ETHINO

War Card Game

Whitepaper

Version 2.5

Whitepaper Introduction

Ethino is a casino Dapp operating entirely on the Ethereum network. We will be the first and only Ethereum casino to offer ERC20 wagers as well as ERC20 payouts! Our first casino game is the very popular card game, War. Players will face off against the house where each wager and payout is completely processed through our provably fair and transparent Ethereum contract. There will be absolutely no deposits required as well as no delay in payouts. Traditional online casinos as well as physical casinos are unable to match the security, anonymity, and fairness we provide. Our goal is to achieve a premier gambling experience for our customers and a steady stream of profit for our token holders.

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Current Issues with existing Casinos

We see 3 main issues with the current implementation of traditional online casino gambling. These concerns include:

Transparency

Current online casinos lack the transparency required by the player to correctly calculate their odds and ensure they are not being cheated. There is no game code shared between the casino operator and player to ensure the odds are exactly as advertised. At best, the code can have unknown bugs which would further reduce the player's odds of winning. At worst, the code could have been programmed to prevent the player from winning.

Ethino: We will have the entire War card game contract running on the Ethereum network where it can be scrutinized to ensure provable fairness.

Trust

Online casinos suffer from the requirement to retain control of your funds at all times. This introduces unneeded risk to your funds as you are forced to trust the casino with your money.

Ethino: You are in control of your funds at Ethino at all times and are able to come and go as you please, only ever exposing your wager amount. This ensures your funds are safely in your possession at all times.

Processing Times

Online casinos have very slow processing times for deposits and withdrawals. You can wait days before having access to your funds.

Ethino: Our processing times will eventually be close to instantaneous for a wager to take place and a payout to occur directly into your wallet. These speeds are unmatched by traditional online casinos.

How to Play

Our War card game is played with six standard 52 card decks. The cards are ranked just like poker with aces being the highest followed by the king, queen, jack, 10 and so on.

Gameplay [1] [2]

1. The player wagers any amount they choose but can only win up to our max win. The player may also place a side wager which pays 10 to 1 in the event of a tie on the first cards dealt to the player and house. This is an optional wager which also falls under the houses max win rule.

2. One card is then dealt to the dealer and one card dealt to the player.

3. The player's card is compared against the dealers and the highest card wins. If the player wins they receive an equal amount as their wager. If the player loses the house takes their wager. The hand is now over.

4. In the event of a tie, the player can either surrender and lose half their wager, or the player can go to war and must double their initial wager. When going to war, the player's initial wager is taken by the house, followed by another card dealt both to the dealer and player. The higher card once again wins. If the player wins, they will only receive an amount equal to their tie wager. If the player loses, the house takes their tie wager. In the event a second tie occurs, the player will win 3 to 1 on the amount of their tie wager only. The hand is now over.

Rules

Maximum Win: This amount is the maximum amount a player can win for any <u>one hand</u>. This is in place to reduce risk of large lucky wagers taking all of the house money as well as to diminish use of martingale strategy. [3]

Minimum Wager: to reduce chance of martingale betting system house losses

Tie Wager: The player can wager on the outcome of a tie between the dealer and the player's first hand. This will pay 10 to 1 (ex: player wagers 1 eth for the tie wager, dealer draws a 7 of hearts and the player draws a 7 of clubs, player receives 10 eth and continues the game) This wagers size can be between 0% - 80% of the main bet amount.

War Odds

Expected value for our war game (excluding tie wager) comes out to 1.2358% house profit based on the 6 decks super liberal rules

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[1] https://wizardofodds.com/games/casino-war/

[2] https://www.fallsviewcasinoresort.com/files/cn_gaming/table_games/pdf/FCR.CN_CasinoWarGuide_EN.pdf

[3] https://en.wikipedia.org/wiki/Martingale_(betting_system)

Six Decks — Super Liberal Rules

EVENT	PAYS	PROBABILITY	RETURN
Win with tie after tie	4	0.005471	0.021884
All other wins	1	0.497265	0.497265
Lose original bet	-1	0.463023	-0.463023
Lose after war	-2	0.034242	-0.068484
Total		1.000000	-0.012358

Figure 1:https://wizardofodds.com/games/casino-war/

Expected value for tie wagers is 18.6495% house profit

Tie wager with payout 10 to 1

DECKS	PROBABILITY WIN	EXPECTED RETURN
6	0.073955	-0.186495

Figure 2:https://wizardofodds.com/games/casino-war/

Market Analysis

Two distinct markets need to be analyzed in order to determine the potential gambling market size of Ethereum. First off, the entire online gambling market is valued at an estimated $42.63 billion USD in 2016. Secondly, the online gambling market is expected to double to $96.89 billion USD by 2024, a more than double increase. [4]

In order to further refine our target market, an analysis of Bitcoin shows that $4,000 USD / 2.93 BTC was being wagered every single minute in the month of February 2017. With 525,600

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[4] http://www.transparencymarketresearch.com/online-gambling-betting.html

minutes in a year, we can conservatively estimate Bitcoins total gambling market size to be 525,600 * $4,000 = $2,102,400,000 USD for all of 2017. There were approximately 169.7 BTC of profits for the Bitcoin gambling market worth $200,000 USD in the month of February 2017. Also, the market cap of Bitcoin was approximately $16 billion USD in February 2017 which has doubled to around $32 billion USD (as of May 19th 2017), essentially doubling profits in February. [5] [6]

Based off our reasonable assumption that Ethereum will track Bitcoins gambling growth, we can expect similar if not greater growth. Greater growth will be the result of online gambling through the fact that Ethereum is the most transparent and secure way to gamble, period. Ethino is primed to capture some of this gambling market and have a first mover advantage.

Bitcoin Lacks

Transparency: Ethereum smart contracts contain the code running our casino, allowing unprecedented openness into exactly how Ethino functions.

True RNG (Random Number Generator): Initially, our RNG numbers will be provided through the proven and secure api Oraclize, which will reach out to wolfram for our seed. Through Oraclize and ledger proof, Ethino is able for the first time ever to provide a truly random seed which cannot be manipulated by us, Oraclize, or anyone! Everyone is able to see our Ethino smart contract request an RNG ledger proof seed from Oraclize in order to determine each card's value in our War card game.

Safety of Funds: Due to the open nature of the Ethereum smart contracts, our bankroll is secure and each customer wager is safe. No black boxes on where funds are stored or how wagers are processed.

