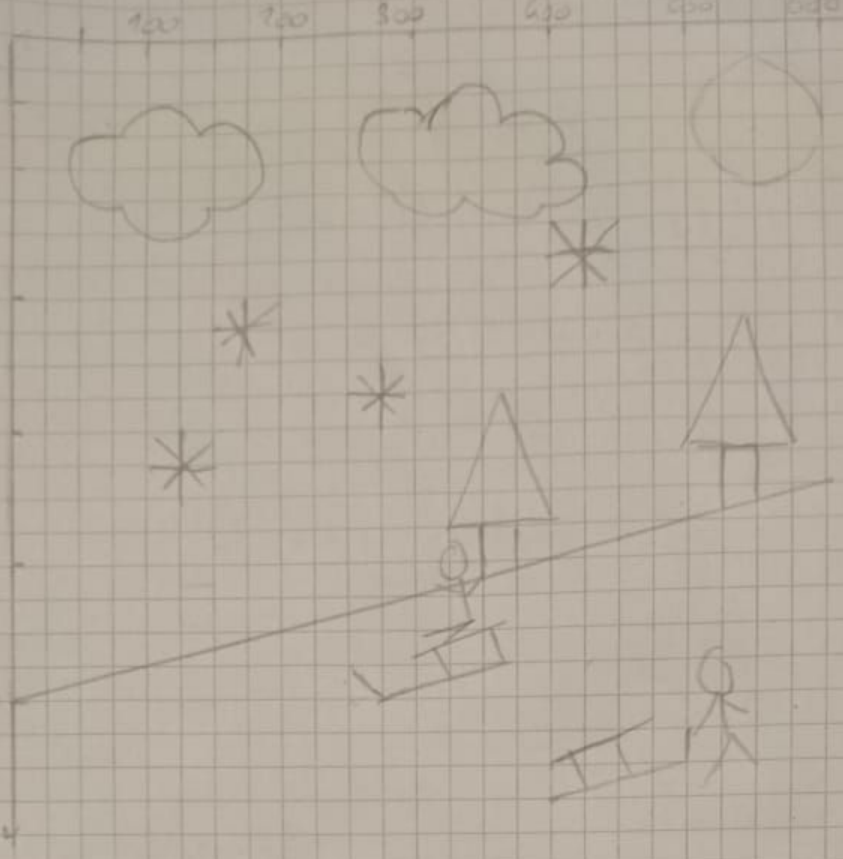
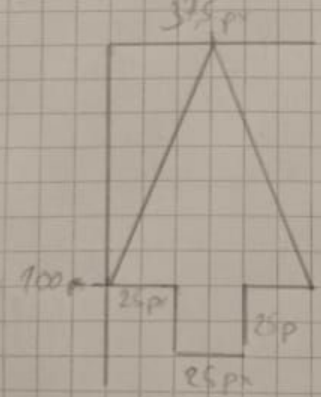


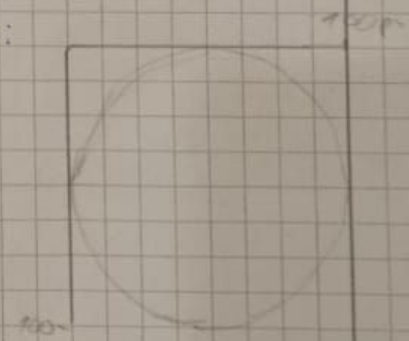
Abhang:

Schnee:

Baum:




Sonne:

