

ANDREW SAMUEL

Junior Software Developer

andrew.samuel004@gmail.com

+234-806-8010-559

Lagos, Nigeria

[linkedin.com/in/samuel-andrew-dev/](https://www.linkedin.com/in/samuel-andrew-dev/)

<https://github.com/Sammie-drew/>



Hands-on Software Developer eager to collaborate with people to find optimal solutions. Carefully customizes each product to users request. Provides reliably actionable code and software assets for customers and internal data libraries.

Skills

- ◆ Software Development
- ◆ Api design Knowledge (Nodejs)
- ◆ Architectural pattern development
- ◆ Typescript and JavaScript programming
- ◆ Code versioning (Github)
- ◆ Application development with React Native
- ◆ Web development with React and Nextjs
- ◆ No-sql Database administration (MongoDB)
- ◆ Solidity and Web3

Work History

December 2020 - Present (11 months +)

Freelance

- ❖ Built a drug inventory for a client using react, mongodb and node (MERN stack).
- ❖ Built an online voting application that uses facial recognition as it's authentication mechanism.
- ❖ Built a social-media themed traffic report application that also uses google directions and auto-complete apis.

June 2020 - December 2020 (7 months)

Project Intern @ Fredisim Global Ventures limited, Victoria Island, Lagos.

- ❖ Collaborated with project managers to select ambitious, but realistic coding milestones on pre-release software project development.
- ❖ Developed E-commerce website for a tire-sales business
- ❖ Took businesses from the offline setting to online solutions

March 2020 - May 2020 (3 months)

Internship Student @ BluDive Technologies Ltd, Lekki, Lagos.

- ❖ Worked on projects using knowledge gained in classes to put together recommendations for issues.
- ❖ Reported back to instructor to receive day-to-day tasks and responsibilities.

Education

MOUNTAIN TOP UNIVERSITY

BSc. Computer Science (2017 - 2021)

- ❖ Received Total/NNPC Scholarship (2017-2021)
- ❖ Top 5 final year project in the department (A decentralized voting system using solidity and Nextjs)