Ethereum is currently sitting at an approximate market cap of $36 billion USD as of June 2017, and transactions on the network are sitting at almost 300k tx per day (figure 3 below), which is equal to Bitcoins 300k tx per day. We fully expect gambling to quickly pick up pace in the Ethereum market, and at minimum, match Bitcoins estimated 2017 wagers of $2,102,400,000 USD. [7] [8] [9]

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[5] https://themerkle.com/bitcoin-casinos-recorded-us4000-worth-of-btc-being-wagered-every-minute-in-february-of-2017/
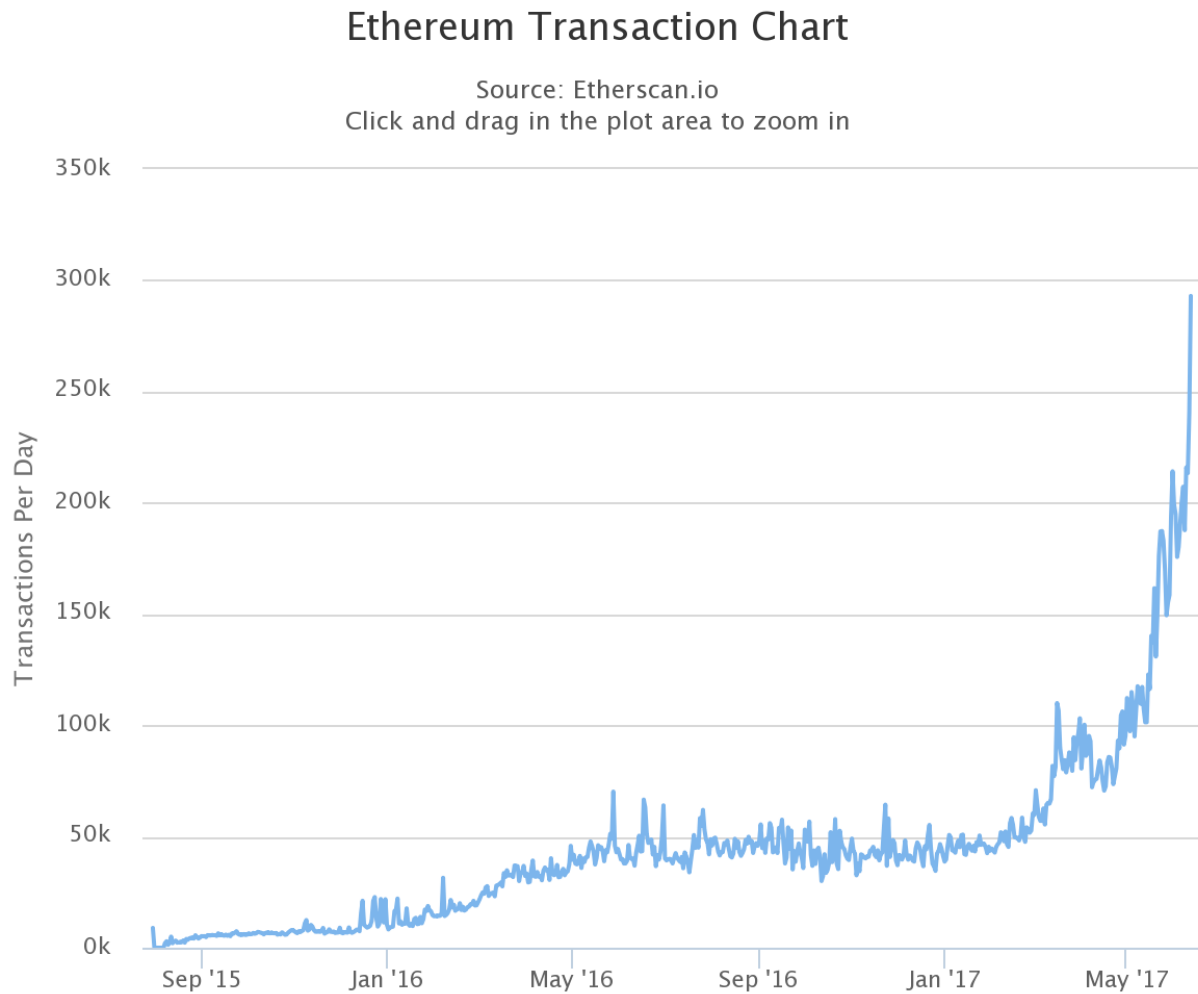[6] https://coinmarketcap.com/currencies/bitcoin/
[7] https://coinmarketcap.com/
[8] https://etherscan.io/
[9] https://blockchain.info/charts

Figure 3:

Ethereum Transaction Chart

Source: Etherscan.io
Click and drag in the plot area to zoom in

Figure 3:https://etherscan.io/chart/tx

Competitive Analysis

In order to determine how to gain a competitive advantage, we have analyzed multiple existing and upcoming Ethereum casino sites. Based on this analysis, Ethino will stand out from the competition as we are committed to:

1. **ERC20 Wagers and Payouts:** Ethino will be the first and only Ethereum casino to offer ERC20 wagers and payouts. This will open up our target market by billions of dollars. It is the major difference between our competitors and us, giving Ethino a clear competitive advantage. It is even possible to wager as well as win ENO tokens!

2. **Security:** Every major change will be audited by a trusted third party in order to ensure the bankroll and player funds are fully secured.

3. **Provably Fair/Random:** Initially, our RNG numbers will be provided through the proven and secure api Oraclize, which will reach out to wolfram for our seed. Later, we plan to introduce the latest and most secure RNG seed generator available named 'Ledger Proof' which is exclusively provided by Oraclize. This seed will be provably random. Due to the construction of our smart contract, we will be able to update the RNG seed if a more secure and random RNG seed becomes available. We are thoroughly testing ledger proof and ensuring if its promises of truly random and tamperproof seeds hold true. [10]

4. **UI/UX:** We have a dedicated team working on a visually appealing and modern UI design. We have seen the competition and believe the 1990's look of current Ethereum casinos just won't cut it in 2017. We plan to include a troll box in order to allow players to discuss strategies and create an Ethino community.

5. **Increasing Bankroll:** Ethino's bankroll will increase due to the 5% of retained earnings from all profits. This will not only allow the maximum wager amount to increase but also allow the token to appreciate in value as well as to fund the bankroll of future games we plan on developing.

