

EugeneLib::GetOrthographic
Matrix

```
graph LR; A[EugeneLib::GetOrthographic Matrix] --> B[DirectX::XMMatrixOrthographicLH]; A --> C[DirectX::XMStoreFloat4x4];
```

The diagram illustrates a function call from EugeneLib to DirectX. A grey box on the left contains the text 'EugeneLib::GetOrthographic Matrix'. Two blue arrows originate from the right side of this box. The top arrow points to a white box containing 'DirectX::XMMatrixOrthographicLH'. The bottom arrow points to a white box containing 'DirectX::XMStoreFloat4x4'.

DirectX::XMMatrixOrthographicLH

DirectX::XMStoreFloat4x4