DirectX::BoundingSphere ::ContainedBy

DirectX::BoundingBox ::ContainedBy

DirectX:BoundingOriented Box::ContainedBy

DirectX::BoundingFrustum ::ContainedBy

TriangleTests::ContainedBy

TriangleTests::Intersects

Internal::XMPlanelsUnit

Internal::XMQuaternionIsUnit

Internal::XMVector3lsUnit

XMVectorSplatOne