6. **Variable House Edge:** Our war game consists of 2 independent wagers (War wager and tie wager) with different expected returns for the house. Ethino will offer a competitive house edge of 1.2358% on the war wager for the ROI concerned customers. As well as a 18.6495% house edge on the tie bet for when our customers are feeling lucky. This allows Ethino to appeal to both customers and investors.

7. **Multiple Games:** Ethino's goal is to offer multiple casino games in the future, our first being War. We plan on being one of the first true casino experiences on the Ethereum block chain.

8. **Development Team Token Lockup:** We will have a token lockup period of 2 years in which every 6 months 25% of our tokens are accessible. This shows our commitment to Ethino and to ensure our goals are aligned with all token holders.

9. **Voting Rights:** We aim to have voting rights proportional to all token holders. The goal is to move ahead with new game development through token holder input. Other major decisions for Ethino will also involve token holder input.

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[10] https://blog.oraclize.it/the-random-datasource-a-scalable-architecture-for-on-demand-untrusted-delivery-of-entropy-7dbae6536322?source=user_profile---------1-----------

10. **ERC20 dividend:** Not only have we revolutionized gambling with ERC20 tokens but we are also brining this feature to our investors. During dividend week token holders can request their share of profits in ETH, as well as any other ERC20 token we support including ENO tokens.

Random Number Generator Logic

Example set of 52 playing cards; 13 of each suit clubs, diamonds, hearts, and spades

Integer representation of card decks:

Assuming each deck has 52 cards, with integers ranging from 1-52 for representation. Cards are arranged based on suits and grouped by values (.... 2 of clubs, 2 of diamonds, 2 of hearts, 2 of spades, 3 of clubs, 3 of diamonds …)

Ex.

      1 = Ace of Clubs
      4 = Ace of Spades
      7 = 2 of Hearts
      20 = 5 of Spades

For a game involving 6 decks, we have integer index representations from 1-312 (values are taken out without replacements *). To find the value and suite of the card we can refer to the following equation:

($\lceil x \rceil$ is the ceiling function)

X % 4 => Suite

X % 52 => normalization basic 52 card deck for value retrieval (for multiple decks)

⌈normalized value / 4⌉ IFF normalized value > 4 => Card Value

Modulo [11] result suite look up (for four distinct suites):
1 - Clubs
2 - Diamonds
3 - Hearts
0 - Spades

We can imply the above information for each integer representation, example as follow:

Ex.

X = 20
X % 4 = 0 (spades)
X % 52 = 20 (normalized > 4)

⌈ 20 / 4 ⌉ = 5 (5)

20 represents 5 of spades

Our RNG seed will be from Wolfram through Oraclize. We plan to move to ledger proof when it is available from Oraclize which will greatly increase the speed of retrieving secure, provably fair, random number seeds. [12]

Wolfram Logic

Ethino will be using 6 decks * 52 cards each deck = 312 cards per hand.
The Wolfram function called is RandomSample[Range312],2] [13] which will grab 2 unique numbers from 1-312.

The examples are numbers 311 and 157 which Wolfram has returned.

X = 311
X % 4 = 3 (hearts)
X % 52 = 51 (normalized > 4)

⌈ 51 / 4 ⌉ = 13 (king)

311 represents king of hearts

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[11] https://en.wikipedia.org/wiki/Modulo_operation
[12] https://blog.oraclize.it/welcoming-our-brand-new-ledger-proof-649b9f098ccc
[13] https://reference.wolfram.com/language/ref/RandomSample.html

X = 157
X % 4 = 1 (clubs)
X % 52 = 1 (normalized < 4)
Card value = 1 (Ace)

157 represents ace of clubs

Our game smart contract makes a call to the Oraclize api [14] which reaches outside the Ethereum block chain to retrieve our Wolfram alpha RNG seed. This seed is used to determine the player and house's card value. The process of retrieving an RNG seed will occur for every new set of cards requested in our war card game.

Crowd funding Token Information

There will only ever be 20,000,000 ENO tokens. This includes when further casino games are released under Ethino in the future (ex: blackjack). This eliminates token dilution and will gradually increase the value of ENO tokens over time due to scarcity, new games added, earnings, and deflation through lost tokens. ENO token holders are also entitled to earnings of revenue and voting rights proportional to their total ENO holdings.

95% of the profit will be distributed to token holders and 5% added to the bankroll. This will occur through an automated distribution contract which will be developed in the months following the crowd fund. The contract will hold profits for a period of 1 week every 3 months. Profits will need to be claimed by token holders. Any amount not claimed will be permanently added back to the bankroll.

Bankroll Design

Upon launch of Ethino we will have soft launches with a smaller amount of bankroll funds. Once confident with the soft launch results, we will have all raised Eth funds in the bankroll.

We also have a few unique visions in mind with the 5% of profits being added to the bankroll:

A) Grow the War bankroll and split this bankroll across all games offered by Ethino
B) Grow the War bankroll initially, then switch the 5% of profits to growing a separate bankroll which will be used for our next game
C) Create a main cold wallet bankroll which feeds all of our games. The 5% profit feeds this cold wallet bankroll. Each game will work as a hot wallet with plenty of funds to handle numerous maximum bet wins. When the hot wallet reaches a certain percentage of initial funds, the cold wallet will top up the hot wallets. Repeated requests in a short time span for hot wallet top ups will be flagged and notify us for immediate investigation. This will

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[14] http://docs.oraclize.it/#ethereum

add an extra layer of security to Ethino and is the common approach used by exchanges to handle withdrawals

At this point in time, are strongly leaning towards option C due to the realized security benefits.

In the future when the bankroll increases excessively, we have a few ideas of what to do with the excess Ether:

1. One time buy back of ENO tokens, decreasing supply in effect increasing ENO token price. Adding new tokens to the development fund
2. One time buy back of ENO tokens and burn them, permanently decreasing supply and greatly increasing ENO token price
3. One time lump sum profit distribution equally to all token holders
4. Create a ENO token buy back wall (like Bancor) to provide a ENO token floor

Through input and consideration from our token holder's votes, we will decide on one of the presented options above or potentially other options at the appropriate time. Long term success of Ethino is our main priority; therefore, we will continually be analyzing the best approach to leverage the use of our growing bankroll.

