

DELFT UNIVERSITY OF TECHNOLOGY

INTRODUCTION TO HIGH PERFORMANCE COMPUTING
WI4049TU

Lab Report

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0 Introduction

In the introductory lab session, we are taking a look at some basic features of MPI. We start out very simple with a hello world program on two nodes.

Hello World

```
1 #include "mpi.h"
2 #include <stdio.h>
3
4 int np, rank;
5
6 int main(int argc, char **argv)
7 {
8     MPI_Init(&argc, &argv);
9     MPI_Comm_size(MPI_COMM_WORLD, &np);
10    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
11
12    printf("Node %d of %d says: Hello world!\n", rank, np);
13
14    MPI_Finalize();
15    return 0;
16 }
```

This program can be compiled with the following command:

```
mpicc -o helloworld1.out helloworld1.c
```

And run with:

```
srunc -n 2 -c 4 --mem-per-cpu=1GB ./helloworld1.out
```

We get the following output:

```
Node 0 of 2 says: Hello world!
Node 1 of 2 says: Hello world!
```

From now on I'll skip the compilation and only mention on how many nodes the program is run and what the output is / interpretation of the output.

0.a) Ping Pong

I used the template to check how long MPI_Send and MPI_Recv take. The code can be found in the appendix for this section.

I've modified the printing a bit to make it easier to gather the information. Then I piped the program output into a textfile for further processing in python. I ran it first on one and then on two nodes as specified in the assignment sheet. Opposed to the averaging over 5 send / receive pairs, I've done 1000 pairs. Furthermore I reran the whole program 5 times to gather more data. All this data is shown in the following graph:

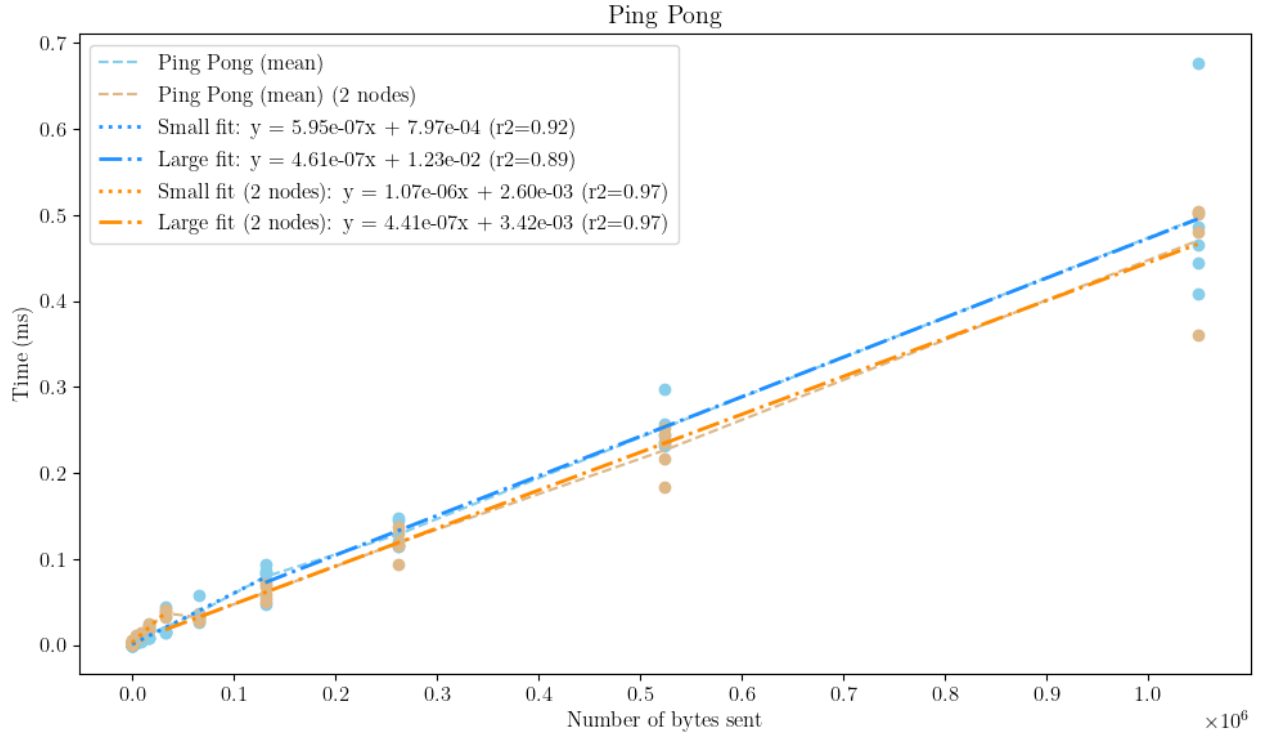


Figure 1: Ping Pong: Number of bytes sent vs. average time taken from 1000 pairs of send / receive. 5 runs shown for each size as scatter plot. Mean of these 5 runs shown as line. Blue small fit includes all data points up to 131072 bytes, blue large from there. Red small fit includes all data points up to 32768 bytes, red large from there.

