Exploratory Data Analysis

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1.1: Load data

```
load("../analysis/data/.RData")
load("../analysis/data/RData.dms")
```

1.2: Structures QBCrossSectional and QBPanels

1.2.1 QB (Quarterback)

```
str(QBCrossSectional)
## Classes 'tbl_df', 'tbl' and 'data.frame':
                                               453 obs. of 21 variables:
   $ PlayerID
                                       6739 4314 13320 18857 14536 ...
                                 : num
##
  $ Week
                                       13 3 10 5 8 4 3 4 8 15 ...
                                        "QB" "QB" "QB" "QB" ...
## $ Position
                                 : chr
                                       "NYJ" "HOU" "MIA" "KC" ...
## $ Opponent
                                 : chr
## $ TeamIsHome
                                 : logi FALSE TRUE TRUE TRUE TRUE TRUE ...
## $ GameDate
                                 : Date, format: "2017-12-03" "2017-09-24" ...
## $ PassingCompletions
                                 : num 19 25 21 16 26 25 29 22 19 20 ...
## $ PassingAttempts
                                       33 35 35 31 41 34 49 29 30 31 ...
                                 : num
## $ PassingCompletionPercentage: num 57.6 71.4 60 51.6 63.4 73.5 59.2 75.9 63.3 64.5 ...
## $ PassingYards
                                       366 378 254 261 452 283 373 316 402 242 ...
                                : num
## $ PassingYardsPerAttempt
                                 : num
                                       11.1 10.8 7.3 8.4 11 8.3 7.6 10.9 13.4 7.8 ...
## $ PassingTouchdowns
                                : num
                                       4 5 4 5 4 4 4 3 4 4 ...
## $ PassingInterceptions
                                       0 0 0 0 1 1 0 1 3 0 ...
                                 : num
## $ PassingRating
                                       136 146 120 120 123 ...
                                 : num
## $ RushingAttempts
                                       1 1 5 3 4 4 7 8 8 14 ...
                                 : num
   $ RushingYards
                                : num
                                      70 6 95 31 30 24 26 44 67 58 ...
                                       70 6 19 10.3 7.5 6 3.7 5.5 8.4 4.1 ...
## $ RushingYardsPerAttempt
                                : num
## $ RushingTouchdowns
                                       0 0 0 0 0 1 0 1 0 0 ...
                                : num
## $ FumblesLost
                                 : num
                                       0 1 0 0 0 0 0 0 0 0 ...
## $ FantasyPoints
                                : num
                                       37.6 35.7 35.7 35.5 35.1 ...
## $ Team
                                 : chr "KC" "NE" "CAR" "HOU" ...
```

