

# Python 10

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# Differentiation in Python

# Numpy `numpy.gradient`

The `numpy.gradient` function calculates the gradient of an array using finite differences. `numpy.gradient`

$$\frac{\partial f}{\partial x} \approx \frac{f(x+h) - f(x-h)}{2h} \quad (1)$$

where  $h$  is a small step size. For a one-dimensional array  $y$  with spacing  $dx$ , the gradient is calculated as:

$$\text{gradient}[i] = \frac{y[i+1] - y[i-1]}{2 \cdot dx} \quad (2)$$

# Numpy `numpy.gradient` Example

```
1 import numpy as np
2
3 x = np.array([1, 2, 4, 7, 11])
4 gradient = np.gradient(x)
5 print("Gradient:", gradient)
```

# Scipy `scipy.misc.derivative`

The `scipy.misc.derivative` function calculates the numerical derivative of a function.

`scipy.misc.derivative` This function uses the central difference formula: see Equation 1 or Finite difference

```
1 from scipy.misc import derivative
2
3 def f(x):
4     return x**3 + x**2
5
6 deriv = derivative(f, 1.0, dx=1e-6)
7 print("Derivative:", deriv)
```

# Integration in Python

# Scipy `scipy.integrate.trapezoid`

The `scipy.integrate.trapezoid` function computes the trapezoidal rule to approximate the integral.

`scipy.trapezoid` It uses the following approximate

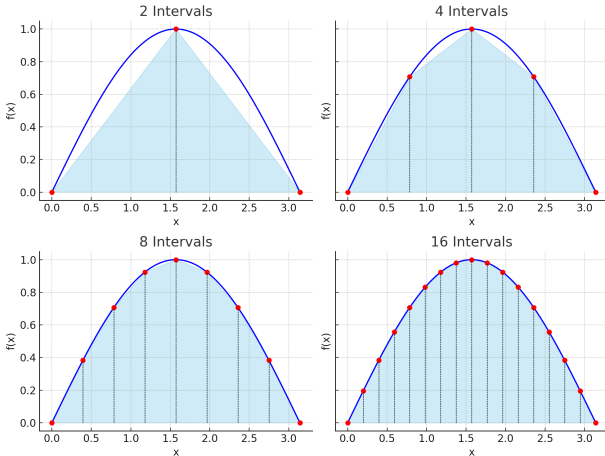
formula:

$$\int_a^b f(x) dx \approx \frac{b-a}{2} (f(a) + f(b))$$



# Intuition behind the Trapezoid Rule

Increasing Number of Rectangles in the Trapezoid Rule



# Scipy `scipy.integrate.trapezoid`

```
1 import numpy as np
2 from scipy.integrate import trapezoid
3
4 x = np.linspace(0, np.pi, 100)
5 y = np.sin(x)
6 integral = trapezoid(y, x)
7 print("Integral using scipy.trapezoid:",
      integral)
```

# Self-written Trapezoid Rule

An implementation of the trapezoid rule from scratch.  
You have to do that in one of the exercises.

Translate the intuition / formula into maybe a loop or  
do it entirely vectorized.

## Scipy `scipy.integrate.simpson`

The `scipy.integrate.simpson` function computes the Simpson's rule to approximate the integral.

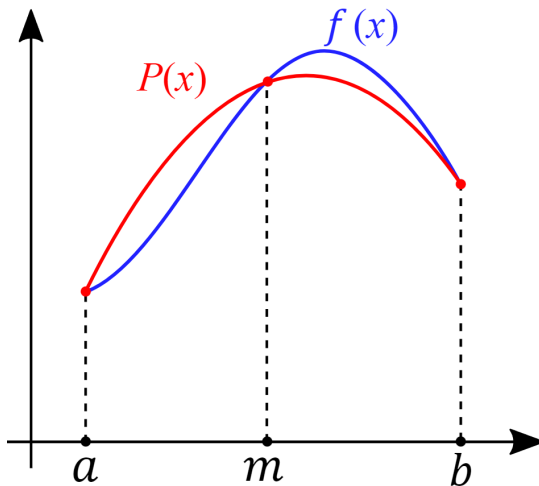
`scipy.simpson` Another way to approximate the

integral is using Simpson's rule:

$$\int_a^b f(x) dx \approx \frac{b-a}{6} \left( f(a) + 4f\left(\frac{a+b}{2}\right) + f(b) \right)$$

Quadratic interpolation is used to approximate the function between the points  $a$  and  $b$ .

