Mathematics for Machine Learning: Essential Equations (V4)

1. Basic Linear Algebra

• Scalar Multiplication:

$$\mathbf{c} \cdot \mathbf{v} = \begin{bmatrix} cv_1 \\ cv_2 \\ \vdots \\ cv_n \end{bmatrix}$$

• Matrix-Vector Multiplication:

$$\mathbf{A} \cdot \mathbf{v} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \cdot \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

• Norm of a Vector:

$$||\mathbf{v}|| = \sqrt{v_1^2 + v_2^2 + \dots + v_n^2}$$

• Dot Product:

$$\mathbf{u} \cdot \mathbf{v} = \sum_{i=1}^{n} u_i v_i$$

• Cross Product (3D Vectors):

$$\mathbf{u} \times \mathbf{v} = \begin{bmatrix} u_2 v_3 - u_3 v_2 \\ u_3 v_1 - u_1 v_3 \\ u_1 v_2 - u_2 v_1 \end{bmatrix}$$

• Outer Product:

$$\mathbf{u} \otimes \mathbf{v} = \begin{bmatrix} u_1 v_1 & u_1 v_2 & \cdots & u_1 v_n \\ u_2 v_1 & u_2 v_2 & \cdots & u_2 v_n \\ \vdots & \vdots & \ddots & \vdots \\ u_m v_1 & u_m v_2 & \cdots & u_m v_n \end{bmatrix}$$

• Matrix Addition:

$$\mathbf{A} + \mathbf{B} = \begin{bmatrix} a_{11} + b_{11} & \cdots & a_{1n} + b_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} + b_{m1} & \cdots & a_{mn} + b_{mn} \end{bmatrix}$$

• Matrix Multiplication:

$$(\mathbf{A} \cdot \mathbf{B})_{ij} = \sum_{k=1}^{n} a_{ik} b_{kj}$$

• Transpose of a Matrix:

$$(\mathbf{A}^T)_{ij} = a_{ji}$$

• Inverse of a Matrix (for square A):

 $\mathbf{A}^{-1} \cdot \mathbf{A} = \mathbf{I}$, where \mathbf{I} is the identity matrix.

2. Basic Probability and Statistics

• Conditional Probability:

$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

• Law of Total Probability:

$$P(A) = \sum_{i} P(A \cap B_i) = \sum_{i} P(A|B_i)P(B_i)$$

• Bayes' Theorem:

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

• Expectation:

$$\mathbb{E}[X] = \sum_{i} x_i P(x_i) \quad \text{(discrete)} \quad \text{or} \quad \int x p(x) dx \quad \text{(continuous)}$$

• Variance:

$$Var(X) = \mathbb{E}[(X - \mathbb{E}[X])^2]$$

• Standard Deviation:

$$\sigma = \sqrt{\operatorname{Var}(X)}$$

• Covariance:

$$Cov(X, Y) = \mathbb{E}[(X - \mathbb{E}[X])(Y - \mathbb{E}[Y])]$$

• Correlation Coefficient:

$$\rho_{X,Y} = \frac{\operatorname{Cov}(X,Y)}{\sigma_X \sigma_Y}$$

• Probability Mass Function (PMF):

$$P(X = x) = p(x), \quad \sum_{x} p(x) = 1$$

• Probability Density Function (PDF):

$$\int_{-\infty}^{\infty} p(x)dx = 1 \quad \text{for continuous random variables.}$$

3. Basic Calculus

• Derivative of a Function:

$$\frac{d}{dx}[f(x)] = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

• Partial Derivatives:

$$\frac{\partial f}{\partial x} = \lim_{h \to 0} \frac{f(x+h,y) - f(x,y)}{h}$$

• Gradient:

$$\nabla f(\mathbf{x}) = \begin{bmatrix} \frac{\partial f}{\partial x_1} \\ \frac{\partial f}{\partial x_2} \\ \vdots \\ \frac{\partial f}{\partial x_n} \end{bmatrix}$$

• Chain Rule:

$$\frac{dy}{dx} = \frac{dy}{du} \cdot \frac{du}{dx}$$

• Second Derivative (Hessian Matrix):

$$\mathbf{H}(f) = \begin{bmatrix} \frac{\partial^2 f}{\partial x_1^2} & \frac{\partial^2 f}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_1 \partial x_n} \\ \frac{\partial^2 f}{\partial x_2 \partial x_1} & \frac{\partial^2 f}{\partial x_2^2} & \cdots & \frac{\partial^2 f}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 f}{\partial x_n \partial x_1} & \frac{\partial^2 f}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 f}{\partial x_2^2} \end{bmatrix}$$

