# Software for Automated Theorem Proving Based on the Calculus of Positively Constructed Formulas\*

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Abstract. A description of the calculus of positively constructed formulas (PCF) and prover based on this calculus is considered. The PCF calculus has been developed by Russian scientists S.N. Vassiliev and A.K. Zherlov by an evolutionary way in describing and solving control theory problems. This calculus has features, which are applicable in control theory. The described implementation of the prover uses several techniques and strategies to improve prover performance. The prover is being tested by means of solving problems from TPTP library. The usage of implemented inference search strategies is also commented in this paper.

**Keywords:** positively constructed formulas, automated theorem proving, proof strategies

# 1 Introduction

Originally [1,2] the calculus of positively constructed formulas (PCF) was developed by Russian scientists S.N. Vassilyev and A.K. Zherlov by an evolutionary way in describing and solving control theory (CT) problems. In [2] the PCF calculus is presented as first-order logical formalism, examples of CT problems described and solved by the PCF calculus (elevator group control, mobile robot action planning and telescope guidance), as well as proof of soundness and completeness.

The PCF calculus is both machine-oriented, and also human-oriented, naturally aimed at solving the problems of dynamic systems control thanks to its features such as follows: unique inference rule and simple scheme of axioms; modifyability of semantics (constructive, monotonic, temporal, etc.) and besides it is possible to construct intuitionistic inferences of some non-Horn formulas; the explicit usage of  $\forall$  and  $\exists$  quantifiers, the scolemization procedure is not required.

However, in this paper, we will not cover the human-orientation properties of the PCF calculus and its dynamic systems control properties as well. This and

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the calculus capabilities in action planning is described in [2]. Here, we deal with the automatic search of a logical inference, i.e., the inference engine capabilities. In order to estimate the applicability of the PCF calculus for automatic theorem proving we develop a prover program and test it on problems from TPTP library.

# 2 Preliminaries PCF Calculus

Let's consider a language of first-order logic (FOL) that consists of first-order formulas (FOFs) built out of atomic formulas with  $\&, \lor, \neg, \to, \leftrightarrow$  operators,  $\forall$  and  $\exists$  quantifier symbols and constants true and false. The concepts of term, atom, literal we define in the usual way.

Let  $X = \{x_1, \ldots, x_k\}$  be a set of variables,  $A = \{A_1, \ldots, A_m\}$  be a set of atomic formulas, and  $F = \{F_1, \ldots, F_n\}$  be a set of FOFs. Then the following formulas  $((\forall x_1) \ldots (\forall x_k)(A_1 \& \ldots \& A_m \to (F_1 \lor \ldots \lor F_n)))$  and  $((\exists x_1) \ldots (\exists x_k)(A_1 \& \ldots \& A_m \& (F_1 \& \ldots \& F_n)))$  are denoted as  $\forall_X A : F$  and  $\exists_X A : F$  respectively, keeping in mind that the  $\forall$ -quantifier corresponds to  $\rightarrow F^{\lor}$ , where  $F^{\lor}$  means disjunction of all formulas from F, and  $\exists$ -quantifier corresponds to  $\& F^{\&}$ , where  $F^{\&}$  means conjunctions of all formulas from F.

If  $F = \emptyset$ , then the formulas have the form  $\forall_X A \colon \emptyset \equiv \forall_X A \to false$  and  $\exists_X A \colon \emptyset \equiv \exists_X A \& true$ , since the empty disjunction is identical to false, whereas the empty conjunction is identical to true. The form  $\forall_X A$  and  $\exists_X A$  are abbreviations of such formulas. If  $X = \emptyset$ , then  $\forall A \colon F$  and  $\exists A \colon F$  are analogous abbreviations.

The set of atoms A is called *conjunct*. The empty conjunct is identical to true as it was already mentioned.

Variables from X are bound by corresponding quantifiers and called  $\forall$ -variables and  $\exists$ -variables, respectively. In  $\forall_X A$ , a variable from X that does not appear in conjunct A is called *unconfined* variable.

