Q3 same localect different speakers

April 5, 2021

Loading the tools

These are the imported modules and novel functions that I'll need. These are taken from the Q1 notebook.

```
[1]: # Importing the needed modules
import parselmouth
import tgt
import csv
import io
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
%matplotlib inline
import seaborn as sns

sns.set() # Use seaborn's default style to make attractive graphs

# INFO HERE: https://python-graph-gallery.com/85-density-plot-with-matplotlib/
from scipy.stats import kde
from scipy.spatial import ConvexHull

from scipy.signal import savgol_filter
```

A function to calculate formants:

```
[2]: def get_formants(path, gender):

"""Return the cleaned formants from a sound file: smoothed, and voiced intervals only

Returned as a Pandas dataframe with the following columns:

"row", "time(s)", "nformants", "F1(Hz)", "F2(Hz)", "F3(Hz)", "F4(Hz)", "F5(Hz)"

keyword arguments:

path -- the path to a sound file whose formants will be found gender -- the gender of the (single) speaker in the sound file (used to tailor some formant calculation parameters)

"""
```

```
# CONSTANTS
# Formant analysis parameters
time_step = 0.005
max_formant_num = 5
if gender == "male":
    max_formant_freq = 5500
elif gender == "female":
    max_formant_freq = 5000
else:
    sys.exit("get_formants: Improper gender: {}".format(gender))
window_length = 0.025
preemphasis = 50
# Pitch analysis parameters
pitch_time_step = 0.005
pitch_floor = 60
max_candidates = 15
very_accurate = False
silence\_thresh = 0.03
voicing_thresh = 0.7
octave_cost = 0.01
oct_jump_cost = 0.35
vuv_cost = 0.14
pitch_ceiling = 600.0
max_period = 0.02
# Other constants
tier = 1
# Get raw formants
sound = parselmouth.Sound(path)
raw_formants = sound.to_formant_burg(time_step, max_formant_num,
                                 max_formant_freq, window_length,
                                 preemphasis)
formant_table = parselmouth.praat.call(raw_formants, "Down to Table...",
                                       False, True, 6, False, 3, True, 3,
                                       False)
formant_df = pd.read_csv(io.StringIO(parselmouth.praat.call(formant_table,
                                                             "List", True)),
                                     sep='\t')
# Smooth formants: window size 5, polynomial order 3
```

```
formant_df["F1(Hz)"] = savgol_filter(formant_df["F1(Hz)"], 5, 3)
  formant_df["F2(Hz)"] = savgol_filter(formant_df["F2(Hz)"], 5, 3)
   \#formant_df["F3(Hz)"] = savgol_filter(formant_df["F3(Hz)"], 5, 3)
   # Get voiced intervals:
  pitch = sound.to_pitch_ac(pitch_time_step, pitch_floor, max_candidates,
                        very_accurate, silence_thresh, voicing_thresh,
                        octave_cost, oct_jump_cost, vuv_cost, pitch_ceiling)
  mean_period = 1/parselmouth.praat.call(pitch, "Get quantile", 0.0, 0.0, 0.5,
→"Hertz")
  pulses = parselmouth.praat.call([sound, pitch], "To PointProcess (cc)")
  tgrid = parselmouth.praat.call(pulses, "To TextGrid (vuv)", 0.02,
→mean_period)
  VUV = pd.DataFrame(pd.read_csv(io.StringIO(tgt.io.export_to_table(tgrid.
→to_tgt(),
                                                            separator=','))))
  voiced_interval_array = pd.IntervalIndex.

¬from_arrays(VUV['start_time'][VUV["text"] == "V"],
                                                 VUV['end time'][VUV["text"]
→== "V"],
                                                  closed='left')
  formant_voiced = formant_df[voiced_interval_array.
# TODO: Add formant range checking here
   # For now: remove any rows where less than four formants were found
  filter = formant_voiced["nformants"] > 3
  return formant_voiced[filter]
```

