Ezra Truneh

UX Research / Design

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github.com/etruneh

EDUCATION

Cornell University

May 2020 – Master of Professional Studies, Information Science
        GPA: 4.2 / 4.3

May 2019 – B.A., Information Science and Psychology

SKILLS

User Research

Usability Testing	User Interviews and Personas
Journey Mapping	Cognitive Walkthroughs
Storyboards	Affinity Diagrams

Programming

HTML/CSS	Python
Vue.js, Node.js	PHP
SQL	Java
Particle/Arduino	

Software

Balsamiq	Sketch, Figma
Invision	Fusion 360 CAD

ACTIVITIES & AWARDS

Cornell Speech and Debate

Worlds semi-finalist at Brad Smith Debates – September 2016

TA Recognition Award

For outstanding work in supporting the course – May 2019

EXPERIENCE

Schlumberger | Cornell Project Team UX Designer

August 2019 – December 2019

- Worked closely with Schlumberger's design team to spearhead integration of mobile workflows into the DrillOps software suite.
- Interviewed rig workers, created affinity diagrams and journey maps, and produced multiple prototype iterations using Sketch.
- Delivered a final design prototype, as well as a set of design principles and future recommendations informed by user research.

Memorial Sloan Kettering Cancer Center | Graduate Fellow

June 2019 – August 2019

- Prototyped an artificial intelligence chatbot in an agile environment using Microsoft Azure, producing a working proof-of-concept web interface presented to key stakeholders.
- Leveraged user-centered design techniques such as observation, personas, storyboards, and usability testing and determined a use-case after interviewing a team of 5 clinicians.

Cornell University | Teaching Assistant: Web Design, HCI

August 2018 – Present

- Led weekly discussion meetings to introduce sections of 20 students to web development in HTML, CSS, JavaScript, and PHP.
- Currently mentoring 20+ students to help them learn and implement the human-centered design process.

AdmitHub | Communications Intern

May 2018 – December 2018

- Trained artificial intelligence chatbots for over 5 clients which were deployed within 3 weeks to thousands of users.
- Analyzed feedback surveys and processed hundreds of items of user data using Python and Jupyter Notebook.

PROJECTS

Memory Garden (error-undefined-project.herokuapp.com)

August 2019 – December 2019

- Leveraged user research techniques, paper prototyping, and Figma to design and produce a web application coded in Vue.js.

Robotic Hand for ASL

August 2018 – December 2018

- Used CAD software, 3D printing, and microcontrollers to create a robotic hand capable of producing American Sign Language for the numbers 0-9.