

# LZSCC.212 – Advanced Programming\*

## Local Bindings, List Comprehension, Zip

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\*Content based on Abdessalam Elhabbash and Paul Dempster's slides

- ▶ Higher-order functions boost flexibility, enabling reusable and expressive code
- ▶ play around with `foldr`, it is a very powerful tool!
- ▶ learn to put things together, you know more than you think!
- ▶ learn to split your problem into many subproblems
- ▶ try things out, the interpreter will stop you as soon as mistake appear

- ▶ the higher-order function `foldl`
- ▶ local bindings
- ▶ list comprehension
- ▶ the `zip` function

# Today's Content

- ▶ the higher-order function `foldl`
- ▶ local bindings
- ▶ list comprehension
- ▶ the `zip` function

# Recall foldr

- ▶ foldr recursively applies a given function to each element of a list
- ▶ starts from the **rightmost** element and accumulate the result

```
sum = foldr (+) 0  
  
— not actual code, but an idea of how it is executed  
sum [1,2,3]  
= foldr (+) 0 [1,2,3]  
= foldr (+) 0 (1:(2:(3:[])))  
= (1 : (2 : (3 + 0)))  
= (1 : (2 + 3))  
= (1 + 5)  
= 6
```

# The Higher-Order Function foldl

- ▶ foldl (fold left) recursively applies a given function to each element of a list
- ▶ starts from the **leftmost** element and accumulate the result

```
— sum example with a similar behaviour  
sum :: Num a => [a] -> a  
sum xs = sum' 0 xs  
  where  
    sum' v [] = v  
    sum' v (x:xs) = sum' (v+x) xs
```

# The Higher-Order Function foldl – Example Behaviour

```
— function definition
sum :: Num a => [a] -> a
sum xs = sum' 0 xs
  where
    sum' v [] = v
    sum' v (x:xs) = sum' (v+x) xs
```

```
— function execution
sum [1,2,3]
= sum' 0 [1,2,3]
= sum' (0+1) [2,3]
= sum' ((0+1)+2) [3]
= sum' (((0+1)+2)+3) []
= (((0+1)+2)+3) = 6
```

# The Higher-Order Function foldl – Example Behaviour

```
— function definition
sum :: Num a => [a] -> a
sum xs = sum' 0 xs
  where
    sum' v [] = v
    sum' v (x:xs) = sum' (v+x) xs
```

```
— function execution
sum [1,2,3]
= sum' 0 [1,2,3]
= sum' (0+1) [2,3]
= sum' ((0+1)+2) [3]
= sum' (((0+1)+2)+3) []
= (((0+1)+2)+3) = 6
```

This implementation of `sum` it is a simple application of `foldl`. Hence,

```
— function definition
sum :: Num a => [a] -> a
sum = foldl (+) 0
```



# foldl – Definition and Some Derivable Function

foldl can be recursively defined as

```
foldl :: (b -> a -> b) -> b -> [a] -> [a]
foldl f v [] = v
foldl f v (x:xs) = foldl (f v x) xs
```

Example of functions definable via foldl

```
product = foldl (*) 1
or = foldl (||) False
and = foldl (&&) True
reverse = foldl (\acc x -> x:acc) []
```

Note there are occasions where foldr and foldl produce different results!  
Think carefully which one you should use! (e.g., this week workshop)

- ▶ the higher-order function `foldl`
- ▶ **local bindings**
- ▶ list comprehension
- ▶ the `zip` function

- ▶ local bindings are **variables** or **functions** defined within a **limited scope**
- ▶ keep code organised, readable, and avoid unnecessary repetition
  - ▶ restrict certain definitions to where they are needed
- ▶ **let ... in** and **where** allow us to define local bindings in Haskell
  - ▶ they might seem similar, but used in different ways

