

MORULE 12 ASYNCHRONOUS TASK





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Asynchronous Task

- To perform background operations
 - Computation that runs on a background thread
- And then to publish results on the UI thread





AsyncTask Class

- Used to perform asynchronous work
 - Performs the blocking operations in a worker thread
 - Then publishes the results on the UI thread
 - Without requiring to handle threads and/or handlers
- Enables proper and easy use of the UI thread
 - The UI thread is not blocked waiting for the long run task to be finished)
- Should ideally be used for short operations (a few seconds)





- Step 1: onPreExecute ()
 - Invoked on the UI thread before the task is executed
 - Normally used to setup the task
 - E.g, showing a progress bar in the user interface





- Step 2 : dolnBackground (Params...)
 - Invoked on the background thread
 - Immediately after onPreExecute() finishes executing
 - To perform computation that can take a long time
 - The parameters of the asynchronous task are passed to this step
 - The result of the computation must be returned
 - And will be passed back to onPostExecute(Result)
 - Can also use publishProgress(Progress...)
 - To publish one or more units of progress
 - These values are published on the UI thread
 - In the onProgressUpdate(Progress...) step





- Steps 3: onProgressUpdate(Progress...)
 - Invoked on the UI thread
 - After a call to publishProgress(Progress...)
 - The timing of the execution is undefined
 - Used to display any form of progress in the user interface
 - While the background computation is still executing
 - E.g, to animate a progress bar or to show logs in a text field





- Steps 4: onPostExecute(Result)
 - Invoked on the UI thread
 - After the background computation finishes
 - The result of the background computation is passed to this step.
 - As a parameter





- Do not call manually
 - onPreExecute()
 - doInBackground(Params...)
 - onProgressUpdate(Progress...)
 - onPostExecute(Result)





AsyncTask Generic Types

- 3 generic types
 - Params
 - The type of the parameters sent to the task upon execution
 - Progress
 - The type of the progress units published during the background computation
 - Result
 - The type of the result of the background computation
- Not all types used by an asynchronous task
 - To mark a type as unused: use the type Void





- Create a subclass of AsyncTask class
 - Override at least dolnBackground(Params...) method
 - Runs in a pool of background threads
 - Result will be automatically passed to onPostExecute method
 - Override most often onPostExecute(Result) method
 - Delivers the result from doInBackground()
 - Runs in the UI thread ⇒ to update UI





- Run the task
 - Create an instance of the AsyncTask subclass in the UI thread
 - Call execute(Params...) on this instance from the UI thread
 - The task can be executed only once
 - An exception will be thrown if a second execution is attempted





▶ E.g,

```
public class MainActivity extends Activity {
   private TextView text;
                                                               UI to be updated after async task is finished
   private Button button;
   @Override
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       text = (TextView) this.findViewById(R.id.editTextID);
       button = (Button) this.findViewById(R.id.buttonID);
       button.setOnClickListener(new OnClickListener()
       { public void onClick (View arg0)
            String url1 = "...";
            String url2 = "...";
            String url3 = "...";
                                                                    Run the AsyncTask
            new MyAsyncTask().execute(url1, url2, url3);
       }});
                                                                 Variable number of arguments
```





```
Type of result
                                      Type of params
private class MyAsyncTask extends AsyncTask<String, Void, String>
    protected String doInBackground (String... urls) {
        int count = urls.length;
        int totalLength = 0;
        try { for (int i = 0; i < count; i++)
                { URL url = new URL(urls[i]);
                  URLConnection connection = url.openConnection();
                  connection.connect();
                  totalLength = connection.getContentLength();
        catch (Exception e)
            { Log.i("Exception: ", e.getMessage());
        return "Total length: " + totalLength;
    protected void onPostExecute (String result) {
        text.setText(result);
```





```
private class MyAsyncTask extends AsyncTask<String, Void, String> {
    protected String doInBackground(String...) urls) {
        int count = urls.length; ___
        int totalLength = 0;
                                                                        Variable arguments
        try { for (int i = 0; i < count; i++)
                { URL url = new URL(urls[i]);
                  URLConnection connection = url.openConnection();
                  connection.connect();
                  totalLength = connection.getContentLength();
        catch (Exception e)
            { Log.i("Exception: ", e.getMessage());
        return "Total length: " + totalLength;
    protected void onPostExecute(String result) {
        text.setText(result);
                                                                        Update of the UI
```

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- All callback calls are synchronized
 - The following operations are safe
 - Set member fields in the constructor or onPreExecute()
 and refer to them in doInBackground(Params...)
 - Set member fields in doInBackground(Params...)
 and refer to them in
 onProgressUpdate(Progress...)
 onPostExecute(Result)





Cancelling an Asynchronous Task

- By invoking cancel(boolean)
- Will cause subsequent calls to isCancelled() to return true
- ► After doInBackground returns
 - onCancelled(Object) will be invoked
 - instead of onPostExecute(Object)





Webography

- http://developer.android.com/reference/android/os/AsyncTask.html
- http://developer.android.com/guide/components/processes-and-threads.html

