose of Machine Learning Frameworks.

0.2.1 The Prediction problem

Suppose we have some dataset (x_i, y_i) for $i = 1, \dots, N$. The prediction problem is finding a function f s.t Equation 7 is satisfied.

$$f(x_i) = y_i \text{ for } i = 1, \dots, N \quad (7)$$

Prediction task is a common task that involves having input data $\{x_i, \dots, x_N\}$ and finding the label, some desirable feature, $\{y_i, \dots, y_N\}$.

The prediction problem could be simple to extract: for example if our input is a natural number $x_i \in \mathbb{N}$, and our label is either *true* or *false* depending if x is even or odd – in which case function defined by Equation 8 satisfies the problem.

$$g(x) = \begin{cases} True, & \text{if } \exists n \in \mathbb{N}. x = 2n, \\ False, & \text{otherwise.} \end{cases} \quad (8)$$

The prediction problem also can be impossible to solve: for example the halting problem, if our x 's are programs and y 's boolean values corresponding if the program halts or not.

Of course the prediction problem can be hard or impossible to solve as is the case for problems:

input data	label	difficulty
medical symptoms	diagnosis	intractable
picture	object in the picture	
face photograph	identity	
stock market history	future stock prices	
program	does the program halt	proved to be unsolvable
boolean equation	is the equation satisfiable	expensive to compute

Table 2: Example of specific prediction problems

Problems listed in Table 2 are either intractable, unsolvable or too expensive to compute – hence we cannot produce an algorithm that always give the correct answer and runs in a reasonable time.

0.2.2 Machine Learning Frameworks

If the Prediction problem is too difficult and we are tolerant to errors in our labels we may want to use a supervised machine learning framework¹ to tackle the problem.

Every machine learning framework requires that we have some subset $\hat{X} \subseteq \{x_i, \dots, x_N\}$ s.t that $\forall x \in \hat{X}$ we know label the y . A framework uses the data in order to reach some goal – such as minimizing the prediction error. The way any machine learning framework learns from data varies, but generally more data means an increase in prediction performance.

¹In this thesis we are exclusively talking about supervised machine learning techniques – the word "supervised" will be omitted for brevity

0.2.3 Neural Networks

Neural Networks are an example of a machine learning framework. They learn from data and attempt to solve the prediction problem.

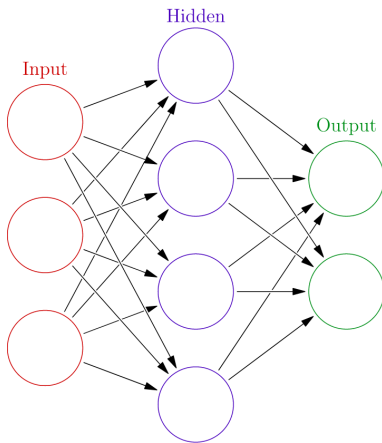
A Neural Networks structure consists of layers of fully connected nodes as in Figure 1a. Every node takes a value in the real number space \mathbb{R} . Values for the Input nodes are provided, whereas values for the nodes in non-input layers are generated based on nodes from the preceding layer.

Neural Networks are a machine learning framework, they have been used effectively in predicting and classifying data.

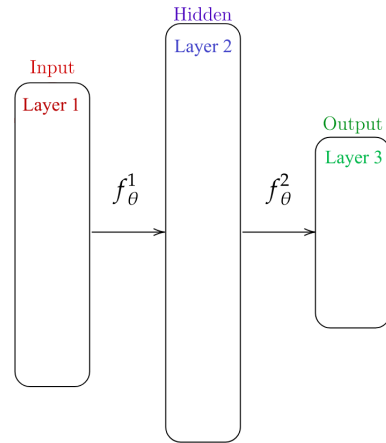
Suppose we have a dataset:

$$(x_i, y_i) \text{ for } i = 1, \dots, N$$
$$\text{where, } x_i \in \mathbb{R}^d, y_i \in \mathbb{R}^{d'}$$

where x_i is the input to the Neural Network and y_i is the label or the value we want the neural network to predict. For example suppose we are trying to classify if an image contains a cat or no, then x_i would be an encoding of an image and the label y_i could be 1 if the image contains a cat and 0 if it does not.



