Centenary Scouting Report

- Stats refer to all available games in video archive
    - The two archived games were from their doubleheader against the University of the Ozarks on Saturday, February 11th

Velocity estimate calculation information:
- Velocity = Distance / Time
- Time = Frames (found using Tracker Video Analysis software) / Frame Rate (fps)
- Distance = 60 ft. 6 in.
- Conversion rate (ft per second to mph) = 0.6818
- Frame rate of video is 60 frames per second
- "Frames" used in the "Time" calculation is the average for 5 different pitches of the amount of frames it took for the pitch to reach home plate from the hand

PITCHERS

Jacob Bareswill #42 (LHP):

Notes:
- Fastball-changeup combo, standard wind up with over the top left-hand delivery
- Works extremely fast: rhythm and tempo important to his strike throwing ability
- Overall control issues
- Has a third and likely fourth pitch which look like a curveball and slider but I could not pinpoint the exact movement of those pitches due to the zoomed out film
- Ozarks jumped on the first pitch for almost every one of their hits on him

Fastball velocity estimate:
- Time = 28.9 frames / (60 frames per second) = 0.482 seconds
- Velocity = 60.5 ft / 0.482 seconds = 125.52 ft per second
- Conversion = 125.52 * 0.6818 = 85.6 mph

Changeup velocity estimate:
- Time = 30.7 frames / (60 frames per second) = 0.512 seconds
- Velocity = 60.5 ft / 0.512 seconds = 118.16 ft per second
- Conversion = 118.16 * 0.6818 = 80.6 mph

Pitch count: 52
- Fastball count: 27   Offspeed count: 25

First pitch tendencies:
- Batters faced: 18
- Strike percentage: 77.8%
- Fastball usage: 66.7%   Offspeed usage: 33.3%

Pickoffs (Successes / Attempts): 0/1

Christian Diaz #18 (RHP):

Notes:
- Compact wind up, short leg kick, over the top delivery
- Mixes it up nicely, is definitely very confident in his offspeed stuff, but seemingly relies heavily on fastballs towards the bottom of the lineup
- Frisbee slider that isn't wipeout, but runs away from righties effectively
- Solid fastball, goes to the high 4-seam to finish batters off, several K's with it
- Mixes up his moves, A move could be dangerous

Fastball velocity estimate:
- Time = 28.2 frames / (60 frames per second) = 0.47 seconds
- Velocity = 60.5 ft / 0.470 seconds = 128.72 ft per second
- Conversion = 128.72 * 0.6818 = 87.8 mph

Slider velocity estimate:
- Time = 30.3 frames / (60 frames per second) = 0.505 seconds
- Velocity = 60.5 ft / 0.505 seconds = 119.80 ft per second
- Conversion = 119.80 * 0.6818 = 81.7 mph

Pitch count: 49
- Fastball count: 27
- Offspeed count: 22

First pitch tendencies:
- Batters faced: 15
- Strike percentage: 53.3%
- Fastball usage: 46.7%
- Offspeed usage: 53.3%

Pickoff attempts (Successes / Attempts): 0/6

Cade Josting #10 (LHP):

Notes:
- Over the top left-hand delivery
- Fastball-changeup dominant, throws a looping curve decently often as well
- His curveball is empirically quite bad, the pitch got shelled and he also seemed to not have very much command over it at all
- Solid fastball, throws it first pitch almost every time, noticeable armside run
- Standard lefty move, he balked once and threw the ball away once while trying to throw over to first, seemed to be slightly flustered in this department
- Works extremely slow, very methodical, being aggressive on the bases forcing him to speed up and over think would be effective

Fastball velocity estimate:
- Time = 28.5 frames / (60 frames per second) = 0.475 seconds
- Velocity = 60.5 ft / 0.475 seconds = 127.37 ft per second
- Conversion = 127.37 * 0.6818 = 86.8 mph

Changeup velocity estimate:
- Time = 30.4 frames / (60 frames per second) = 0.507 seconds
- Velocity = 60.5 ft / 0.507 seconds = 119.33 ft per second
- Conversion = 119.33 * 0.6818 = 81.4 mph

Curveball velocity estimate:
- Time = 31.7 frames / (60 frames per second) = 0.528 seconds
- Velocity = 60.5 ft / 0.528 seconds = 114.58 ft per second
- Conversion = 114.58 * 0.6818 = 78.1 mph

Pitch count: 69
- Fastball count: 45
- Offspeed count: 24

First pitch tendencies:
- Batters faced: 21
- Strike percentage: 61.9%
- Fastball usage: 81.0%
- Offspeed usage: 19.0%

Pickoff attempts (Successes / Attempts): 0/6

Parker Primeaux #9 (RHP):