Total Token Distribution

Future Game Development
12.5%

Bounty
2.5%

Development Team
25.0%

12.5%

2.5%

25.0%

60.0%

Traditional Crowd Fund
60.0%
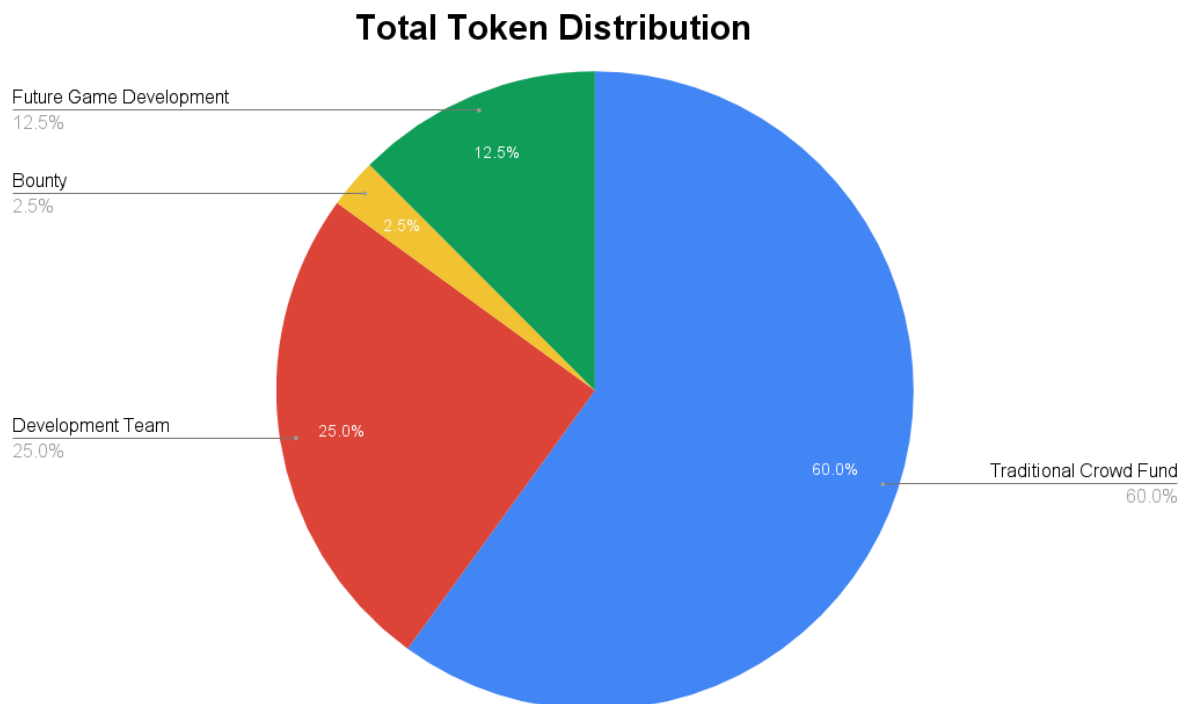
Total Token Distribution:

12,000,000 ENO tokens distributed under our traditional crowd fund
5,000,000 ENO tokens pre-allocated to the Ethino team
2,500,000 ENO tokens reserved for future game development and unforeseen expenses
Up to 500,000 ENO tokens reserved for the bounty program based on percentage of funds raised

After our 30 day ICO 50% of the remaining tokens will be burned and 50% kept by the team for development.

Total Supply: Only 20,000,000 ENO tokens will be created.

Total fund raising valuation of approximately 20 million USD.
We believe our valuation is very conservative considering the valuation of other casino Dapps. This will bring tremendous value to our investors in token appreciation and through profit sharing.

As of July 6th 2017, the valuation of our competitors on www.coinmarketcap.com is:

https://coinmarketcap.com/assets/funfair/   100 million
https://coinmarketcap.com/assets/vslice/   34 million
https://coinmarketcap.com/assets/etheroll/   36 million
https://coinmarketcap.com/assets/edgeless/ 58 million

Traditional Crowd Fund

Tokens will be ready for distribution in September 2017. Each bracket will last up to 7 days.

Total raised ETH hard cap: 56,666
Total Issued Tokens: 12,000,000
Maximum Length of token sale: 4 weeks

Bracket 1: Lasts up to 7 days: 1 ETH = 210 ENO
Bracket 2: Lasts up to 7 days: 1 ETH = 200 ENO
Bracket 3: Lasts up to 7 days: 1 ETH = 190 ENO
Bracket 4: Lasts up to 7 days: 1 ETH = 180 ENO

Traditional Token Sale
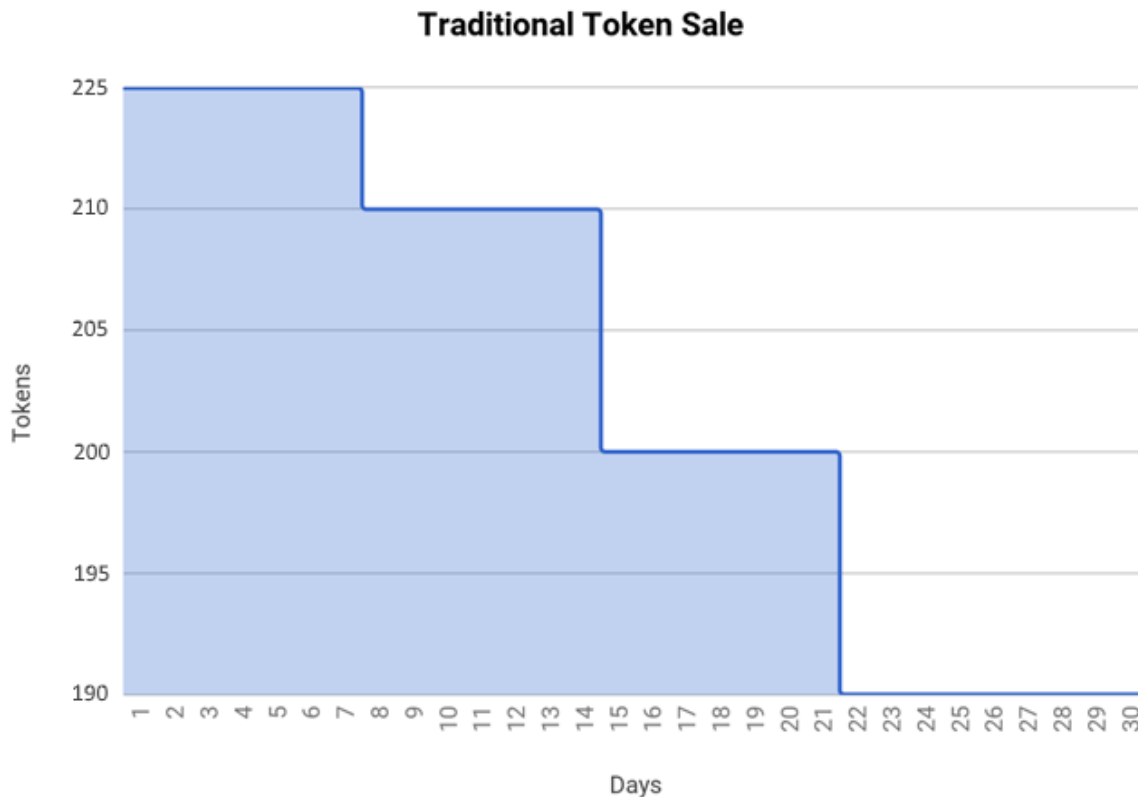
Future Game Development

