

# 计算机系统结构实验 3

## 简单的类 MIPS 单周期处理器功能部件的设计与实现

### ( 一 )

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#### 摘要

在 lab03 中，我继续学习 Verilog 语言并实现了主控制单元、ALU 控制单元和 ALU 等功能，为后续搭建单周期处理器和流水线作准备。

关键字：Vivado, Verilog

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## 1 实验目的

- 理解主控制部件或单元、ALU 控制器单元、ALU 单元的原理
- 熟悉所需的 Mips 指令集
- 使用 Verilog HD 设计与实现主控制器部件（Ctr）
- 使用 Verilog 设计与实现 ALU 控制器部件（ALUCtr）
- ALU 功能部件的实现
- 使用 Vivado 进行功能模块的行为仿真

## 2 原理分析

### 2.1 Vivado 工程的基本组成

Vivado 工程的基本组成如下：

- design source .v 文件：Ctr.v, ALU.v, ALUCtr.v
- simulation source .v 文件：Ctr\_tb.v, ALU\_tb.v, ALUCtr\_tb.v

### 2.2 实现原理

按照实验指导书中所给出的真值表编写模块即可

## 3 功能实现

基于上述即可完成主控制模块的功能。三个模块的代码分别如 </>CODE 1, </>CODE 2, </>CODE 3 所示。

</>CODE 1: Ctr.v

```
`timescale 1ns / 1ps

module Ctr(
    input [5:0] OpCode,
    output RegDst,
    output ALUSrc,
    output MemToReg,
    output RegWrite,
    output MemRead,
    output MemWrite,
    output Branch,
    output [1:0] ALUOp,
    output Jump
);
```

```
reg regDst;
reg aluSrc;
reg memToReg;
reg regWrite;
reg memRead;
reg memWrite;
reg branch;
reg [1:0] aluOp;
reg jump;

always @(OpCode)
begin
    case (OpCode)
        6'b000000: //R type
            begin
                regDst = 1;
                aluSrc = 0;
                memToReg = 0;
                regWrite = 1;
                memRead = 0;
                memWrite = 0;
                branch = 0;
                aluOp = 2'b10;
                jump = 0;
            end
        6'b100011: //lw
            begin
                regDst = 0;
                aluSrc = 1;
                memToReg = 1;
                regWrite = 1;
                memRead = 1;
                memWrite = 0;
                branch = 0;
                aluOp = 2'b00;
                jump = 0;
            end
        6'b101011: //sw
            begin
                regDst = 0;
                aluSrc = 1;
                memToReg = 0;
                regWrite = 0;
                memRead = 0;
                memWrite = 1;
                branch = 0;
            end
    endcase
end
```

```
        aluOp = 2'b00;
        jump = 0;
    end
    6'b000100: //beq
    begin
        regDst = 0;
        aluSrc = 0;
        memToReg = 0;
        regWrite = 0;
        memRead = 0;
        memWrite = 0;
        branch = 1;
        aluOp = 2'b01;
        jump = 0;
    end
    6'b000010: //J
    begin
        regDst = 0;
        aluSrc = 0;
        memToReg = 0;
        regWrite = 0;
        memRead = 0;
        memWrite = 0;
        branch = 0;
        aluOp = 2'b00;
        jump = 1;
    end
    default:
    begin
        regDst = 0;
        aluSrc = 0;
        memToReg = 0;
        regWrite = 0;
        memRead = 0;
        memWrite = 0;
        branch = 0;
        aluOp = 2'b00;
        jump = 0;
    end
endcase
end
assign RegDst = regDst;
assign ALUSrc = aluSrc;
assign MemToReg = memToReg;
assign RegWrite = regWrite;
assign MemRead = memRead;
```

```
    assign MemWrite = memWrite;
    assign Branch = branch;
    assign ALUOp = aluOp;
    assign Jump = jump;
endmodule
```

#### </> CODE 2: ALUCtr.v

```
`timescale 1ns / 1ps

module ALUCtr(
    input [1:0] ALUOp,
    input [5:0] Funct,
    output [3:0] ALUCtrOut
);
    reg [3:0] aluCtrOut;
    always @ (ALUOp or Funct)
    begin
        casex ({ALUOp, Funct})
            8'b00xxxxxx : aluCtrOut = 4'b0010;
            8'b01xxxxxx : aluCtrOut = 4'b0110;
            8'b1xxx0000 : aluCtrOut = 4'b0010;
            8'b1xxx0010 : aluCtrOut = 4'b0110;
            8'b1xxx0100 : aluCtrOut = 4'b0000;
            8'b1xxx0101 : aluCtrOut = 4'b0001;
            8'b1xxx1010 : aluCtrOut = 4'b0111;
        endcase
    end
    assign ALUCtrOut = aluCtrOut;
endmodule
```

