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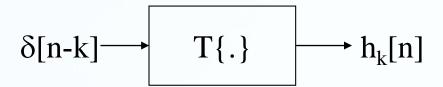




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Linear-Time Invariant System

- A linear system in which an input-output pair, x(n) and y(n), is invariant to a shift k in time
- Special importance for their mathematical tractability
- Most signal processing applications involve LTI systems
- LTI system can be completely characterized by their impulse response



Linear-Time Invariant System

• Represent any input $x[n] = \sum_{k=-\infty}^{\infty} x[k] \delta[n-k]$

$$y[n] = T\left\{\sum_{k=-\infty}^{\infty} x[k] \delta[n-k]\right\} = \sum_{k=-\infty}^{\infty} x[k] T\left\{\delta[n-k]\right\} = \sum_{k=-\infty}^{\infty} x[k] h_k[n]$$

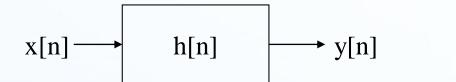
• From time invariance we arrive at convolution

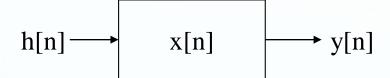
$$y[n] = \sum_{k=-\infty}^{\infty} x[k] h[n-k] = x[k] * h[k]$$

Properties of LTI Systems

Convolution is commutative

$$x[k]*h[k] = \sum_{k=-\infty}^{\infty} x[k]h[n-k] = \sum_{k=-\infty}^{\infty} h[k]x[n-k] = h[k]*x[k]$$

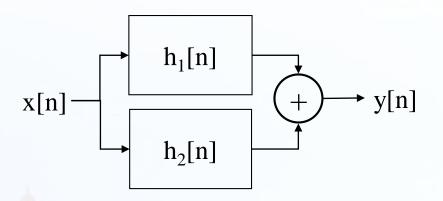


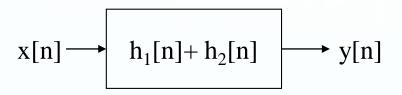


Properties of LTI Systems

Convolution is distributive

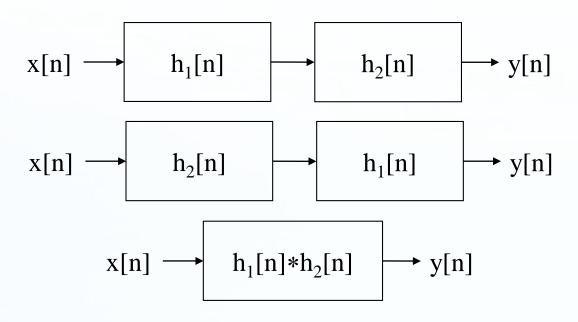
$$x[k]*(h_1[k]+h_2[k]) = x[k]*h_1[k]+x[k]*h_2[k]$$





Properties of LTI Systems

Cascade connection of LTI systems



Stable LTI Systems

- An LTI system is (BIBO) stable if and only if
 - Impulse response is absolute summable

$$\sum_{k=-\infty}^{\infty} |h[k]| < \infty$$

• Let's write the output of the system as

$$|y[n]| = \left| \sum_{k=-\infty}^{\infty} h[k]x[n-k] \right| \le \sum_{k=-\infty}^{\infty} |h[k]| |x[n-k]|$$

