ERIC LAGNESE

etlagnese@gmail.com J 724-759-0944

in eric-lagnese 707 N Hickory Ave. Apt. 3, 21014

WORK EXPERIENCE

Software Engineer

June (2019) - Present

AASKI Technology aq. by MAG Aerospace

Operated in a small team that produced software applications for soldier use in the field. Main area of focus was on frontend development. Additionally consolidated and fulfilled requirements provided by the customer. Debugged networks, services, and android applications.

Intern Summer (2018)

AASKI Technology

Completed Full-Stack development of User Interface using Golang, HTML, and Vue.js. Implemented solutions for a dynamic User Interface and dynamic data-binding. Assisted implementation of server and databases on embedded devices.

Research Volunteer

October (2016) - May (2017)

WVU School of Medicine

Contributed in Neural Engineering Laboratory to DARPA HAPTIX subcontract (PI: Yakovenko). Responsible for signal processing of kinematics, surface and intramuscular electromyography from healthy and amputee human subjects.

EDUCATION

West Virginia University

(August 2015 - May 2019)

B.S. in Mechanical Engineering Minor in Computer Science GPA: 3.73

Completed Hours: 152

PROJECTS

Precision Fires-Dismounted

(August 2019 - Present)

Precision Fires-Dismounted (PF-D) is an Android App that runs as a plugin to a geospatial awareness Android App.

Project Management

- Consolidated project requirements to support project management.
- Interfaced with the developers assigning and distributing the workload after receiving test reports.
- Assisted with the fielding of this product as well as relaying and finding technical solutions to the customer.

Development

- Developed both **Java and C** for Android working with networking and user interface (UI).
- Implemented user experience (UX) improvements, backend support for network management, performance improvements for UI responsiveness, and worked to remove technical debt.
- Initiated the development of a code generation tool to implement a standard message specification.

Mounted Mission Command

(August 2022 - Present)

An Android Open Source and Yocto Linux project developed for Mounted Computing Unit on military vehicles.

Project Management

- Worked as a developer on a team of 14 engineers to develop a product release for soldiers.
- Organized discussions from the customer to form an actionable report to the developers.

Development

- Developed user applications in **C** and **Java** with their **BitBake** recipes for networking and user interface.
- Completed critical UX feature for customer saving money and potential late delivery.

Radio Timing Tool

(June 2019 - September 2019)

This application is currently in use to establish the modem timing configurations used to create field networks for tactical digital communications.

- Worked to create a command line interface and assisted in debugging the capturing of timing parameters for **Python** application.

SKILLS

Languages:

Java, C, Python, SQL.

Technologies:

PostgreSQL, lxc, QEMU, Docker, Gitlab, Linux, Yocto, IP Networking.

Tools:

JetBrains IDE's, neovim, gdb