1.2.2 QB (Panel Data)

```
str(QBPanels)
## List of 17
                                 :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
   $ Opponent
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
     ..$ 1
                : chr [1:56] NA "CHI" "DET" "SEA" ...
##
     ..$ 2
                 : chr [1:56] "CLE" "GB" "IND" "ATL" ...
##
     ..$ 3
                : chr [1:56] NA "DET" "DAL" "CIN" ...
     ..$ 4
                : chr [1:56] "PIT" "BUF" "SF" "CHI" ...
##
##
     ..$ 5
                 : chr [1:56] "OAK" NA "PHI" "DAL" ...
##
                 : chr [1:56] NA "MIA" "TB" NA ...
     ..$ 6
```

```
##
                 : chr [1:56] "MIN" "NE" NA NA ...
##
     ..$8
                 : chr [1:56] "MIA" "NYJ" NA NA ...
##
     ..$ 9
                 : chr [1:56] "TEN" "CAR" NA NA ...
                 : chr [1:56] NA "DAL" NA NA ...
##
     ..$ 10
##
     ..$ 11
                 : chr [1:56] "GB" "SEA" NA NA ...
##
     ..$ 12
                 : chr [1:56] "HOU" "TB" NA NA ...
##
                 : chr [1:56] "DET" NA NA NA ...
     ..$ 13
                 : chr [1:56] "PIT" NA NA NA ...
##
     ..$ 14
##
     ..$ 15
                 : chr [1:56] "CLE" "TB" NA "CAR" ...
                 : chr [1:56] "IND" "NO" NA NA ...
##
     ..$ 16
##
     ..$ 17
                 : chr [1:56] "CIN" "CAR" NA NA ...
                                  :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
    $ TeamIsHome
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
                 : logi [1:56] NA FALSE FALSE TRUE FALSE TRUE ...
     ..$ 1
##
     ..$ 2
                 : logi [1:56] TRUE TRUE FALSE FALSE TRUE FALSE ...
##
     ..$ 3
                 : logi [1:56] NA FALSE TRUE TRUE FALSE TRUE ...
##
                 : logi [1:56] TRUE TRUE TRUE TRUE FALSE TRUE ...
     ..$ 4
                 : logi [1:56] FALSE NA FALSE FALSE NA FALSE ...
##
     ..$ 5
##
                 : logi [1:56] NA TRUE TRUE NA FALSE FALSE ...
     ..$ 6
##
     ..$ 7
                 : logi [1:56] FALSE FALSE NA NA TRUE TRUE ...
     ..$8
##
                 : logi [1:56] TRUE FALSE NA NA FALSE TRUE ...
##
     ..$ 9
                 : logi [1:56] FALSE FALSE NA NA NA NA ...
##
     ..$ 10
                 : logi [1:56] NA TRUE NA NA FALSE FALSE ...
##
                 : logi [1:56] FALSE FALSE NA NA TRUE FALSE ...
     . . $ 11
##
                 : logi [1:56] TRUE TRUE NA NA TRUE TRUE ...
     ..$ 12
     ..$ 13
                 : logi [1:56] TRUE NA NA NA FALSE FALSE ...
##
                 : logi [1:56] FALSE NA NA NA TRUE FALSE ...
     ..$ 14
                 : logi [1:56] FALSE FALSE NA FALSE TRUE FALSE ...
##
     ..$ 15
##
                 : logi [1:56] TRUE FALSE NA NA FALSE TRUE ...
     ..$ 16
                 : logi [1:56] TRUE TRUE NA NA NA TRUE ...
     ..$ 17
##
    $ PassingCompletions
                                  :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
                 : num [1:56] NA 21 27 28 24 16 NA NA 26 NA ...
     ..$ 2
##
                 : num [1:56] 25 19 19 33 23 30 NA 22 16 NA ...
                 : num [1:56] NA 24 29 28 22 25 NA 35 18 NA ...
##
     ..$ 3
##
                 : num [1:56] 31 24 33 18 18 32 NA 30 NA NA ...
     ..$ 4
##
     ..$ 5
                 : num [1:56] 19 NA 28 19 NA 30 NA 21 23 NA ...
##
     ..$ 6
                 : num [1:56] NA 24 18 NA 17 20 NA 11 31 NA ...
##
     ..$ 7
                 : num [1:56] 27 23 NA NA 14 21 NA 19 17 13 ...
                 : num [1:56] 10 18 NA NA 17 32 NA NA 26 NA ...
##
     ..$8
##
                 : num [1:56] 34 24 NA NA NA NA 15 20 14 NA ...
     ..$ 9
##
     ..$ 10
                 : num [1:56] NA 22 NA NA 19 25 24 28 23 NA ...
                 : num [1:56] 22 19 NA NA 30 30 NA 19 NA 17 ...
##
     ..$ 11
##
                 : num [1:56] 20 26 NA NA 33 18 NA NA 19 23 ...
     ..$ 12
                 : num [1:56] 23 NA NA NA 24 21 NA NA 26 NA ...
     ..$ 13
                 : num [1:56] 20 NA NA NA 44 24 NA 31 NA NA ...
##
     ..$ 14
                 : num [1:56] 26 17 NA 26 22 22 NA 37 NA NA ...
##
     ..$ 15
##
                 : num [1:56] 29 22 NA NA 20 21 20 NA NA NA ...
     ..$ 16
##
     ..$ 17
                 : num [1:56] 25 28 NA NA NA 18 15 NA NA NA ...
                                 :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
    $ PassingAttempts
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
                 : num [1:56] NA 30 48 42 36 36 NA NA 39 NA ...
     ..$ 1
##
     ..$ 2
                 : num [1:56] 34 28 36 50 35 39 NA 32 24 NA ...
                 : num [1:56] NA 35 48 42 39 35 NA 47 23 NA ...
##
     ..$ 3
```

```
##
                 : num [1:56] 49 42 51 26 30 45 NA 49 NA NA ...
     ..$ 5
##
                 : num [1:56] 26 NA 44 29 NA 40 NA 36 30 NA ...
                 : num [1:56] NA 35 22 NA 25 38 NA 19 47 NA ...
##
     ..$ 6
##
                 : num [1:56] 39 33 NA NA 24 29 NA 39 27 21 ...
     ..$ 7
##
     ..$8
                 : num [1:56] 15 29 NA NA 31 47 NA NA 33 NA ...
##
     ..$ 9
                 : num [1:56] 52 38 NA NA NA NA 30 36 20 NA ...
##
                 : num [1:56] NA 29 NA NA 31 34 47 37 39 NA ...
     ..$ 10
##
                 : num [1:56] 28 27 NA NA 45 37 NA 35 NA 28 ...
     ..$ 11
##
     ..$ 12
                 : num [1:56] 32 35 NA NA 45 28 NA NA 36 34 ...
##
                 : num [1:56] 36 NA NA NA 40 30 NA NA 36 NA ...
     ..$ 13
##
     ..$ 14
                 : num [1:56] 35 NA NA NA 66 43 NA 46 NA NA ...
                 : num [1:56] 42 31 NA 45 30 35 NA 57 NA NA ...
##
     ..$ 15
                 : num [1:56] 38 36 NA NA 29 28 34 NA NA NA ...
     ..$ 16
##
##
                 : num [1:56] 47 45 NA NA NA 37 34 NA NA NA ...
     ..$ 17
##
    $ PassingCompletionPercentage:Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
     ..$ 1
                 : num [1:56] NA 70 56.2 66.7 66.7 44.4 NA NA 66.7 NA ...
                 : num [1:56] 73.5 67.9 52.8 66 65.7 76.9 NA 68.8 66.7 NA ...
##
     ..$ 2
     ..$ 3
##
                 : num [1:56] NA 68.6 60.4 66.7 56.4 71.4 NA 74.5 78.3 NA ...
##
     ..$ 4
                 : num [1:56] 63.3 57.1 64.7 69.2 60 71.1 NA 61.2 NA NA ...
##
     ..$ 5
                 : num [1:56] 73.1 NA 63.6 65.5 NA 75 NA 58.3 76.7 NA ...
##
     ..$ 6
                 : num [1:56] NA 68.6 81.8 NA 68 52.6 NA 57.9 66 NA ...
                 : num [1:56] 69.2 69.7 NA NA 58.3 72.4 NA 48.7 63 61.9 ...
##
     ..$ 7
##
                 : num [1:56] 66.7 62.1 NA NA 54.8 68.1 NA NA 78.8 NA ...
     ..$8
##
                 : num [1:56] 65.4 63.2 NA NA NA NA 50 55.6 70 NA ...
     ..$ 9
##
     ..$ 10
                 : num [1:56] NA 75.9 NA NA 61.3 73.5 51.1 75.7 59 NA ...
##
     ..$ 11
                 : num [1:56] 78.6 70.4 NA NA 66.7 81.1 NA 54.3 NA 60.7 ...
##
                 : num [1:56] 62.5 74.3 NA NA 73.3 64.3 NA NA 52.8 67.6 ...
     ..$ 12
##
     ..$ 13
                 : num [1:56] 63.9 NA NA NA 60 70 NA NA 72.2 NA ...
                 : num [1:56] 57.1 NA NA NA 66.7 55.8 NA 67.4 NA NA ...
##
     ..$ 14
##
     ..$ 15
                 : num [1:56] 61.9 54.8 NA 57.8 73.3 62.9 NA 64.9 NA NA ...
     ..$ 16
##
                 : num [1:56] 76.3 61.1 NA NA 69 75 58.8 NA NA NA ...
##
                 : num [1:56] 53.2 62.2 NA NA NA 48.6 44.1 NA NA NA ...
     ..$ 17
##
                                 :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
    $ PassingYards
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
##
     ..$ 1
                 : num [1:56] NA 321 268 311 263 267 NA NA 187 NA ...
##
     ..$ 2
                 : num [1:56] 217 252 332 343 243 447 NA 239 166 NA ...
##
     ..$ 3
                 : num [1:56] NA 294 325 313 235 378 NA 366 249 NA ...
##
     ..$ 4
                 : num [1:56] 235 242 357 179 216 307 NA 288 NA NA ...
                 : num [1:56] 222 NA 291 221 NA 303 NA 225 194 NA ...
##
     ..$ 5
##
                 : num [1:56] NA 248 283 NA 252 257 NA 128 354 NA ...
     ..$ 6
                 : num [1:56] 186 233 NA NA 224 249 NA 134 209 188 ...
##
     ..$ 7
                 : num [1:56] 101 254 NA NA 317 333 NA NA 257 NA ...
##
     ..$8
##
     ..$ 9
                 : num [1:56] 261 313 NA NA NA NA 201 220 140 NA ...
##
                 : num [1:56] NA 215 NA NA 236 266 273 273 262 NA ...
     ..$ 10
                 : num [1:56] 183 195 NA NA 299 340 NA 205 NA 282 ...
##
     ..$ 11
                 : num [1:56] 141 317 NA NA 351 227 NA NA 307 215 ...
##
     ..$ 12
##
                 : num [1:56] 269 NA NA NA 290 258 NA NA 331 NA ...
     ..$ 13
##
     ..$ 14
                 : num [1:56] 269 NA NA NA 506 233 NA 228 NA NA ...
                 : num [1:56] 288 212 NA 290 281 298 NA 434 NA NA ...
##
     ..$ 15
##
     ..$ 16
                 : num [1:56] 237 288 NA NA 226 224 209 NA NA NA ...
##
                 : num [1:56] 203 317 NA NA NA 190 145 NA NA NA ...
     ..$ 17
##
   $ PassingYardsPerAttempt
                               :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
```

```
##
                 : num [1:56] NA 10.7 5.6 7.4 7.3 7.4 NA NA 4.8 NA ...
     ..$ 2
##
                 : num [1:56] 6.4 9 9.2 6.9 6.9 11.5 NA 7.5 6.9 NA ...
     ..$ 3
                 : num [1:56] NA 8.4 6.8 7.5 6 10.8 NA 7.8 10.8 NA ...
##
                 : num [1:56] 4.8 5.8 7 6.9 7.2 6.8 NA 5.9 NA NA ...
##
     ..$ 4
##
     ..$ 5
                 : num [1:56] 8.5 NA 6.6 7.6 NA 7.6 NA 6.2 6.5 NA ...
##
     ..$ 6
                 : num [1:56] NA 7.1 12.9 NA 10.1 6.8 NA 6.7 7.5 NA ...
##
                 : num [1:56] 4.8 7.1 NA NA 9.3 8.6 NA 3.4 7.7 9 ...
     ..$ 7
##
                 : num [1:56] 6.7 8.8 NA NA 10.2 7.1 NA NA 7.8 NA ...
     ..$8
##
     ..$ 9
                 : num [1:56] 5 8.2 NA NA NA NA 6.7 6.1 7 NA ...
##
                 : num [1:56] NA 7.4 NA NA 7.6 7.8 5.8 7.4 6.7 NA ...
     ..$ 10
##
     ..$ 11
                 : num [1:56] 6.5 7.2 NA NA 6.6 9.2 NA 5.9 NA 10.1 ...
                 : num [1:56] 4.4 9.1 NA NA 7.8 8.1 NA NA 8.5 6.3 ...
##
     ..$ 12
     ..$ 13
##
                 : num [1:56] 7.5 NA NA NA 7.2 8.6 NA NA 9.2 NA ...
##
     ..$ 14
                 : num [1:56] 7.7 NA NA NA 7.7 5.4 NA 5 NA NA ...
##
     ..$ 15
                 : num [1:56] 6.9 6.8 NA 6.4 9.4 8.5 NA 7.6 NA NA ...
##
     ..$ 16
                 : num [1:56] 6.2 8 NA NA 7.8 8 6.1 NA NA NA ...
##
     ..$ 17
                 : num [1:56] 4.3 7 NA NA NA 5.1 4.3 NA NA NA ...
##
    $ PassingTouchdowns
                                 :Classes 'tbl df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
                 : num [1:56] NA 1 1 1 2 0 NA NA 0 NA ...
     ..$ 2
##
                 : num [1:56] 2 1 1 2 2 3 NA 1 2 NA ...
##
     ..$ 3
                 : num [1:56] NA 2 2 3 1 5 NA 3 1 NA ...
##
     ..$ 4
                 : num [1:56] 1 1 1 4 1 2 NA 2 NA NA ...
##
                 : num [1:56] O NA 1 3 NA 1 NA 2 2 NA ...
     ..$ 5
##
     ..$ 6
                 : num [1:56] NA 1 3 NA 1 2 NA 1 2 NA ...
##
     ..$ 7
                 : num [1:56] 1 1 NA NA 2 2 NA 1 3 2 ...
##
     ..$8
                 : num [1:56] 1 2 NA NA 1 1 NA NA 2 NA ...
                 : num [1:56] 2 2 NA NA NA NA 2 2 1 NA ...
##
     ..$ 9
##
     ..$ 10
                 : num [1:56] NA 2 NA NA 2 3 1 2 1 NA ...
##
     ..$ 11
                 : num [1:56] 1 2 NA NA 4 3 NA 0 NA 1 ...
##
     ..$ 12
                 : num [1:56] O 1 NA NA 4 4 NA NA 3 1 ...
     ..$ 13
##
                 : num [1:56] 2 NA NA NA 2 0 NA NA 1 NA ...
##
     ..$ 14
                 : num [1:56] 2 NA NA NA 2 1 NA 1 NA NA ...
##
                 : num [1:56] 1 1 NA 3 2 1 NA 3 NA NA ...
     ..$ 15
                 : num [1:56] 2 1 NA NA 2 2 2 NA NA NA ...
##
     ..$ 16
##
     ..$ 17
                 : num [1:56] 2 1 NA NA NA 2 1 NA NA NA ...
##
    $ PassingInterceptions
                              :Classes 'tbl df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
     ..$ 1
##
                 : num [1:56] NA 0 3 1 1 0 NA NA 2 NA ...
##
     ..$ 2
                 : num [1:56] 1 0 1 1 0 0 NA 1 0 NA ...
##
                 : num [1:56] NA 3 0 1 0 0 NA 2 0 NA ...
     ..$ 3
##
     ..$ 4
                 : num [1:56] 2 2 1 0 1 0 NA 0 NA NA ...
                 : num [1:56] O NA O O NA 1 NA 1 1 NA ...
##
     ..$ 5
##
     ..$ 6
                 : num [1:56] NA 1 1 NA 1 1 NA 0 2 NA ...
##
                 : num [1:56] 0 0 NA NA 0 0 NA 0 1 1 ...
     ..$ 7
                 : num [1:56] O O NA NA 1 O NA NA O NA ...
##
     ..$8
##
     ..$ 9
                 : num [1:56] 2 1 NA NA NA NA 1 1 0 NA ...
##
                 : num [1:56] NA 1 NA NA 1 0 0 0 1 NA ...
     ..$ 10
##
     ..$ 11
                 : num [1:56] 1 0 NA NA 0 0 NA 0 NA 0 ...
                 : num [1:56] 0 0 NA NA 2 1 NA NA 0 2 ...
##
     ..$ 12
     ..$ 13
##
                 : num [1:56] O NA NA NA 1 1 NA NA O NA ...
##
     ..$ 14
                 : num [1:56] 1 NA NA NA O 2 NA 2 NA NA ...
##
     ..$ 15
                 : num [1:56] O O NA 3 1 1 NA 1 NA NA ...
##
     ..$ 16
                 : num [1:56] O 1 NA NA O 1 2 NA NA NA ...
```

```
..$ 17 : num [1:56] 1 O NA NA NA O 1 NA NA NA ...
##
   $ PassingRating
                                 :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
##
                 : num [1:56] NA 116.1 53.1 86.5 95 ...
##
     ..$ 2
                 : num [1:56] 97.3 108 82.2 90.7 104.8 ...
##
     ..$ 3
                 : num [1:56] NA 77.6 94.5 102.6 82.8 ...
##
                 : num [1:56] 64.6 61.8 83.5 128 79.3 ...
     ..$ 4
                 : num [1:56] 98.6 NA 90.2 122.9 NA ...
##
     ..$ 5
##
     ..$ 6
                 : num [1:56] NA 86.4 139.4 NA 97.4 ...
##
     ..$ 7
                 : num [1:56] 88.2 99.7 NA NA 117.4 ...
##
     ..$8
                 : num [1:56] 107.9 113.3 NA NA 87.7 ...
##
                 : num [1:56] 74.3 95.6 NA NA NA ...
     ..$ 9
     ..$ 10
                 : num [1:56] NA 104.8 NA NA 92.9 ...
##
##
     ..$ 11
                 : num [1:56] 90.9 115.5 NA NA 115 ...
##
     ..$ 12
                 : num [1:56] 72.5 111.2 NA NA 106.8 ...
##
     ..$ 13
                 : num [1:56] 105 NA NA NA 88.5 ...
##
     ..$ 14
                 : num [1:56] 88.9 NA NA NA 99.7 ...
##
     ..$ 15
                 : num [1:56] 90.2 87 NA 71.5 110.6 ...
##
     ..$ 16
                 : num [1:56] 109 84 NA NA 115 ...
##
     ..$ 17
                 : num [1:56] 69.7 90.7 NA NA NA ...
##
   $ RushingAttempts
                                 :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
                 : num [1:56] NA 3 1 7 3 2 NA NA 2 NA ...
##
     ..$ 1
##
     ..$ 2
                 : num [1:56] 1 1 3 2 2 2 NA 0 4 NA ...
##
     ..$ 3
                 : num [1:56] NA 1 3 4 1 1 NA 0 4 NA ...
##
     ..$ 4
                 : num [1:56] 0 1 2 1 1 1 NA 3 NA NA ...
##
     ..$ 5
                 : num [1:56] 3 NA 0 4 NA 2 NA 0 3 NA ...
##
                 : num [1:56] NA 0 5 NA 2 1 NA 1 3 NA ...
     ..$ 6
##
     ..$ 7
                 : num [1:56] 1 3 NA NA 3 5 NA 0 3 0 ...
                 : num [1:56] 1 6 NA NA 3 1 NA NA 1 NA ...
##
     ..$8
##
     ..$ 9
                 : num [1:56] 1 1 NA NA NA NA 4 0 5 NA ...
     ..$ 10
##
                 : num [1:56] NA O NA NA 2 1 1 0 0 NA ...
##
     ..$ 11
                 : num [1:56] 2 3 NA NA 1 0 NA 2 NA 1 ...
##
                 : num [1:56] 6 1 NA NA 3 5 NA NA 2 2 ...
     ..$ 12
##
     ..$ 13
                 : num [1:56] 1 NA NA NA 1 0 NA NA 7 NA ...
##
     ..$ 14
                 : num [1:56] O NA NA NA 1 O NA O NA NA ...
##
     . . $ 15
                 : num [1:56] 4 3 NA 6 3 2 NA 0 NA NA ...
##
     ..$ 16
                 : num [1:56] 4 2 NA NA 1 2 2 NA NA NA ...
##
     ..$ 17
                 : num [1:56] O 3 NA NA NA O 1 NA NA NA ...
                                  :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
    $ RushingYards
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
     ..$ 1
                 : num [1:56] NA 11 2 21 -8 0 NA NA 0 NA ...
                 : num [1:56] -1 8 6 8 -2 9 NA 0 31 NA ...
##
     ..$ 2
##
                 : num [1:56] NA -1 7 23 6 6 NA 0 7 NA ...
     ..$ 3
##
                 : num [1:56] 0 8 1 -1 -1 2 NA 22 NA NA ...
     ..$ 4
##
                 : num [1:56] -4 NA O 32 NA 5 NA O -3 NA ...
     ..$ 5
                 : num [1:56] NA O -4 NA -2 -1 NA O 21 NA ...
##
     ..$ 6
##
     ..$ 7
                 : num [1:56] 0 37 NA NA -3 5 NA 0 1 0 ...
##
     ..$8
                 : num [1:56] 9 17 NA NA -2 2 NA NA O NA ...
##
                 : num [1:56] 7 -1 NA NA NA NA 2 0 13 NA ...
     ..$ 9
##
     ..$ 10
                 : num [1:56] NA O NA NA 5 O 1 O O NA ...
##
                 : num [1:56] -1 12 NA NA 10 0 NA 5 NA 0 ...
     ..$ 11
##
     ..$ 12
                 : num [1:56] 42 1 NA NA 25 -4 NA NA 28 9 ...
                 : num [1:56] -1 NA NA NA 4 0 NA NA 19 NA ...
##
     . . $ 13
```