A function to normalize the formants

```
[3]: def normalize(frame):
    """Return a dataframe of normalized formant values"""
    return (frame - frame.median()) / frame.median()
```

A function to make consistent plotting a little easier

```
cutoff is the value at which to draw the hull.
   iso 3d is a logical flag to toggle whether a 2d or 3d plot is made.
   save_fig is a logical flag to toggle whether the image is saved.
   # TODO: check that incoming arguments are correct.
   fig, ax = plt.subplots()
   ax.grid()
  # Evaluate a gaussian kde on a regular grid of nbins x nbins over data extents
   k = kde.gaussian_kde([F2n_frame,F1n_frame])
   xi, yi = np.mgrid[F2n_frame.min():F2n_frame.max():nbins*1j,
                     F1n_frame.min():F1n_frame.max():nbins*1j]
   zi = k(np.vstack([xi.flatten(), yi.flatten()]))
   znorm = zi / zi.max()
   # Make the basic plot
   if iso_3d:
       ax = plt.axes(projection='3d')
       ax.plot_surface(xi, yi, znorm.reshape(xi.shape), rstride=1, cstride=1,
                       cmap=plt.cm.magma, edgecolor='none')
   else:
       plt.pcolormesh(xi, yi, znorm.reshape(xi.shape), cmap=plt.cm.magma)
       plt.colorbar()
   ax.set_ylim(2.0, -0.7) # decreasing F1
   ax.set_xlim(0.9, -0.7) # decreasing F2
   ax.set(xlabel='F2n', ylabel='F1n', title=plot_title)
   plt.rcParams['figure.figsize'] = [12, 8]
   # Calculate and plot the convex hull
   if show_hull:
       vsd = pd.DataFrame(list(zip(xi.flatten(), yi.flatten(), znorm)),
                          columns=['x', 'y', 'value'])
       vsd_filtered = vsd[vsd['value']>=cutoff]
       hull = ConvexHull(vsd_filtered[["x","y"]])
       for simplex in hull.simplices:
           plt.plot(vsd_filtered["x"].iloc[simplex], vsd_filtered["y"].
→iloc[simplex], 'g-')
   if save_fig:
       if iso 3d:
           fig.savefig("{}-iso.png".format(plot_title))
       else:
```

```
fig.savefig("{}.png".format(plot_title))
plt.show()
```

Comparing vocoid heatmaps for the same location but different speakers

I'd like to find out whether we can find similarities when different speakers from the same location tell different stories. Do speaker-specific differences overshadow the common properties of the "same" language? I'll be using two recorded stories from D02-ST01 (combined because of their shortness) and one from D02-ST03.

Getting the data

Read in the formant data from audio files into two NumPy arrays.

```
[5]: # File is the audio from a YouTube newscast of a female Arabic speaker
path1 = "D02-ST01-RTTcand Lifesaving.wav"
path2 = "D02-ST03-RTT02 Bitten by bee.wav"

file1_title = 'D02-Storyteller01'
file2_title = 'D02-Storyteller03'

file1_formants = get_formants(path1, "male")
file2_formants = get_formants(path2, "male")

file1_formants["F1n"] = normalize(file1_formants["F1(Hz)"])
file1_formants["F2n"] = normalize(file1_formants["F2(Hz)"])

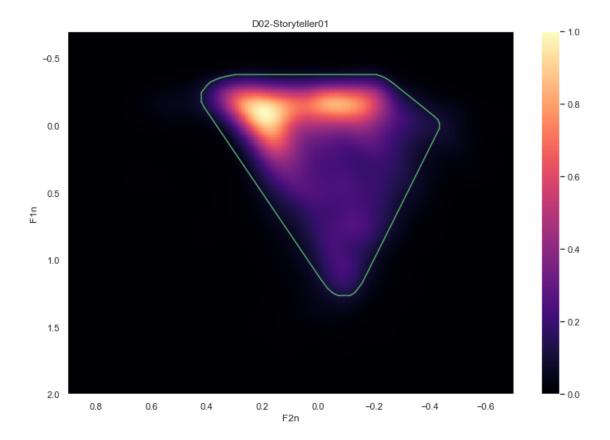
file2_formants["F1n"] = normalize(file2_formants["F1(Hz)"])
file2_formants["F2n"] = normalize(file2_formants["F2(Hz)"])
```

