

EDUCATION

<b>Imperial College London</b> <i>Master of Science in Computing (Artificial Intelligence and Machine Learning)(Pred: Distinction)</i>	London, UK Oct. 2023 – Oct. 2024
<b>University of Sheffield</b> <i>Bachelor of Science in Computer Science; First Class Honours (Top Student in Cohort 1/300)</i>	Sheffield, UK Sep. 2020 – Jul. 2023
<b>Architectural Association</b> <i>FHEQ level 4 Certificate in Architecture</i>	London, UK Sep. 2019 – Jul. 2020
<b>Denstone College</b> <i>A-Levels in Maths, Physics and Design Technology</i>	Derby, UK Sep. 2017 – Jul. 2019

WORK EXPERIENCE

<b>Stantec</b> <i>Internship</i> <ul style="list-style-type: none"><li>Stantec is an international professional services company in the engineering, design and consulting industry; I was situated in the architectural department called Barton Willmore.</li><li>Collaborated with architects to drive the integration of technology solutions, optimizing project outcomes.</li></ul>	Reading, United Kingdom Jun 2018 – Aug 2018
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PROJECTS

<b>Procedural Modelling and Generation Software Research</b>   <i>Java, Python, Maven, Graphics</i> <ul style="list-style-type: none"><li>Conducted research exploring and creating novel algorithms for producing complex graphic models and presented research to over 1,000 developers at the Sumo Digital Developer Conference 2023.</li><li>Utilised procedural modelling to create 3D models and textures using state-of-the-art algorithms from research papers.</li><li>Successfully developed advanced 3D interactive models for enhanced user experience. User testing and feedback were positive, showing successful completion of the specification.</li></ul>	(Publication available at request)
<b>AI Movie Review Analysis (Top 5% on Kaggle Dataset)</b>   <i>Python, Numpy, Pandas, NLTK</i> <ul style="list-style-type: none"><li>Developed and applied a Naive Bayes Multinomial Classification model to the Rotten Tomatoes movie review dataset from Kaggle, achieving a performance within the top 5% of competition standards.</li><li>Implemented efficient data preprocessing and feature extraction techniques, using Numpy and Pandas, for sentiment analysis of movie reviews.</li><li>Conducted rigorous model evaluations using Macro F1 scores and accuracy, achieving high scores.</li></ul>	GitHub Link
<b>Deep Q-Network for Cart Pole Balancing OpenAI Gym</b>   <i>Python, PyTorch, Reinforcement Learning</i> <ul style="list-style-type: none"><li>Initiated a project to explore the application of Deep Q-Networks (DQN) in solving the Cart Pole balancing challenge using OpenAI Gym.</li><li>Independently designed and implemented a DQN model, experimenting with various hyperparameters. Undertook an extensive testing process with 300 episodes across ten runs for comprehensive model validation.</li><li>Successfully developed a robust and efficient AI model, achieving rapid convergence and high performance in a dynamic reinforcement learning setting.</li></ul>	Github Link
<b>Online Extenuating Circumstances Management Website</b>   <i>Bootstrap, Ruby on Rails, MVC, PowerBI</i> <ul style="list-style-type: none"><li>Identified a need for a system to manage extenuating circumstances in a flexible workplace. Led a team of engineering students to create an MVC Ruby on Rails-based system.</li><li>Utilised Agile Development practices, Bootstrap for design, PostgreSQL for data management, Capybara for testing and MS PowerBI slicers for dynamic, interactive data visualisation.</li><li>Delivered a successful project that satisfied the client, who highlighted leadership and software testing skills.</li></ul>	GitHub Link
<b>Card Shuffling Product</b>   <i>C++, Embedded Software, aREST (JavaScript, HTML, CSS)</i> <ul style="list-style-type: none"><li>Preventing card shuffling cheating necessitates a unified hardware-software solution.</li><li>Utilised C++, aREST interface, servo motors, and microcontrollers to build a product that merges embedded systems, web development, and 3D printed iterative prototyping with jam detection using ultrasonic sensors.</li><li>Successfully created a system that prevents cheating in card shuffling without damaging cards.</li></ul>	GitHub Link

AWARDS & CERTIFICATION

<b>Douglas Lewin Memorial Prize:</b> Awarded for best examination performance in the Department of Computer Science.
<b>Software Hut Prize:</b> This prize is awarded in recognition of software development for a real-world client for the most effective software, following an agile development process.
<b>Global Engineering Challenge-Best Communicated Solution Award :</b> This is awarded to one team per project for researching and presenting a cost-efficient and effective solution to the EWB board members.
<b>AWS Certified Cloud Practitioner:</b> AWS CCP Certificate validates a high-level understanding of AWS Cloud services.
<b>Databricks Generative Ai Fundamentals Accreditation:</b> Proficient in generative AI models, applicable to modern data science.
<b>Databricks Lakehouse Fundamentals Accreditation:</b> Knowledgeable in Databricks Lakehouse architecture, with skills in data management and analytics.
<b>Docker &amp; Kubernetes: The Practical Guide:</b> Completed a course on Docker and Kubernetes, Udemy.
<b>Design Technology Award:</b> Awarded to the top student in Design and Technology. Only student to win for all attended years.

SKILLS

<b>Programming Languages:</b> Python, Java, C++, JavaScript, TypeScript, Ruby(Rails)
<b>Technologies and APIs:</b> AWS, Kubernetes, TensorFlow, Scikit-learn, OpenCV, NumPy, Pandas, PyTorch, React, Matplotlib, Seaborn, MYSQL, PostgreSQL, Linux, Agile Development, OOP
<b>Tools:</b> Github, Github CI/CD, Git, Docker, PyTest, PowerBI, Apache NiFi, Maven, Gradle, Junit, RSpec