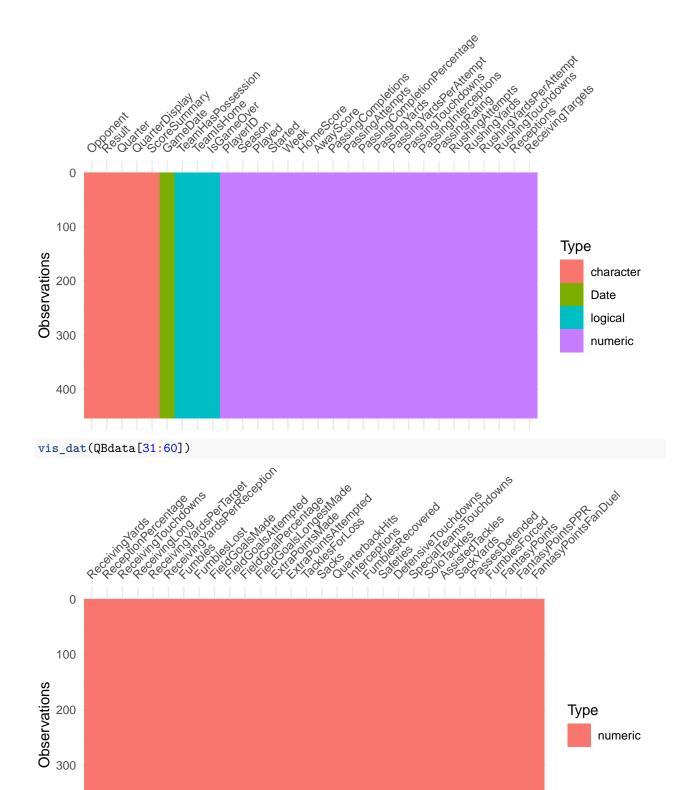
```
##
                 : num [1:56] O NA NA NA 5 O NA O NA NA ...
##
     ..$ 15
                 : num [1:56] 3 29 NA 43 10 -2 NA 0 NA NA ...
                 : num [1:56] -2 7 NA NA -1 6 1 NA NA NA ...
##
     ..$ 16
                 : num [1:56] O 14 NA NA NA O -1 NA NA NA ...
##
     ..$ 17
                               :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
    $ RushingYardsPerAttempt
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
                 : num [1:56] NA 3.7 2 3 -2.7 0 NA NA 0 NA ...
##
     ..$ 2
                 : num [1:56] -1 8 2 4 -1 4.5 NA 0 7.8 NA ...
##
     ..$ 3
                 : num [1:56] NA -1 2.3 5.8 6 6 NA 0 1.8 NA ...
##
     ..$ 4
                 : num [1:56] 0 8 0.5 -1 -1 2 NA 7.3 NA NA ...
##
     ..$ 5
                 : num [1:56] -1.3 NA 0 8 NA 2.5 NA 0 -1 NA ...
##
                 : num [1:56] NA O -0.8 NA -1 -1 NA O 7 NA ...
     ..$ 6
                 : num [1:56] O 12.3 NA NA -1 1 NA O 0.3 O ...
##
     ..$ 7
##
     ..$8
                 : num [1:56] 9 2.8 NA NA -0.7 2 NA NA O NA ...
##
     ..$ 9
                 : num [1:56] 7 -1 NA NA NA NA O.5 O 2.6 NA ...
##
     ..$ 10
                 : num [1:56] NA O NA NA 2.5 O 1 O O NA ...
##
     ..$ 11
                 : num [1:56] -0.5 4 NA NA 10 0 NA 2.5 NA 0 ...
##
     ..$ 12
                 : num [1:56] 7 1 NA NA 8.3 -0.8 NA NA 14 4.5 ...
##
     ..$ 13
                 : num [1:56] -1 NA NA NA 4 0 NA NA 2.7 NA ...
                 : num [1:56] O NA NA NA 5 O NA O NA NA ...
##
     ..$ 14
     ..$ 15
##
                 : num [1:56] 0.8 9.7 NA 7.2 3.3 -1 NA 0 NA NA ...
##
     ..$ 16
                 : num [1:56] -0.5 3.5 NA NA -1 3 0.5 NA NA NA ...
                 : num [1:56] O 4.7 NA NA NA O -1 NA NA NA ...
##
     ..$ 17
    $ RushingTouchdowns
##
                                 :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
     ..$ 1
                 : num [1:56] NA O O O O O NA NA 1 NA ...
##
     ..$ 2
                 : num [1:56] 0 0 0 0 0 0 NA 0 0 NA ...
##
                 : num [1:56] NA O O O O O NA O O NA ...
     ..$ 3
##
     ..$ 4
                 : num [1:56] 0 0 0 0 0 0 NA 1 NA NA ...
                 : num [1:56] O NA O O NA O NA O O NA ...
     ..$ 5
                 : num [1:56] NA O O NA O O NA O O NA ...
##
     ..$ 6
##
     ..$ 7
                 : num [1:56] O O NA NA O O NA O 1 O ...
##
                 : num [1:56] O O NA NA O O NA NA O NA ...
     ..$8
     ..$ 9
##
                 : num [1:56] O O NA NA NA NA O O 1 NA ...
                 : num [1:56] NA O NA NA O O O O NA ...
##
     ..$ 10
##
     ..$ 11
                 : num [1:56] O O NA NA O O NA O NA O ...
##
     ..$ 12
                 : num [1:56] O O NA NA O O NA NA O O ...
##
     ..$ 13
                 : num [1:56] O NA NA NA O O NA NA 2 NA ...
##
     ..$ 14
                 : num [1:56] O NA NA NA O O NA O NA NA ...
##
                 : num [1:56] 1 0 NA 0 0 0 NA 0 NA NA ...
     ..$ 15
##
                 : num [1:56] O O NA NA O O O NA NA NA ...
     ..$ 16
##
     ..$ 17
                 : num [1:56] O O NA NA NA O O NA NA NA ...
                                 :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
    $ FumblesLost
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
                 : num [1:56] NA O O O O O NA NA O NA ...
     ..$ 1
##
                 : num [1:56] 0 0 0 1 0 0 NA 0 1 NA ...
     ..$ 2
##
                 : num [1:56] NA 0 0 0 1 1 NA 0 0 NA ...
     ..$ 3
##
                 : num [1:56] O 1 O O O O NA O NA NA ...
     ..$ 4
##
     ..$ 5
                 : num [1:56] O NA O O NA 1 NA 1 O NA ...
##
                 : num [1:56] NA O O NA O O NA O O NA ...
     ..$ 6
##
     ..$ 7
                 : num [1:56] 0 0 NA NA 0 0 NA 1 0 0 ...
##
                 : num [1:56] O 2 NA NA O O NA NA O NA ...
     ..$8
##
     ..$ 9
                 : num [1:56] O O NA NA NA NA O 1 O NA ...
                 : num [1:56] NA O NA NA O O O 1 O NA ...
##
     ..$ 10
```