# Simpson rule intuition



# Scipy `scipy.integrate.simpson`

```
1 import numpy as np
2 from scipy.integrate import simpson
3
4 x = np.linspace(0, np.pi, 100)
5 y = np.sin(x)
6 integral = simpson(y, x)
7 print("Integral using scipy.simpson:",
      integral)
```

# Numerical Solution of Initial Value Problems

# Mathematical Introduction

For initial value problems, we discretize the time using  $t_n = t_0 + n\Delta t$  and introduce the notation  $y_n = y(t_n)$ . Thus, we write

$$\dot{y}_n = f(t_n, y_n)$$
$$y_{n+1} = y_n + \int_{t_n}^{t_{n+1}} dt' f(t', y(t'))$$

which is still exact. We can now approximate the integral in various ways.



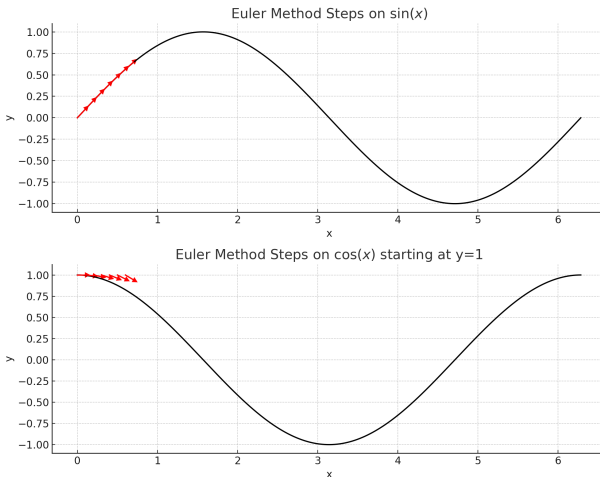
# Explicit Euler Method

The explicit Euler method is the simplest method for numerically solving initial value problems. It uses a simple forward difference to approximate the next solution:

$$y_{n+1} = y_n + \Delta t \cdot f(t_n, y_n)$$

- **Intuition:** We take a small step  $\Delta t$  along the tangent to the solution curve.
- **Accuracy:** This method is only accurate for small  $\Delta t$ , as it does not account for the curvature of the solution curve.

# Explicit Euler Method intuition



## Problems with the Explicit Euler Method

As can be seen in the figure on the last slide the explicit Euler method can lead to large errors.

Given a start at an extreme point of the function, the values will stay put due to the tangent being parallel to the x-axis:

$$y_{n+1} = y_n + \Delta t \cdot f(t_n, y_n) = y_n$$

because the derivative  $f(t_n, y_n) = 0$ .

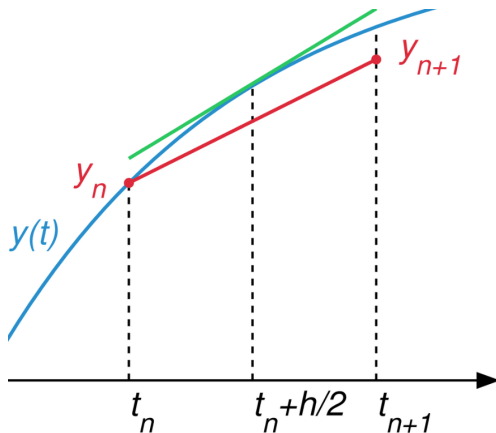
# Midpoint Method

The midpoint method improves accuracy by using the derivative at the midpoint of the interval:

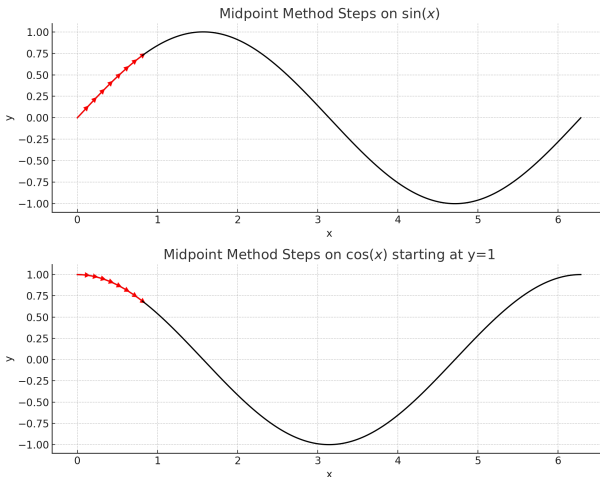
$$y_{n+1} = y_n + \Delta t \cdot f \left( t_n + \frac{\Delta t}{2}, y_n + \frac{\Delta t}{2} \cdot f(t_n, y_n) \right)$$