 $\forall \emptyset \equiv \forall \emptyset \colon \emptyset \equiv \forall true \to false \equiv false$ 

Construction  $\forall_X A$  and  $\exists_X A$  are called positive type quantifiers (TQ), because A is a conjunction of only positive atoms and referred to as also as type condition for X. In practice, this constructions denote phrases such as follows: "for all X satisfying A there is..." or "there exists X satisfying property A such that..."; "for all integer x, y, z and n > 2 there is  $x^n + y^n \neq z^n$ ".

Originally, the term "type quantifier" was introduced by N. Bourbaki [3] as part of notation for formalization of mathematics. But type quantifiers are stable in languages of another applied fields.

#### 3 The Method of PCF

#### 3.1 PCF Language

**Definition 1 (Positively–constructed formulas (PCF)).** Let, X be a set of variables, and A be a conjunct.

1.  $\exists_X A$  and  $\forall_X A$  are  $\exists -PCF$  and  $\forall -PCF$  respectively.

2. If 
$$F = \{F_1, \dots, F_n\}$$
 are  $\forall -PCF$ , then  $\exists_X A : F$  is a  $\exists -PCF$ .  
3. If  $F = \{F_1, \dots, F_n\}$  are  $\exists -PCF$ , then  $\forall_X A : F$  is a  $\forall -PCF$ .  
4. Any  $\exists -PCF$  or  $\forall -PCF$  is a  $PCF$ .

This form of logical formulas is referred to as positively constructed formulas (PCFs), as they are written with only positive type quantifiers. The formulas contain no explicit logic negation sign. Any FOF can be represented as PCF [2].

PCF that started from  $\forall \emptyset$  is called PCF in a canonical form. Any PCF can be represented in the canonical form. Let F is a  $\exists$ -PCF, then formula  $\forall \emptyset \colon F \equiv true \to F \equiv F$ . If F is a non-canonical  $\forall$ -PCF, then  $\forall \emptyset \colon \{\exists \emptyset \colon F\} \equiv true \to \{true\&F\} \equiv F$ . Type quantifiers  $\forall \emptyset$  and  $\exists \emptyset$  are called *fictitious*, since they do not influence on truth value of an original PCF and do not bind any variables.

The PCFs are usually represented as trees for more ease reading:

$$Q_X A \colon \{F_1, \dots, F_n\} \equiv Q_X A \begin{cases} F_1 \\ \dots \\ F_n \end{cases}$$

where Q is a quantifier. Tree elements have conventional names: node, root, leaf, branch, etc. As the quantifiers  $\forall$  correspond to disjunctions of formulas  $\{F_1, \ldots, F_n\}$  (quantifiers  $\exists$  correspond to a conjunction), then all  $\forall$ -nodes correspond a disjunctive branching, and for  $\exists$ -nodes correspond to conjunctive branching.

Some parts of canonical PCF are denoted as follows:

- 1. PCF root  $\forall \emptyset$  is called PCF root;
- 2. Each PCF root child  $\exists_X A$  is called PCF base, conjunct A is called base of facts, and PCF rooted from base is called base subformula;
- 3. PCF base children  $\forall_Y B$  are called *questions* to its parent base. If a question is a leaf of a tree then it is called *goal question*.
- 4. subtrees of questions are called *consequents*. The absent consequent of a goal question is identical to *false*.

In the sequel, only PCFs in the canonical form are considered.

Example 1. Let us consider a PCF representation of a FOF.

$$F = \neg (\forall x \,\exists y P(x, y) \to \exists z P(z, z)).$$

An image  $F^{PCF}$  of F in the PCF language is

$$F^{\text{PCF}} = \forall : True\{\exists : True\{\forall x : True\{\exists y : P(x,y)\}, \forall z : P(z,z)\{\exists : False\}\}\}.$$

The tree-like form of the above PCF is as follows:

$$F^{\text{\tiny PCF}} = \forall \colon \boldsymbol{True} - \exists \colon \boldsymbol{True} \left\{ \begin{array}{l} \forall x \colon \boldsymbol{True} \ - \exists y \colon P(x,y) \\ \forall z \colon P(z,z) - \exists \colon \boldsymbol{False}. \end{array} \right.$$

For convenience we use symbol "—" to denote the adjacent edges in tree–like representation of PCF.