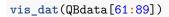
```
##
                 : num [1:56] O O NA NA O O NA O NA O ...
##
     ..$ 12
                 : num [1:56] 0 0 NA NA 0 1 NA NA 1 0 ...
     ..$ 13
##
                 : num [1:56] O NA NA NA O O NA NA O NA ...
                 : num [1:56] O NA NA NA O O NA O NA NA ...
##
     ..$ 14
##
     ..$ 15
                 : num [1:56] O O NA O O O NA O NA NA ...
##
     ..$ 16
                 : num [1:56] O O NA NA O O O NA NA NA ...
                 : num [1:56] O O NA NA NA O O NA NA NA ...
     ..$ 17
                                  :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
##
    $ FantasyPoints
##
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
     ..$ 1
                 : num [1:56] NA 17.94 8.92 16.54 15.72 ...
##
     ..$ 2
                 : num [1:56] 14.6 14.9 15.9 18.5 17.5 ...
                 : num [1:56] NA 13.7 21.7 24.8 12 ...
##
     ..$ 3
     ..$ 4
##
                 : num [1:56] 9.4 8.48 16.38 23.06 10.54 ...
##
     ..$ 5
                 : num [1:56] 8.48 NA 15.64 24.04 NA ...
##
     ..$ 6
                 : num [1:56] NA 11.9 20.9 NA 11.9 ...
##
     ..$ 7
                 : num [1:56] 11.4 17 NA NA 16.7 ...
##
     ..$8
                 : num [1:56] 8.94 15.86 NA NA 14.48 ...
##
     ..$ 9
                 : num [1:56] 15.1 18.4 NA NA NA ...
##
     ..$ 10
                 : num [1:56] NA 14.6 NA NA 17.9 ...
                 : num [1:56] 9.22 17 NA NA 28.96 ...
##
     ..$ 11
                 : num [1:56] 9.84 16.78 NA NA 30.54 ...
##
     ..$ 12
##
     ..$ 13
                 : num [1:56] 18.7 NA NA NA 18 ...
                 : num [1:56] 16.8 NA NA NA 28.7 ...
##
     ..$ 14
##
     ..$ 15
                 : num [1:56] 21.8 15.4 NA 21.9 18.2 ...
##
     ..$ 16
                 : num [1:56] 17.3 14.2 NA NA 16.9 ...
##
     ..$ 17
                 : num [1:56] 14.1 18.1 NA NA NA ...
##
    $ Team
                                  :Classes 'tbl_df', 'tbl' and 'data.frame': 56 obs. of 18 variables:
     ..$ PlayerID: num [1:56] 611 732 2428 2593 3807 ...
##
##
                 : chr [1:56] NA "ATL" "ARI" "GB" ...
     ..$ 1
                 : chr [1:56] "BAL" "ATL" "ARI" "GB" ...
##
     ..$ 2
                 : chr [1:56] NA "ATL" "ARI" "GB" ...
##
     ..$ 3
##
     ..$ 4
                 : chr [1:56] "BAL" "ATL" "ARI" "GB" ...
                 : chr [1:56] "BAL" NA "ARI" "GB" ...
##
     ..$ 5
     ..$ 6
##
                 : chr [1:56] NA "ATL" "ARI" NA ...
##
     ..$ 7
                 : chr [1:56] "BAL" "ATL" NA NA ...
##
     ..$8
                 : chr [1:56] "BAL" "ATL" NA NA ...
##
     ..$ 9
                 : chr [1:56] "BAL" "ATL" NA NA ...
##
     ..$ 10
                 : chr [1:56] NA "ATL" NA NA ...
##
     ..$ 11
                 : chr [1:56] "BAL" "ATL" NA NA ...
                 : chr [1:56] "BAL" "ATL" NA NA ...
##
     ..$ 12
##
     ..$ 13
                 : chr [1:56] "BAL" NA NA NA ...
                 : chr [1:56] "BAL" NA NA NA ...
##
     ..$ 14
                 : chr [1:56] "BAL" "ATL" NA "GB" ...
##
     . . $ 15
##
                 : chr [1:56] "BAL" "ATL" NA NA ...
     ..$ 16
     ..$ 17
                 : chr [1:56] "BAL" "ATL" NA NA ...
```

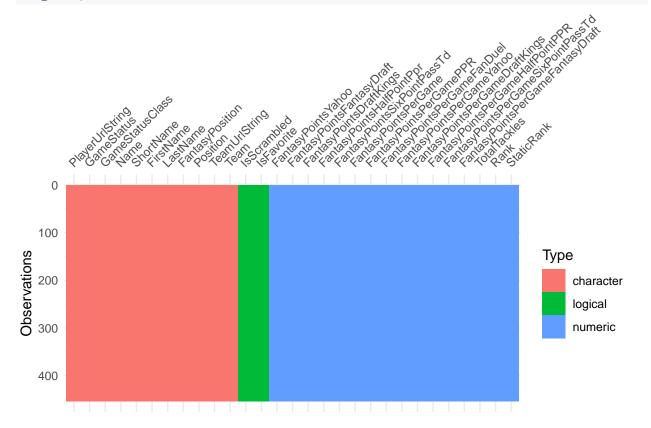
1.3: Missing Data

1.3.1 Quarterbacks (Old Data QBdata dataset)

```
vis_dat(QBdata[1:30])
```

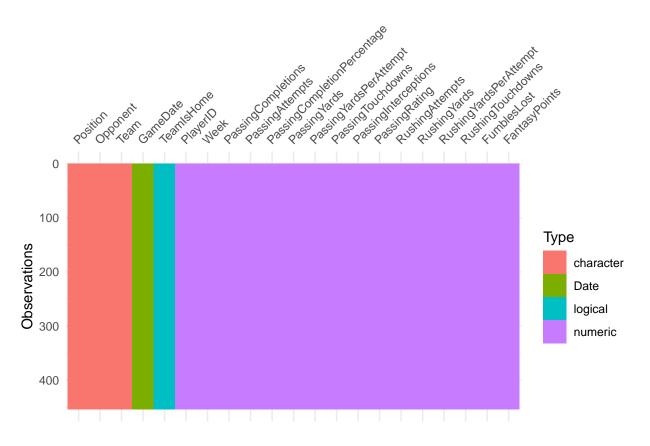






1.3.2 QBCrossSectional dataset (New dataset)

vis_dat(QBCrossSectional)



1.3.3 QBPanels dataset (New dataset)

vis_dat(as.data.frame(QBPanels[1]))

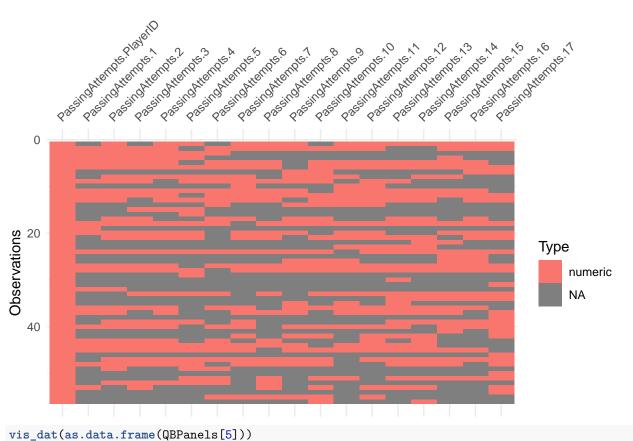


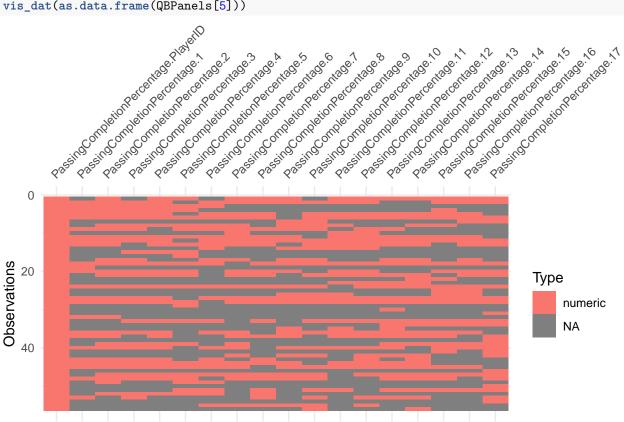




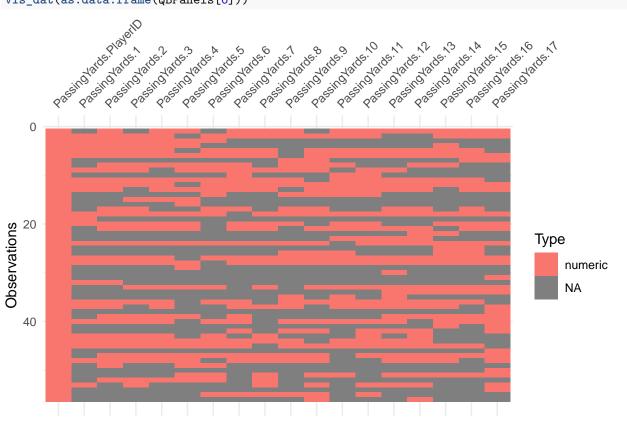


vis_dat(as.data.frame(QBPanels[4]))

