CLASS 1: FACTORS AFFECTING EXPERIMENTATION		
Category	Subcategory	Example Quotation
Role of the immediate superior	Leading by example	"Our immediate superior is such a lovely person, real idea bank herself!
	Supporting ideation and experimentation	" It [feedback and appreciation from the upper level management] makes the experiment more viable, appropriate and bold."
	Giving license to do experiments	"Our leader will give space to that [experimenting] and actually even requires that we start experimenting and ideating."
Role of the team	Democracy and low hierarchy	"if the majority [of employees] says we will do like this, then we will do like that."
	Supportive climate and team practices	"But then I realize that the more I say my ideas out loud, the more others also get excited and ideas keep coming."
	Attitude towards failing	We don't have here that kind of attitude that we would not be allowed to fail."
	Team engagement	"I think that the workplace has a major role [in experiments to happen], and especially that everyone are engaged. Thus we get things going and forward"
Structures and practices of developing	Resources allocated for ideation and development	"Well there is not that much time to ideate during them [weekly meetings]."
	Collecting of ideas	But yep, if someone has experimented some good thing in his own project, it will be informed to others as well.
	Implementing new ways of working	"And then, if it requires actions and processing we agree on who will start to do it. So that it won't remain only in speech, as happens so often."
Characteristics and know- how of an employee	Substance know-how	"I used my previous experience as an instructor It was useful for this experiment"
	Tolerance for uncertainty, self-criticism and confidence	"I would have probably thought about this idea for ages and be like 'this is not good enough yet and it's not perfect"".
	Attitude and motivation towards developing	"I guess I find the certain people to whom I [tell ideas out loud]. Then I dare to tell to others and as I have an urge to develop and learn, so through that I try"
and experiment	Characteristics of an idea and experiment	"But of course one has to think through that the experiment benefits everyone and it won't cause any harm to anyone."
	Static friction	"One really learns from that [experimenting and developing], definitely yes. One only needs to begin and get involved, which is usually the hardest part"
	Stakeholder distance and customer involvement	"Especially when the idea rises from customer himself, we take every idea into account and consider everything that concerns a customer."