





Who

• Ramesh Pallikara



Who

- Ramesh Pallikara
- DevRel @ Swarm





Who

- Ramesh Pallikara
- DevRel @ Swarm
- Fullstack Web Dev for > 20 years





Who

- Ramesh Pallikara
- DevRel @ Swarm
- Fullstack Web Dev for > 20 years
- Working with IPFS & Swarm for ~3 years





What is IPFS

- peer-to-peer
 - content delivery network
 - with built-in caching and replication





What is IPFS

- peer-to-peer
 - content delivery network
 - with built-in caching and replication
 - file sharing protocol
 - built on this distributed file system called IPFS





What makes IPFS special

- built around the innovation of content addressing
 - store, retrieve, and locate data based on the fingerprint of its actual content
 - rather than its name or location





What makes IPFS special

- an IPFS hash a.k.a the CID (Content IDentifier)
 - o is immutable
 - o will **always** return the exact same content

```
ipfs://<CID>
```





- For mutable pointers
 - o to immutable content
 - o r to other mutable pointers
 - IPNS records are used



- an IPNS record is a static CID
 - that can point to different IPFS CIDs over time
 - for eg: to the latest version of a particular file
- Mutable pointers to immutable content
 - or to other mutable pointers





• each IPNS name corresponds to a key pair





- each IPNS name corresponds to a key pair
- IPNS name is a CID with a multihash of the public key



- each IPNS name corresponds to a key pair
- IPNS name is a CID with a multihash of the public key
- The IPNS record contains the public key and signature
 - allowing anyone to verify that the record was signed by the private key holder



- each IPNS name corresponds to a key pair
- IPNS name is a CID with a multihash of the public key
- The IPNS record contains the public key and signature
 - allowing anyone to verify that the record was signed by the private key holder
- self certifying
 - o fast and easy to confirm a record is authentic





#1 Storing on IPFS is free





r/ipfs • 3 yr. ago RocketTwitch

Who pays for the storage on IPFS?

First off, is there a basic FAQ for IPFS? I'm sure you guys get the same questions over and over again. This is probably one of them...

So I'm trying to develop an DAPP and right now I'm just learning the basics of this new decentralized world. Everywhere I turn tutorials are saying store files on IPFS. For most tutorials, this is straightforward enough. However, I keep coming back to the same question, who pays for the storage space. Like I can create a local node and upload my draft-version2-history report but why on earth would that be getting replicated across the network. It's great for me because now I can globally access it, but who would want to store that file solely for me who didn't pay anything for that replication?



Storing on IPFS is not really free.



Storing on IPFS is not really free.

Unless

- you run an IPFS node yourself and



Storing on IPFS is not really free.

Unless

- you run an IPFS node yourself and
- you keep it running and



Storing on IPFS is not really free.

Unless

- you run an IPFS node yourself and
- you keep it running and
- you pin your files to it to guarantee its availability in the network



Storing on IPFS is not really free.

Unless

- you run an IPFS node yourself
- you keep it running and
- you pin your files to it to guarantee its availability in the network

Or use an IPFS pinning service within its free tier



Storing on IPFS is not really free.

Unless

- you run an IPFS node yourself
- you keep it running and
- you pin your files to it to guarantee its availability in the network

Or use an IPFS pinning service within its free tier



#2 Download speeds are consistent



r/ipfs • 2 yr. ago

Improving IPFS download speeds

Hi everyone, I have used IPFS + pinata for a few projects and have run into an issue with serving files fast.

I would just like to understand a little bit more about IPFS and how download speeds can be improved.

Is this a matter of getting more people to seed nodes or start providing storage or does this have to do with something else?

And are there incentives to seeding?





Download speeds are **not really** consistent

- popular files tend to have faster download speeds



- popular files tend to have faster download speeds
- not so popular files tend to have much slower download speeds



- popular files tend to have faster download speeds
- not so popular files tend to have much slower download speeds
- much like bittorrent



- popular files tend to have faster download speeds
- not so popular files tend to have much slower download speeds
- much like bittorrent
- third party pinning services can be quite slow





My Issues with IPFS

- to guarantee data availability



- to guarantee data availability
 - i have to keep running an IPFS node



- to guarantee data availability
 - i have to keep running an IPFS node
 - or rely on centralised third party pinning services



- to guarantee data availability
 - i have to keep running an IPFS node
 - or rely on centralised third party pinning services
- slow base download speeds



- to guarantee data availability
 - i have to keep running an IPFS node
 - or rely on centralised third party pinning services
- slow base download speeds



So, how does **Swarm** compare?



