All About Meters and Data

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Statistical Mechanical Averages

- Mechanical properties
 - Value can be associated with each configuration
 - Examples
 - Energy
 - Pressure
 - Density
 - Structure
- Entropic properties
 - Value describes not one configuration, but the whole set
 - Examples
 - Entropy (multiplicity)
 - Free energy
 - Chemical potential
- Analogy
 - Average depth of a lake versus the area of the lake



Ensemble Averages

- Consider molecular configurations in proportion to their statistical mechanical weight
 - E.g., Boltzmann distribution

$$\pi_i = \frac{1}{Q}e^{-\beta U_i}$$

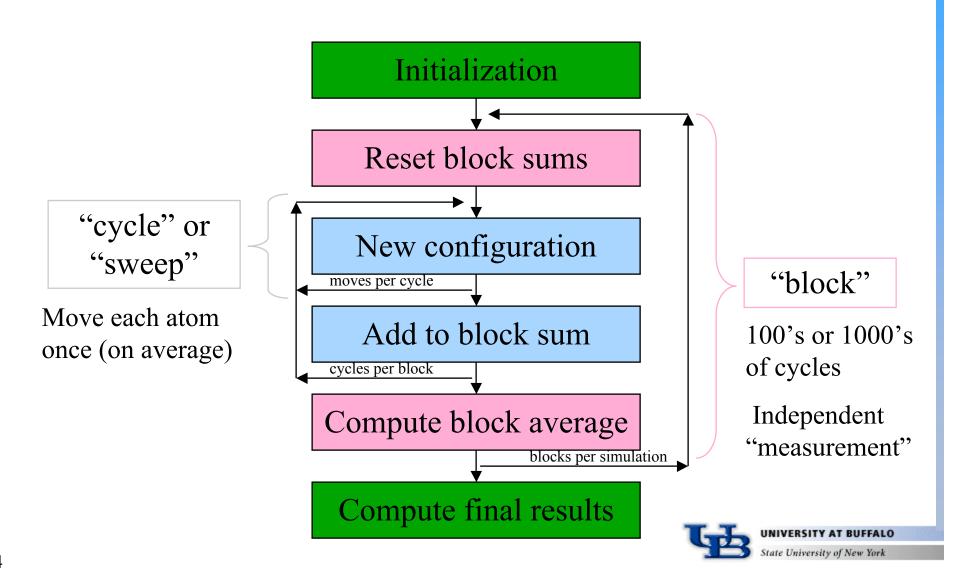
- Accumulate average of mechanical property over all configurations
 - E.g., Average internal energy

$$U = \langle U \rangle_{\pi}$$
$$= \int d\mathbf{r}^{N} U(\mathbf{r}^{N}) \pi(\mathbf{r}^{N})$$