As can be seen in the data and the fits, there are outliers especially for the larger data sizes. For our runs we get the following fits and R^2 values:

Run Type	Data Size	Fit Equation	R^2 Value
Single Node	Small (≤ 131072)	$5.95 \times 10^{-7} \cdot x + 7.97 \times 10^{-4}$	0.92
Single Node	Large (≥ 131072)	$4.61 \times 10^{-7} \cdot x + 1.23 \times 10^{-2}$	0.89
Two Node	Small (≤ 32768)	$1.07 \times 10^{-6} \cdot x + 2.60 \times 10^{-3}$	0.97
Two Node	Large (≥ 32768)	$4.41 \times 10^{-7} \cdot x + 3.42 \times 10^{-3}$	0.97

Table 1: Fit Equations and R^2 Values for Single Node and Two Node Runs

0.b) MM-product

0 Appendix - Introduction

The following code was used for the ping pong task:

```

1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <mpi.h>
4
5 // Maximum array size 2^20= 1048576 elements
6 #define MAX_EXPONENT 20
7 #define MAX_ARRAY_SIZE (1<<MAX_EXPONENT)
8 #define SAMPLE_COUNT 1000
9
10 int main(int argc, char **argv)
11 {
12     // Variables for the process rank and number of processes
13     int myRank, numProcs, i;

```

```

14 MPI_Status status;
15
16 // Initialize MPI, find out MPI communicator size and process rank
17 MPI_Init(&argc, &argv);
18 MPI_Comm_size(MPI_COMM_WORLD, &numProcs);
19 MPI_Comm_rank(MPI_COMM_WORLD, &myRank);
20
21
22 int *myArray = (int *)malloc(sizeof(int)*MAX_ARRAY_SIZE);
23 if (myArray == NULL)
24 {
25     printf("Not enough memory\n");
26     exit(1);
27 }
28 // Initialize myArray
29 for (i=0; i<MAX_ARRAY_SIZE; i++)
30     myArray[i]=1;
31
32 int number_of_elements_to_send;
33 int number_of_elements_received;
34
35 // PART C
36 if (numProcs < 2)
37 {
38     printf("Error: Run the program with at least 2 MPI tasks!\n");
39     MPI_Abort(MPI_COMM_WORLD, 1);
40 }
41 double startTime, endTime;
42
43 // TODO: Use a loop to vary the message size
44 for (size_t j = 0; j <= MAX_EXPONENT; j++)
45 {
46     number_of_elements_to_send = 1<<j;
47     if (myRank == 0)
48     {
49         // printf("Current array size %d", number_of_elements_to_send);
50         // printf("Rank %2.1i: Sending %i elements\n",
51             // myRank, number_of_elements_to_send);
52
53         myArray[0]=myArray[1]+1; // activate in cache (avoids possible delay when sending
the 1st element)
54
55         // TODO: Measure the time spent in MPI communication
56         // (use the variables startTime and endTime)
57         startTime = MPI_Wtime();
58         for (i=0; i<SAMPLE_COUNT; i++)
59         {
60             MPI_Send(myArray, number_of_elements_to_send, MPI_INT, 1, 0,
61                 MPI_COMM_WORLD);
62             // Probe message in order to obtain the amount of data
63             MPI_Probe(MPI_ANY_SOURCE, MPI_ANY_TAG, MPI_COMM_WORLD, &status);
64             MPI_Get_count(&status, MPI_INT, &number_of_elements_received);
65
66             MPI_Recv(myArray, number_of_elements_received, MPI_INT, 1, 0,
67                 MPI_COMM_WORLD, MPI_STATUS_IGNORE);
68         } // end of for-loop
69
70         endTime = MPI_Wtime();
71
72         // printf("Rank %2.1i: Received %i elements\n",
73             // myRank, number_of_elements_received);
74
75         // average communication time of 1 send-receive (total 5*2 times)
76         printf("Rank %2.1i: Received %i elements: Ping Pong took %f seconds\n", myRank,
number_of_elements_received, (endTime - startTime)/(2*SAMPLE_COUNT));
77     }
78     else if (myRank == 1)
79     {
80         // Probe message in order to obtain the amount of data
81         MPI_Probe(MPI_ANY_SOURCE, MPI_ANY_TAG, MPI_COMM_WORLD, &status);
82         MPI_Get_count(&status, MPI_INT, &number_of_elements_received);
83
84         for (i=0; i<SAMPLE_COUNT; i++)

```

```

85         {
86             MPI_Recv(myArray, number_of_elements_received, MPI_INT, 0, 0,
87                     MPI_COMM_WORLD, MPI_STATUS_IGNORE);
88
89             // printf("Rank %2.1i: Received %i elements\n",
90                     // myRank, number_of_elements_received);
91
92             // printf("Rank %2.1i: Sending back %i elements\n",
93                     // myRank, number_of_elements_to_send);
94
95
96             MPI_Send(myArray, number_of_elements_to_send, MPI_INT, 0, 0,
97                     MPI_COMM_WORLD);
98         } // end of for-loop
99         // printf("Rank %2.1i: Received %i elements: Ping Pong took %f seconds\n",myRank,
100            number_of_elements_received, (endTime - startTime)/10);
101     }
102 }
103
104 // Finalize MPI
105 MPI_Finalize();
106
107 return 0;
108 }

```