

# Εργαστήριο Μικροϋπολογιστών

## 5η Εργαστηριακή άσκηση

### Ομάδα Γ04

#### Συνεργάτες:

- Σκούλος Ραφαήλ Α.Μ: 03112404
- Αναστάσης Σταθόπουλος Α.Μ: 03112140
- Τζίνης Ευθύμιος Α.Μ: 03112007

### Άσκηση 1

Ο κώδικας της άσκησης με σχόλια είναι ο εξής:

```
.include "m16def.inc"

main:

    ldi r24,LOW(RAMEND)        ;initialize stack pointer
    out SPL,r24

    ldi r24,HIGH(RAMEND)
    out SPH,r24

    ser r24                    ;r24 = 11111111b
    out DDRB,r24               ;initialize PORTB for
                                ;output

    clr r24                     ;r24 = 0
    out DDRA,r24               ;initialize PORTA for input
    ldi r26,1                   ;start from the 'most'
```

```

;right LED

left:                                ;LED moving left

    inr27,PINA                       ;PIN A is the register
                                      ;we use to read the input
                                      ;from PORT A

    out PORTB,r26                    ;show the led in PORTB

    ldi r24 , low(500)               ;r25:r24 = 500
    ldi r25 , high(500)             ;delay 0,5sec
    rcallwait_msec

    andi r27,0x80

    cpi r27,128                      ;check if PA7 is
                                      ; pushed

    breq left                        ;if it is don't move the
                                      ;LED

    lsl r26                          ;logical shift left

    cpi r26,128                      ;check if the LED
                                      ;reached the (left) end

    breq right                       ;if so start moving it to
                                      ;right

    jmp left                         ;else keep moving left


right:                                ;LED moving left

    in r27,PINA

    out PORTB,r26                    ;show the led in PORTB

    ldi r24,low(500)

    ldi r25,high(500)               ;delay 0,5sec

```

```

    rcallwait_msec

    andi r27,0x80

    cpi r27,128                ;check if PA7 is pushed

    breq right

    lsr r26                    ;logical shift right

    cpi r26,1                  ;check if the LED reached

                                ;the (right) end

    breq left                  ;if so start moving it to

                                ;left

    jmp right                  ;else keep moving right

wait_usec:                    ;delay r25:r24 µsec

    sbiw r24,1

    nop

    nop

    nop

    nop

    brnewait_usec

    ret

wait_msec:                    ;delay r25:r24 msec

    push r24

    push r25

    ldi r24,low(998)

    ldi r25,high(998)

    rcallwait_usec

    pop r25

```

```
pop r24  
sbiw r24,1  
brnewait_msec  
ret
```

## **Άσκηση 2**

Ο κώδικας της άσκησης με σχόλια είναι ο εξής:

```
.include "m16def.inc"  
  
ldi r24,low(RAMEND)      ;initialize stack pointer  
out SPL,r24  
ldi r24,high(RAMEND)  
out SPH,r24  
ser r26  
out DDRA,r26             ;use PORTA for output  
clr r26  
out DDRB,r26             ;use PORTB for input  
  
flash:  
in r26,PINB              ;read from PORTB (for  
                           ;light-on)  
andi r26,0b11110000      ;mask the B4-B7 bits - for  
                           ;light-on  
lsr r26                  ;ta fernwsta B0-B3
```

```

lsr r26
lsr r26
lsr r26
ldi r27,2
mul r26,r27                ;2*x
inc r26                    ;2*x+1
ldi r27,50
mul r26,r27                ; (2x+1)*50
                           ;r1:r0 <- r26*r27
mov r25,r1                 ;store the result in
                           ;r25:r24
mov r24,r0                 ;the correct delay
ser r26                    ;light-on all the LEDs
out PORTA,r26
rcallwait_msec             ;light-on delay

in r26,PINB                ;read from PORTB (for
                           ;light-off)
andi r26,0b00001111       ;mask the B0-B3bits - for
                           ;light-off

ldi r27,2
mul r26,r27                ;2*x
inc r26                    ;2*x+1
ldi r27,50                 ; (2x+1)*50
mul r26,r27
mov r25,r1
mov r24,r0

```

```

        clr r26                                ;light-off all the LEDs
        out PORTA,r26
        rcallwait_msec                        ;light-off delay
        jmp flash                             ;continious functionality

```

```

wait_usec:                                ;delay r25:r24 usec
        sbiw r24 ,1
        nop
        nop
        nop
        nop
        brnewait_usec
        ret

```

```

wait_msec:                                ;delay r25:r24 msec
        push r24
        push r25
        ldi r24 , low(998)
        ldi r25 , high(998)
        rcallwait_usec
        pop r25
        pop r24
        sbiw r24,1
        brnewait_msec
        ret

```

### **Άσκηση 3**

Ο κώδικας της άσκησης με σχόλια είναι ο εξής:

```
#include <avr/io.h>
```

```
unsigned char ror(unsigned char num,unsigned char n)
/*function to shift a number n spots right with curry*/
{
    unsigned char i,temp,j;
    for(j=0;j<n;j++){
        temp=num;
        i=(temp & 0x01);
        num=num>>1;
        if (i==0x01) num=num+ 0x80;
    }
    return num;
}
```

```
unsigned char rol(unsigned char num,unsigned char n)
/*function to shift a number n spots left with curry*/
{
    unsigned char i,temp,j;
    for(j=0;j<n;j++){
        temp=num;
        i=(temp & 0x80);
        num=num<<1;
        if(i==0x80) num=num+ 0x01;
    }
}
```

```

    }

    return num;
}

```

```

int main(void)
{
    unsigned char i,temp,prev=0,in=0;

    DDRB=0xFF;      //set PortD as input
    DDRD=0x00;      //set PortB as output
    PORTB=0x80;     //turn on led7
    temp=0x80;      //initialize temp which shows the led
                    //which is on

    while(1)
    {
        prev=in;    //previous input
        i=PIND;     //check input
        in=i;

        if ((i& 0x10)==0&& (prev& 0x10)!=0x10)
            /*check if SW4 is pushed*/
        {
            temp=0x80;

            PORTB=temp;
            /*move led to his initial position*/

        }
    }
}

```



```

else if ((i& 0x08)==0  &&  (prev& 0x08)==0x08)
    /*check if SW3 is pushed*/

{

    temp=rol(temp,2);
    /*move led 2 spots left*/

    PORTB=temp;

}

else if ((i& 0x04)==0  &&  (prev& 0x04)==0x04)
    /*check if SW2 is pushed*/

{

    temp=ror(temp,2);
    /*move led 2 spots right*/

    PORTB=temp;

}

else if ((i& 0x02)==0  &&  (prev& 0x02)==0x02)
    /*check if SW1 is pushed*/

{

    temp=rol(temp,1);
    /*move led 1 spot left*/

    PORTB=temp;

}

else if ((i& 0x01)==0  &&  (prev& 0x01)==0x01)
    /*check if SW0 is pushed*/

{

    temp=ror(temp,1);
    /*move led 1 spot right*/

    PORTB=temp;

}

}

```

```
return 1;
```

```
}
```