#### 3.2 The Inference rule

**Definition 2 (Answer).** A question  $\forall_Y D : \Upsilon$  to a base  $\exists_X A$  has an answer  $\theta$  if and only if  $\theta$  is a substitution  $Y \to H^\infty \cup X$  and  $D\theta \subseteq A$ , where  $H^\infty$  is Herbrand universe based on constant and function symbols that occur in corresponding base subformula.

**Definition 3 (Splitting).** Let  $B = \exists_X A \colon \Psi$ , and  $Q = \forall_Y D \colon \Upsilon$ , where  $\Upsilon = \{\exists_{Z_1}C_1 \colon \Gamma_1, \dots, \exists_{Z_n}C_n \colon \Gamma_n\}$  then  $split(B,Q) = \{\exists_{X \cup Z_1'}A \cup C_1' \colon \Psi \cup \Gamma_1', \dots, \exists_{X \cup Z_n'}A \cup C_n' \colon \Psi \cup \Gamma_n'\}$ , where ' is a variable renaming operator. We say that B is  $split\ by\ Q$ . Obviously,  $split(B, \forall_Y D) = split(B, \forall_Y D \colon \emptyset) = \emptyset$ .

**Definition 4 (the inference rule \omega).** Consider some canonical PCF  $F = \forall \emptyset : \Phi$ . Let there exists a question Q that has an answer  $\theta$  to appropriate base  $B \in \Phi$ , then  $\omega F = \forall \emptyset : \Phi \setminus \{B\} \cup split(B, Q\theta)$ .

In other words, if a question has an answer to its base, then the base subformula is split by this question. In the case of a goal question, we say that the basic subformula is refuted because  $split(B, \forall_Y D) = \emptyset$ . The refuted base subformula B removed from the set of base subformulas  $\Phi$ , since  $\Phi \setminus \{S\} \cup \emptyset = \Phi \setminus \{S\}$ 

As soon as all the bases subformulas from  $\Phi$  have been refuted, the formula F is also refuted, since  $\forall \emptyset \colon \emptyset \equiv false$ . The PCF language and the inference rule  $\omega$  form the calculus JF oriented to refutation of a negation of an original formula. The only JF-axiom is  $\forall \emptyset \colon \emptyset$ , i.e., false.

Example 2 (A refutation in JF).

$$\begin{aligned} Q_1 &= \forall x \colon S(x) - \exists \colon A(a); \\ Q_2 &= \forall x, y \colon C(x), D(y) - \exists \colon \boldsymbol{False}; \\ Q_3 &= \forall x, y \colon B(x), C(f(y)) - \exists \colon \boldsymbol{False}; \\ Q_4 &= \forall x \colon A(x) - \begin{cases} \exists y \colon B(y), C(f(x)) \\ \exists \colon C(x) - \forall z \colon A(z), C(z) - \exists \colon D(f(z)). \end{cases} \end{aligned}$$

 $F_1 = \forall : True - \exists : S(e)\{Q_1, Q_2, Q_3, Q_4\};$ 

At the first step there is only one answer  $\{x \to e\}$  to question  $Q_1$ . After applying rule  $\omega$  with this answer to the only base  $F_1$ , the formula will be converted to the following form:

$$F_2 = \forall : True - \exists : S(e), A(a)\{Q_1, Q_2, Q_3, Q_4\}.$$

At the second step there is also only one answer  $\{x \to a\}$  to question  $Q_4$ . After applying  $\omega$  with this answer, formula is split, because  $Q_4$  has disjunctive branching. The formula will have the following form:

$$F_3 = \forall : \boldsymbol{True} - \begin{cases} \exists y_1 \colon S(e), A(a), B(y_1), C(f(a)) - \begin{cases} Q_1 \\ \cdots \\ Q_4 \end{cases} \\ \exists \colon S(e)A(a), C(a) - \begin{cases} Q_1 \\ \cdots \\ Q_4 \\ \forall z \colon A(z), C(z) - \exists \colon D(f(z)). \end{cases}$$

At the third step the first base can be refuted by answering on  $Q_3$  (goal question) with  $\{x \to y_1; y \to a\}$ . The refuted base (and its whole base subformula) is to be deleted from the list of base subformulas.