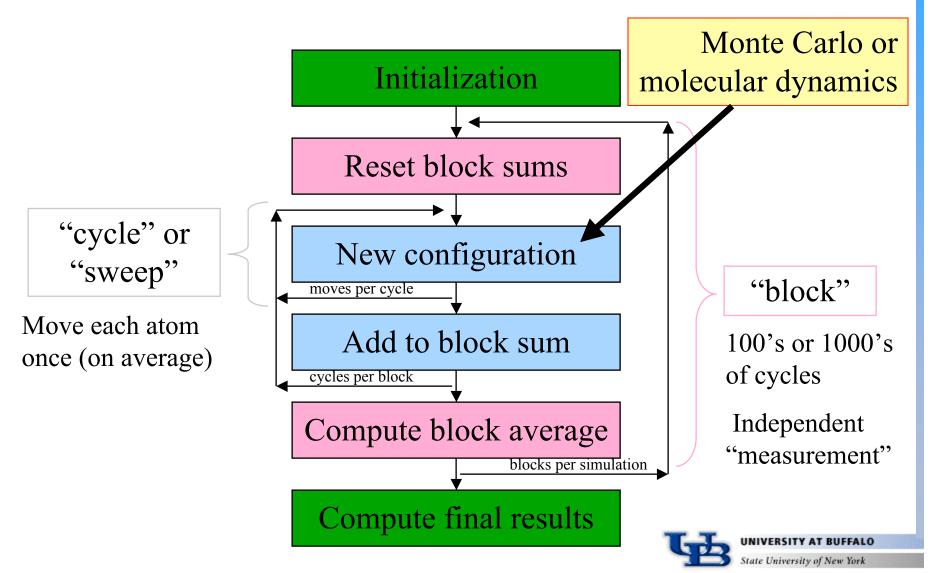
Measurements in Molecular Simulation

• General structure of a simulation



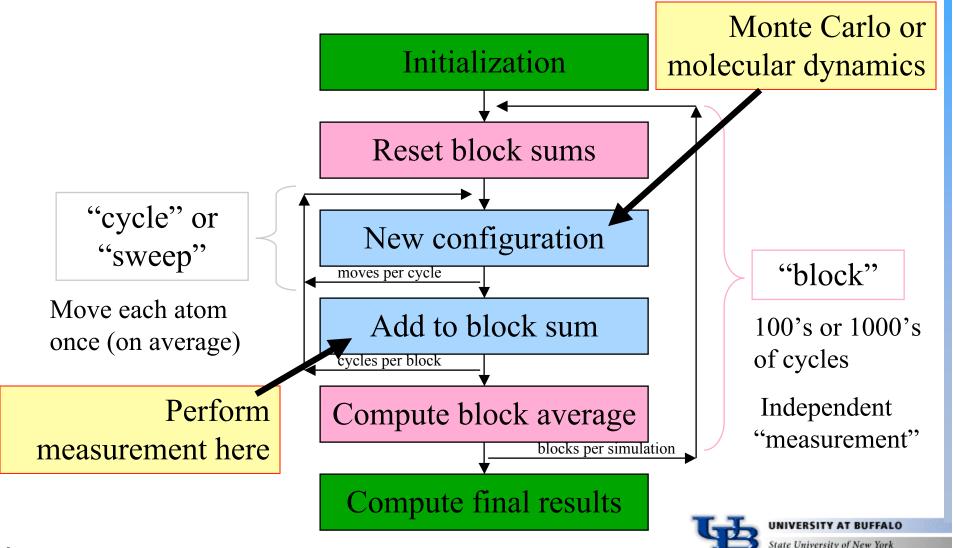
Measurements in Molecular Simulation

General structure of a simulation



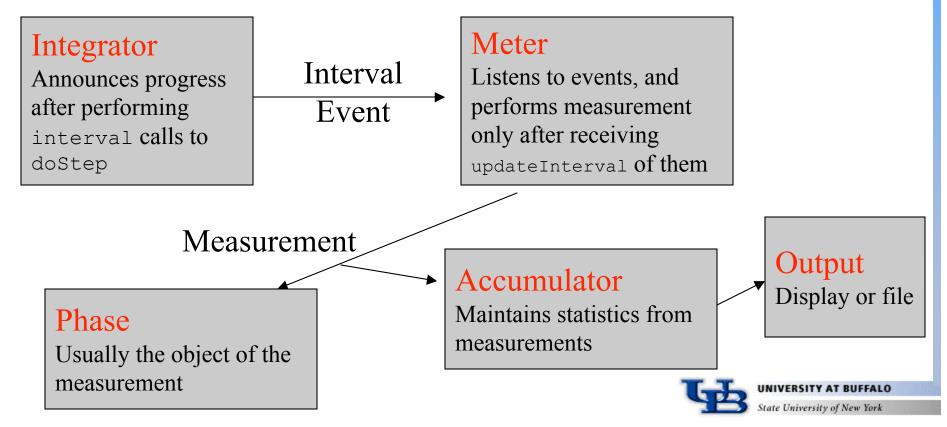
Measurements in Molecular Simulation

General structure of a simulation

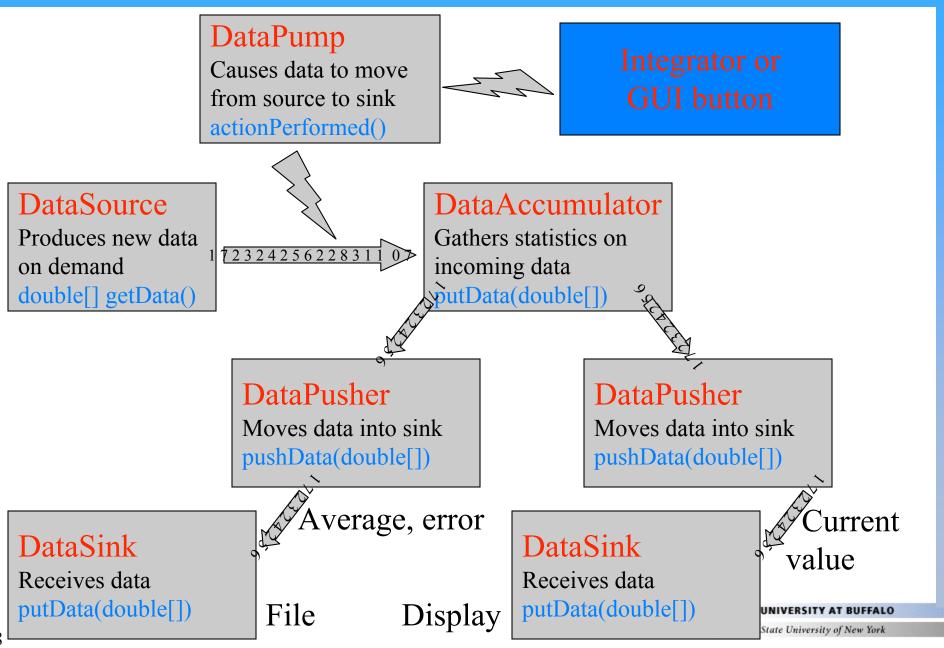


Property Measurement in Etomica

- Meters perform measurements on phases
 - Conducted on Integrator's thread, so system is static while measurement is performed
- Chain of events leading to a measurement



Data Flows in Etomica



DataSource, DataSink, Meter

• DataSink – Interface for classes that receive data

```
public interface DataSink {
    public abstract void putData(double[] values);
}
```