- **Intuition:** We first compute a preliminary value at the midpoint of the interval and then use this value to calculate the next step.
- **Accuracy:** Higher than the explicit Euler method, as it better accounts for the curvature.

# Midpoint Method intuition



# Midpoint Method intuition



# Improvement of the Midpoint Method over the Explicit Euler Method

Even if the derivative is zero:  $f(t_n, y_n) = 0$ , the midpoint method will still take a step.

$$\begin{aligned} y_{n+1} &= y_n + \Delta t \cdot f \left( t_n + \frac{\Delta t}{2}, y_n + \frac{\Delta t}{2} \cdot f(t_n, y_n) \right) \\ &= y_n + \Delta t \cdot f \left( t_n + \frac{\Delta t}{2}, y_n \right) \\ &= y_n + \Delta t \cdot f \left( t_n + \frac{\Delta t}{2}, y_n \right) \neq y_n \end{aligned}$$

# File I/O (BONUS)



# File I/O – Basics

Python uses with statements to open and close files.

```
1 with open("slides/08/examples/testfile1.txt"  
    , "w") as f:  
2     f.write("Hello, world!\n")  
3     f.write("This is a test file.\n")  
4  
5 with open("slides/08/examples/testfile1.txt"  
    , "r") as f:  
6     for line in f:  
7         print(line, end="")
```

## File I/O – file modes

The `open` function can be used to open files in different modes (multiple are possible):

File Mode	Description
r	Read mode
w	Write mode
x	Exclusive creation mode
a	Append mode
b	Binary mode
t	Text mode
+	Read and write mode

## File I/O – Reading Files

To read the contents of a file, you can use the `read()` method of the file object. This method reads the entire contents of the file and returns it as a string.

```
1 with open('slides/08/examples/input.txt', 'r') as f:
2     text = f.read()
3     print(text)
```

In this example, we open the file `input.txt` in read mode (`r`), read its contents using the `read()` method, and print the contents to the console.

## File I/O – Writing Files

To write to a file, you can use the write() method of the file object. This method writes the specified string to the file.

```
1 with open('slides/08/examples/input.txt', 'a') as f:  
2     f.write("This is a test file.\n")  
3     f.writelines(["Boring text 1.\n", "Boring text 2.\n"])
```

In this example, we open the file `example.txt` in write mode (`w`), write some strings to the file using the write() method.

## File I/O – Reading multiple lines

To read multiple lines from a file, you can use the `readlines()` method of the file object. This method reads the entire contents of the file, and returns each line as an item in a list.

```
1 with open('slides/08/examples/input.txt', 'r') as f:  
2     for line in f.readlines():  
3         print(line, end=" ")
```

You do not need to close the file when using the `with` statement. It is automatically closed when the `with` block is exited.

## File I/O – Binary files

To read or write binary files, you can use the rb and wb modes, respectively:

```
1 with open('data.bin', 'wb') as f:
2     f.write(b'\x00\x01\x02\x03')
3
4 with open('data.bin', 'rb') as f:
5     data = f.read()
6     print(f"Original data: {data}")
```

But how do I know what is in there ... ?

# File I/O – Encoding

There are many encodings for text files.

- ASCII: 7-bit encoding, 128 characters
- Unicode: 16-bit encoding, 65536 characters
- UTF-8: 8-bit encoding, variable length, ASCII compatible
- ISO-8859-1: 8-bit encoding, 256 characters (Latin-1)

To interpret a file in the right way, you have to specify the encoding.

## File I/O – Encoding

Specify the encoding when opening the file using the encoding argument:

```
1 with open("slides/08/examples/testfile2.txt"  
    , "w", encoding="UTF-8") as f:  
2     f.write("Hello, Österreich!\n")  
3  
4 with open("slides/08/examples/testfile2.txt"  
    , "r", encoding="ASCII") as f:  
5     data = f.read()  
6     print(f"Original data: {data}")
```

This will fail! Why?



