FLAMBDA2 VALIDATOR

1. Flambda2 Core

```
simple ::= var \mid symbol \mid const
        named ::= simple \mid prim \mid P \mid \chi \mid rec\_info
              exp ::= named \mid let \ var = exp_1 \ in \ exp_2 \mid let \ (clo \ \mathcal{K}) = P \ in \ exp
                              | \operatorname{let} (\operatorname{code}^{\uparrow} id) = \operatorname{code} \operatorname{in} \operatorname{exp} | \operatorname{let} (\operatorname{clo}^{\uparrow} \mathcal{K}^{\uparrow}) = P \operatorname{in} \operatorname{exp} |
                              | \text{ let } (\text{block}^{\uparrow} b) = block \text{ in } exp \mid exp_1 \text{ where } (\text{cont } k) \overrightarrow{exp} = exp_2
                              |\operatorname{call}(\kappa)| with (exp_{\rho}, res_k, exn_k, \overrightarrow{exp}) | exp_1 \overrightarrow{exp_2}
                              |\lambda (res_k, exn_k, \overrightarrow{exp}). exp_b|
                              | switch (exp_1) arms | invalid
            code ::= \lambda \ (\rho, res_k, exn_k \overrightarrow{exp}). exp_b
               x_k ::= \operatorname{cont} k \mid \lambda \overrightarrow{exp}. exp_b
                \mathcal{K} ::= var \ list
               \mathcal{K}^{\uparrow} ::= (slot^f * symbol) map
                 P ::= \{ \mathsf{fns} : (slot^f * id\_exp) \; map; \; \mathsf{vals} : (slot^v * simple\_exp) \; map \}
        id_-exp ::= id \mid exp
simple\_exp ::= simple \mid exp
                  \kappa ::= \operatorname{direct} id \mid \operatorname{indirect} \mid \operatorname{method} \mid \operatorname{c\_call}
                  \chi ::= P \mid \mathsf{block}(tag, mut, \overrightarrow{exp}) \mid \cdots
           prim ::= load(kind, mut, exp_b) \mid make\_block(kind, mut, \overrightarrow{exp})
                              |\pi_v(slot^f)|\pi_{f_1}(slot^{f_2})|\cdots
```

FIGURE 1. Flambda2 Core Syntax (Abbreviated.)

1.1. Block-based primitives. Blocks correspond to OCaml blocks, which are the word-aligned chunks of memory allocated for representing values¹. Each block has a tag, corresponding to the constructors/field index of a value (e.g. tag0 is the first constructor of an ADT). The mutability field corresponds to whether the block represents a reference cell. The block-related primitives allows the representation of structs, tuples, lists, and arrays. We plan to support the block-related primitives (load from a block and make_block) except those related to floating-point valued arrays.

2. Reduction Strategy

This language has a call-by-value style reduction strategy, as shown in Figure 2. Notice the unusual [LetR] rule—the expression N refers to an expression in the normal form, which may refer to a normalized effectful expression. This rule is not analogous to the [ApplyContR] rule, since the lambda abstraction is always implicit in let expressions, ensuring that the "lefthand-side" of the application is always a value. This is necessary because for the case of several effectful expressions (such as a print statement), inlining the occurence of the expression multiple times will be behaviorally different from the original expression.

The [Apply- β] rule describes the case when the callee is a lambda expression, and the argument is fully evaluated. The expression is beta-reduced, then the resulting value get passed on as an argument to either the return or exception continuation, depending on whether or not the expression throws an exception.

3. Rewrite Rules

```
FLATTENMATCH switch (switch (e_1) [A \mapsto e_2 : B|..]) [B \mapsto e_2'|..] \longrightarrow switch (e_1) [A \mapsto e_2' [B \setminus e_2|..]
```

4. Features

A wishlist of desirable inlining/semantic features to support for the validator.

4.1. Inlining.

- function calls
- recursive functions
- inlining (direct calls, within same function)
- cross-module inlining
- low-priority: locals

4.2. Semantics.

- mutable state
- exceptions
- effects (printing, etc.)
- external calls

4.3. Primitives evaluation.

• arithmetic evaluation: commutative and associative laws for arithmetic? It is likely that the commutative/associative laws are not necessary for the simplifier

TODO: Refactor [simplify_primitive].

¹For more, see https://dev.realworldocaml.org/runtime-memory-layout.html.

$$\begin{array}{c} \operatorname{LETL}_{|\operatorname{et} x = v \operatorname{in} e \longrightarrow e [x \setminus v]} & \operatorname{LETL}_{|\operatorname{et} x = e_1 \operatorname{in} e_2 \longrightarrow \operatorname{let} x = e'_1 \operatorname{in} e_2} \\ \operatorname{let} x = v \operatorname{in} e \longrightarrow e [x \setminus v] & \operatorname{let} x = e_1 \operatorname{in} e_2 \longrightarrow \operatorname{let} x = e'_1 \operatorname{in} e_2 \\ \operatorname{let} x = N \operatorname{in} e_2 \longrightarrow \operatorname{let} x = N \operatorname{in} e'_2 & \operatorname{LETClo-\beta} \\ & x \in \mathcal{K}^{\uparrow} \\ \hline & \operatorname{let} (\operatorname{clo}^{\uparrow} \mathcal{K}^{\uparrow}) = P \operatorname{in} e \longrightarrow e [x \setminus (\pi_1 P[i], P)] \\ \operatorname{LETCODE-\beta}_{|\operatorname{et} (\operatorname{clo}^{\dagger} \mathcal{K}^{\uparrow}) = P \operatorname{in} e \longrightarrow e [x \setminus (x, P)]} \\ \operatorname{LETCONT-\beta}_{|\operatorname{et} (\operatorname{clo} \mathcal{K}) = e_1 \operatorname{in} e_2 \longrightarrow e_2 [f \setminus \lambda(x, \rho, res_k, exn_k).e_1] \\ \operatorname{LETCONT-\beta}_{|\operatorname{et} (\operatorname{holes} \mathcal{K}) = e_1 \operatorname{holes} \mathcal{K}[i] = g \\ \operatorname{et} (\operatorname{clo} \mathcal{K}) = ([v_{val} \mapsto id.exp_v]; P) \operatorname{in} e \longrightarrow \operatorname{let} (\operatorname{clo} \mathcal{K}) = P [\pi_{val(v)}^{\rho} \setminus id.exp_v] \operatorname{in} e \\ \\ \operatorname{CLOSUREFNSTATIC}_{|\operatorname{et} (\operatorname{clo} (f; \mathcal{K})) = ([f_m \mapsto \lambda \ res_k, exn_k, exp_k, exp$$

