

Vector Class Homework: Instructions

[Help Center](#)

In this assignment, you will be writing a class to represent vectors. Your code here will be critical for the remainder of the course.

To complete this assignment, please carefully follow the following instructions:

1. Download the detailed instructions for this assignment, [vec.pdf](#)
2. Download the stencil, [vec.py](#), for this assignment, and move it into your `matrix` folder.
3. You do not need to submit anything marked *ungraded*.
4. Support code and data resources can be found at the [Coding the Matrix Resources page](#). Do not use the `vec.py` stencil on the resources page. Make sure you use the [stencil provided on this assignment page](#).
5. For each problem/task,
 1. Test out your solution in the Python REPL;
 2. Copy your solution into the stencil file `vec.py`;
 3. Submit your solution by opening a console window, navigating using `cd` to the `matrix` folder, and entering the command `python3 coursera_submit vec.py`. The script will ask for your username and password. They are located [on the assignments page](#).

You can use the submit command to submit solutions for as many tasks as you like at one time.

Have fun!

