

=====Welcome to Our PACEMAN=====

Website address: <https://etir.github.io/paceman/>

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If you're having any trouble with paceman game, please read my instructions:

- * The menu includes the following sections: Welcome, Register, Login and About.
- * If you want to switch to a specific part of the menu, you can click on it. The menu moves according to the selected window.
- * In the part of " Welcome ", you Login and Register.
- * In the part of " Register ", you can Register to game.
- * In the part of " Login ", you can login and after that chose game's settings and start the game. If you don't want to create new user you can use admin user with username: a and password: a.

(you can chose a random settings).

* In the part of " About ", you can see our names, the use of jQuery Plugging and the use of Template. In addition, the difficulties we encountered during the exercise are noted.

* In the game itself, you can click the Stop game button and you can click on start a new game.

* Added functionality:

1. Adding "drugs" if the Pacman eats them gets more life: We added a heart " drugs " if the Pacman eats it and adds life to it.
2. Different types of monsters: all our monsters in different colors and moving independently and intelligently towards the Pacman.

Once the Pacman eats the "drugs", the monsters change their shape for a few seconds.