#### </> CODE 3: ALU.v

```
`timescale 1ns / 1ps

module ALU(
    input [31:0] Input1,
    input [31:0] Input2,
    input [3:0] ALUCtr,
    output Zero,
    output [31:0] ALURes
);
    reg zero;
    reg [31:0] aluRes;

    always @ (Input1 or Input2 or ALUCtr)
    begin
```

```
if (ALUCtr == 4'b0000) // AND
begin
    aluRes = Input1 & Input2;
    if(aluRes == 0)
        zero = 1;
    else
        zero = 0;
end
else if (ALUCtr == 4'b0001) // OR
begin
    aluRes = Input1 | Input2;
    if (aluRes == 0)
        zero = 1;
    else
        zero = 0;
end
else if (ALUCtr == 4'b0010) // add
begin
    aluRes = Input1 + Input2;
    if (aluRes == 0)
        zero = 1;
    else
        zero = 0;
end
else if (ALUCtr == 4'b0110) // sub
begin
    aluRes = Input1 - Input2;
    if (aluRes == 0)
        zero = 1;
    else
        zero = 0;
end
else if (ALUCtr == 4'b0111) // slt
begin
    aluRes = Input2 > Input1 ? 1 : 0;
    if (aluRes == 0)
        zero = 1;
    else
        zero = 0;
end
else if (ALUCtr == 4'b1100) // NOR
begin
    aluRes = ~(Input1 | Input2);
    if (aluRes == 0)
        zero = 1;
    else
```

```
        zero = 0;

    end

end

assign Zero = zero;
assign ALURes = aluRes;
endmodule
```

实现上述后，生成 Ctr\_tb.v 的激励文件用以仿真测试。

## 4 结果验证

### 4.1 测试用激励文件

按照实验指导书的要求编写 Ctr\_tb.v, ALUctr\_tb.v, ALU.v文件，代码如 </>CODE 4, </>CODE 5, </>CODE 6, 所示。

</>CODE 4: Ctr\_tb.v

```
`timescale 1ns / 1ps

module Ctr_tb(

    );
    reg [5:0] OpCode;
    wire RegDst;
    wire ALUSrc;
    wire MemToReg;
    wire RegWrite;
    wire MemRead;
    wire MemWrite;
    wire Branch;
    wire [1:0] ALUOp;
    wire Jump;

    Ctr u0 (
        .OpCode(OpCode),
        .RegDst(RegDst),
        .ALUSrc(ALUSrc),
        .MemToReg(MemToReg),
        .RegWrite(RegWrite),
        .MemRead(MemRead),
        .MemWrite(MemWrite),
        .Branch(Branch),
        .ALUOp(ALUOp),
        .Jump(Jump)
    );
```

```
initial begin
    // Initialize Inputs
    OpCode = 0;

    // Wait 100 ns for global reset to finish
    #100;

    #100 OpCode = 6'b000000; //R-type
    #100 OpCode = 6'b100011; //lw
    #100 OpCode = 6'b101011; //sw
    #100 OpCode = 6'b000100; //beq
    #100 OpCode = 6'b000010; //J
    #100 OpCode = 6'b010101;

end
endmodule
```

#### </> CODE 5: ALUCtr\_tb.v

```
`timescale 1ns / 1ps

module ALUCtr_tb(

);
    reg [1:0] ALUOp;
    reg [5:0] Funct;
    wire [3:0] ALUCtrOut;

    ALUCtr u0 (
        .ALUOp(ALUOp),
        .Funct(Funct),
        .ALUCtrOut(ALUCtrOut)
    );

    initial begin
        // Initialize Inputs
        ALUOp = 0;
        Funct = 0;

        // Wait 100 ns for global reset to finish
        #100;

        #50 ALUOp = 2'b00; Funct = 6'bxxxxxx;
        #50 ALUOp = 2'bx1; Funct = 6'bxxxxxx;
        #50 ALUOp = 2'b1x; Funct = 6'bxx0000;
        #50 ALUOp = 2'b1x; Funct = 6'bxx0010;
        #50 ALUOp = 2'b1x; Funct = 6'bxx0100;
```



```

        #50 ALUOp = 2'b1x; Funct = 6'bxx0101;
        #50 ALUOp = 2'b1x; Funct = 6'bxx1010;

    end
endmodule