• Taylor Series Expansion:

$$f(x) \approx f(a) + f'(a)(x - a) + \frac{f''(a)}{2!}(x - a)^2 + \cdots$$

• Gradient Descent Update Rule:

$$\mathbf{w} \leftarrow \mathbf{w} - \eta \nabla J(\mathbf{w})$$

• Optimization Objective:

$$\min_{\mathbf{x}} f(\mathbf{x})$$

• Logarithmic Derivative:

$$\frac{d}{dx}[\ln x] = \frac{1}{x}$$

• Exponential Derivative:

$$\frac{d}{dx}[e^x] = e^x$$

4. Basic Optimization

• Gradient Descent:

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \eta \nabla J(\mathbf{w}_t)$$

• Learning Rate Decay:

$$\eta_t = \frac{\eta_0}{1 + \lambda t}$$

• Stochastic Gradient Descent (SGD):

$$\mathbf{w} \leftarrow \mathbf{w} - \eta \nabla J(\mathbf{w}; x_i, y_i)$$

• Momentum-based Optimization:

$$v_t = \beta v_{t-1} + (1 - \beta) \nabla J(\mathbf{w}), \quad \mathbf{w} \leftarrow \mathbf{w} - \eta v_t$$

• Nesterov Accelerated Gradient (NAG):

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \eta \nabla J(\mathbf{w}_t + \beta(\mathbf{w}_t - \mathbf{w}_{t-1}))$$

• RMSProp:

$$\mathbf{w} \leftarrow \mathbf{w} - \frac{\eta}{\sqrt{\nabla^2 J(\mathbf{w}) + \epsilon}} \nabla J(\mathbf{w})$$

• Adam Optimization:

$$m_t = \beta_1 m_{t-1} + (1 - \beta_1) \nabla J(\mathbf{w}), \quad v_t = \beta_2 v_{t-1} + (1 - \beta_2) (\nabla J(\mathbf{w}))^2$$
$$\hat{m}_t = \frac{m_t}{1 - \beta_1^t}, \quad \hat{v}_t = \frac{v_t}{1 - \beta_2^t}$$
$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t - \frac{\eta \hat{m}_t}{\sqrt{\hat{v}_t} + \epsilon}$$

• Regularized Optimization Objective:

$$J(\mathbf{w}) = \operatorname{Loss}(\mathbf{w}) + \lambda ||\mathbf{w}||^2$$

• Projection Gradient Descent:

$$\mathbf{w}_{t+1} = \Pi_C(\mathbf{w}_t - \eta \nabla J(\mathbf{w}_t))$$
 where Π_C projects onto set C

• Newton's Method:

$$\mathbf{w}_{t+1} = \mathbf{w}_t - \eta \mathbf{H}^{-1} \nabla J(\mathbf{w}_t)$$
 where **H** is the Hessian matrix.

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5. Basic Regression Equations

• Linear Regression Hypothesis:

$$\hat{y} = \mathbf{X} \cdot \mathbf{w} + b$$

• Mean Absolute Error (MAE):

$$MAE = \frac{1}{m} \sum_{i=1}^{m} |y_i - \hat{y}_i|$$

• Mean Squared Error (MSE):

$$MSE = \frac{1}{m} \sum_{i=1}^{m} (y_i - \hat{y}_i)^2$$

• Ridge Regression Objective:

$$J(\mathbf{w}) = \frac{1}{m} \sum_{i=1}^{m} (\hat{y}_i - y_i)^2 + \lambda \sum_{i=1}^{n} w_j^2$$

• Lasso Regression Objective:

$$J(\mathbf{w}) = \frac{1}{m} \sum_{i=1}^{m} (\hat{y}_i - y_i)^2 + \lambda \sum_{j=1}^{n} |w_j|$$

• Logistic Regression Hypothesis:

$$\hat{y} = \sigma(\mathbf{X} \cdot \mathbf{w} + b), \quad \sigma(z) = \frac{1}{1 + e^{-z}}$$

• Binary Cross-Entropy Loss:

$$J(\mathbf{w}) = -\frac{1}{m} \sum_{i=1}^{m} \left[y_i \log(\hat{y}_i) + (1 - y_i) \log(1 - \hat{y}_i) \right]$$