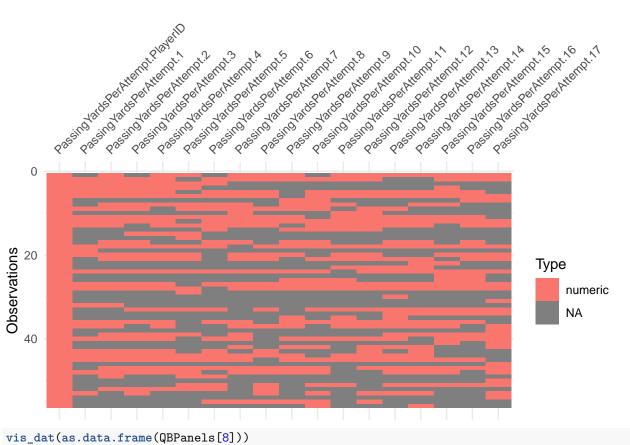


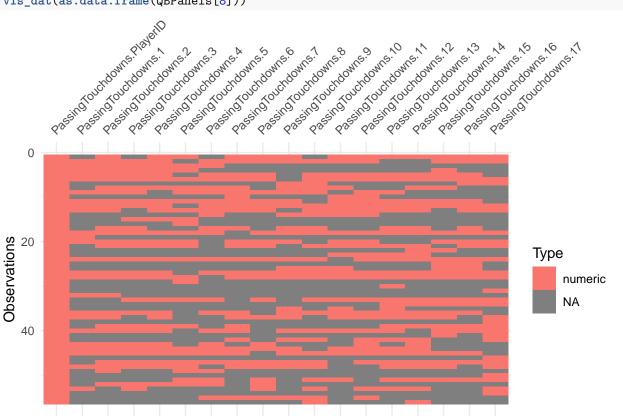




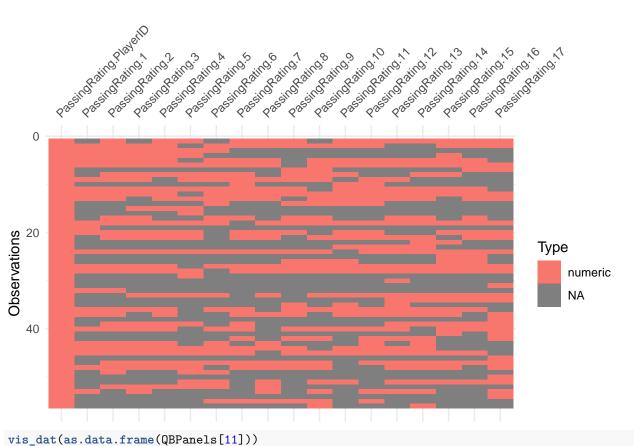


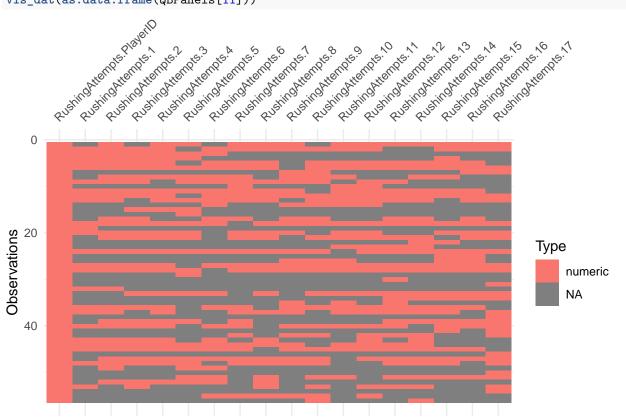
vis_dat(as.data.frame(QBPanels[7]))





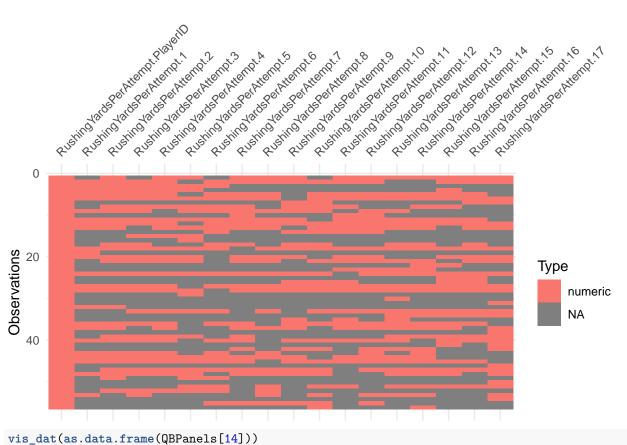


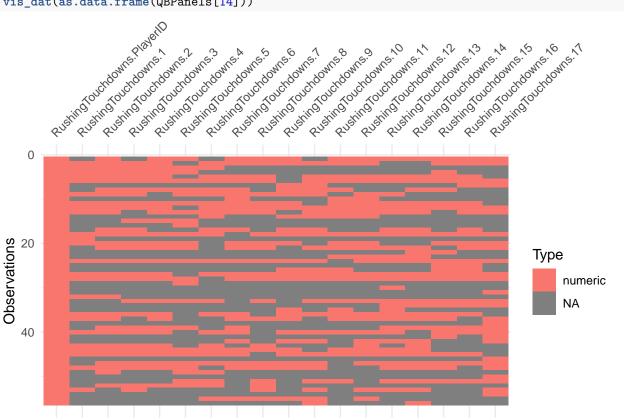




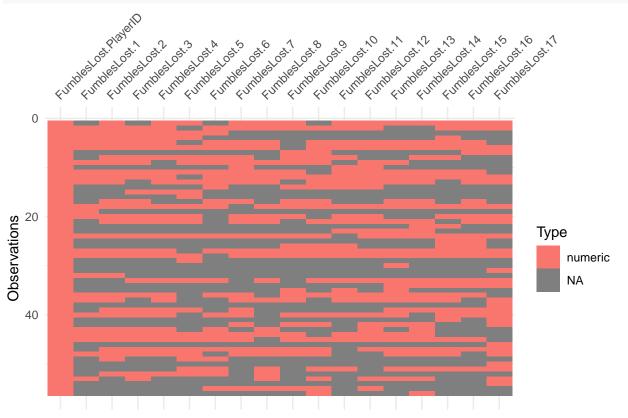


vis_dat(as.data.frame(QBPanels[13]))

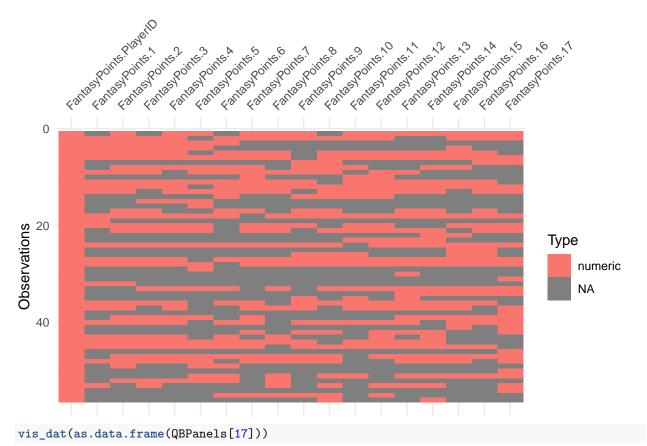


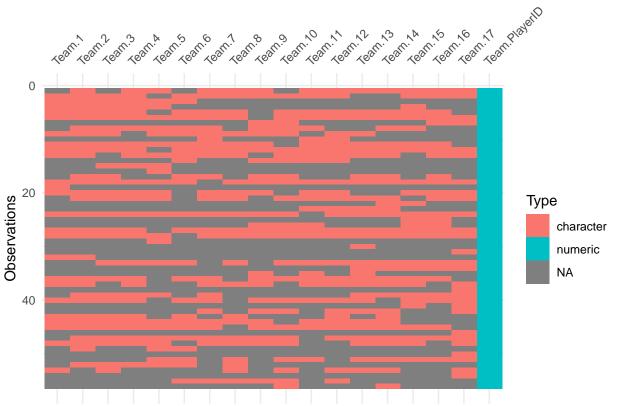






vis_dat(as.data.frame(QBPanels[16]))



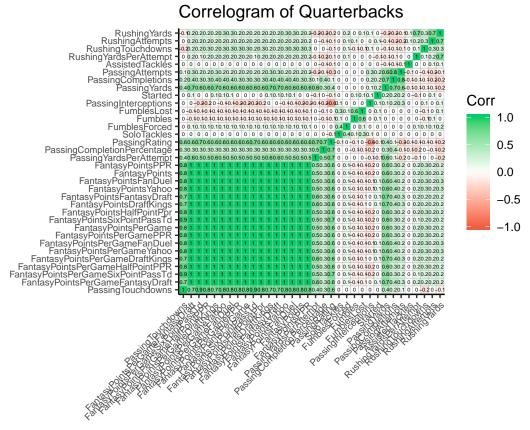


1.4: Corrrelogram

1.4.1 Corrrelogram Style1 QBData (Old dataset)

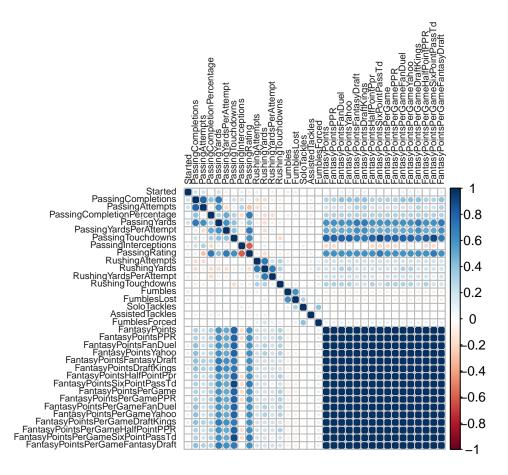
```
QBdata_num <- QBdata[-c(1:3,5:16,29:36,39:52,55:56,74:89)]
corr <- round(cor(QBdata_num), 1)</pre>
ggcorrplot(corr, hc.order = TRUE,
           type = "full",
           lab = TRUE,
           lab_size = 1.5,
           method="square",
           colors = c("tomato2", "white", "springgreen3"),
           title="Correlogram of Quarterbacks", tl.cex = 7,pch=2,pch.col =3,show.diag = T,
           ggtheme=theme_classic)
```

Correlogram of Quarterbacks



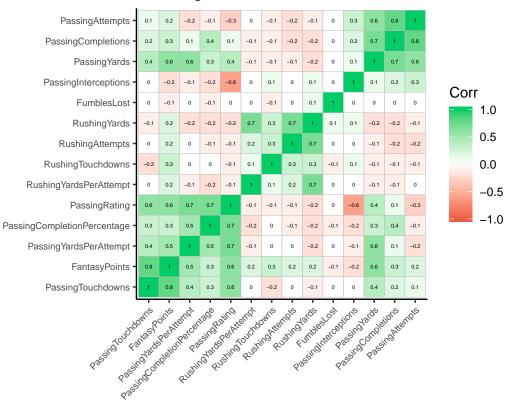
1.4.2 Corrrelogram Style2 QBData (Old dataset)

```
corrplot(corr, method="circle",tl.cex = 0.55,tl.col = "#1C1C1C")
```



1.4.3 Corrrelogram of Crosssectional data (New dataset)

Correlogram of Quarterbacks

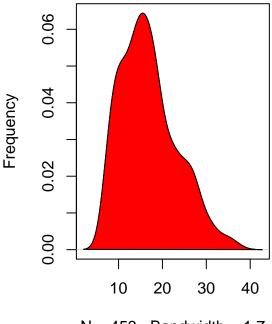


1.5: Distributions

1.5.1 Density plot for Fantasypoints is approxmiately Normal (Old QBData)

```
library(e1071)
par(mfrow=c(1, 2)) # divide graph area in 2 columns
target <- QBdata$FantasyPoints
plot(density(target), main="QBdata: FantasyPoints", ylab="Frequency", sub=paste("Skewness:", round(e107 polygon(density(target), col="red",asp=1.2 )</pre>
```

QBdata: FantasyPoints

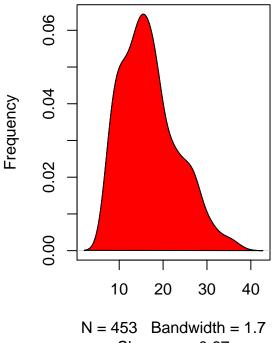


N = 453 Bandwidth = 1.7 Skewness: 0.67

1.5.2 Density plot for Fantasypoints is approxmiately Normal (New QBCrossSectional)

```
par(mfrow=c(1, 2)) # divide graph area in 2 columns
target <- QBCrossSectional$FantasyPoints
plot(density(target), main="CrossSectional Dataset: FantasyPoints", ylab="Frequency", sub=paste("Skewne polygon(density(target), col="red")</pre>
```