```

#### </> CODE 6: ALU\_tb.v

```

`timescale 1ns / 1ps

module ALU_tb(

);
    reg [31:0] Input1;
    reg [31:0] Input2;
    reg [3:0] ALUCtr;
    wire Zero;
    wire [31:0] ALURes;

    ALU u0 (
        .Input1(Input1),
        .Input2(Input2),
        .ALUCtr(ALUCtr),
        .Zero(Zero),
        .ALURes(ALURes)
    );

    initial begin
        Input1 = 0;
        Input2 = 0;
        ALUCtr = 0;

        #100 ALUCtr = 4'b0000; Input1 = 15; Input2 = 10;
        #100 ALUCtr = 4'b0001; Input1 = 15; Input2 = 10;
        #100 ALUCtr = 4'b0010; Input1 = 15; Input2 = 10;
        #100 ALUCtr = 4'b0110; Input1 = 15; Input2 = 10;
        #100 ALUCtr = 4'b0110; Input1 = 10; Input2 = 15;
        #100 ALUCtr = 4'b0111; Input1 = 15; Input2 = 10;
        #100 ALUCtr = 4'b0111; Input1 = 10; Input2 = 15;
        #100 ALUCtr = 4'b1100; Input1 = 1; Input2 = 1;
        #100 ALUCtr = 4'b1100; Input1 = 16; Input2 = 1;

    end
endmodule

```

## 4.2 仿真测试

主控制单元和 ALU 单元仿真结果如图1, 2, 3所示。图3和图4展示了 ALU 控制单元的两种不同波形, 区别在于ALUCtr\_tb.v, 前者的代码如 </> CODE 5 所示, 后者将前者代码中的所有 x

置为 0 即可.