It was at this point that I discovered the formant calculation function would run into a problem in the smoothing portion if F3 did not exist. This prompted me to also think that the formant calculation would probably give the best values for formants only if it was getting four formants—however, the simplest solution that would also make the current data comparable to the previous data would be to simply not smooth F3.

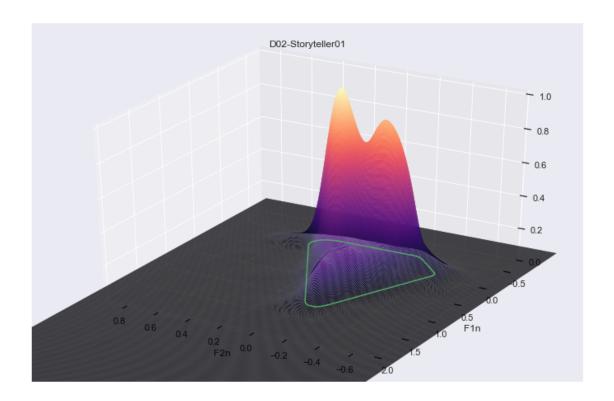
Displaying and comparing

Let's plot the vowel space density for both samples. Is there a difference that is visible on inspection? If inspection shows no difference, is there a better way to calculate how much difference there might be?

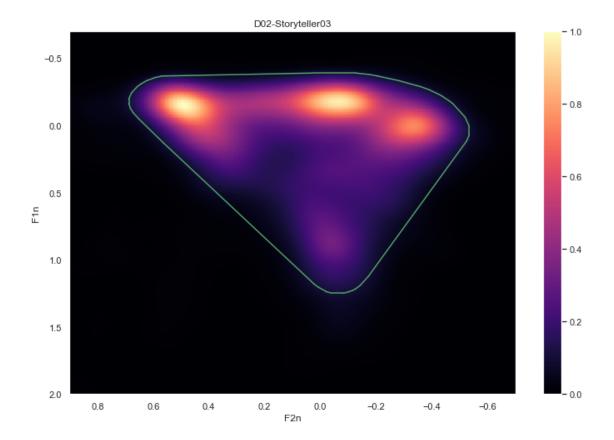
```
[10]: plot_vsd(file1_formants["F1n"], file1_formants["F2n"], file1_title, True, 0.1, ⊔ →False, True)
```



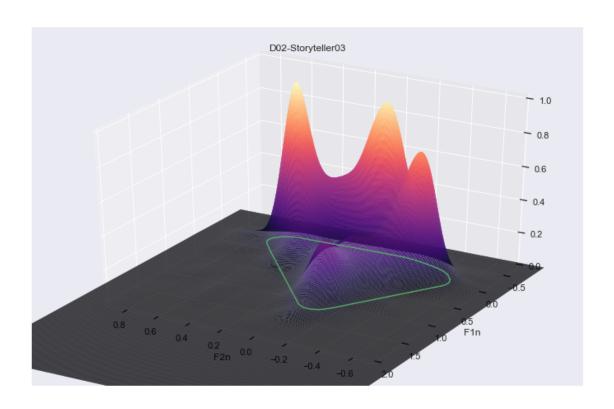
[7]: plot_vsd(file1_formants["F1n"], file1_formants["F2n"], file1_title, True, 0.1, →True, True)



[8]: plot_vsd(file2_formants["F1n"], file2_formants["F2n"], file2_title, True, 0.1, --False, True)



[9]: plot_vsd(file2_formants["F1n"], file2_formants["F2n"], file2_title, True, 0.1, □ →True, True)



[]: