

ethan

thomas

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WORK:

Web Developer @ Creative Energy LLC 2020

Designed and developed company brand
Created graphical designs and prototypes in Figma
Developed, deployed, and maintained company site

UX Designer @ Hangout RIT 2020

Worked with user research to develop interactions
Worked with developers to design for React Native app
Created wire frames and prototypes in Figma

Manager @ Park Portable Equipment Center 2017 - 2020

Inspected and maintained film, photo, and video equipment
Trained employees on proper equipment handling and safety procedure
Issued penalties to patrons for policy violations

Motion Graphics Animator @ Park Productions 2018 - 2019

Developed and create story animatics
Animated using Adobe Illustrator, After Effects, and Premiere Pro
Worked with client feed back (Cornell Veterinary, Cornell Botanical)

Teaching Assistant @ Roy H. Park School 2017 - 2018

Taught film theory, equipment usage and editing techniques
Lead critique sessions on student projects and class office hours
TVR 115(Intro to Field Production), TVR 309 (Motion Graphics)

EDUCATION:

Emerging Media, B.S. @ Ithaca College

A joint computer science & communications program focused on new media

Web Development & Animation Minor

Magna Cum Laude

Video: Adobe Creative Cloud (Premiere Pro, After Effects, Audition), DaVinci Resolve, Fusion

Design: Adobe Creative Cloud (Illustrator, Photoshop, InDesign, XD, Lightroom), Figma

Web: HTML, CSS (SASS, SCSS, LESS), JavaScript (jQuery, react.js, p5.js)

Computational: Python, Java, Git, GitHub