EugeneLib::RenderTargetViews
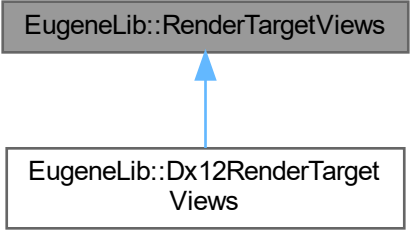
EugeneLib::Dx12RenderTarget
Views