```
1. program → declarationList
2. declarationList → declarationList declaration | declaration
3. declaration → funDeclaration | varDeclaration
           ______functions_____
4. funDeclaration → typeSpecifier ID ( params ) statement
5. typeSpecifier → returnTypeSpecifier
6. returnTypeSpecifier → INT | BOOL | CHAR
7. params \rightarrow paramList | \varepsilon
8. paramList → paramList, typeSpecifier ID | typeSpecifier ID
          -----

    statement → expressionStmt | compoundStmt | selectionStmt | iterationStmt | returnStmt |

   breakStmt
10. compoundStmt → { statementList }
11. statementList → statementList statement | ε
12. expressionStmt → expression; |;
13. selectionStmt → if ( simpleExpression ) statement | if ( simpleExpression ) statement else
   statement
14. iterationStmt → while ( simpleExpression ) statement
15. returnStmt → return ; | return expression ;
16. breakStmt → break;
      -----
17. expression → mutable mutBinOp expression | mutable mutUnaryOp | mutUnaryOp mutable
  simpleExpression
18. mutBinOp \rightarrow = |+=|-=|*=|/=
19. mutUnaryOp → ++ | --
```

- 20. simpleExpression → simpleExpression or andExpression | andExpression
- 21. andExpression → andExpression and unaryRelExpression | unaryRelExpression
- 22. unaryRelExpression → **not** unaryRelExpression | relExpression
- 23. relExpression → sumExpression relOp sumExpression | sumExpression
- 24. relOp → <= | < | > | >= | == | !=
- 25. sumExpression → sumExpression sumOp term | term
- 26. sumOp → + | -
- 27. term → term mulOp unaryExpression | unaryExpression
- 28. mulOp → * | / | %
- 29. unaryExpression → unaryOp unaryExpression | immutable | mutable
- 30. unaryOp → | *
- 31. mutable → **ID**
- 32. immutable → (expression) | call | constant
- 33. call \rightarrow **ID** (args)
- 34. args → argList | ε
- 35. argList → argList, expression | expression
- 36. const → NUMCONST | CHARCONST | true | false

_____variables_____

- 37. varDeclaration → typeSpecifier varDeclList;
- 38. varDeclList → varDeclList, varDeclInitialize | varDeclInitialize
- 39. varDeclInitialize → ID | ID = simpleExpression