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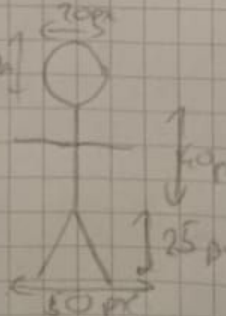
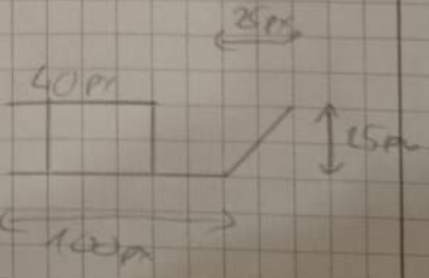
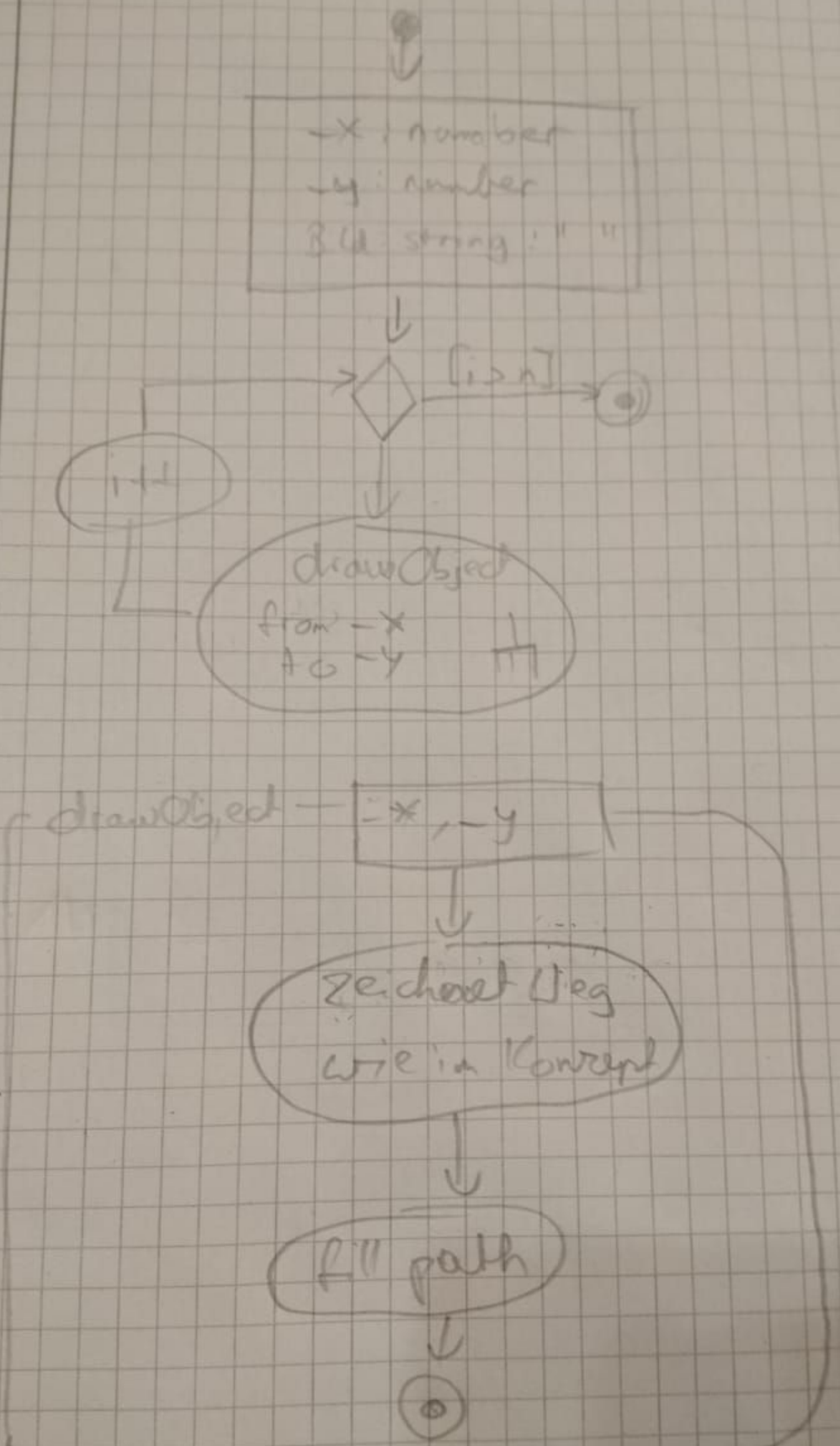



Schatten:




-x : number
-y : number
Bld string : " "
[i > n]
i++
drawObject
from -x
to -y
drawObject
-x, -y
Zeichnet Weg
wie im Konzept
fill path