



HISTORY

Farmer Danny Thumbletumn has been having trouble in his garden.

Moles have been stealing his vegetables and he needs your help to save his crops. These moles are clever and relentless and it will take no less than all out war to stop them!

Arm yourself and save Farmer Danny Thumbletumn's Garden!



INSTRUCTIONS

The moles are here to take the veggies!

Place bombs around the garden to stop the moles, but be careful! If a bomb doesn't get a mole it will get a veggie!

You only have one minute to get as many moles as you can, so hurry!



SUMMARY

Bomb-A-Mole is an original game inspired by traditional whack-a-mole games and Michael Bay films. This game is brought to you by the tireless efforts of our team leader, James Campbell; our lead coder, Ethan Porter; our game architect, Jonah Jones; our graphics and animations designer, Sean O'neil; our game quality and interface tester, Alec Benoit; and the documentalist, Roland Scott.