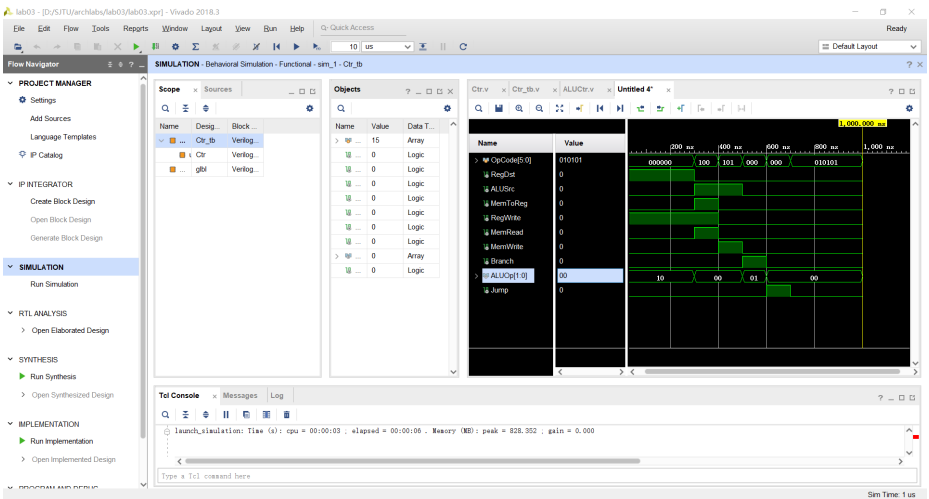


图 1: 主控制单元实验结果

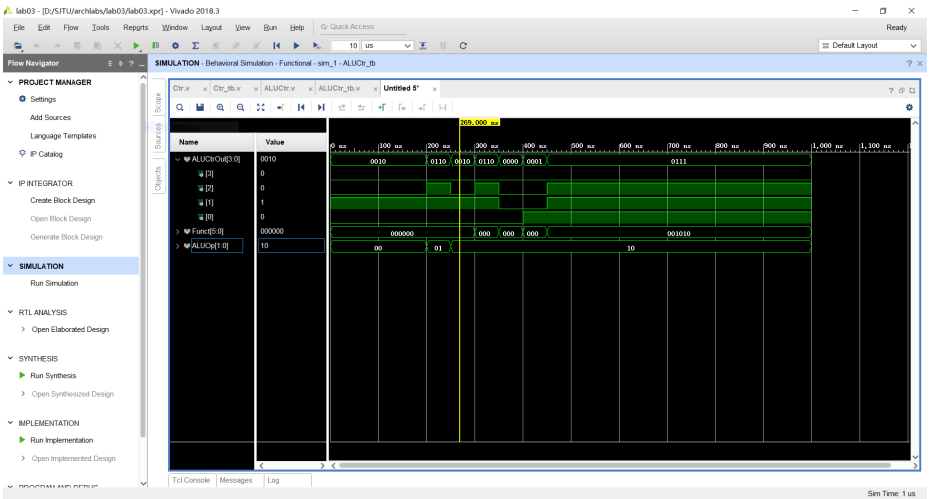


图 2: ALU 实验结果

## 5 反思与总结

本次实验由于给出了各个模块的真值表，相对比较简单。我也通过本次实验回顾了主控制单元和 ALU 的相关知识。同时我也通过本次实验学习了case, casex的相关语法，收获良多。

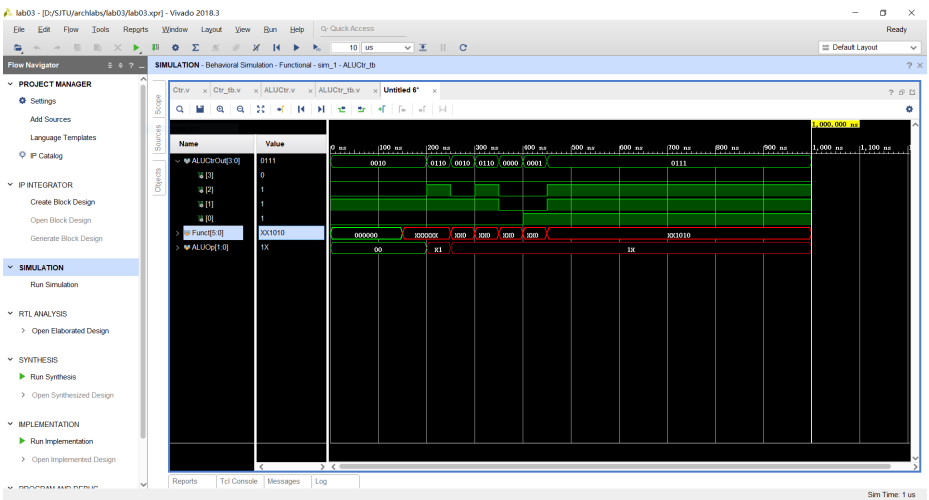


图 3: ALU 控制单元实验结果 1

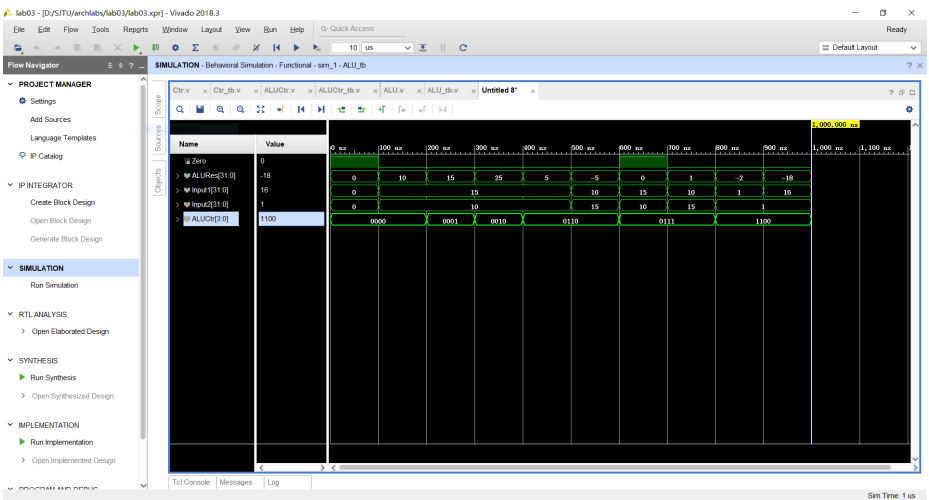


图 4: ALU 控制单元实验结果 2