C:/Users/eugen/Desktop /Programming/EugeneLib /EugeneLib/EugeneLib/Source /Graphics/DirectX12/Dx12Uploadable Resource.h

C:/Users/eugen/Desktop /Programming/EugeneLib /EugeneLib/EugeneLib/Source /Graphics/DirectX12/Dx12Graphics.cpp C:/Users/eugen/Desktop /Programming/EugeneLib /EugeneLib/EugeneLib/Source /Graphics/DirectX12/Dx12Uploadable Resource.cpp