

Scattering Kernels in 3D

This is code to accompany the book:

A Hitchhiker's Guide to Multiple Scattering

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Haltrin

[Haltrin 1988] - a phase function such that the asymptotic mode in plane geometry has an exact solution:

Consequently, the phase function $p(\cos \chi) = p_H(\cos \chi)$, where

$$p_H(\cos \chi) \equiv 2g \delta(1 - \cos \chi) + (1 - g) [2(1 - \cos \chi)]^{-1/2}, \quad (21)$$

$$\text{In[*]:= } \text{pHaltrin}[u_, g_] := \frac{1}{4 \text{ Pi}} \left(2 g \text{ DiracDelta}[1 - u] + \frac{(1 - g)}{\sqrt{2 (1 - u)}} \right)$$

Normalization condition

$$\text{In[*]:= } \text{Integrate}[2 \text{ Pi } \text{pHaltrin}[u, g], \{u, -1, 1\}, \text{Assumptions} \rightarrow g > -1 \&\& g < 1] /. \text{HeavisideTheta}[0] \rightarrow 1$$

$$\text{Out[*]= } 1$$

Mean cosine (g)

$$\text{In[*]:= } \text{Integrate}[2 \text{ Pi } \text{pHaltrin}[u, g] u, \{u, -1, 1\}] /. \text{HeavisideTheta}[0] \rightarrow 1 // \text{FullSimplify}$$

$$\text{Out[*]= } \frac{1}{3} (1 + 2 g)$$

Legendre expansion coefficients

$$\text{In[*]:= } \text{Integrate}[2 \text{ Pi } (2 k + 1) \text{pHaltrin}[u, g] \text{LegendreP}[k, u] /. k \rightarrow 0, \{u, -1, 1\}, \text{Assumptions} \rightarrow g > -1 \&\& g < 1] /. \text{HeavisideTheta}[0] \rightarrow 1$$

$$\text{Out[*]= } 1$$

$$\text{In[*]:= } \text{Integrate}[2 \text{ Pi } (2 k + 1) \text{pHaltrin}[u, g] \text{LegendreP}[k, u] /. k \rightarrow 1, \{u, -1, 1\}, \text{Assumptions} \rightarrow g > -1 \&\& g < 1] /. \text{HeavisideTheta}[0] \rightarrow 1$$

$$\text{Out[*]= } 1 + 2 g$$

```
In[ ]:= Integrate[2 Pi (2 k + 1) pHaltrin[u, g] LegendreP[k, u] /. k -> 2,
  {u, -1, 1}, Assumptions -> g > -1 && g < 1] /. HeavisideTheta[0] -> 1
```

```
Out[ ]:= 1 + 4 g
```

```
In[ ]:= Integrate[2 Pi (2 k + 1) pHaltrin[u, g] LegendreP[k, u] /. k -> 3,
  {u, -1, 1}, Assumptions -> g > -1 && g < 1] /. HeavisideTheta[0] -> 1
```

```
Out[ ]:= 1 + 6 g
```

```
In[ ]:= Integrate[2 Pi (2 k + 1) pHaltrin[u, g] LegendreP[k, u] /. k -> 4,
  {u, -1, 1}, Assumptions -> g > -1 && g < 1] /. HeavisideTheta[0] -> 1
```

```
Out[ ]:= 1 + 8 g
```