• DataSource – Interface for classes that provide data

```
public interface DataSource {
    public abstract double[] getData();
}
```

MeterAbstract – DataSource that acts on a Phase

```
public interface DataSource {
    public abstract double[] getData();
}
```

DataPusher

- Abstract class
- Holds one or more data sinks, and pushes data into them on request
- Has methods to manage data sinks

```
public abstract class DataPusher {
    protected void pushData(double[] data) {
        for(int i=dataSinkList.length-1; i>=0; i--) {
            dataSinkList[i].putData(data);
        }
    }
    public void addDataSink(DataSink dataSink) {
        ...
    }
    public void removeDataSink(DataSink dataSink) {
        ...
    }
}
```

DataPump

- Extends DataPusher
- Holds a DataSource, and moves data from it to the sinks
- Implements action
 - Typically activated via Integrator IntervalEvent, or GUI action

```
public class DataPump {
    public void actionPerformed() {
        pushData(dataSource.getData());
    }
}
```

- IntervalActionAdapter
 - Transmits an Integrator IntervalEvent into an Action

DataPipe

- Abstract, extends DataPusher
- Implements DataSink
- Takes data given to it, does something to it, and passes on new data



DataAccumulator

- Abstract, extends DataPipe implements DataSource
- Collects statistics on data given to it
- Passes data down stream only after some interval of data collecting

```
public abstract class DataAccumulator {
    public void putData(double[] newData) {
        if(!active) return;
        addData(newData);
        if (--putCount == 0) {
            putCount = pushInterval;
            pushData(getData());
        }
    }
    public abstract void addData(double[] data);
}
```



DataAccumulator subclasses

- AccumulatorAverage
 - Generates statistics for average, error, standard deviation, and more

```
public class AccumulatorAverage extends DataAccumulator {
    public void addData(double[] value) {
        for(int i=nDataMinus1; i>=0; i--) {
            double v = value[i];
            mostRecent[i] = v;
            blockSum[i] += v;
            blockSumSq[i] += v*v;
        }
    }
}
```

- AccumulatorHistogram
 - Generates histogram of data given to it
- AccumulatorHistory
 - Records history of data given to it



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            blockSum[i] += v;
            blockSumSq[i] += v*v;
        }
    }
    public double[] getData() {
        ...
}
```

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Display

- Abstract class that puts information to screen
- Sometimes implements DataSink
- Example: DisplayBoxesCAE
 - Designed to take data from AccumulatorAverage

```
public class DisplayBoxesCAE extends Display implements DataSink {
   public void setAccumulator(AccumulatorAverage accumulatorAverage) {
        this.accumulatorAverage = accumulatorAverage;
        accumulatorAverage.makeDataPusher(new AccumulatorAverage.Type[] {
            AccumulatorAverage.MOST_RECENT,
            AccumulatorAverage.AVERAGE,
            AccumulatorAverage.ERROR}).addDataSink(this);
}

public void putData(double[] data) {
        datumC[0] = data[0];
        currentBox.putData(datumC);
        datumA[0] = data[1];
        averageBox.putData(datumA);
        datumE[0] = data[2];
        errorBox.putData(datumE);
}
```

Putting it together

```
import etomica.*;
import etomica.action.*;
import etomica.data.*;
import etomica.graphics.*;
import etomica.integrator.*;
import etomica.potential.P2HardSphere;
import etomica.space2d.Space2D;
public class HSMD2D extends Simulation {
    public ActivityIntegrate activityIntegrate;
    public AccumulatorAverage pressureAverage;
   public HSMD2D() {
        super(new Space2D());
        IntegratorHard integrator = new IntegratorHard(potentialMaster);
        integrator.setIsothermal(false);
        activityIntegrate = new ActivityIntegrate(integrator);
        getController().addAction(activityIntegrate);
        SpeciesSpheresMono species = new SpeciesSpheresMono(this);
        species.setNMolecules(64);
        Phase phase = new Phase(space);
        P2HardSphere potential = new P2HardSphere(space);
        potentialMaster.setSpecies(potential,new Species[]{species,species});
       //(CONT'D)
```

Putting it together

```
integrator.addIntervalListener(new PhaseImposePbc(phase));
    phase.speciesMaster.addSpecies(species);
    integrator.addPhase(phase);
    integrator.setIsothermal(true);
    MeterPressureHard meterPressure = new MeterPressureHard(integrator);
    meterPressure.setPhase(phase);
    pressureAverage = new AccumulatorAverage();
    DataPump pressurePump = new DataPump(meterPressure, pressureAverage);
    IntervalActionAdapter pressureAction =
             new IntervalActionAdapter(pressurePump, integrator);
/**
 * Demonstrates how this class is implemented.
 */
public static void main(String[] args) {
    HSMD2D sim = new HSMD2D();
    SimulationGraphic graphic = new SimulationGraphic(sim);
    sim.activityIntegrate.setDoSleep(true);
    DisplayBoxesCAE pressureDisplay = new DisplayBoxesCAE();
    pressureDisplay.setAccumulator(sim.pressureAverage);
    graphic.add(pressureDisplay);
    graphic.makeAndDisplayFrame();
} //end of main
```