This portion of funds will be held strictly for future game development with a 2-year lockup period. We aim to use the dividends earned from this to fuel expenses, such as hiring a support team, server costs, development changes etc. It will also allow Ethino to have the necessary means to raise more capital in the event further funds are required to develop, hire, and market our future games. This will be critical to Ethino's success as we do not have any further revenue streams to pay for ongoing operational costs. We plan on holding onto these tokens and will refrain from selling them off unless absolutely necessary. Selling these ENO tokens will dilute current ENO token holders which we will refrain from doing.

Development Team

A total of 5 million ENO tokens are reserved for the Development team. These ENO tokens will be handed out to the Ethino development team. Once again, we do not want to sell off these tokens and will only do so if absolutely necessary. (We will have a token lockup period of 2 years in which every 6 months 25% of our tokens are accessible) Our plan is to earn our income

through our allotted share of dividends from holding these tokens. This negates the need to sell them and keeps the circulating token supply small, increasing token value.

Token War

Ethino plans to raise funds using the first ever token distribution through gambling. We call this new token distribution method, Token War. After the traditional crowd fund period of Ethino, we will be using Token War to raise any remaining amount of ENO tokens. Through our Token Wars smart contract, we allow Ether wagers to be placed to win our ENO tokens. Each loss is added to the raised Ether capital and each win results in free tokens for the player. Further details will be announced closer to the end date of the traditional crowd fund.

Bounty

An extensive bounty program will be created for white paper translations, bug bounty, marketing bounty etc. More information will be posted on our blog at https://medium.com/@Ethino_Casino

Token holder benefits

Return on Investment:

95% of earnings will be held in escrow every 3 months for 1 week on all profit earned during that time period. Every token is entitled to an equal proportion of earnings based off of the total supply of ENO tokens. Earnings must be manually claimed. This is a preventative feature whereby lost ENO tokens will be unable to claim funds. An automatic approach would not distinguish between accessible and inaccessible ENO tokens. Any unclaimed funds will be added to the bankroll which will allow the house funds to gradually grow over time.

There will also be token value appreciation simply due to the 5% of retained earnings which will go back into the house bankroll and/or future game bank rolls. ENO token holders are investing in an Ethereum casino with future plans to develop more games.

Voting rights allow token holders to work together with the Ethino team on the direction of the casino. For example, a vote is held to determine which game the ENO token holders are most interested in being added to Ethino.

Ethino Contracts

We will be developing a few contracts in order to run our casino Dapp securely and automated on the Ethereum block chain. Each of these contracts will also be audited by an independent third party source to ensure bugs are discovered and contracts optimized.

Game Contract:

Our first game contract will be exclusively for our War game. We plan to have separate third party audited contracts for each game on Ethino. This will strengthen security by isolating each game to its own smart contract. Any changes to one game will not affect the other.

Erc20 Game Contract:

This contract will be the very first of its kind on Ethereum. It is a game changer, enabling our players to wager any ERC20 token and even request payouts in any ERC20 token. By leveraging Kyber Networks instant DEX we are able to offer this revolutionary experience to our players. It will expand our user base by billions of additional dollars which are currently locked up in ERC20 tokens. No other Ethereum casino currently offers or has plans to offer this feature.

Promotional Game Contracts:

We will have promotional game contracts which we plan to deploy on special events which enhance player returns. Ex: Our game contract payout price multiplier is 1.0, and we have an oracle which feeds us the price in USD. When our Promotional Game Contract detects 1000+ USD Ether price then the payout price multiplier is for example 1.03

Voting Contract:

A future voting contract will be created in order to communicate securely with our token holders on issues pertaining to the development of Ethino. Our current model is a voting contract to present ideas and receive feedback on proposals we plan to go through with. Or to even decide the next game Ethino should add. We will explore any governance Ethereum Dapp which can assist us, such as Aragon.

Dividend contract:

Our dividend contract will be an automated approach whereby all ETH profits from the previous 3 months will be held in a reserve for token holders to claim. The contract will operate similarly to dividend paying stocks whereby a year is divided into 4 equal quarters. Every 3 months, 95% of the profit will be sent and stored in our dividend contract and held for 1 week to be claimed. Any unclaimed profit will be added to the bankroll. We will also be implementing the ability for our token holders to request their dividend payout in any ERC20 token. We will once again be leveraging the Kyber Network in order to provide this unique feature to our token holders.

Token War Contract:

This contract will be created in the event all ENO tokens are not sold within the 30 day Traditional crowd fund. It enables users to wager Ether for ENO tokens. Winners get free ENO tokens and their ETH returned. Losers have their ETH added to the contribution pool and will not be given any ENO tokens. This contract would be the first of its kind on Ethereum.

UI/UX Design

Troll Box: This will allow players to communicate and discuss lucky wins and strategies they may have. Support will also be provided through this chat window.

Statistics: Total wagers and total winnings will be displayed at the top of the website.

Leaderboard: This exclusive page is for our lucky players with the largest wins in War.

UI Design: Our UI is currently highly polished and visually appealing. We are launching with a go-live ready UI, as it is necessary to capture and retain players.

Majoolr Contract Security and Development

We have partnered with trusted security experts Majoolr for current and future contract development and auditing. Each of Ethino's contracts will be extensively tested in the Ethereum test net as well as thoroughly inspected by Majoolr. Our highest priority lies in the security of these contracts. Additionally, every major change to existing smart contracts will be audited in order to ensure no new bugs are reintroduced. Any time necessary to ensure our contracts are bug free will be taken by the Ethino team to ensure funds are safely secured.

