

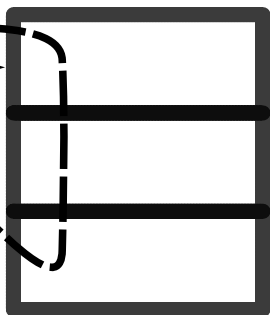
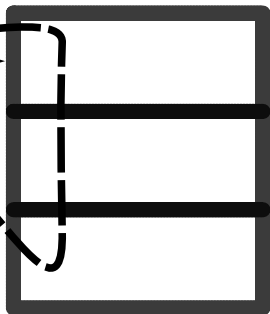
render/1



prepend/1

o1

o2



append/1