(a) Structure of a typical neural network.



(b) Structure of our abstracted neural network.

Figure 1: Source: Wikimedia Commons

The network is structured in layers where every layer holds an intermediate representation of the final prediction output – let us call this intermediate representation an **activation** of that specific layer. For our purposes we will define a neural network to be a sequence of functions $f_{\theta}^1, f_{\theta}^2, \dots, f_{\theta}^L$ that are parameterized by weights θ s.t

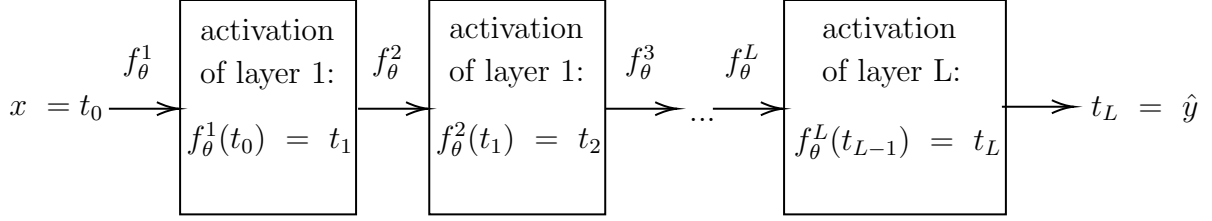


Figure 2: Visualization of a neural networks structure. x here is any input to the network from the set $\{x_i, \dots, x_N\}$. \hat{y} is the prediction of the network for the input x which may or may not be to the correct label. The values t_1, \dots, t_L here are **activations** of layers 1, ..., L .

We have one function for each layer transition of the neural network this allows us to extract the activation of a specific layer as in Figure 3 – we will need to get access to intermediate layers in our experiments.

$$t_l = f_{\theta}^l(f_{\theta}^{l-1}(\dots(f_{\theta}^1(x))))$$

Figure 3: **activation** of layer 1 for input x

Stochastic Gradient Descent Each of the transition function are parameterized by the weights function θ . The θ function is directly controlled by Stochastic Gradient Descent (SGD) algorithm. SGD is an algorithm for training a neural network it gradually updates the weights θ according to some goal such as minimising the prediction error. SGD is an iterative process, it has a notion of epochs where one iteration of the algorithm advances epochs by one, this implies that θ function depends on which epoch we are currently at thus it must take the epoch number as an argument – $\theta(e)$.

0.3 The Information plane

0.3.1 Setup

The Information plane is a way of visualizing the Neural Network's training process through the information domain. By looking at mutual information between the input X the intermediate neural network layer activations T and the label Y we can see how the information flows through the network.

Mutual Information is only applicable to Probability distributions, however we only have the dataset (x_i, y_i) for $i = 1 \dots N$, if we assume that every input x_i equally likely we can provide a routine that defines our probability distribution.

For convenience let us define F_{θ}^t to be the activation of layer t given input x , i.e

$$F_{\theta}^t(x) = f_{\theta}^t(f_{\theta}^{t-1}(\dots(f_{\theta}^1(x)))) \quad (9)$$

Consider Figure 4, the routine defines the random variables $X, T_{e,t}, Y$. Here $T_{e,t}$ is the distribution of layer t for the epoch e , X and Y is the original data with assumption that it is uniformly distributed.

Using the probability distributions we now have values:

- $I(T_{e,t}, X)$ – Mutual Information between the input distribution and the layer activations
- $I(T_{e,t}, Y)$ – Mutual Information between the label distribution and the layer activations.