Majoolr

Ultra Secure Ethereum Contracts

Executive Summary

The Ethereum network is poised to become the single most revolutionary technology since the modern internet was introduced in the 1990's. In 2017, the world has seen a surge of interest in distributed ledgers which began with the launch of the Bitcoin network in 2009. Ethereum's ability to build on Bitcoin concepts with a Turing-complete computing machine inside of a blockchain network has opened up a myriad of opportunities.

The countless opportunities mixed with the surge in popularity have led to hundreds of millions of dollars in resources being directed at a variety of individual projects aiming to leverage Ethereum technology. This behaviour provides tangible proof of both interest and market potential for the system, however, each project within the network has been left to manually handle the most basic of processes, leaving overall gaps in security, usability, and consistent standards.

Recognizing this opportunity, Majoolr aims to build systems that close these security gaps and help facilitate mainstream adoption.

Problem Overview

The majority of smart contracts are deployed in a custom, fragmented fashion. For even basic functionality such as math operations, token contracts, or array iterations, every development team must either, write their own source code, copy/paste code from a variety of sources, or store code files from open repositories and deploy them. This manual handling and code deployment leaves unnecessary security gaps at the very beginning of every Ethereum development project and the problem is non-trivial.

The Ethereum ecosystem is now responsible for holding and transferring assets worth billions of dollars. Majoolr aims to solve this problem starting with open source.

Mission Statement

"Our mission is to build secure, dependable, user-centric systems for Ethereum blockchains."

Majoolr will be at the center of global distributed ledger adoption as we bring security, standards, and confidence to the many layers that make up the blockchain experience. Our system designs enforce methodologies such as modular, reusable, open source code packages, pre-deployed on the network, as well as robust unit and integration testing, clear documentation, and fluid communication amongst developers and between developers and clients. Majoolr open source code libraries are the starting point as we form the foundation for any development team to build on. Our libraries provide these teams the confidence that any base computing functionality will perform as expected and without glaring security gaps.

Use Case

Majoolr currently has 12 deployed libraries handling four areas of logic:

- ⑩ Math Operations
- ⑩ Array handling
- ⑩ Standard Tokens
- ⑩ Multisig Wallets

These libraries are deployed on all three major Ethereum networks including Rinkeby, Ropsten, and Mainnet. The open source repository located at https://www.github.com/Majoolr also contains all documentation to incorporate our libraries throughout the entire development workflow for any distributed application from compilation to testing to deployment. These code bases have been thoroughly tested and incorporated in live smart contracts and the higher level libraries, such as those used for tokens and wallets, also leverage the lower level library deployments.

More importantly, since we have focused on deployed library contracts, development teams using them do not have to touch this code base, they merely link to the code already live on the chosen network. This layering of tested, documented, and deployed immutable source code offers an unmatched level of security for contracts that use them. Development teams are left to focus on the security of their custom code built on top these libraries.

The Majoolr team will continue to expand its efforts with improving security on all Ethereum networks. This expansion will include additional open source library code to handle a variety of common logic operations, standardized contracts, and user systems that leverage tested code bases. Our hope is to provide a substantial contribution to the future global economy in distributed systems.

Road Map

August- September 2017
        Crowd fund launch

September - October 2017
        Official alpha launch on test net
        Third party security audit on game contract
        Develop Token War contract (Only if required)
        Third party security audit on Token War contract (Only if required)

October -November 2017
        Live Soft launch of Ethino for ETH to ETH wagering and payouts only

December 2017-March 2018
        Complete ERC20 wagering/payout development
        Security audit on ERC20 smart contract
        ERC20 wagering/payout soft launch

March 2018
        Full launch of complete bankroll (tentative)

April-June 2018
        Develop dividend smart contract
        Security audit on dividend smart contract
        Go live with dividend contract after security audits passed
        Development on new casino game begins
        New game official alpha launch on test net
        Third party security audit on game contract

June-September 2018
        Develop new games for the Ethino platform
        Security audit for new games smart contracts

October 2018
        Soft launch of new games

December 2018
        Full launch of new games using full bankroll

January 2019
        Create voting smart contract / use Aragon or other governance platform

Priorities:

Upon availability we plan to implement the following:

Payment Channels: Raiden implementation to greatly reduce bet processing times

Update RNG Seed: Ledger proof implementation to ensure a truly random RNG seed is generated

Funding Breakdown

Funding Breakdown

Marketing 5.0%
Contractors 5.0%
Legal and Accounting 5.0%
Unforseen Expenses/Exchanges funding 5.0%
Employees 10.0%
House Bankroll 70.0%
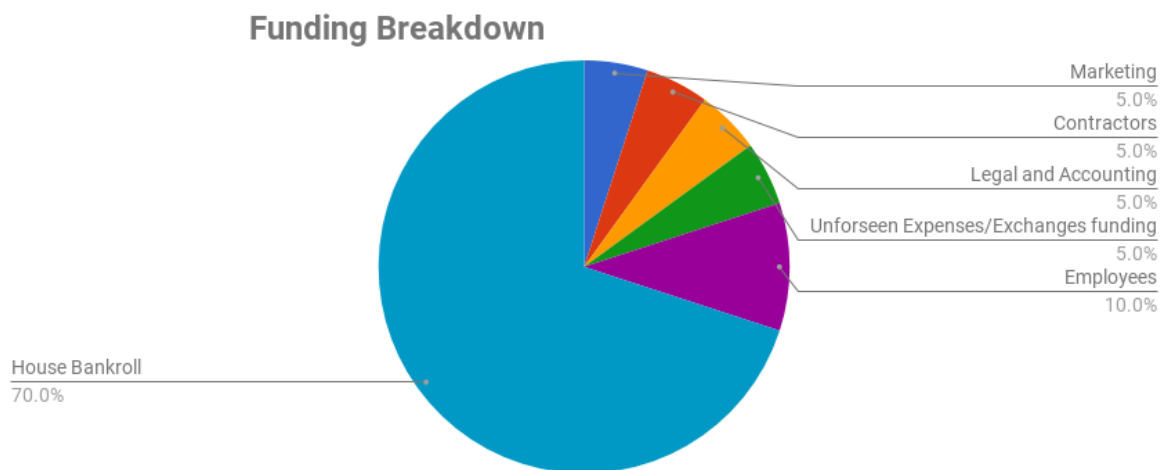
House Bankroll

We will dedicate 70% of the funds raised to the bank roll. This will allow for larger bets, bigger wins and most of all higher dividend payouts to token holders.

Marketing

Our target market is crypto holders with an emphasis on Ethereum holders. Banners and social media bounties are just two examples. Specifics include: coinmarketcap banners, Bitcoin talk, twitter, Reddit bounties etc.