## File I/O – Encoding

The specified encoding has to match the encoding of the file!

The file was written using UTF-8 encoding and later read using ASCII encoding which is doomed to fail, since an ‚Ö‘ is in the textfile.

```
Traceback (most recent call last):
  File "/home/etschgi1/Desktop/REPOS/exercises-python/slides/08/examples/fileio5.py", line 5, in <module>
    e>
    data = f.read()
  File "/usr/lib/python3.10/encodings/ascii.py", line 26, in decode
    return codecs.ascii_decode(input, self.errors)[0]
UnicodeDecodeError: 'ascii' codec can't decode byte 0xc3 in position 7: ordinal not in range(128)
```

# ASCII Encoding (BONUS)

# ASCII - Table

ASCII (American Standard Code for Information Interchange) is a character encoding standard that assigns unique numeric codes to each character in the English alphabet, as well as various punctuation marks and other symbols.

# ASCII - Table

<div><div>bits</div><div>b7b6b5b4b3b2b1b0</div></div>					Column	0 0 0	0 0 1	0 1 0	0 1 1	1 0 0	1 0 1	1 1 0	1 1 1
Row	b4	b3	b2	b1	b0	0	1	2	3	4	5	6	7
0	0	0	0	0	0	NUL	DLE	SP	0	@	P	`	p
1	0	0	0	1	1	SOH	DC1	!	1	A	Q	a	q
2	0	0	1	0	2	STX	DC2	"	2	B	R	b	r
3	0	0	1	1	3	ETX	DC3	#	3	C	S	c	s
4	0	1	0	0	4	EOT	DC4	\$	4	D	T	d	t
5	0	1	0	1	5	ENQ	NAK	%	5	E	U	e	u
6	0	1	1	0	6	ACK	SYN	&	6	F	V	f	v
7	0	1	1	1	7	BEL	ETB	'	7	G	W	g	w
8	1	0	0	0	8	BS	CAN	(	8	H	X	h	x
9	1	0	0	1	9	HT	EM	)	9	I	Y	i	y
10	1	0	1	0	10	LF	SUB	*	:	J	Z	j	z
11	1	0	1	1	11	VT	ESC	+	;	K	[	k	{
12	1	1	0	0	12	FF	FS	,	<	L	\	l	
13	1	1	0	1	13	CR	GS	-	=	M	]	m	}
14	1	1	1	0	14	SO	RS	.	>	N	^	n	~
15	1	1	1	1	15	SI	US	/	?	O	_	o	DEL

[https://de.wikipedia.org/wiki/American\\_Standard\\_Code\\_for\\_Information\\_Interchange#/media/Datei:USASCII\\_code\\_chart.png](https://de.wikipedia.org/wiki/American_Standard_Code_for_Information_Interchange#/media/Datei:USASCII_code_chart.png)

# ASCII - Table

This way everything is up to interpretation: You can read the file as ASCII if there are no special characters in it.:

```
1 with open('slides/08/examples/ascii.txt', '
    wb') as f:
2     f.write(b'\x41\x42\x43')
3
4 with open('slides/08/examples/ascii.txt', 'r
    ', encoding='ascii') as f:
5     print(f.read()) # ABC
```

## Using other encodings

With another encoding you can read special characters such as ,Ö‘:

```
1
2 with open('slides/08/examples/ascii.txt', '
   wb') as f:
3     f.write(b'\x41\x42\x43\xD6')
4
5 with open('slides/08/examples/ascii.txt', 'r
   ', encoding='ISO-8859-1') as f:
6     print(f.read()) # ABCÖ
```

# pickle (BONUS)

# `pickle`

`pickle` is a module that allows you to store almost any Python object (lists, dictionaries, ...) in a file.

`pickle` is a binary format, so you have to open the file in binary mode (`wb` or `rb`).

Use the `dump()` method to write an object to a file, and the `load()` method to read an object from a file.



# pickle – Example

```
1 import pickle
2
3 # Create a dictionary
4 dic_ = {'a': 1, 'b': 2, 'c': 3}
5 with open('slides/08/examples/dic_.pkl', 'wb') as f:
6     pickle.dump(dic_, f)
7 with open('slides/08/examples/dic_.pkl', 'rb') as f:
8     data = pickle.load(f)
9     print(f"Original data: {data}")
```