Internal::FastIntersectAxis AlignedBoxPlane Internal::FastIntersectFrustum Plane Internal::FastIntersectOriented BoxPlane Internal::FastIntersectSphere Plane Internal::FastIntersectTriangle Plane TriangleTests::Intersects Internal::PointOnLineSegment NearestPoint **XMQuaternionBaryCentricV XMColorRGBToSRGB** XMVectorLess **XMQuaternionBaryCentric** XMQuaternionSlerp **XMQuaternionSlerpV XMQuaternionSquad XMQuaternionSquadV XMQuaternionSquadSetup** XMVector2ClampLengthV XMVector2ClampLength XMVector3ClampLength XMVector3ClampLengthV XMVector3Orthogonal XMVector4ClampLength XMVector4ClampLengthV **XMVectorAddAngles XMVectorSubtractAngles**