=====Welcome to Our PACEMAN========

Website address: https://etir.github.io/paceman/

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If you're having any trouble with paceman game, please read my instructions:

- * The menu includes the following sections: Welcome, Register, Login and About.
- * If you want to switch to a specific part of the menu, you can click on it. The menu moves according to the selected window.
- * In the part of " Welcome ", you Login and Register.
- * In the part of " Register ", you can Register to game.
- * In the part of "Login", you can login and after that chose game's settings and start the game. If you don't want to create new user you can use admin user with username: a and password: a.

(you can chose a random settings).

- * In the part of " About ", you can see our names, the use of jQuery Plugging and the use of Template. In addition, the difficulties we encountered during the exercise are noted.
- * In the game itself, you can click the Stop game button and you can click on start a new game.
- * Added functionality:
- 1. Adding "life" if the Pacman eats them gets more life: We added a heart " life" if the Pacman eats it and adds life to it.
- 2. Different types of monsters: all our monsters in different colors and moving independently and intelligently towards the Pacman.

Once the Pacman eats the "life", the monsters change their shape for a few seconds.