Ethan Manilow

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EDUCATION

Ph.D. in Computer Science and Communication

Northwestern University, Evanston, IL Technology and Social Behavior Program

Advisor: Bryan Pardo

2015 - Present

B.S. Physics

B.F.A. Jazz Studies (Guitar)

University of Michigan, Ann Arbor, MI. May 2013 University Honors (Winter 2008, Winter 2009, Fall 2011) 2008-2013

RESEARCH INTERESTS audio source separation, music information retrieval, machine learning, human-computer interaction, creativity support tools, digital musical instruments

RESEARCH EXPERIENCE

Graduate Researcher

2015 - Present

Interactive Audio Lab P.I.: Bryan Pardo

EECS Department, Northwestern University, Evanston, IL.

Research Consultant (Remote)

May 2019 - Present

Speech and Audio Group

Mentors: Jonathan LeRoux and Gordon Wichern

Mitsubishi Electric Research Lab (MERL), Cambridge, MA.

Research Intern

Sept 2018 - April 2019

Speech and Audio Group

Mentors: Jonathan LeRoux and Gordon Wichern

Mitsubishi Electric Research Lab (MERL), Cambridge, MA.

Research Assistant

2011 - 2013

ATLAS Group, Large Hadron Collider (LHC), CERN

P.I.: Daniel Levin

Physics Department, University of Michigan, Ann Arbor, MI.

Research Assistant

Summer 2012

Mechanosynthesis Group

P.I.: John Hart

Deptartment of Mechanical Engineering, University of Michigan,

Ann Arbor, MI.

Professional Experience

Software Engineer

National Instruments

2013 - 2015

- On LabVIEW's compiler team fixing bugs and creating new features (C++, and C#), the most substantial of which was a feature for referencing external code.
- Full stack web developer for internal webapp that tracked user crash data.

Professional Freelance Musician

Guitar, Bass

2008 - Present

- Professional guitarist performing around U.S. and Mexico.
- Played in pit orchestras, jazz combos, rock groups, and with dance ensembles.
- Studio and live settings. Composed music for short films.

Honors

Segal Design Cluster Fellowship

Northwestern University

Winter 2017

Merit-Based Travel Grant

WASPAA

Oct 2017

REFEREED CONFERENCE PROCEEDINGS Ethan Manilow, Prem Seetharaman, Bryan Pardo. Simultaneous Separation and Transcription of Mixtures with Multiple Polyphonic and Percussive Instruments. In Proceedings of IEEE International Conference on Acoustics, Speech and Signal Processing (ICASSP) (2020). (Forthcoming)

https://interactiveaudiolab.github.io/demos/cerberus

Ethan Manilow, Gordon Wichern, Prem Seetharaman, Jonathan Le Roux. Cutting Music Source Separation Some Slakh: A Dataset to Study the Impact of Training Data Quality and Quantity. In *Proceedings of the IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA)*, 2019. www.slakh.com

Gordon Wichern, Joe Antognini, Michael Flynn, Licheng Richard Zhu, Emmett Mc-Quinn, Dwight Crow, **Ethan Manilow**, Jonathan Le Roux. WHAM!: Extending Speech Separation to Noisy Environments. In *Proceedings of the 20th Annual Conference of the International Speech Communication Association (InterSpeech)*, 2019. http://wham.whisper.ai/

Ethan Manilow, Prem Seetharaman, and Bryan Pardo. The Northwestern University Source Separation Library. In *Proceedings of the International Society of Music Information Retrieval (ISMIR)*, 2018.

https://interactiveaudiolab.github.io/demos/nussl.html

Ethan Manilow*, Prem Seetharaman*, Fatemeh Pishdadian*, and Bryan Pardo. Predicting Algorithm Efficacy for Adaptive Multi-Cue Source Separation. In *Proceedings of the IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA)*, 2017. (*Authors contributed equally.) Merit-based Travel Grant Recipient https://interactiveaudiolab.github.io/demos/multicue.html

Ethan Manilow and Bryan Pardo. Leveraging Repetition to Do Audio Imputation. In *Proceedings of the IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WASPAA)*, 2017.

JOURNAL PUBLICATIONS

N. Amram, et al. (ATLAS Group). Streamlined Calibrations of the ATLAS Precision Muon Chambers for Initial LHC Running. In *Nuclear Instruments and Methods in Physics Research Section A*, April 2012.

UNREFEREED PRESENTATIONS

Cutting Music Source Separation Some Slakh: A Dataset to Study the Impact of Training Data Quality and Quantity. Speech and Audio in the Northeast (SANE), New York, NY. October 24, 2019 (Poster)

Libraries and Datasets to Power the Next Generation of Source Separation Research, *Midwest Music and Audio Day (MMAD)*, Bloomington, IN. June 17, 2019. (Talk)

The Northwestern University Source Separation Library, Speech and Audio in the Northeast (SANE), Google, Cambridge, MA. October 18, 2018. (Poster)

WUT? A New Interface for Interactive Audio Source Separation, *Human Computer Interaction Consortium (HCIC)*, Pajaro Dunes, Watsonville, CA. June 24 - June 28, 2018. (Poster)

Leveraging Repetition to Do Audio Imputation, Speech and Audio in the Northeast (SANE), Google, New York, NY. October 19, 2017. (Poster)

nussl: A Flexible Python Audio Source Separation Library, *Midwest Music and Audio Day (MMAD)*. Evanston, IL. June 23, 2017. (Talk)