Notes:
- Quick, jerky three-quarter delivery, he almost short arms the ball
- Classic relief prototype, one-two punch with fastball-slider
- His fastball seems to get up on hitters very quickly, it is quite good
- Simple formula using his slider to get chases and throw hitters' balance off
- Most refined pitcher of these four and will definitely be dangerous in the setup or closing position
- Small sample size, but definitely a significant bullpen asset

Fastball velocity estimate:
- Time = 28 frames / (60 frames per second) = 0.467 seconds
- Velocity = 60.5 ft / 0.467 seconds = 129.55 ft per second
- Conversion = 129.55 * 0.6818 = 88.3 mph

Slider velocity estimate:
- Time = 30 frames / (60 frames per second) = 0.5 seconds
- Velocity = 60.5 ft / 0.5 seconds = 121 ft per second
- Conversion = 121 * 0.6818 = 82.5 mph

Pitch count: 29
- Fastball count: 17
- Offspeed count: 12

First pitch tendencies:
- Batters faced: 5
- Strike percentage: 60.0%
- Fastball usage: 60.0%
- Offspeed usage: 30.0%

Pickoff attempts (Successes / Attempts): 0/1

LINEUP (% are proportions of the pitches available on archive)
- Only included players with a decent sample size

Gary Hewitt #21 (OF):

Notes:
- Really good leadoff hitter, can tell he's experienced and one of their best players
- Very good eye, knows how to work counts, makes contact frequently
- Not much pop, but very fast and aggressive base runner
- Sacrifice bunted almost every time there was a runner on first
- I can see him bunting to get on as well if the situation allows

At Bats on film: 8   Pitches: 24   First pitch swing %: 20%

Chase %: 4.2%   Looking Strike %: 20.8%   Sac bunts: 2

Carson Livesay #27 (OF):

Notes:
- Also a composed, selective hitter
- Not as dynamic as Hewitt in terms of game changing qualities
- More balanced hitter at the plate though, has more pop

At Bats on film: 8   Pitches: 35   First pitch swing %: 12.5%

Chase %: 8.6%   Looking strike %: 20.0%   Sac bunts: 1

Jobee Boone #2 (MIF):

Notes:
- Good chemistry with shortstop
- Has some solid range
- Didn't do much at the plate but could be due to small sample size
- Not much plate discipline, high chase rate

At Bats on film: 8   Pitches: 22   First pitch swing %: 62.5%

Chase %: 40.9%   Looking strike %: 9.0%   Sac bunts: 1

Austyn Benoit #12 (C/1B):

Notes:
- Pop time (Average of 5 throw downs): 2.54 seconds
- Selective hitter
- Definitely has pop

At Bats on film: 7   Pitches: 22   First pitch swing %: 28.6%

Chase %: 9.1%   Looking strike %: 20.0%   Sac bunts: 0

Lenny Forth #29 (OF):
Notes:
- From the sample size seen has the most gap to gap power

At Bats on film: 7   Pitches: 25   First pitch swing %: 28.6%

Chase %: 20.0%   Looking strike %: 24.0%   Sac bunts: 0

Hayden Stringfellow #30 (IF/3B):
Notes:
- Also has gap to gap power
- Tries to jump on the first pitch
- Decent range at 3rd as well, did not see arm strength

At Bats on film: 7   Pitches: 22   First pitch swing %: 71.4%

Chase %: 20.7%   Looking strike %: 27.3%   Sac bunts: 0

Noah Koehmstedt #14 (IF/SS):
Notes:
- High risk high reward type of hitter
- Swings and misses quite frequently
- Also has the potential to go deep
- Great shortstop from the small sample size, smooth double play work
- Dynamic base runner as well, will try to steal frequently, bunt sometimes

At Bats on film: 7   Pitches: 20   First pitch swing %: 10.0%

Chase %: 20.0%   Looking strike %: 25.0%   Sac bunts: 1

Jake Gonce #23 (C):

<u>Notes:</u>
- Pop time (average of 5 throw downs): 2.36 seconds
- Good arm, live behind the plate

<u>At Bats on film</u>: 5   <u>Pitches</u>: 22   <u>First pitch swing %</u>: 0%

<u>Chase %</u>: 22.7%   <u>Looking strike %:</u> 13.6%   <u>Sac bunts</u>: 0

Cade LaBruyere #23 (OF):

<u>Notes:</u>
- Not much to say, selective
- Small, fast

<u>At Bats on film</u>: 4   <u>Pitches</u>: 18   <u>First pitch swing %</u>: 25.0%

<u>Chase %</u>: 5.6%   <u>Looking strike %</u>: 0%   <u>Sac bunts</u>: 0