Eugene Sebastien ETOUNDI II

IoT engineering student

Looking for Internship: fullstack developer

Available from June 2023 (3 months)

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📍 49000 Angers, France

in www.linkedin.com/in/eugène-sébastien-etoundi-ii

📞 +33 (0) 6 12 87 97 22

🚗 Permit B

🌐 French: native speaker
   english: fluent
   Spanish: beginner level

Skills

- API development with Java/Spring
- Development of web applications with HTML, CSS, JS, PHP
- Microsoft Certified: Azure AI fundamentals

Knowledges

- Software engineering
- Project management
- Computer languages

Etiquette

- Sense of organization
- Communication skills
- Politeness
- Conflict management

Know-how

- Adaptability
- Autonomy
- Team work
- Reactivity

social activity

- Aid for the reconstruction project of a burnt down habitat
- Refresher courses for people in difficulty
- Realization of the eloquence contest
- Class representative

leisure activities

- D3 amateur football player
- Former vice-captain of the Volleyball team
- Classical and modern music

EDUCATION

September 2021 - Today

Engineering student in computer science, IoT option
Embedded development (C/C++), Advanced fullstack development, Engineering Sciences.
Esaip École d'Ingénieurs
Saint-Barthélémy d'Anjou, France

February 2022 - June 2022

Erasmus+ semester option Computer Science
Cloud computing, web application security, software testing, embedded with Raspberry Pi.
Delta Centre - University of Tartu
Tartu, Estonia

October 2018 - May 2021

Bachelor's degree in software engineering
Software development, Writing specifications, Project management.
Institut Saint Jean
Yaounde, Cameroon

Work experience

July 2022

Software maintenance
Modeliz, Cour-cheverny, France
Updated scripts of the Modéliz conservatory modeling application using the Babylon.js 3D view engine

May 2021 - August 2021

Development of a web extension
Gajelabs, Yaounde, Cameroon
Realization of a web extension for cloning company-specific websites using WordPress CMS and its associated programming languages.

August 2020 - September 2020

Development of a web application
INFOGENIE Technologies, Yaounde, Cameroon
Realization of the Beta version of the knowledge test web application in the company's recruitment process.

Academic Projects

November 2022 - January 2022

Realization of the board game Citadelle
Team development of the game Citadels in order to emphasize teamwork, mastery of engineering tools and time management.
Java, Trello, UML

December 2020 - April 2021

Realization of the Samipay application
Development of the Samipay application allowing the conversion of telephone credit into virtual currency.
Flutter, Spring, Web, Trello, UML

December 2019 - May 2020

Realization of the Library application
Team development of a library management application for initiation to teamwork and software engineering.
JavaFX, Spring, UML