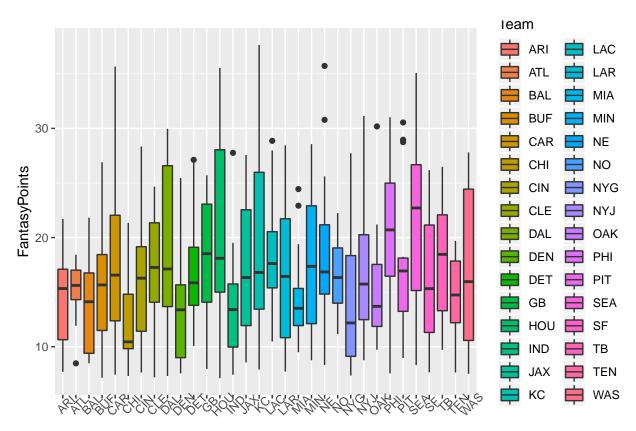
CrossSectional Dataset: FantasyPo



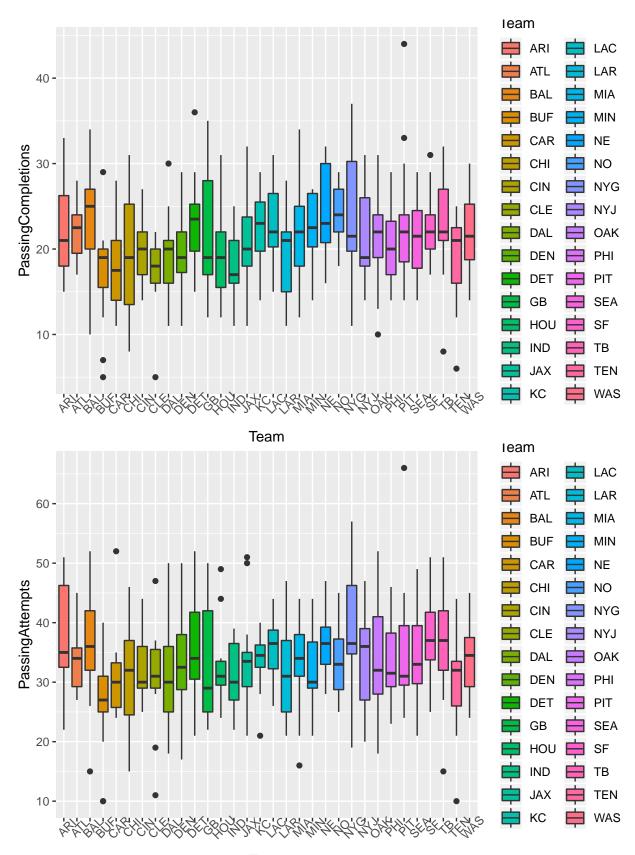
Skewness: 0.67

$1.5.3~\mbox{Boxplots}$ - Target and Individual Predictor Bevavior for per Team

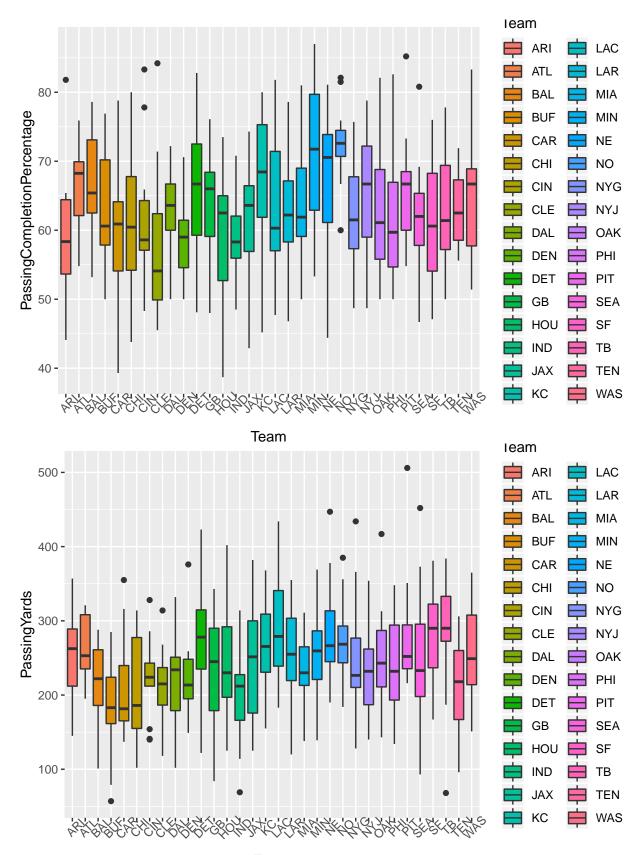
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=Team,fill=Team))+
                      geom_boxplot()+
                      xlab("Team")+ylab("FantasyPoints")+
                      theme(axis.text.x = element_text(angle=45))
```



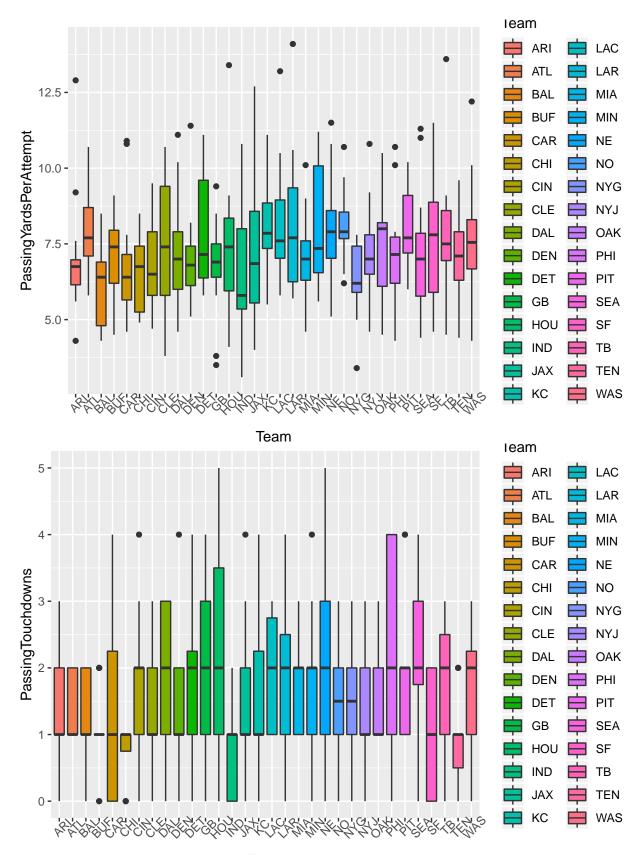
Team



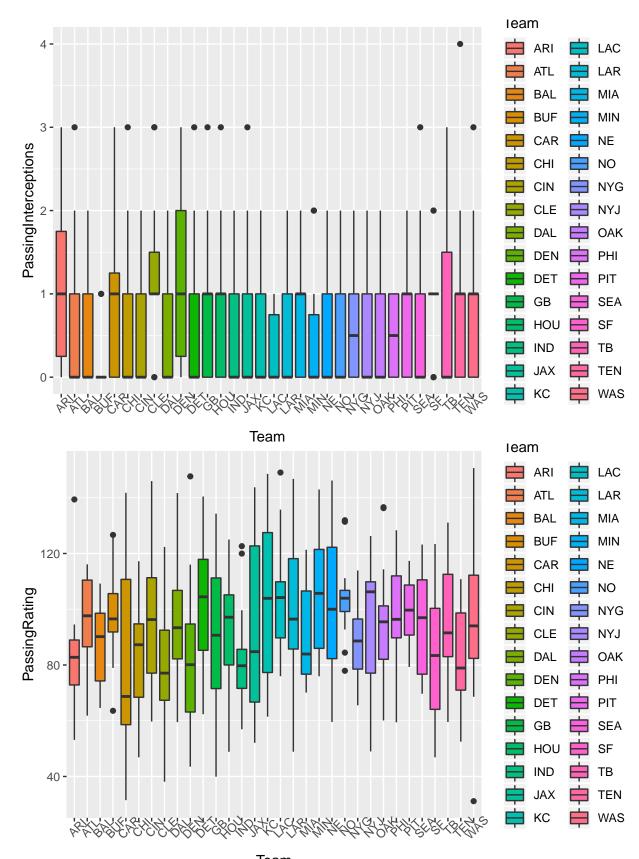
Team



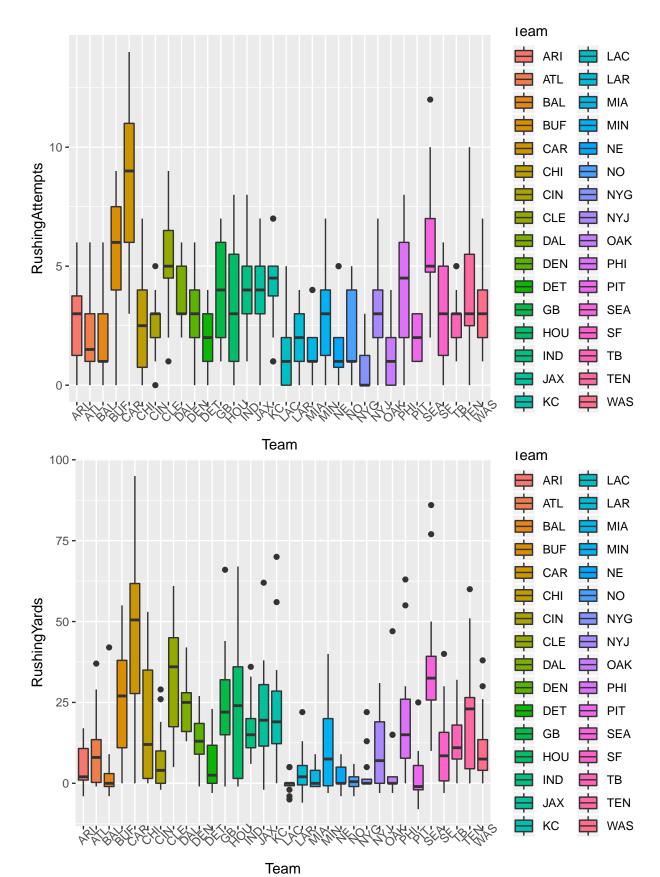
Team

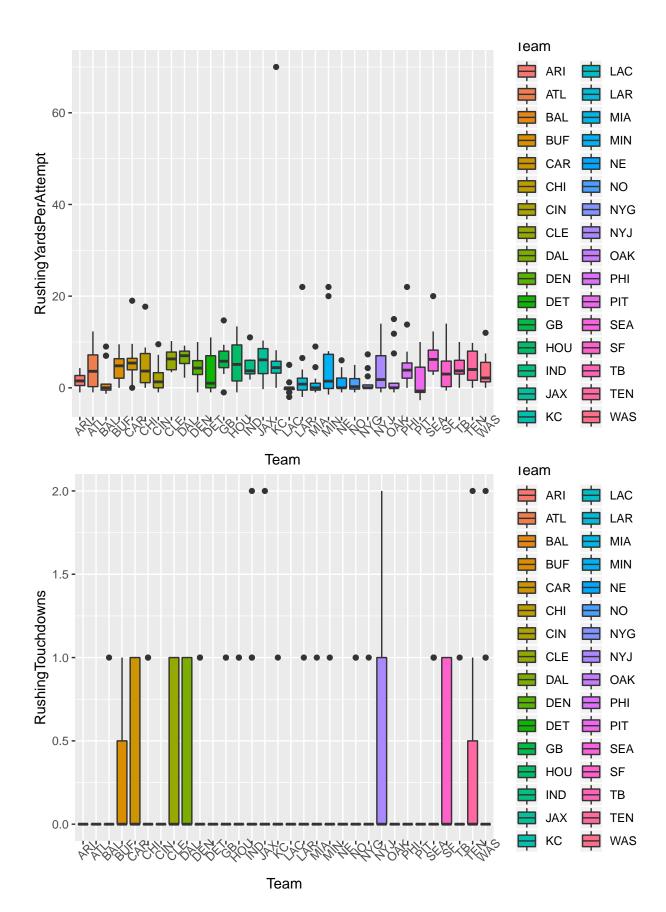


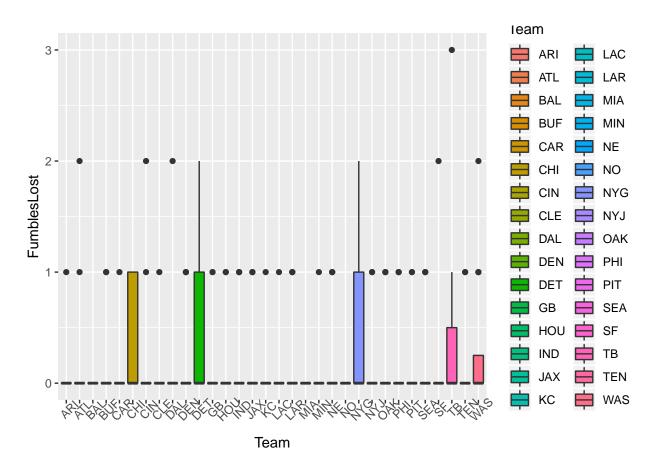
Team



Team



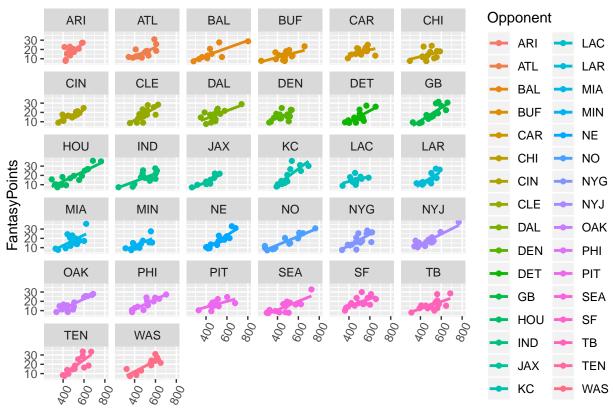




1.6: Relationships

1.6.1 Relationship between FanatasyPoints with all predictors and taking Opponent into consideration