	IPFS	Swarm
Atomic Unit	~256 KB blocks/objects/blobs	4KB chunks
Mutable pointers	IPNS	Swarm Feeds Faster resolution & Better guarantees Powerful features & utilities
Download Speed	VARIES Unpopular files download slower Popular files download faster	Fairly <mark>higher base speeds</mark> Even unpopular files download fast Popular files download much faster
Censorship Resistance	GOOD Difficult to take down content But not impossible.	EXCELLENT Nearly impossible to take down content by self censorship / external agents
DDOS Resistance	GOOD But vulnerable to IP targeted content attacks	EXCELLENT
Privacy / Anonymity	Not much	EXCELLENT
Storage Payment	External/Filecoin	Built-In / BZZ
Incentives	External/Filecoin	Built-In / BZZ





IPFS & Swarm - A few Gotchas





IPFS & Swarm - A few Gotchas

- Terms used by IPFS & Swarm
- But mean very different things:
 - Pinning
 - o CID





• Pinning on IPFS

o guarantees data availability on the IPFS network





• Pinning on IPFS

o guarantees data availability on the IPFS network

Pinning on Swarm

o does **not** guarantee data availability





Pinning on IPFS

o guarantees data availability on the IPFS network

Pinning on Swarm

- does **not** guarantee data availability
 - only a valid postage batch can guarantee that



Pinning on IPFS

o guarantees data availability on the IPFS network

Pinning on Swarm

- does **not** guarantee data availability
 - only a valid postage batch can guarantee that
- only caches (pins) the chunks locally to the bee node



Pinning on IPFS

o guarantees data availability on the IPFS network

Pinning on Swarm

- does not guarantee data availability
 - only a valid postage batch can guarantee that
- only caches (pins) the chunks to the bee node
- this makes it possible to re-push chunks to the network using the /stewardship API endpoint





• CID on IPFS

o refers to Content addressed IDentifier





- CID on IPFS
 - o refers to Content addressed IDentifier
 - a.k.a the IPFS hash





• CID on IPFS

- o refers to Content addressed IDentifier
 - a.k.a the **IPFS hash**
- o always returns the exact same content





• CID on Swarm

o does not always return the same content



CID on Swarm

- does not always return the same content
- refers to the 61 character length, base32 encoded string derived from the Swarm Hash using

swarm-cid-js / swarm-cid-py libraries



CID on Swarm

- does not always return the same content
- refers to the 61 character length, base32 encoded string derived from the Swarm Hash using
 swarm-cid-js / swarm-cid-py libraries
- o designed to fit max subdomain length restrictions



CID on Swarm

- o does not always return the same content
- refers to the 61 character length, base32 encoded string derived from the Swarm Hash using
 swarm-cid-js / swarm-cid-py libraries
- designed to fit max subdomain length restrictions
- O eg: bah5acgzazjrvpieogf6rl3cwb7xtjzgel6hrt4a4g4vkody5u4v7u7y2im4a



- Upload on IPFS CLI
 - Install Kubo

https://github.com/ipfs/kubo

Upload

ipfs add <path-to-file-or-directory>

Download

ipfs get <ipfs-cid>



- Upload on Swarm CLI
 - Install swarm-cli

npm install -g @ethersphere/swarm-cli

Upload

swarm-cli upload <path>

Download

swarm-cli download <swarm-hash>





- Upload on IPFS JS
 - helia

```
import { createHelia } from 'helia'
import { unixfs } from '@helia/unixfs'

const helia = await createHelia()

const fs = unixfs(helia)
  const cid = await fs.addBytes(buf)

console.log(cid)
```



- Upload/Download on Swarm JS
 - bee-js

```
import { Bee } from '@ethersphere/bee-js'
import { createReadStream } from 'fs'
const bee = new Bee('http://localhost:1633')
const batchId = await bee.createPostageBatch('500000000', 20)
const readable = createReadStream('./path/to/large.bin')
const uploadResult = await bee.uploadFile(batchId, readable)
console.log(result.reference)
const retrievedData = await bee.downloadData(result.reference)
console.log(retrievedData.text())
```



- Upload/Download on Swarm Python
 - bee-py

```
from bee_py.bee import Bee

bee = Bee("http:localhost:1633")
batch_id = bee.create_postage_batch('5000000000', 20)
upload_result = bee.upload_data(batch_id, "Bee is Awesome!")
print(str(upload_result.reference))

data = bee.download_data(upload_result.reference.value)
print(data.text())
```



From IPFS to Swarm



Ramesh Pallikara - DevRel @ EthSwarm