At the fourth step there is the answer  $\{z \to a\}$  to fifth new question. The formula will be of the following form:

$$F_4 = \forall \colon \boldsymbol{True} - \exists \colon S(e), A(a), C(a), D(f(a)) \begin{cases} Q_1 \\ \cdots \\ Q_4 \\ \forall z \colon A(z), C(z) - \exists \colon D(f(z)). \end{cases}$$

At the fifth step the only base can be refuted by answering on  $Q_4$  (goal question) with answer  $\{x \to a; y \to f(a)\}$ .

The refutation is finished because all the bases were refuted.

# 4 Prover implementation

# 4.1 Implementation language

Our prover is implemented in the D programming language [4,5]. The language has many convenient features: compiler produce a native binary code, which both fast executed and optimized by its compiler; memory management is manually adjustable, but it is also possible to use adjustable garbage collection techniques implemented in translator; there is a good library for parallel computation construction in the image and likeness of Erlang, which is generally recognized as the reasonably good [6].

## 4.2 Proof State Tree

Each step of the inference in the PCF calculus can be considered as addition of special cases of corresponding consequent subformulas to the base subformula (facts to a base; questions to a question sets). Thus, a formula size will monotonically increase due to splitting of disjunctive branching.

One of the main tools of the logical inference search implementation of the developed prover is the *proof state tree* (PST) data structure. PST is constructed from so–called chunk data structures described below. The PST is used to store

the sequence of the steps of a logical inference. Each step corresponds to a single operation that were performed. PST also represents the current state of the formula under refutation. The main purpose of PST is to strictly fix all performed operations and their parameters, which are accompanied every step of logical inference construction. An application of a substitution in a base subformula to a question is an example of such operation.

The chunk data structure. The chunk is a single-linked list of elements of type T. The first and the last elements of the list are distinguished. A chunk is empty, if it does not contain any elements, and first and last elements are NULL-references. We say, that chunk  $C_1$  is linked to chunk  $C_2$  from the left hand, if the last node of chunk  $C_1$  is referring to the first node of chunk  $C_2$ , the linking "from the right hand" is similar. Linking operations are implemented in D-language procedure void link(Chunk!(T) c), which links current chunk and chunk c from left. If the chunks are not empty, then linking is made according to the definition. If one of the chunks is empty, then its first and last elements will be assigned to the value of the linking element. Note, that several chunks can be linked with the same chunk from the same side simultaneously. Therefore, one can build a tree of chunks growing from leafs.

In Fig. 1 an example of a structure is presented, which is built from chunks. There are five chunks in this figure, and several of them are linked together with

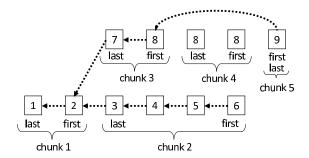


Fig. 1. An usage of chunk data structures

first element: "5" and "4", "4" and "3", "3" and "1", "2" and "1". Chunk 4 is empty. Numbers are the identifiers of the corresponding nodes. Empty chunk duplicates node first of its left hand linked node.

**Proof state tree.** A proof state tree (PST) is a tree structure of the following properties: the root is the original PCF, other nodes are consequent subformulas (with its answer applied and variables renamed). In addition, the nodes contain some system information like step of inference, answer, etc. Thus, the number of

the leafs of the PST is the current number of the bases, and at current inference step, a PCF is denoted by the path from the leaf to the PST root. This approach allows us to rollback (backtrack) the inference search process, observe proof states and share references among terms and formulas. If a base is refuted then its structures can be released by deleting the path from corresponding leaf to the nearest branching.

Every node of a PST is a chunk. The growth of the tree is a linking of new chunks with the existing leafs of the tree from the left hand.