```
attach(QBCrossSectional)
## The following object is masked from package:ggplot2:
##
##
       Position
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingCompletions+PassingAttempts+
                                                  PassingCompletionPercentage+
                                                  PassingYards+PassingYardsPerAttempt+
                                                  PassingTouchdowns+PassingInterceptions+
                                                  PassingRating+RushingAttempts+RushingYards+
                                                  RushingYardsPerAttempt+RushingTouchdowns+FumblesLost,
                                                  color=Opponent))+
                     xlab("Relationship of predictors with each Opponent")+
                     geom_point()+
                     geom_smooth(method="lm",se=F)+
                     theme(axis.text.x = element_text(angle=65, vjust=0.6))+facet_wrap(~Opponent)
```



Relationship of predictors with each Opponent

1.6.2 Relationship between FanatasyPoints with all predictors and taking Home turf into consideration

```
attach(QBCrossSectional)
## The following objects are masked from QBCrossSectional (pos = 3):
##
       FantasyPoints, FumblesLost, GameDate, Opponent,
##
##
       PassingAttempts, PassingCompletionPercentage,
       PassingCompletions, PassingInterceptions, PassingRating,
##
       PassingTouchdowns, PassingYards, PassingYardsPerAttempt,
##
       PlayerID, Position, RushingAttempts, RushingTouchdowns,
##
       RushingYards, RushingYardsPerAttempt, Team, TeamIsHome, Week
##
## The following object is masked from package:ggplot2:
##
##
       Position
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingCompletions+PassingAttempts+
                                                   PassingCompletionPercentage+
                                                   PassingYards+PassingYardsPerAttempt+
                                                   PassingTouchdowns+PassingInterceptions+
                                                   PassingRating+RushingAttempts+RushingYards+
                                                   Rushing Yards Per Attempt + Rushing Touchdowns + Fumbles Lost,\\
                                                   color=TeamIsHome))+
                     geom_point()+
                     geom_smooth(method="lm",se=F)+
```



PassingCompletions + PassingAttempts + PassingCompletionPercentage + ...

1.6.3 Relationship between FanatasyPoints with all predictors per team

attach(QBCrossSectional)

##

Position

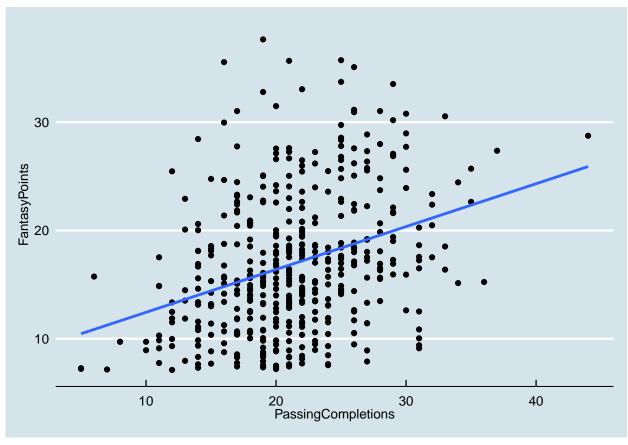
```
## The following objects are masked from QBCrossSectional (pos = 3):
##
##
       FantasyPoints, FumblesLost, GameDate, Opponent,
##
       PassingAttempts, PassingCompletionPercentage,
##
       PassingCompletions, PassingInterceptions, PassingRating,
       PassingTouchdowns, PassingYards, PassingYardsPerAttempt,
##
       PlayerID, Position, RushingAttempts, RushingTouchdowns,
##
       RushingYards, RushingYardsPerAttempt, Team, TeamIsHome, Week
##
  The following objects are masked from QBCrossSectional (pos = 4):
##
##
       FantasyPoints, FumblesLost, GameDate, Opponent,
##
##
       PassingAttempts, PassingCompletionPercentage,
       PassingCompletions, PassingInterceptions, PassingRating,
##
##
       PassingTouchdowns, PassingYards, PassingYardsPerAttempt,
       PlayerID, Position, RushingAttempts, RushingTouchdowns,
##
       RushingYards, RushingYardsPerAttempt, Team, TeamIsHome, Week
##
  The following object is masked from package:ggplot2:
##
```

