

# Ettore Mottola

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## EDUCATION

### FLORIDA INTERNATIONAL UNIVERSITY

BS IN COMPUTER SCIENCE -  
SOFTWARE DESIGN AND  
DEVELOPMENT TRACK  
Dec 2020 | Miami, FL

## LINKS

Personal:// [ettore.dev](#)  
Github:// [ettore34](#)  
LinkedIn:// [ettore-mottola](#)

## CERTIFICATIONS

### UIPATH

RPA Developer Advance  
Solution Architect

## COURSEWORK

### UNDERGRADUATE

Data Structures  
Operating Systems  
Computer Logic  
Functional Programming  
Software Testing  
Software Engineering I & II

## AWARDS

### HACKATHONS

2019 Best Local Community FIU  
2019 Best Overall BC

## SKILLS

### PROGRAMMING

Over 5000 lines:

• Java • Python

Over 1000 lines:

• C++ • CSS & HTML • Javascript

Familiar:

• C • C# • MySQL • F# • Prolog

## LANGUAGES

### FLUENT AND PROFICIENT

English  
Spanish

## EXPERIENCE

### ACCELIRATE | AWS & PYTHON SOFTWARE DEVELOPER

DEC 2019 - Present | Sunrise, FL

### CODE EXPLORERS | AWS & AR/VR SOFTWARE DEVELOPER INTERN

JUN 2019 - AUG 2019 | Miami Lakes, FL

- Developed VR Project hosted and presented at the United Nations in New York City at the SDG Action Zone, held during the High-level week of the United Nations General Assembly
- Partnered with Amazon AWS Sumerian team to develop an educational VR environment
- Created educational VR/AR modules to educate children about the United Nations Sustainable Goals

### CODE EXPLORERS | COMPUTER SCIENCE INSTRUCTOR

APR 2018 - APR 2019 | Miami Lakes, FL

- Taught Computer Science fundamentals, including Object-Oriented Programming, to children
- Designed new workshops and classes Involving AR
- Sharpened leadership and public speaking skills by facilitating hour-long lectures

### BROWARD COLLEGE | COMPUTER SCIENCE TUTOR

JAN 2016 - FEB 2018 | Davie, FL

- Strengthened debugging skills based on common patterns for various programming languages (Java, C++, PY)
- Increased students' overall grades by 30% by providing supplemental materials to aid them in class
- Tutored an average of 50 students/week on computer science concepts and principles

## PERSONAL PROJECTS

### SPATIAL COMPUTING EXPERIENCE | MAGIC LEAP ML1 APPLICATION

- Worked on a personal project to create a spatial computing interactive gaming experience
- Incorporated meshing and space awareness to accurately interact with the physical environment
- Presented the project at Magic Leap headquarters as well as to notable individuals such as the Florida DOE's Chancellor of Innovation.

### PROTEIN MANIPULATION | PYTHON APPLICATION (RESEARCH)

- Assisted Physics professor with the creation of a PDB (Protein Data Bank) Manipulation application in Python
- Modeled and analyzing molecular structures using VMD (Visual Molecular Dynamics)

### MOLECULAR DYNAMICS SIMULATION PROTOTYPING ENVIRONMENT | PARALLEL PROGRAMMING APPLICATION

- Parallelized Professor's Ph.D. Project Using PyCuda
- Increased performance by 30% by creating C++ modules that parallelized Leapfrog Integration method, a method used for updating both velocity and position