PST for the formula from Example 2 is represented in Fig. 2. PST root is an original PCF  $F_1$ . Node "2" is a  $Q_1$  question consequent  $\exists$ : A(a), and the path from node "2" to the root node corresponds to PCF  $F_2$ . Nodes "3" and "4" are corresponding consequents for  $Q_4$ . The path from node "3" to the root node and the path from node "4" to the root node correspond to base subformulas for PCF  $F_3$ . For example, formulas that are denoted by paths "5"–"1" and "3"–"1" share data that are represented by nodes "1"–"2". When base subformula that is represented by path "3"–"1" is refuted, we can delete path from node "3" to the nearest branching. In this case only node "3" is deleted because nodes "2"–"1" are still used for representing another base subformulas.

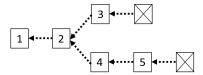


Fig. 2. Proof state tree for PCF from Example 2

Data sharing: sharing of base subformulas. The PST structure allow to implement the memory data sharing: if base subformulas have common PST paths, their bases share elements of type conditions and sets of questions (Fig. 3).

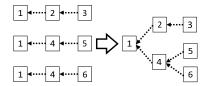


Fig. 3. Memory data sharing

If a PCF contains a question with disjunctive branching, then its base subformula will be divided into several new base subformulas during searching procedure of the logical inference. The number of new subformulas corresponds to the number of disjunctive subformulas in the consequent of the question. In a straightforward variant of the prover implementation, the sharing will require copying previous state of the original formula more than once; this copying have a linear complexity, and it leads to the redundant expenses of memory and processor time. PST allows us to implement common subbranches sharing instead of copying. Let's consider the following base subformula:

$$\exists: A(a) - \forall x: A(x) - \begin{cases} \exists\colon B(x) - \forall y: B(y) - \exists\colon \boldsymbol{False} \\ \exists\colon C(x) - \forall y: C(y) - \exists\colon \boldsymbol{False}. \end{cases}$$

The formula has disjunctive branching and it is deep. PST for the refutation of this base subformula is presented in Fig. 4.

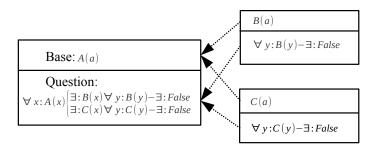


Fig. 4. Example of PST for a base subformula refutation

#### 4.3 Lazy instantiation

According to the Definition 3, the inference rule  $\omega$  can be applied if a question  $\forall \bar{y} \colon A$  to a base  $\exists \bar{x} \colon B$  has an answer  $\theta$ , such that  $\theta$  is a substitution  $\bar{y} \to H^{\infty}$  and  $A\theta \subseteq B$ . If all the variables in  $\bar{y}$  are occurred in A, then the search of corresponding elements from  $H^{\infty}$  is carried on by the algorithm of subsumption among corresponding base of facts, since the conditions of subsumption of the sets have to be satisfied. If a variable in the  $\bar{y}$  is not occurred in A then the variable is called *unconfined variable* and it is not used in a subsumption. However, we need to find a substitution for these variables as well. Each of the elements of Herbrand universe is a correct substitution for the unconfined variable. This rises a problem related to Herbrand universe. In the general case the universe is an unlimited set, and it is not known what element should be taken as a substitution for the variable.

The main concept of lazy instantiation is as follows. Instead of selecting a concrete element of a Herbrand universe for a substitution of an unconfined variable an *unspecified Herbrand element* (UHE) is used temporally. The UHE will be concretized further to a proper term. The result of the concretion depends on the logical inference strategy. UHE will be instantiated to a ground term, or in some situations, it could remain unbound.

The UHE can be concretized in a term, containing other UHEs. The variant of the concretion on the each step is chosen according to inference strategies to make refutation possible, e.g. by analyzing a term structure of a question. The process is organized in a trendy "lazy" manner: UHE is instantiate as concrete, as it is enough for answering a question, i.e. instantiation is generally partial, for example UHE for h is concretized to  $f(h_1)$ , where  $h_1$  is a new UHE.