This allows us to generate the Information plane.

```

1 def rxty(e, t):
2     pick i ~ Uniform {1...N}
3     return (xi, Fθ(e)t(xi), yi)

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Figure 4: Definition of correlated random variables $X, T_{e,t}$ and, Y

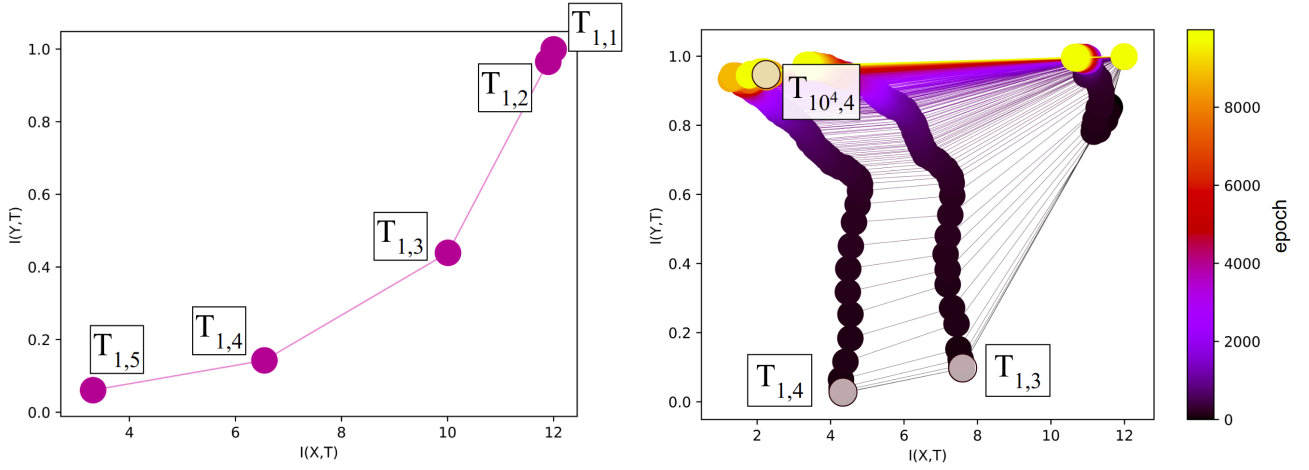
0.3.2 Visualization

The Information plane visualizes the whole training process, in order to generate the information plane we need $I(X, T_{e,t})$ and $I(Y, T_{e,t})$ for every epoch e and every layer t .

Consider for now that we only trained our neural network for one epoch, the Figure 5a shows an example of this.

In this case the network consists of 5 layers, in the figure every node corresponds to a distinct layer. The lines between the nodes help us distinguish epochs from each other and gives helps us to see the order of the layers, the upper-right-most node corresponds to the first layer in the neural network, the lower-left-most node corresponds to the fifth and last layer of the network.

Consider now Figure 5b, it shows an information plane for a full training phase. The color signifies what epoch the data belongs to and lets us see how the network progressed over time. We can see that at the start $I(Y, T_{1,4}) \approx 0$ meaning the network has not preserved any information about the label distribution Y , but by the end of the training we see $I(Y, T_{10^4,4}) \approx 1$ which means we have preserved almost all the information about the label.



(a) information plane for a neural network with 5 layers, which was only trained for one epoch.

(b) Information plane for a neural network with 4 layers, which was trained for approximately 10 000 epochs.

Figure 5: The Neural Networks in both figures have been trained on the same dataset as used by Tishby[?], hence input entropy, $H(X)$, is 12 and label entropy, $H(Y)$, is 1. Some Nodes are labeled $T_{e,l}$, where e is the epoch number and l is the layer the node belongs to. Consider $T_{1,3}$ from Figure (b) – The node corresponds to the information content of layer 3 for the 1'st epoch, the x coordinate of the node is the value $I(X, T_{1,3}) \approx 8$, the y coordinate is the value $I(Y, T_{1,3}) \approx 0.1$

0.3.3 Interpretation of the Information Plane

Let us once again consider Figure 5b, we can see two phases in the figure Tishby has named them The Fitting Phase and The Compression Phase.

The Fitting Phase In Figure 5b the neural network is in the fitting phase from the start of the training up until epoch ~ 1500 . The duration of the fitting phase varies heavily on the training parameters and is most influenced by the size of our input dataset. The fitting phase is characterized by:

- A rapid increase in $I(Y, T_{e,t})$, the information about the label, as we advance through the epochs e , the increase is especially visible in the later layers, in our case layers 3 and 4.
- Either an increase or no change in $I(X, T_{e,t})$, the information about the input, as we advance through the epochs e , in our case we see very little change in $I(X, T_{e,t})$.

During the fitting phase a neural network tries to memorize the data and make predictions based on the observations, this means that the network may learn useless features that only superficially correlate with the correct label.

The Compression Phase In Figure 5b the neural network enters the compression phase when the fitting phase ends around epoch ~ 1500 and lasts until we finish the training process. The compression phase is characterized by:

- A slowdown of how fast $I(Y, T_{e,t})$ is increasing with respect to epochs e .

- A slow decrease of $I(X, T_{e,t})$ with respect to epoch e .