• Coefficient of Determination (R-squared):

$$R^{2} = 1 - \frac{\sum_{i=1}^{m} (y_{i} - \hat{y}_{i})^{2}}{\sum_{i=1}^{m} (y_{i} - \bar{y})^{2}}$$

• Adjusted R-squared:

$$\bar{R}^2 = 1 - \frac{(1 - R^2)(n - 1)}{n - n - 1}$$

• Gradient of the MSE Loss:

$$\nabla J(\mathbf{w}) = \frac{1}{m} \mathbf{X}^T (\mathbf{X} \mathbf{w} - \mathbf{y})$$

6. Basic Neural Network Concepts

• Perceptron Update Rule:

$$\mathbf{w} \leftarrow \mathbf{w} + \eta(y - \hat{y})\mathbf{x}$$

• Sigmoid Activation Function:

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

• ReLU Activation Function:

$$f(x) = \max(0, x)$$

• Softmax Function:

$$Softmax(z_i) = \frac{e^{z_i}}{\sum_{j=1}^n e^{z_j}}$$

• Loss Function for Multi-Class Classification:

$$J(\mathbf{w}) = -\frac{1}{m} \sum_{i=1}^{m} \sum_{k=1}^{K} y_{ik} \log(\hat{y}_{ik})$$

• Forward Propagation (Single Layer):

$$a = \sigma(\mathbf{w}^T \mathbf{x} + b)$$

• Backward Propagation (Gradient for Weights):

$$\frac{\partial J}{\partial \mathbf{w}} = \mathbf{x}(\hat{y} - y)$$

• Gradient Descent for Neural Networks:

$$\mathbf{w} \leftarrow \mathbf{w} - \eta \frac{\partial J}{\partial \mathbf{w}}$$

• Dropout Regularization:

$$h_i^{(l)} = r_i h_i^{(l)}, \quad r_i \sim \text{Bernoulli}(p)$$

• Batch Normalization:

$$\hat{x}_i = \frac{x_i - \mu_B}{\sqrt{\sigma_B^2 + \epsilon}}, \quad y_i = \gamma \hat{x}_i + \beta$$

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7. Basic Clustering Concepts

• k-Means Objective Function:

$$J = \sum_{k=1}^{K} \sum_{i \in C_k} ||x_i - \mu_k||^2$$

• Centroid Update Rule:

$$\mu_k = \frac{1}{|C_k|} \sum_{x \in C_k} x$$

• Distance Metric (Euclidean Distance):

$$d(x,y) = \sqrt{\sum_{i=1}^{n} (x_i - y_i)^2}$$

• Silhouette Score:

$$s(i) = \frac{b(i) - a(i)}{\max(a(i), b(i))}$$

• DBSCAN Core Point Condition:

$$|N_{\epsilon}(x)| \ge \text{MinPts}$$
 where $N_{\epsilon}(x) = \{y : d(x, y) \le \epsilon\}$

• Hierarchical Clustering Dendrogram Objective:

Minimize the linkage criterion L(A, B)

• Gaussian Mixture Model (GMM):

$$p(x) = \sum_{k=1}^{K} \pi_k \mathcal{N}(x|\mu_k, \Sigma_k)$$

• Expectation-Maximization (E-step):

$$\gamma_{ik} = \frac{\pi_k \mathcal{N}(x_i | \mu_k, \Sigma_k)}{\sum_{i=1}^K \pi_i \mathcal{N}(x_i | \mu_i, \Sigma_i)}$$

• Expectation-Maximization (M-step):

$$\mu_k = \frac{\sum_{i=1}^{N} \gamma_{ik} x_i}{\sum_{i=1}^{N} \gamma_{ik}}$$
 and $\Sigma_k = \frac{\sum_{i=1}^{N} \gamma_{ik} (x_i - \mu_k) (x_i - \mu_k)^T}{\sum_{i=1}^{N} \gamma_{ik}}$

• Elbow Method for Optimal k:

Choose k where J(k) has the largest drop.