Contractors

This 5% allotment will be used to hire 1 more person to assist with development/support. As Ethino ramps up we will look into using the development fund dividends to support more contractors.

Legal and accounting

We do not want to risk ever being shut down for any reason, and believe seeking legal guidance as well as purchasing a proper gambling license will allow Ethino to grow worry free.

Unforeseen Expenses/Exchanges funding

Any expenses which abruptly come up and require immediate attention will be funded using this pool of funds. We will also use these funds to list Ethino ENO tokens on as many exchanges as we can. Listing fees would be covered by this pool.

Employees

In order to continue development of the casino Dapp, this allocation of funds will go towards the Ethino team members.

ERC20/ETH, ETH/ERC20 or ERC20/ERC20 Wagering and Payouts

ERC20/ETH or ETH/ERC20 Wagering: Ethino is looking to leverage the Kyber Network or 0x in order to offer ERC20 token wagering and payouts. When a player places a wager we will provide an interface with Kyber Network showing ERC20 token conversion rates with the token they wagered. (Bancor smart token contracts, as well as other alternatives may also be explored)

Below are examples of Ethino using Kyber Network or 0x to perform ERC20 wagers and/or payouts.

Terms:

Wager: player bet amount
Payout: Amount paid from Ethino Bankroll
Kyber Network: Instant decentralized exchange.
https://kyber.network/assets/KyberNetworkWhitepaper.pdf
0x: Decentralized open source exchange protocol.
https://github.com/0xProject/whitepaper/blob/master/0x_white_paper.pdf

Kyber Network

The Kyber network is a very appealing approach to ERC20 wagering and payouts. Our house ETH pool or the player's wager can easily be converted into the requested token through the use of Kyber's API.

The commands below can be found within Kyber's Whitepaper:
https://kyber.network/assets/KyberNetworkWhitepaper.pdf

> "**2.4.1.** User API User API can be called by any Ethereum account, including normal account and contract ones.
>
> **Transfer(amount, source tokens, destination token name, destination address)**
> Transfer function converts amount of source tokens (token A) to destination tokens (token B) and sends type B tokens to destination address. For example, users can call Transfer(100, "DGD", "Melon", "0xb794f5ea0ba39494ce839613fffba74279579268") to convert 100 DigixDao tokens to Melonport tokens and transfer all converted Melonport tokens to "0xb794f5ea0ba39494ce839613fffba74279579268".
>
> **GetExchangeRate(token A, token B)**
> Returns the conversion rate between token A and token B. In the future we can support different exchange rates for different trade volumes."

Scenario 1:

ETH wager to ETH payout

This is the standard and most common use case. The player wagers ETH and requests ETH payout. No special functionality required for such a scenario.

Scenario 2:

User wagers and loses 10 GNT in our casino war game, which triggers our smart contract to call the command **Transfer(10,GNT,ETH,ethinowallet)** from Kyber's api.

The GNT tokens are converted into ETH and sent to our game smart contract which holds the house's pool of ETH funds.

Scenario 3:

User wagers 10 GNT and wins in our casino war card game. They select ETH as their payout. Our smart contract calls **GetExchangeRate(GNT,ETH)** (Example: rate returns 0.00087930 x 10 GNT = 0.0087930 ETH)

The player is paid 0.0087930 ETH from our house ETH pool for their win.

Scenario 4:

User wagers 10 GNT and wins in our casino war card game. They select REP as their payout. Our smart contract calls Kyber with **GetExchangeRate(GNT,REP)** (Example: rate returns 0.1 x 10 GNT = 1 REP) Our smart contract then calls **Transfer(1,REP,ETH,playerwallet)**

GNT wager is converted into REP which then converts house ETH into that amount of REP and is paid out to the player.

Scenario 5:

User wagers 10 GNT and wins in our casino war card game. They select GNT as their payout. Our smart contract calls Kyber with **GetExchangeRate(GNT,ETH)** (Example: rate returns 0.00087930 x 10 GNT = 0.0087930 ETH) Our smart contract then calls **Transfer(0.0087930,ETH,GNT,playerwallet)**

Kyber Logic

Ethino Game Smart Contract

Player

—Wager and payout selection→

Player Win or Lose

Currency Logic

If Wager = ETH and Payout = ETH then continue

else ERC20 Conversion

ERC20 Conversion

If Wager = ETH then conversion = ETH/ERC20
else if Wager = ERC20 and Payout = ETH then conversion = ERC20/ETH
else conversion = ERC20/ERC20

operations(Call Kyber Order book)

ETH Win Payout

Win/Lose Logic

If player = WIN and 0x quote = false then Payout Player

Else if player = WIN and 0x quote = true then Payout Player based on 0x quote ratio

Else keep ETH in bankroll

Kyber Quote

ETH/ERC20 converter

Kyber Order Book Logic

If player = WIN and payout = ETH then grab quote and pay Player ETH from bankroll accordingly

else if player = WIN and payout = ERC20 then convert required bankroll ETH according to player payout and payout player

else if player = LOSE and Wager =ETH then send ETH to bankroll

else if player = LOSE and Wager = ERC20 then sell ERC20 for ETH and send ETH to bankroll

Grab quote or sell ERC20 or buy ERC20

Ethino Bankroll

Send ETH to Bankroll

Kyber Order book

ERC20 Win Payout

One example would be the wagering of GNT tokens to win ETH. If the player wagers 10 GNT, the Ethino Game Smart Contract will reach out to the 0x order book in order to determine what the correct ETH payout should be. This can be captured by determining the GNT/ETH ratio of a 10 GNT market sell order to the 0x DEX order book.

Sample 0x DEX order book

SUM	TOTAL ETH	SIZE (GNT)	BID (ETH)
0.0019	0.0019	2	0.00095
0.00378	0.00188	2	0.00094
0.00564	0.00186	2	0.00093
0.00748	0.00184	2	0.00092
0.00839	0.00091	1	0.00091
0.00929	0.0009	1	0.0009

In the event of a Player win, Ethino will request a quote for a 10 GNT/ETH market sell order from 0x DEX order book. The resulting ETH payout from Ethino bankroll is 0.00929 ETH.

In the event of a Player loss, Ethino will market sell 10 GNT/ETH from the 0x DEX order book. The resulting 0.00929 ETH will be added to Ethino's bankroll.