# Local Bindings – `let ... in`

- ▶ `let` introduces local bindings only available within the `in` expression
- ▶ expression-oriented:
  - ▶ `let ... in` is an expression it can be used inside other expressions
  - ▶ e.g., function bodies, list comprehensions, guards
  - ▶ the scope of the bindings is within the `in` expression

```
squareSum :: Int -> Int -> Int
squareSum x y =
  let
    a = x * x
    b = y * y
  in a + b
```

# Local Bindings – where

- ▶ **where** introduces local bindings that are available for the entire function body
- ▶ definition-oriented:
  - ▶ the scope of the bindings is the entire function
  - ▶ used to keep the main function clean by placing helper functions or intermediate calculations at the end

```
squareSum' :: Int -> Int -> Int
squareSum' x y = a + b
  where
    a = x * x
    b = y * y
```

```
— using let ... in
f x y =
  let
    a = x * y
    b = x - y
  in
    if x > y then b else a

— using where
f' x y
  | x > y      = b
  | otherwise = a
where
  a = x * y
  b = x - y

— examples
> f 5 6      > f' 6 5
30           1
```

Haskell only evaluates expression if needed

- ▶ if  $x > y$  then  $a$  is not computed at all!
- ▶ otherwise,  $b$  is not computed at all!

E.g., you are allowed to have infinite lists  $[0..]$

The next element is only computed if needed

- ▶ the higher-order function `foldl`
- ▶ local bindings
- ▶ **list comprehension**
- ▶ the `zip` function

# List Comprehension

In maths, we can define **sets** via comprehension

$$\{x^2 \mid x \in \{1, 2, 3, 4, 5\}\} = \{1, 4, 9, 16, 25\}$$

In Haskell, a similar notation is used to construct new **lists**

```
> [ x^2 | x <- [1..5]]  
[1,4,9,16,25]
```

In Java, you would do something like...

```
List<Integer> squares = new ArrayList<>();  
for (int x = 1; x <= 5; x++) {  
    squares.add(x * x);  
}
```



# List Comprehension – Generators

The expression `x <- [1..5]` is called a **generator**

- ▶ it states how to generate values for `x`

Comprehensions can have **multiple** generators separated by commas

```
> [(x,y) | x <- [1,2,3], y <- [4,5]]  
[(1,4),(1,5),(2,4),(2,5),(3,4),(3,5)]
```

The **order** of generators **matters!**

```
> [(x,y) | y <- [4,5], x <- [1,2,3]]  
[(1,4),(2,4),(3,4),(1,5),(2,5),(3,5)]
```

Think of multiple generators as **nested loops**

# List Comprehension – Nested Loops Comparison

x's generator first

```
[(x,y) | x <- [1,2,3], y <- [4,5]]
```

In java, x loop first

```
List<int[]> pairs = new ArrayList<>();  
for (int x : new int[]{1, 2, 3}) {  
    for (int y : new int[]{4, 5}) {  
        pairs.add(new int[]{x, y});  
    }  
}
```

y's generator first

```
[(x,y) | y <- [4,5], x <- [1,2,3]]
```

In java, y loop first

```
List<int[]> pairs = new ArrayList<>();  
for (int y : new int[]{4, 5}) {  
    for (int x : new int[]{1, 2, 3}) {  
        pairs.add(new int[]{x, y});  
    }  
}
```

# Dependent Generators

Later generators can **depend** on **earlier variables** introduced by other generators

```
> [(x,y) | x <- [1..3], y <- [x..3]]  
[(1,1),(1,2),(1,3),(2,2),(2,3),(3,3)]  
  
> [(x,y) | x <- [1..3], y <- [(x+1)..3]]  
[(1,2),(1,3),(2,3)]
```