8. Basic Dimensionality Reduction Concepts

• Principal Component Analysis (PCA) Objective:

Maximize $||\mathbf{X}\mathbf{w}||^2$ subject to $||\mathbf{w}|| = 1$

• Covariance Matrix for PCA:

$$\mathbf{C} = \frac{1}{m} \mathbf{X}^T \mathbf{X}$$

• Eigen Decomposition for PCA:

$$\mathbf{C}\mathbf{w} = \lambda \mathbf{w}$$

• t-SNE Objective:

$$C = \sum_{i \neq j} p_{ij} \log \frac{p_{ij}}{q_{ij}}$$

• Singular Value Decomposition (SVD):

$$\mathbf{X} = \mathbf{U} \mathbf{\Sigma} \mathbf{V}^T$$

• LDA Objective (Fisher's Criterion):

$$J(\mathbf{w}) = \frac{\mathbf{w}^T \mathbf{S}_b \mathbf{w}}{\mathbf{w}^T \mathbf{S}_w \mathbf{w}}$$

• Reconstruction Error for PCA:

$$Error = ||\mathbf{X} - \hat{\mathbf{X}}||_F$$

• Kernel PCA Transformation:

 $\phi(\mathbf{x}) \to \text{Principal Components in Feature Space}$

• Autoencoder Reconstruction:

$$\mathbf{X} \approx g(f(\mathbf{X}))$$

• Explained Variance Ratio:

Ratio =
$$\frac{\lambda_i}{\sum_j \lambda_j}$$

9. Basic Probability Distributions

• Bernoulli Distribution:

$$P(X = x) = p^{x}(1 - p)^{1 - x}, \quad x \in \{0, 1\}$$

• Binomial Distribution:

$$P(X = k) = \binom{n}{k} p^k (1 - p)^{n-k}, \quad k \in \{0, 1, \dots, n\}$$

• Poisson Distribution:

$$P(X = k) = \frac{\lambda^k e^{-\lambda}}{k!}, \quad k \ge 0$$

• Uniform Distribution:

$$f(x) = \begin{cases} \frac{1}{b-a}, & a \le x \le b\\ 0, & \text{otherwise} \end{cases}$$

• Normal Distribution:

$$f(x) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

• Exponential Distribution:

$$f(x) = \begin{cases} \lambda e^{-\lambda x}, & x \ge 0\\ 0, & x < 0 \end{cases}$$

• Beta Distribution:

$$f(x; \alpha, \beta) = \frac{x^{\alpha - 1}(1 - x)^{\beta - 1}}{B(\alpha, \beta)}, \quad x \in [0, 1]$$

• Gamma Distribution:

$$f(x; \alpha, \beta) = \frac{\beta^{\alpha} x^{\alpha - 1} e^{-\beta x}}{\Gamma(\alpha)}, \quad x \ge 0$$

• Multinomial Distribution:

$$P(X_1 = x_1, \dots, X_k = x_k) = \frac{n!}{x_1! x_2! \cdots x_k!} p_1^{x_1} p_2^{x_2} \cdots p_k^{x_k}$$

• Chi-Square Distribution:

$$f(x;k) = \frac{x^{\frac{k}{2}-1}e^{-\frac{x}{2}}}{2^{\frac{k}{2}}\Gamma(\frac{k}{2})}, \quad x \ge 0$$

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10. Basic Reinforcement Learning Concepts

• Bellman Equation for State-Value Function:

$$V(s) = \mathbb{E}[R_t + \gamma V(S_{t+1})|S_t = s]$$

• Bellman Equation for Action-Value Function:

$$Q(s, a) = \mathbb{E}[R_t + \gamma Q(S_{t+1}, A_{t+1}) | S_t = s, A_t = a]$$

• Policy Improvement:

$$\pi'(s) = \arg\max_{a} Q(s, a)$$

• Temporal Difference Update Rule:

$$V(S_t) \leftarrow V(S_t) + \alpha [R_{t+1} + \gamma V(S_{t+1}) - V(S_t)]$$

• Q-Learning Update Rule:

$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha [R_{t+1} + \gamma \max_{a} Q(S_{t+1}, a) - Q(S_t, A_t)]$$

• SARSA Update Rule:

$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \alpha [R_{t+1} + \gamma Q(S_{t+1}, A_{t+1}) - Q(S_t, A_t)]$$

• Reward Function:

$$R(s, a) = \mathbb{E}[R_t | S_t = s, A_t = a]$$

• Value Iteration Update Rule:

$$V(s) \leftarrow \max_{a} [R(s, a) + \gamma \sum_{s'} P(s'|s, a) V(s')]$$

• Actor-Critic Policy Update:

$$\theta \leftarrow \theta + \alpha \nabla_{\theta} \log \pi_{\theta}(a|s) \delta$$

• Discounted Return:

$$G_t = \sum_{k=0}^{\infty} \gamma^k R_{t+k+1}$$