

4. Les composants Swing


- 4.1. JOptionPane

```
import javax.swing.*;
```

```
public class Principal {  
    public static void main(String[] args) {
```

```
        String premier, second;  
        int num1, num2, total;
```

```
        premier = JOptionPane.showInputDialog("entrez le premier nombre:");  
        second = JOptionPane.showInputDialog("entrez le second nombre: ");
```

```
        num1 = Integer.parseInt(premier);  transforme String en entier  
        num2 = Integer.parseInt(second);
```

```
        total = num1 + num2;
```

```
        JOptionPane.showMessageDialog(null, "La somme vaut: " + total,  
                                         "Résultats", JOptionPane.PLAIN_MESSAGE);
```

Contenu de la boîte de dialogue

Titre de la boîte de dialogue

icône

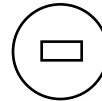
```
        System.exit(0);
```

```
    }  
}
```

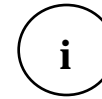
JOptionPane.QUESTION_MESSAGE



JOptionPane.ERROR_MESSAGE



JOptionPane.INFORMATION_MESSAGE



JOptionPane.WARNING_MESSAGE