This allows for rather powerful lists definitions – concatenation example

```
— inductive definition  
concat :: [[a]] -> [a]  
concat [] = []  
concat (x:xs) = x ++ concat xs  
  
— foldl definition  
concat :: [[a]] -> [a]  
concat = foldl (++) []
```

```
— list comprehension  
concat :: [[a]] -> [a]  
concat xss = [x | xs <- xss, x <- xs]  
  
— GHCi  
> concat [[1,2,3],[4,5],[6]]  
[1,2,3,4,5,6]
```

# List Comprehension – Guards

**Guards** (Boolean expressions) restrict values produced by earlier generators

```
> [ x | x <- [1..20], even x ]  
[2,4,6,8,10,12,14,16,18,20]
```

Guards are more powerful than you think!

```
factors :: Int -> [Int]  
factors n = [x | x <- [1..n], n `mod` x == 0]  
  
prime :: Int -> Bool  
prime n = factors n == [1,n]  
  
primes :: Int -> [Int]  
primes n = [x | x <- [2..n], prime x]
```

```
> factors 15  
[1,3,5,15]  
> factors 7  
[1,7]  
> prime 15  
False  
> prime 7  
True  
> primes 25  
[2,3,5,7,11,13,17,19,23]
```

# Guards and Generators Order Matters!

The order of of generators is of paramount importance!

```
pairsEvenOdd :: [Int] -> [(Int, Int)]
pairsEvenOdd ns = [(x,y) | x <- ns, even x, y <- ns, odd y]

> pairEvenOdd [1..5]
[(2,1),(2,3),(2,5),(4,1),(4,3),(4,5)]

— wrong definition
pairsEvenOdd ns = [(x,y) | x <- ns, even x, odd y, y <- ns]

error: Variable not in scope: y

— error as y is not defined for odd y
```

# String Comprehension

- ▶ a string is a sequence of characters enclosed in double quotes
- ▶ internally, however, **strings are lists of characters**

```
"abc" :: String  
—— Same as ['a', 'b', 'c'] :: [Char]
```

Hence, **polymorphic functions on lists** work on strings!

```
> length "abc"  
3  
> take 3 "abcde"  
"abc"
```

This also means that **list comprehension** works on lists!

```
count :: Char -> String -> Int  
count x xs = length [x' | x' <- xs, x == x']  
  
> count 's' "Mississippi"  
4
```

- ▶ the higher-order function `foldl`
- ▶ local bindings
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- ▶ the `zip` function

# The zip Function

zip maps two lists to a list of pairs of their corresponding elements

```
> :type zip
zip :: [a] -> [b] -> [(a,b)]

> zip ['a', 'b', 'c'] [1,2,3,4]
[( 'a' ,1), ( 'b' ,2), ( 'c' ,3)]
```

It might not seem much but, again, it is more useful than you think!

Note: the number of generated pairs depends on the length of the shortest list



# zip – Example 1

Checking if an array is sorted

```
pairs :: [a] -> [(a,a)]
pairs xs = zip xs (tail xs)

sorted :: Ord a => [a] -> Bool
sorted xs = and [x <= y | (x,y) <- pairs xs]
```

— *GCHi*

```
> pairs [1,2,3,4]
[(1,2),(2,3),(3,4)]
```

```
> sorted [1,2,3,4]
True
```

```
> sorted [1,3,2,4]
False
```

Finding the indices of all occurrences of a given value

```
positions :: Eq a => a -> [a] -> [Int]
positions x xs = [i | (x',i) <- zip xs [0..], x == x']

— GCHi
> positions 0 [1,0,0,1,0,1,1,0]
[1,2,4,7]

> positions 's' "Mississippi"
[2,3,5,6]
```

- ▶ `foldl` is a potential alternative to `foldr`
- ▶ think carefully which one you need, results can be different!
- ▶ list comprehension offers a concise way to generate lists
- ▶ they are extremely powerful once
  - ▶ you get a deep understanding of them
  - ▶ you learn to think at a “higher” level
- ▶ similar argument holds for `zip` (but less powerful)

Chapter 5 and 7 of “Programming in Haskell” by Graham Hutton