UHE by nature is similar to unconcretized  $\forall$ -variable in the sense that it is mutable, i.e., it is potentially concretized, however all such changes must be aimed at instantiation of UHE, i.e. UHE can be substituted only to a term or to other UHE, but not to a variable.

Let's consider an example of the technique application in building a logical inference for the following formula.

$$\forall \colon \boldsymbol{True} - \exists \colon \boldsymbol{True} - \begin{cases} \forall x \colon \boldsymbol{True} - \exists \colon A(x) \\ \forall x \colon A(f(x)) - \exists \colon B(f(x)) \\ \forall \colon B(f(a)) - \exists \colon \boldsymbol{False} \end{cases}$$

At the first step there is an answer  $\{x \to h_1\}$  to the first questions, x is an unconfined variable and  $h_1$  is an unspecified Herbrand element. After this step atom  $A(h_1)$  is added to the base. At the second step there is an answer  $\{x \to h_2\}$  to the second question and  $h_1$  is instantiated to  $f(h_2)$ , after this step  $B(f(h_2))$  is added to the base. Finally, at the third step the trivial (empty) answer exists to the third question and  $h_2$  is concretized to a.

To improve the search efficiency of the strategy, we use two constraints.

Constraint 1: Limit of concretion number. Two UHEs are similar, if they were generated as the result of a substitution for the same unconfined variable. This situation appears if for a question with unconfined variables a sequence of a similar answers were constructed, such that on every step of the sequence new UHE created as a substitution. The constraint for the similar UHE–concretions excludes the possibilities of generation of new UHE when it is not necessary. For every UHE a reference to its unconfined variable (that resulted to the USE production) is stored. The set of terms, which concretized an unconfined variable through its UHE, is stored in questions. The engine allows tracking the UHE concretion. If a predefined limit of the concretions is exceeded then all further concretions rejected. The limit is chosen by user according to a specific and features of the problem under investigation, or it is denoted as 1, and increased after an unsuccessfull logical inference, then the inference attempt is repeated.

Constraint 2: Storing expressions which contain UHE. Another UHE–approach to process unconfined variables is based on storing in an UHE original type condition that contained the variable. Later it could be used as a constrain for possible substitution value from  $H^{\infty}$  acceptable to form an answer. This is a form of lazy computation of other form as compared to lazy concretion, but instead of sequential concretizing the USE instantiates by a term from a set  $H^{\infty}$ . The installation is stored in UHE. If the UHE can be instantiated in a new value from  $H^{\infty}$ , it does, and the value also stored in UHE. So we can count values one by one and prohibit repeating.

# 4.4 Strategy of "k, m-constraint"

An answer to a question is accepted if at some point of the following k steps of its inference a certain condition becomes true at least m times. This strategy is used in the following cases.

k, m—refutation. An answer to a question with disjunctive branching is accepted if in next k steps at least m generated bases were refuted, otherwise the process restarted with a new answer. This strategy allows us to constrain highly spawning inferences by means of control answering questions with disjunctive branching.

k—unrefutation. For a question with disjunctive branching an answer is accepted if during next k steps no refutation for the base subformula was achieved, using the questions without disjunctive branching. This strategy, as it is in the previous variant, reduces growth of a formula due to answering questions with disjunctive branching. If no refutation can be constructed using this strategy, then answering to the questions allowed.

k, m—concretion. An answer for a question is accepted if during next k steps at least m UHE are concretized. This strategy is also aimed at limiting a complexity of the formula. Large amounts of additional information and conditions are associated with unconcretized UHE. After an UHE is concretized, the associations are released. As soon we instantiate the UHE as soon we will take advantage of additional memory.

#### 4.5 Strategy of parallel inference

Let's consider techniques and strategies for parallel implementations of logical inference algorithms in the PCF calculus.

