## Bitmap

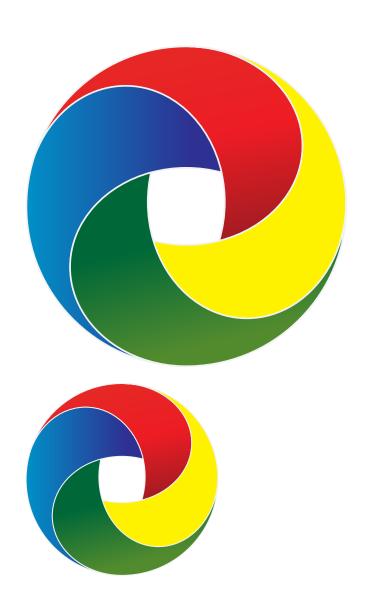


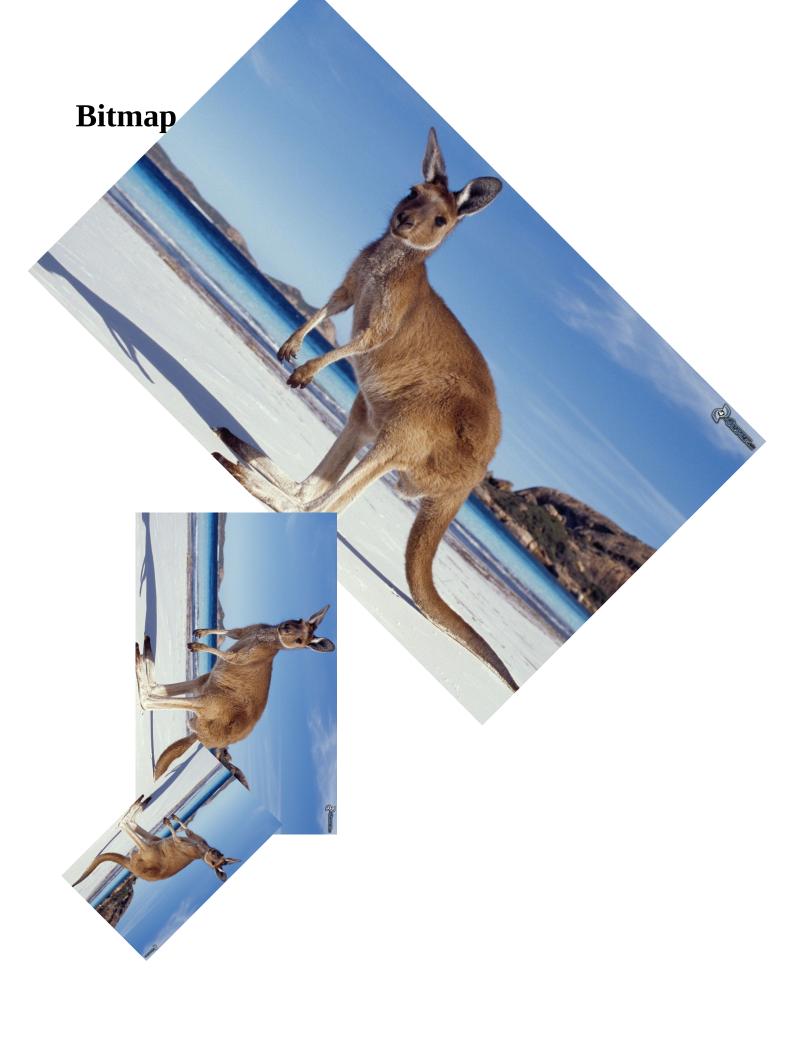


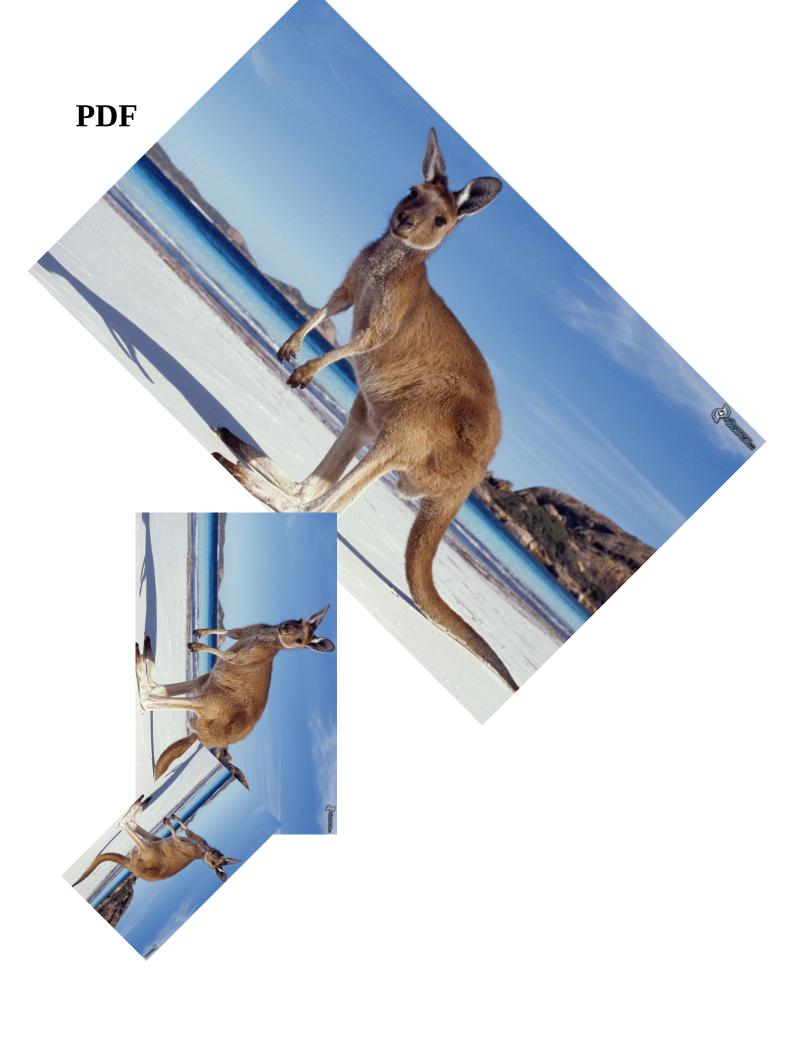


## **SVG**









## **Rounded portrait**

