9:00  9:30  Scaling Web3 Technology with Authentic DevRel & Coll		
9:30 N/A		
Francesco Andreoli	laborative dev Innovation	
10:00  Why User Experience Is Important for Mass Adoption in Nabiha Sheikh	in Ethereum Ecosystem	
10:30 Hacking Space Using AI to improve performance of Solidi Piyush Gururani	lity Fuzzers	
Game Theoretic Auditing for Finding De  Moazzam Arif	eep Bugs	
11:30  Execution Layer Cross Validation: Resilience without Péter Szilágyi	ut Swapping Clients	
Panel discussion: Validators and Staking Communities  Kolby Moroz Liebl (moderator) / Daniel Hwang / James He / Samuel Chong		
Panel discussion: Future of RWAs & stablecoins Vlad Svitanko (moderator) / Nikhil Mahana / Matthew Liu / Jack Jia		
Tokenized RWAs: Brave new world or unner Philipp Pieper	ecessary fad?	
Be Your Own Federal Reserve: How to build a safer next Joseph Schiarizzi	t generation of stablecoin	
True real-life token-enabled projects: Mechanis Aggre	sms and Impacts	
14:30  TLSNotary: Bridging Data from web2 to web3 Using P yuroitaki	Privacy-Preserving MPC	
15:00  MAIDs for Game Theoretic Formal Verification of Go Abhimanyu Nag	iovernance Protocols	
15:30 Hacking Space Advancing Parallel EVM: Parallel I/O via EIP-7650 and In Qiang Zhu	Intelligent I/O Preloading	
16:00  Enter the Portal Network  Kolby Moroz Liebl		

16:30		Elliptical Eccentricity for Capital Efficiency Josh Guha	
17:00		Leveraging Bitcoin Security in Ethereum dApps Allen Joseph	
17:30		<b>Maximal Extractable Loss-Versus-Rebalancing</b> Yuki Yuminaga	
18:00		<b>Interplanetary Banking System</b> Naim Ashhab	
18:30	Panel discussion: Decentralized data bridging from Web2 to Web3  Sammi Shu (moderator) / Guru / Qi Zhou / yuroitaki		
19:00	Panel discussion: Crosschain Defi Blagoj Dimovski (moderator) / Yosui Harasawa / Danger Zhang		
19:30		Technical audits are not enough: Economic risks in DeFi Varun Doshi	
	Hacking Space	VDF-Based On-Chain Random Beacon: Practice and Challenges Suhyeon Lee	
		<b>Tokamak zk-EVM: A new type of zk-EVM</b> Jehyuk Jang	
Open for night hacks			