Formula:
$0.00929=(0.00095*(2/10))+(0.00094*(2/10))+(0.00093**(2/10))+(0.00092**(2/10))+(0.00091**(1/10))+(0.0009**(1/10))$

Scenario 3:

0.00929 ETH wager to GNT payout

This is the reverse of Scenario 2. Ethino game smart contract would reach out to the 0x DEX order book in order to determine the correct conversion for 0.00929 ETH/GNT market buy order.

Sample 0x DEX order book

SUM	TOTAL ETH	SIZE (GNT)	ASK (ETH)
0.0019	0.0019	2	0.00095
0.00378	0.00188	2	0.00094
0.00564	0.00186	2	0.00093
0.00748	0.00184	2	0.00092
0.00839	0.00091	1	0.00091
0.00929	0.0009	1	0.0009

In the event of a Player win, Ethino will market sell 0.00929 ETH/GNT on the 0x DEX order book from its bankroll. The resulting GNT payout from Ethino bankroll is 10 GNT.

In the event of a Player loss, Ethino will add the 0.00929 ETH wager to its bankroll.

Scenario 4:

10 GNT wager to GNT payout

In this scenario the user is wagering 10 GNT and requesting a 10 GNT payout. The game smart contract will reach out to 0x to determine how much house ETH to sell for10 GNT.

Sample 0x DEX order book

SUM	TOTAL ETH	SIZE (GNT)	BID (ETH)
0.0019	0.0019	2	0.00095
0.00378	0.00188	2	0.00094
0.00564	0.00186	2	0.00093
0.00748	0.00184	2	0.00092
0.00839	0.00091	1	0.00091
0.00929	0.0009	1	0.0009

In the event of a Player win, Ethino will market sell 0.00929 ETH/GNT on the 0x DEX order book from its bankroll. The resulting GNT payout from Ethino bankroll is 10 GNT.

In the event of a Player loss, Ethino will market sell the 10 GNT wager and add 0.00929 ETH to its bankroll.

0x Logic
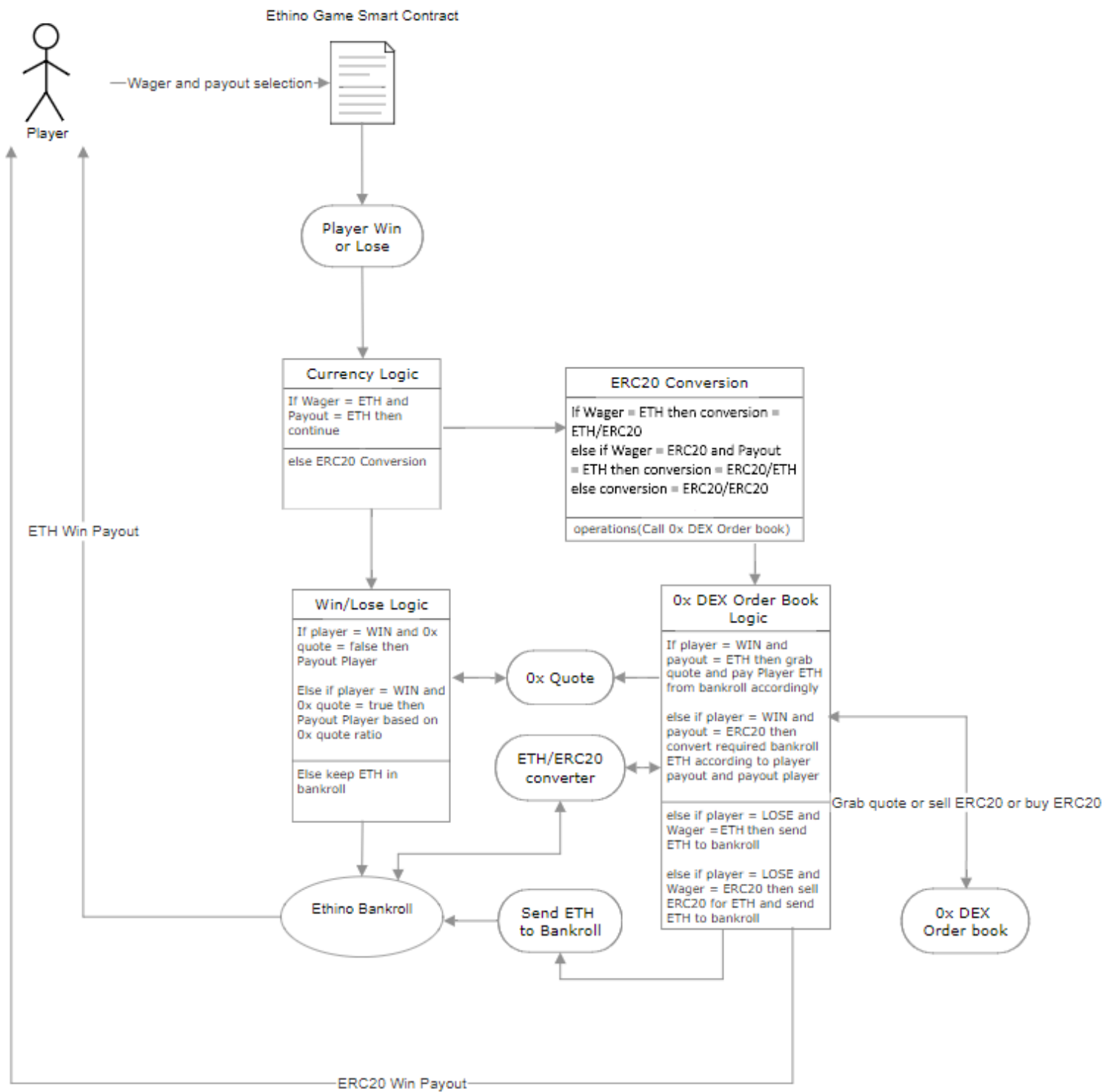
Risks

There are numerous risks running a casino on the Ethereum network, some include:
Ethereum unexpectedly loses all value
ERC20 tokens are hacked and funds lost
Kyber is hacked and funds lost
Ethino is hacked and funds lost
Smart contract behave unpredictably and cause losses

Please be aware of the risks above including all other apparent risks associated with such a monumental innovation such as Ethereum and the block chain. We will not be held responsible in the event of any losses.

Our Commitment

Our end goal is to one day have Ethino run fully decentralized with zero centralized input. We imagine an experience where all actions are dictated by smart contracts. Unfortunately at this time Ethereum is still being developed and changing rapidly. We therefore need to be vigilant and have more control than we'd like during the initial stages of Ethino.