Independent asynchronous refutation of bases. If a question has disjunctive branching then, after we have answered that question, the formula will splits and transforms to the formula with a set of bases according to the set of answered question consequents, i.e. in general case the number of the base subformulas is increasing in every step of logical inference. In addition, the original formalization of a problem in PCF language can contain more than one base subformulas. In order to refute the original PCF formula every base need to be refuted. The refutation of the base subformulas can be processed in parallel in an independent thread. This is possible if the bases are independent from each other, i.e. they don't share  $\forall$ -variables and UHEs. Bases never share  $\forall$ -variables because bases don't contain  $\forall$ -variables at all (by definitions), as they contain only ground terms. However, bases can share the UHEs in case of usage of the lazy concretion strategy. Therefore, this strategy can be applied in case if the lazy concretion strategy is not used. According to features of PCF, the PCF have property called "OR-parallelism".

Parallel answer search. In addition to the OR-parallelism, parallel schemes of algorithms to search answers for each questions can be constructed. Since the questions do not share variables, as in previous strategy, the answer search procedure can be performed also in an individual computation thread. In addition, like in the previous strategy, second parallel strategy formulated as follows: each answer search procedure to a question is independent of other questions.

Scheduling threads and process on a cluster nodes must be carried out as usual according to the cluster parameters related to CPU performance and network throughput. For example, implementation of base formula refutation procedures should be bound to a process on a computing node. The same is not true for the second strategy, as is possible to degrade overall inference search efficiency by communication delays. So the refutation process in PCF having no unconfined variables are naturally scaled among cluster nodes and all the processes run independently on each other.

## 4.6 Memory management

Allocation of memory for fixed size records is implemented by means of standard approach, which is similar to [7]. Array of structures is allocated with memory manager of operation system and then converted to freelists. New structures are allocated from the freelists, and released ones are returned back to the freelists. If a list is exhausted a new array is allocated from heap memory if any.

In the prover for each variant of records, own array is allocated and own freelist constructed. The garbage collection is synchronized with garbage collector of the D programming language run time engine.

## 5 Testing the prover

Testing the prover under development is being performed on problems form TPTP [8] library version 5.4.0 (Thousands of Problems for Theorem Provers,

www.tptp.org). This library is the de facto standard for testing ATP provers. The type of problems that were chosen are the problems of FOF without equality. Total number of problems is 1221 with rating from 0.0 (very easy) to 1.0 (unresolved). Total number of solved problems is 780. The maximal rating of solved problem is 0.62. The best results among domains presented in Table 1.

Table 1. Domains

| Domain             | No of problems in the domain | Solved |
|--------------------|------------------------------|--------|
| Geometry (GEO)     | 242                          | 204    |
| Management (MGT)   | 22                           | 22     |
| Syntactic (SYN)    | 275                          | 180    |
| Semantic Web (SWB) | 25                           | 22     |

Ten hardest problems solved by our prover is presented in Table 2.

Table 2. Hardest problems solved by our prover

| Problem      | Rating | Time (s) | Steps number |
|--------------|--------|----------|--------------|
| COM008+1     | 0.62   | 1.9      | 33551        |
| LCL640+1.005 | 0.62   | 0.06     | 821          |
| LCL656+1.010 | 0.58   | 1.5      | 43           |
| SWB012+3     | 0.54   | 65.64    | 102428       |
| SYN353+1     | 0.54   | 0.002    | 33           |
| SYN548+1     | 0.54   | 0.01     | 15           |
| SWB020+2     | 0.5    | 0.6      | 618          |
| LCL666+1.005 | 0.5    | 0.35     | 2592         |
| KRS235+1     | 0.46   | 5.4      | 24406        |
| SWB029+3     | 0.38   | 55.27    | 98471        |

Prover showed good performance for problems, whose formalization in the PCF language contains large conjuncts (type conditions).

## 5.1 Translation from TPTP to PCF

TPTP contains an axiom library, which consists of different files. Formula to be investigated is collected from the files. The collection is performed with special utilities such as tptp4X. The collected subformulas are passed to a translator from TPTP representation to the input language of the prover. The translator is implemented with the hotptp-yl-parser-verbose [9] utility that translates input TPTP-files to abstract syntax trees. Translation component of the utility is generated on the base of syntactic analysis of the current specification of TPTP. Therefore, in each case of the specification refinement, the utility can be

automatically updated (recompiled). Using this approach, we are able to adopt our prover to the new input language specification.

