Erik T. Keys

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Computer Skills

Languages: C#, C++, Java, HTML/CSS, SQL(Oracle, T-SQL), VB.NET, Visual Basic for Applications (VBA)

Software: .NET 4.0+, Eclipse, Entity Framework (6.0), Git, MS Office, MS Visual Studio, Siemens NXOpen, SQL Server (2008 R2+), Team Foundation Server

Education

| 2013 | B.S. Computer Science Expected graduation: Dec 2018 (GPA 3.4/4.0) | Old Dominion University Norfolk, VA |
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| 2012 | Interim Coursework | Strayer University Newport New, VA |
| 2008 | A.A.S. Computer Aided Drafting & Design | Thomas Nelson Community College Hampton, VA |

Work Experience

| 2012- | Software Engineer & Database Architect |
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| Present | Newport News Shipbuilding Newport News, VA |

- Modified existing software to correct errors, allow it to adapt to new hardware, or to improve its performance.
- Analyzed user needs and software requirements to determine feasibility of design within time and cost constraints.
- Diagnosed and troubleshot user issues and issues during development.
- Developed and direct software system testing and validation procedures, programming, and documentation.
- Designed frameworks to support database integration with existing company tools.
- Ported applications to new platforms.

| 2008- | Designer |
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| 2012 | Newport News Shipbuilding Newport News, VA |

- Developed 3D models by interpreting engineer comments, 2D design chematics, written design requirements, and manufacturing comments.
- Worked with other functional groups to resolve mutual or specific design problems.
- Developed and documented new design and manufacturing techniques that resulted in time- and cost- savings with minimal impact to current product.
- Gathered varying quantities of design data, reviewed for correctness, and then submitted data to downstream customers.