```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingCompletions+PassingAttempts+
                                                    PassingCompletionPercentage+
                                                    PassingYards+PassingYardsPerAttempt+
                                                    PassingTouchdowns+PassingInterceptions+
                                                    PassingRating+RushingAttempts+
                                                    RushingYards+RushingYardsPerAttempt+
                                                    RushingTouchdowns+FumblesLost,color=Team)) +
                     geom_point()+
                     geom_smooth(method="lm",se=F)+
                     theme(axis.text.x = element_text(angle=65, vjust=0.6))+facet_wrap(~Team)
         ARI
                              BAL
                                         BUF
                                                   CAR
                                                              CHI
                                                                        Team
                    ATL
                                                                            ARI
                                                                                     LAC
                                                                            ATL
                                                                                    LAR
         CIN
                   CLE
                              DAL
                                         DEN
                                                   DET
                                                               GB
                                                                             BAL
                                                                                      MIA
                                                                            BUF
                                                                                      MIN
                                                                            CAR
                                                                                      NE
        HOU
                    IND
                              JAX
                                         KC
                                                    LAC
                                                              LAR
                                                                             CHI
                                                                                      NO
-antasyPoints
                                                                             CIN
                                                                                      NYG
                                                                            CLE
                                                                                   NYJ
         MIA
                    MIN
                               NE
                                         NO
                                                   NYG
                                                              NYJ
                                                                            DAL
                                                                                      OAK
                                                                            DEN
                                                                                  - PHI
        OAK
                    PHI
                              PIT
                                         SEA
                                                    SF
                                                               TB
                                                                            DET
                                                                                    PIT
                                                                             GB
                                                                                      SEA
                                                                            HOU
                                                                                      SF
                                       400-
                                                     009
                                           .009
                                .009
         TEN
                   WAS
                                                                             IND
                                                                                      TB
                                                                                      TEN
                                                                             JAX
                   90,
                                                                            KC
                                                                                      WAS
```

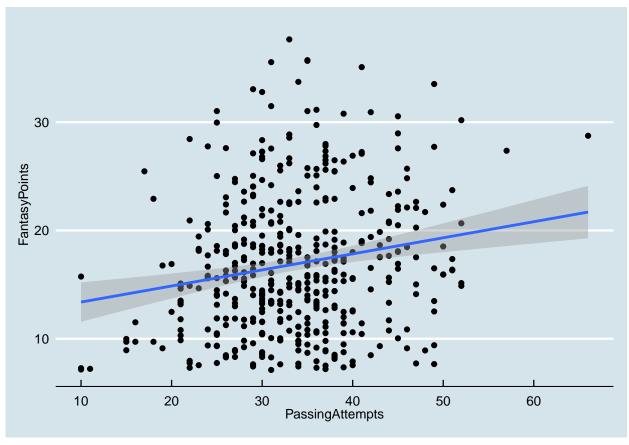
PassingCompletions + PassingAttempts + PassingCompletionPercentage + ...

1.6.4 Relationship between FantasyPoints and Individual predictors

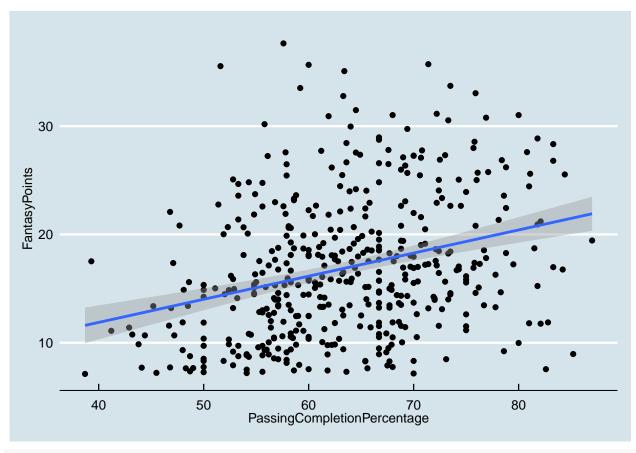
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingCompletions)) +
geom_point()+geom_smooth(method="lm",se=F)+
theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



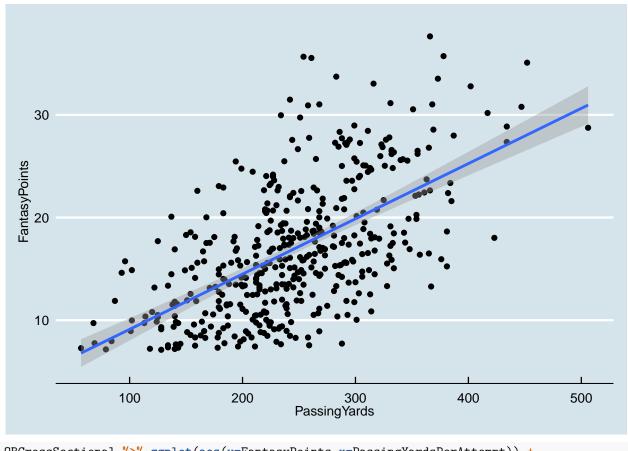
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingAttempts)) +
  geom_point()+geom_smooth(method="lm")+
  theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



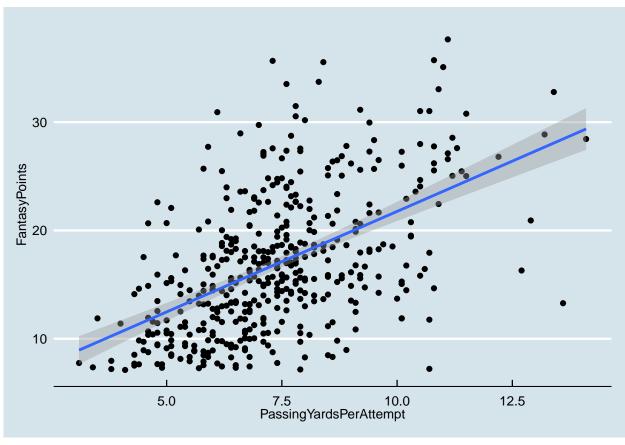
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingCompletionPercentage)) +
geom_point()+geom_smooth(method="lm")+
theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



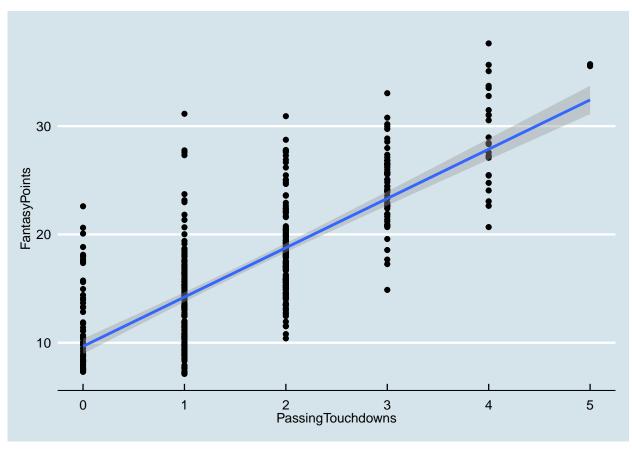
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingYards)) +
  geom_point()+geom_smooth(method="lm")+
  theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



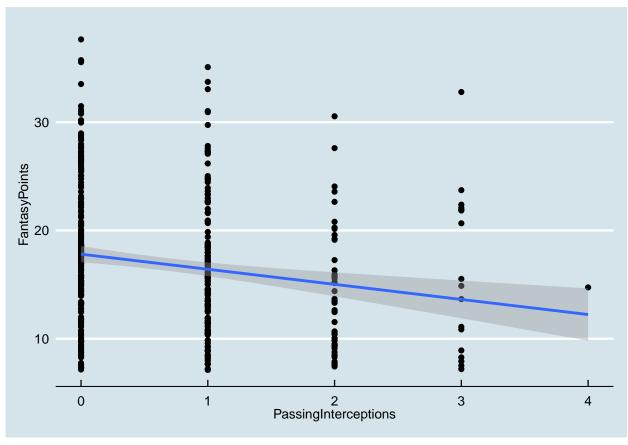
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingYardsPerAttempt)) +
geom_point()+geom_smooth(method="lm")+
theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



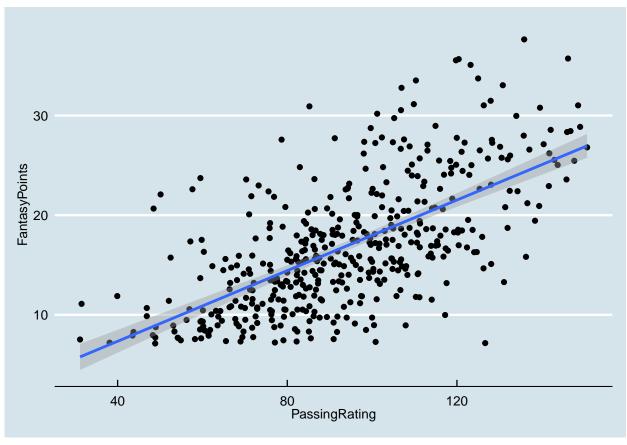
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingTouchdowns)) +
  geom_point()+geom_smooth(method="lm")+
  theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



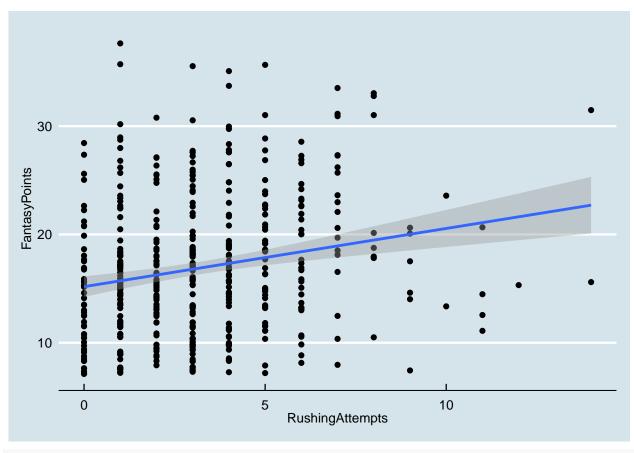
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingInterceptions)) +
geom_point()+geom_smooth(method="lm")+
theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



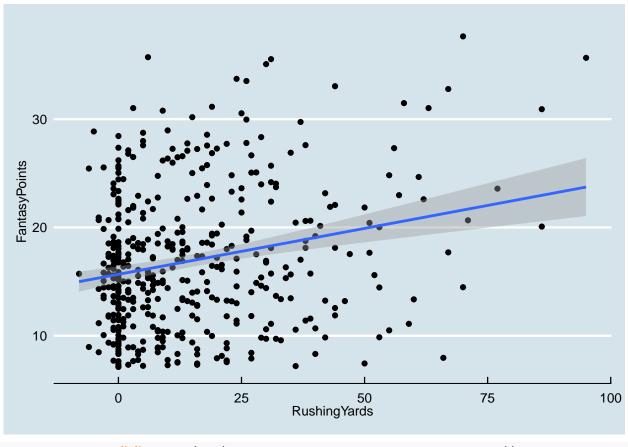
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=PassingRating)) +
  geom_point()+geom_smooth(method="lm")+
  theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



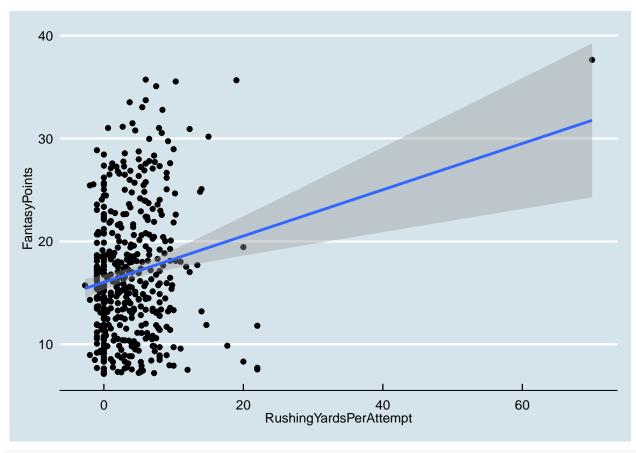
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=RushingAttempts)) +
  geom_point()+geom_smooth(method="lm")+
  theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



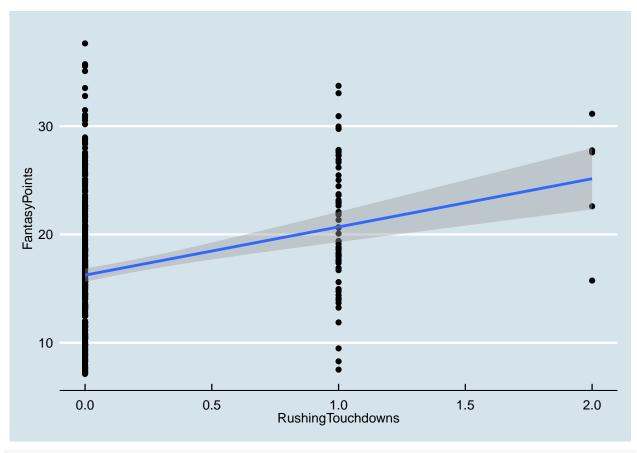
```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=RushingYards)) +
geom_point()+geom_smooth(method="lm")+
theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=RushingYardsPerAttempt)) +
geom_point()+geom_smooth(method="lm")+
theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=RushingTouchdowns)) +
geom_point()+geom_smooth(method="lm")+
theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```



```
QBCrossSectional %>% ggplot(aes(y=FantasyPoints,x=FumblesLost)) +
  geom_point()+geom_smooth(method="lm")+
  theme(axis.text.x = element_text(angle=65, vjust=0.6))+theme_economist()
```