The abstract syntax tree is passed to translation component that imports the tree, translates the FOF or CNF (conjunctive normal form), performs some reduction of subformulas by applying a set of rules, converts the formulas into the PCF language. Translator also performs additional trivial reduction of the PCFs, renames the quantifier variables, and, at the last step, outputs the conversion result as textual representation of the problem in the language of the prover.

#### 5.2 Example of formula

Problem SYN380+1.p from TPTP library in our prover input language has a following form:

```
{
    e[][] {
        a[W][big_r(W,W)] {
            e[][False] {}};
        a[X,Y][] {
            e[][big_r(X,Y)] {};
            e[Z][big_q(Y,X)] {
                a[][big_q(Z,Z)] {
                 e[][False] {}}}}}
```

### 5.3 Example of solved problem

Let us consider COM003+1.p ("The halting problem is undecidable") problem with 0.33 rating.

The results of solving this problem by our prover and other provers are presented in Table 3.

| Prover     | Time (s) |
|------------|----------|
| Our prover | 0.05     |
| Vampire    | 0.01     |
| iProver    | 0.27     |
| leanCoP    | 19.25    |
| EP         | 54.45    |
| Zenon      | 0.08     |

Table 3. Solution timing for COM003+1.p

# 5.4 Comments on strategies

In this section we list some points of the implemented strategies practical usage experience.

Lazy concretion. Lazy concretion strategy allows one in most cases to find a substitution for an unconfined variable in acceptable time as compared to the sequential enumeration of Herbrand universe. The constraints are the most valuable part of this strategy, which allow to decrease the number of steps of logical inference in comparison to the unconstrained strategy. The decrease of the number of steps leads to a decrease of the problem solving time. Application of the UHE constraint 1 (limiting depth of instantiation) is the best way of the inference time reduction in the case when a formula has questions with disjunctive branching and the constraint 2 (storing UHE expression) in case if the formula contains no questions without disjunctive branching.

k, m—constraint. The value of this strategy reveals in the problems with disjunctive branching. A noticeable improvement of efficiency is achieved in all cases of acceptable application of this strategy and correctly chosen parameters.

Parallel strategies. The important quality of parallel schemes of algorithms is their scaleability, i.e., the performance improvement respect to increase of the number of computational nodes (CNs). Thats why the main characteristic of the prover productivity is not the time of execution of the program, but the ratio of program execution time in parallel mode on a given number of CNs to the program execution time on a single CN. The ratio has been evaluated for various number of CNs.

Experiments were carried out on the logical problems which PCF–formalizations having necessary properties for the parallel strategies utilization: disjunctive branching, large number of questions, large conjuncts in questions. In Fig. 5 results of experiments are shown. In the figure "Strategy 1" denotes paralleling base subformula refutation and "Strategy 2" references to parallel answer search to a question.

## Conclusion

In this paper, we briefly presented the results of the positively constructed formulas (PCF) calculus investigation in the context of the automatic theorem proving. The main result is a prover program implemented based on the PCF calculus. Several logical inference strategies were devised, adopted from other papers and implemented in this prover: memory sharing, lazy concretion, k,m-condition, parallel strategies. A special global data structure (proof state tree) has been developed. Most of the strategies are implemented on the base of the structure.

Testing our prover has been carried out on problems from TPTP library. Testing has shown that the PCF calculus is suitable for automated theorem proving and some problems are solved more efficiently than other provers. The classes of problems, which are the most suitable for our system, are described.

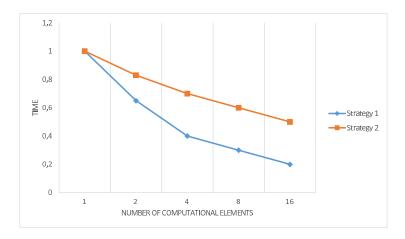


Fig. 5. Results of parallel strategies testing

Further investigations aimed at implementation of a productive logical inference engine with equality and with indexing techniques, for example, substitution tree indexing [10]. The application of this prover for solving the problems of dynamic systems control will be investigated also.

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