During the compression phase a neural network compresses representation of the input discarding more features that did not help with predicting correct labels. Discarding irrelevant features helps the neural network generalize and produce better predictions for new data.

Before developing a plan for how we are going to realize the project in code we needed to fully understand the ideas presented in the paper:

- We needed to identify the main ideas of the paper and understand why some parts of the paper are not agreed upon in the scientific community. Understand why his ideas are contentious and whether reproducing his experiments could bring more validity to his claims. This involved reading papers published by Tishby and academics who shown an opposing view to him.
- A main tool that the paper relies on is MIE (Mutual Information Estimation). Reading about MIE we quickly understood that MIE is a contentious part of the project as a result we had to do a decent amount of research regarding the subject. MIE is difficult because we are trying to estimate information between two continuous distributions using only a discrete sample set. This area has not seen much academic attention so the tools we ended up using could be greatly improved in the future.

Once we had a reasonable understanding of the ideas in the paper and which areas needed more attention we diverted our attention to figuring out the details of how the experiments were conducted figure out what hyper parameters Tishby decided are important and what assumptions he made whilst devising the experiments.

In addition we needed to find out what resources are available to us online, what programming frameworks we are going to use for the projects implementation, and to think about possible extensions to the project once the success criteria has been achieved.

- Online Resources: The two main papers by Tishby and by Saxe have made their code public online via Github, we made

Online Resources: The two main papers we were looking at has made their code available to the public via Github, the papers are Tishby's paper and the main opposing paper by Saxe.

- Programming frameworks: The original experiment implementation by Tishby has used the Tensorflow framework. We have decided to use the Keras framework as it produces code that is more concise and is easier to read/maintain. Furthermore rewriting the experiments in a different framework means that we cannot rely on the details of Tishby's and potentially avoid any mistakes that may exist in the original implementation.
- Thinking about how we could extend the project helped us understand the scope of the project and what areas were most important and/or interesting to us.

We came up with a couple of extensions before having written any code but the most interesting one only materialized after a good deal amount of work into the project (that is the AS-IF-Random experiment described below)

- Different Datasets : the most straight forward extension to the project just using different dataset to the one Tishby used. This is essentially just varying one of the parameters in the Neural Network. (Implemented)
- Quantized Neural Network : the idea behind this was to only allow single neurons to acquire values in a given range say 1...256. This would make the distribution within a DNN later discrete and hence it would make calculating mutual information straightforward. (Not Implemented)
- As-If-Random : one problem with Tishby's work is that he calculates mutual information for a single epoch at a time which by definition is zero (in his paper he tries to justify the result will explore this later) this extension tries to explore the weights of a neural network as random variables by calculating mutual information for multiple epochs at a time.