FIGURE 2. Evaluation Rules for Flambda2 Core

Environments

$$r ::= () \mid (r_1, r_2, \cdots) \mid \pi_i \ r \mid \langle \rho, \lambda P \ k_r \ k_e \ x.e \rangle$$

$$c ::= \langle \rho, \lambda x.e \rangle$$

$$\rho ::= \bullet \mid \rho, x \mapsto r \mid \rho, k \mapsto c \mid \rho, X \mapsto K \mid \rho, X^{\uparrow} \mapsto K$$

Evaluation Rules

LETL
$$(\text{let } x = v \text{ in } e, \rho) \longrightarrow \langle e, \rho \left[x \mapsto v \right] \rangle \qquad (e_1, \rho) \longrightarrow \langle e'_1, \rho' \rangle \\ \langle \text{let } x = e_1 \text{ in } e_2, \rho \rangle \longrightarrow \langle \text{let } x = e'_1 \text{ in } e_2, \rho' \rangle \\ \\ \text{LETCLO-}\beta \\ \langle \text{let } (\text{clo } X) = K \text{ in } e, \rho \rangle \longrightarrow \langle e, \rho \left[X \mapsto K \right] \rangle \\ \\ \text{LETSTATICCLO-}\beta \\ \langle \text{let } (\text{clo}^{\dagger} X^{\dagger}) = K \text{ in } e, \rho \rangle \longrightarrow \langle e, \rho \left[X^{\dagger} \mapsto K \right] \rangle \\ \\ \text{LETCODE-}\beta \\ \langle \text{let } (\text{code}^{\dagger} id) = \lambda P \, k_r \, k_e \, x.e_1 \text{ in } e_2, \rho \rangle \longrightarrow \langle e, \rho \left[id \mapsto \langle \rho, \lambda P \, k_r \, k_e \, x.e_1 \rangle \right] \rangle \\ \text{LETCONT-}\beta \\ \langle e_1 \text{ where } (\text{cont } k) \, \overline{args}', \rho' \rangle \\ \langle e_1 \text{ where } (\text{cont } k) \, \overline{args}', \rho' \rangle \\ \langle v \, \overline{args}', \rho \rangle \longrightarrow \langle v \, \overline{args}', \rho' \rangle \\ \langle v \, \overline{args}', \rho \rangle \longrightarrow \langle v \, \overline{args}', \rho' \rangle \\ \\ \frac{\rho(k) = \langle \rho', \lambda \, x.e \rangle}{\langle k \, v, \rho \rangle \longrightarrow \langle e \left[x \, \backslash v \right], \rho' \rangle} \\ \\ \text{APPLYCONT-}\beta \\ \rho(k) = \langle \rho', \lambda \, x.e \rangle \\ \langle exp_{\rho}, \rho \rangle \longrightarrow \langle exp'_{\rho}, \rho' \rangle \\ \\ \overline{\langle \text{call}(\kappa) \text{ with } (exp_{\rho}, res_k, exn_k, \overline{args}', \rho) \longrightarrow \langle \text{call}(\kappa) \text{ with } (exp_{\rho}, res_k, exn_k, \overline{args}', \rho')} \\ \\ \text{APPLYL} \\ \hline{\langle \text{call}(\kappa) \text{ with } (exp_{\rho}, res_k, exn_k, \overline{args}', \rho) \longrightarrow \langle \text{call}(\kappa) \text{ with } (exp'_{\rho}, res_k, exn_k, \overline{args}', \rho')} \\ \hline{\langle \text{call}(\kappa) \text{ with } (exp_{\rho}, res_k, exn_k, \overline{args}', \rho') \longrightarrow \langle \text{call}(\kappa) \text{ with } (exp'_{\rho}, res_k, exn_k, \overline{args}', \rho') \\ \hline{\langle \text{call}(\text{direct } id) \text{ with } (P', res_k, exn_k, \overline{v'}), \rho \rangle \longrightarrow \langle e \left[P \setminus P' \right] \left[k_r \setminus res_k \right] \left[k_e \setminus exn_k \right] \left[x \setminus \overline{v'} \right], \rho'' \rangle \\ \hline{\langle \text{Switch } (e) \, arms, \rho \rangle \longrightarrow \langle \text{switch } (e') \, arms, \rho' \rangle} \\ \hline{\langle \text{Switch } (e) \, arms, \rho \rangle \longrightarrow \langle \text{switch } (e') \, arms, \rho' \rangle} \\ \hline{\langle \text{Switch } (v) \, \{x \mapsto e\}, \rho \rangle \longrightarrow \langle e \, [x \setminus v], \rho \rangle} \\ \hline{args} \longrightarrow \overline{args}' := \forall a, a \in \overline{args}, \exists a', a \longrightarrow^* a' \wedge a \in \overline{args}'$$

FIGURE 3. Evaluation Rules for Flambda2 Core (with environments)