• If the input is bounded

$$|x[n]| \le B_x$$

• Then the output is bounded by

$$|y[n]| \le B_x \sum_{k=-\infty}^{\infty} |h[k]|$$

The output is bounded if the absolute sum is finite

Causal LTI Systems

An LTI system is causal if and only if

$$h[k] = 0$$
 for $k < 0$





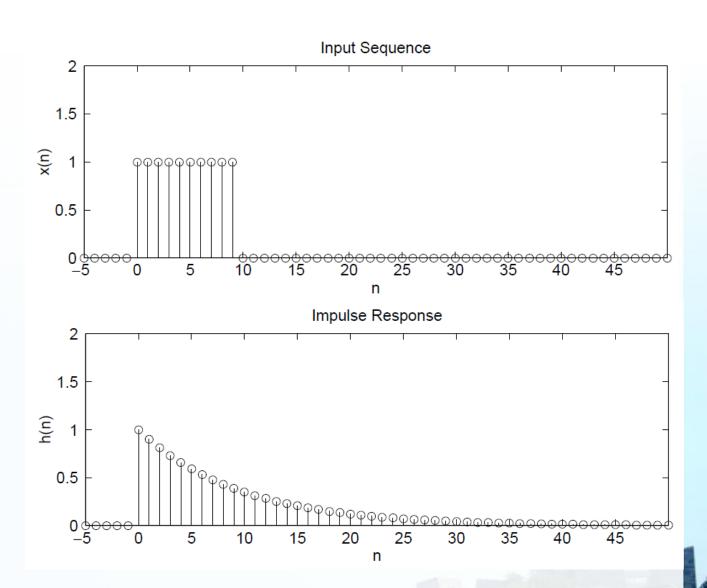
Convolution

• Let the rectangular pulse x(n) = u(n) - u(n - 10) be an input to an LTI system with impulse response

$$h(n) = (0.9)^n u(n)$$

• Determine the output y(n).

 The input sequence and the impulse response



From the convolution equation

$$y(n) = x(n) * h(n)$$

$$y(n) = \sum_{k=0}^{9} (1)(0.9)^{(n-k)} u(n-k) = (0.9)^n \sum_{k=0}^{9} (0.9)^{-k} u(n-k)$$

• The sum in equation is almost a geometric series sum except that the term u(n-k) takes different values depending on n and k. There are three possible conditions under which u(n-k) can be evaluated.

- Case 1
 - n < 0: Then u(n k) = 0, $0 \le k \le 9$

$$y(n) = 0$$



- Case 2
 - The nonzero values of x(n) and h(n) do not overlap.
 - $0 \le n < 9$: Then u(n k) = 1, $0 \le k \le n$.

$$y(n) = (0.9)^n \sum_{k=0}^n (0.9)^{-k} = (0.9)^n \sum_{k=0}^n \left[(0.9)^{-1} \right]^k$$
$$= (0.9)^n \frac{1 - (0.9)^{-(n+1)}}{1 - (0.9)^{-1}} = 10 \left[1 - (0.9)^{(n+1)} \right]$$

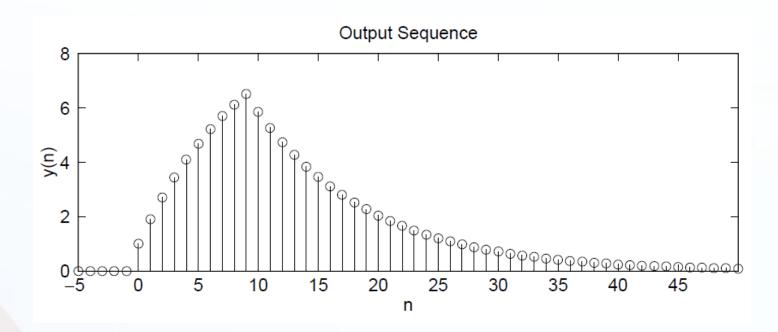
- Case 3
 - The impulse response h(n) partially overlaps the input x(n).
 - $n \ge 9$: Then u(n k) = 1, $0 \le k \le 9$

$$y(n) = (0.9)^{n} \sum_{k=0}^{9} (0.9)^{-k}$$

$$= (0.9)^{n} \frac{1 - (0.9)^{-10}}{1 - (0.9)^{-1}} = 10(0.9)^{n-9} \left[1 - (0.9)^{10}\right]$$



• The output sequence



Matlab Convolution

- If arbitrary sequences are of infinite duration, then MATLAB cannot be used *directly* to compute the convolution.
- MATLAB does provide a built-in function called conv that computes the convolution between two finite-duration sequences. The conv function assumes that the two sequences begin at n = 0 and is invoked by

```
\rightarrow >> y = conv(x,h);
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