Projects

nussl 2015 - Present

Lead developer of the Northwestern University Source Separation Library (nussl), which is a flexible, object-oriented python audio source separation library containing implementations of common source separation algorithms as well as an easy-to-use framework for prototyping and adding new algorithms. 200+ stargazers on Github. www.github.com/interactiveaudiolab/nussl

Web Unmixing Toolbox

2017 - 2018

Lead developer of the Web Unmixing Toolbox (WUT). WUT is a web-based interactive machine learning platform for audio source separation that incorporates user feedback to enhance the effectiveness of the separation algorithm for the user's goal. www.github.com/interactiveaudiolab/WUT

LabVIEW Hack Computer Simulation

2014

A functional computer simulation built using only primitive NAND gates all in Lab-VIEW. Implemented: All primitive and compound logic gates, ALU, registers, clock, and RAM. (LabVIEW)

Audio Visualization for Senior Recital

2013

A full screen program that displays a representation of a live audio stream, and a randomly chosen video. (C++, OpenFrameworks)

Computational Physics Algorithms

2013

An implementation of a number of historical mathematical and physical algorithms. Originally from Mark Newman's Computational Physics course, Winter 2013. (Python)

SampSyn 2012

A Mac OSX real-time, granular music synthesizer that creates output based on MIDI input and a user specified audio file. Presented at AES Conference, San Francisco 2012. (Cocoa, Objective-C, C++) github.com/ethman/SampSyn

Service Board Member 2018 - Present

Northwestern University Computer Science PhD Advisory Counsel (CSPAC)

Conference Reviewer 2017, 2019

IEEE Workshop on Applications of Signal Processing to Audio and Acoustics (WAS-PAA)

Conference Reviewer

2017 - 2019

IEEE International Conference on Acoustics, Speech, and Signal Processing (ICASSP)

Reviewer 2018

IEEE Signal Processing Magazine

Conference Reviewer 2018

European Signal Processing Conference (EUSIPCO)

Conference Reviewer 2018

ACM International conference on Tangible, Embedded and Embodied Interaction (TEI)

Organizing Staff 2017

Midwest Music and Audio Day (MMAD), Evanston, IL

Student Volunteer 2012

New Interfaces for Musical Expression (NIME), Ann Arbor, MI

TEACHING Teaching Assistant

EXPERIENCE Machine Learning, EECS 349 Spring 2019

Northwestern University

Course Designer and Teaching Assistant

Digital Luthier, EECS 397/SAI 402 Spring 2018

Course Evaluations: Mean 5.67/6.00, Median 6.00/6.00

Article/Video: http://bitly.com/2A9jprL

Northwestern University

Teaching Assistant

Machine Learning, EECS 349 Fall 2016

Course Evaluations: Mean 5.07/6.00, Median 5.00/6.00

Northwestern University

SELECTED COURSEWORK

- Theories and Practices of HCI, NU, Darren Gergle
- Deep Learning, NU, Bryan Pardo
- Machine Learning, NU, Bryan Pardo
- Digital Signal Processing, NU, Thrasos Pappas
- Human Perception and Electronic Media, NU, Thrasos Pappas
- Digital Sound Synthesis, UM Georg Essl
- Mobile Phone Ensemble, UM Georg Essl
- Mathematical and Scientific Perspectives on Music Theory, UM, R. Satyendra
- \bullet Computational Physics, UM, $Mark\ Newman$

RECORDINGS

The Voluptuous Neighbors Apr 2015

Technicolor EP — Lead Guitar

https://thevoluptuousneighbors.bandcamp.com/album/technicolor

Lou Breed Feb 2013

Stoned Out Two: Morning of the Way to Love — Guitar

https://loubreed.bandcamp.com/album/stoned-out-two-morning-of-the-way-to-love

Senior Recital Feb 2013

http://ethanmanilow.bandcamp.com/

AAURAL II July 2012

Composer — http://grlmtn.com/album/aaural-ii

As a Performer

Michigan Mobile Phone Ensemble

Apr 2013

Designed and implemented three iPhone instruments with urMus API by Georg Essl. Composed and performed one piece for each instrument. (lua)

Senior Recital Feb 2013

In partial fufillment of a BFA in Jazz Studies. With a live, custom computer visualization and bassist Joe Fee.

Dance Related Arts

Dec 2011

Composed, performed, and danced. A multimedia dance piece inspired by documentary Man on Wire. http://youtu.be/5biW_YI8CH4

Puerta Vallarta Jazz Festival

Feb 2010

Guitar player for the Downbeat-award winning high school vocal jazz group Take One.

OTHER NOTABLE PERFORMANCES

SXSW Showcase (TNM Theater) with VNeighbs, Guitar	Mar 2015
University of Michigan Jazz Lab Band, Guitar	Dec 2012
University of Michigan Jazz Lab Band, Guitar	Mar 2012
Junior Recital, Guitar	Mar 2011
Dancing Americas, chor. Diane MacIntyre, Guitar	Jan 2011

MUSICALS

Rent, Dr. Horrible's Sing Along Blog, Bye Bye Birdie, Altar Boyz, University of Michigan CRLT Players, Gibson Fleck

SKILLS

Programming Languages (and Frameworks): Python (Numpy, Scipy, Scikit Learn, Keras, PyTorch, Flask, Django, Chainer), JavaScript (JQuery), C#, C++, LabVIEW, MATLAB, Objective-C, PHP, IATEX, PostgreSQL, Lua, ChuCK, Max/MSP, PureData. Software: Apple Logic Pro, Adobe Creative Suite, PyCharm, Docker, WebStorm, Emacs, Xcode, Visual Studio, Perforce, Raspberry Pi, Arduino, Git, vim, redis, nginx.