Emilio Torres

WORK EXPERIENCE

Front-end Developer (Remote)

April 2020 - September 2020

Travelpal

My role was to write and style the front-end components to meet the requirements of our mocks, and the implementation of the API endpoints.

Technologies used: Angular, Javascript, Typescript, and Bootstrap.

Software Developer

June 2017 – 2018

Plaza Caracol

Puerto Vallarta, Jalisco, Mexico

- Added back-end and front-end features to a web application using PHP and jQuery.
- Developed an automated sales report system using PHP.
- Automated the deployment of server changes using Python.
- Decreased customer's wait time by introducing multithreading to the existing software using Python.

Technologies used: PHP, JavaScript, jQuery, Python, Linux, SQL, Git, and Raspberry Pi.

PERSONAL PROJECTS

Galaxer

GitHub

Google Play

Developed an Android app, a strategy game for 2, 3 or 4 players made using C# and Unity3D.

Markov Tweets

GitHub

A twitter bot that uses a Markov chain to analyze and mimic how other people tweet using Python and TwitterAPI.

Game Jam

GitHub

Made a puzzle/action game using C# and Unity3D.

Completed during a game jam where we were given 5 days to create a game from scratch.

EDUCATION

University of Calgary

May 2023

Bachelor's in Computer Science

Calgary, Alberta

SKILLS & INTERESTS

- Skills: Angular, Bootstrap, JavaScript, TypeScript, Unity3D, Python, Django, Flask, NodeJS, Linux, SQL, Git
- Interests: Meeting new people; bowling; snowboarding; traveling; Westworld