

# VALIDATOR FOR FLAMBDA2 SIMPLIFIER

## 1. FLAMBDA2 CORE

$$\begin{aligned}
\text{simple} &::= \text{var} \mid \text{symbol} \mid \text{const} \\
\text{named} &::= \text{simple} \mid \text{prim} \mid P \mid \chi \mid \text{rec\_info} \\
\text{exp} &::= \text{named} \mid \text{let } \text{var} = \text{exp}_1 \text{ in } \text{exp}_2 \mid \text{let } (\text{clo } \mathcal{K}) = P \text{ in } \text{exp} \\
&\quad \mid \text{let } (\text{code}^\uparrow \text{id}) = \text{code} \text{ in } \text{exp} \mid \text{let } (\text{clo}^\uparrow \mathcal{K}) = P \text{ in } \text{exp} \\
&\quad \mid \text{let } (\text{block}^\uparrow b) = \text{block} \text{ in } \text{exp} \mid \text{exp}_1 \text{ where } k \ x = \text{exp}_2 \\
&\quad \mid \text{call}(\kappa) \text{ with } (\text{exp}_\rho, \text{res}_k, \text{exn}_k, \overrightarrow{\text{exp}}) \mid \text{exp}_1 \ \overrightarrow{\text{exp}}_2 \\
&\quad \mid \text{switch } (\text{exp}_1) \ \text{arms} \mid \text{invalid} \\
P &::= \{\text{fns} : (\text{slot}^f * \text{id\_exp}) \text{ map}; \text{vals} : (\text{slot}^v * \text{simple}) \text{ map}\} \\
\text{id\_exp} &::= \text{id} \mid \text{exp} \\
\kappa &::= \text{direct } \text{id} \mid \text{indirect} \mid \text{method} \mid \text{c\_call} \\
\chi &::= P \mid \text{block}(\text{tag}, \text{mut}, \overrightarrow{\text{exp}}) \mid \dots \\
\text{prim} &::= \text{load}(\text{kind}, \text{mut}, \text{exp}_b) \mid \text{make\_block}(\text{kind}, \text{mut}, \overrightarrow{\text{exp}}) \\
&\quad \mid \pi_v(\text{slot}^f) \mid \pi_{f_1}(\text{slot}^{f_2}) \mid \dots
\end{aligned}$$

FIGURE 1. Flambda2 Core Syntax (Abbreviated.)

## 2. REDUCTION STRATEGY

This language has a call-by-value style reduction strategy. Notice the unusual [LetR] rule—the expression  $N$  refers to an expression in the normal form, which may refer to a normalized effectful expression. This rule is *not* analogous to the [ApplyContR] rule, since the lambda abstraction is always implicit in let expressions, ensuring that the “lefthand-side” of the application is always a value. This is necessary because for the case of several effectful expressions (such as a print statement), inlining the occurrence of the expression multiple times will be behaviorally different from the original expression.

The [Apply- $\beta$ ] rule describes the case when the callee is a lambda expression, and the argument is fully evaluated. The expression is beta-reduced, then the resulting value get passed on as an argument to either the return or

exception continuation, depending on whether or not the expression throws an exception.

$$\begin{array}{c}
\text{LET-}\beta \\
\text{let } x = v \text{ in } e \longrightarrow e [x \setminus v] \\
\\
\text{LETL} \\
\frac{e_1 \longrightarrow e'_1}{\text{let } x = e_1 \text{ in } e_2 \longrightarrow \text{let } x = e'_1 \text{ in } e_2} \\
\\
\text{LETR} \\
\frac{e_2 \longrightarrow e'_2}{\text{let } x = N \text{ in } e_2 \longrightarrow \text{let } x = N \text{ in } e'_2} \\
\\
\text{LET CLO-}\beta \\
\forall x i, x = X[i], \text{let } (\text{clo } X) = K \text{ in } e \longrightarrow e [x \setminus (\pi_1 K[i], K)] \\
\\
\text{LET STATIC CLO-}\beta \\
\forall x, x \in X^\uparrow, \text{let } (\text{clo } X^\uparrow) = K \text{ in } e \longrightarrow e [x \setminus (x, K)] \\
\\
\text{LET CODE-}\beta \\
\text{let } (\text{code}^\uparrow f(x, \rho, \text{res}_k, \text{exn}_k)) = e_1 \text{ in } e_2 \longrightarrow e_2 [f \setminus \lambda(x, \rho, \text{res}_k, \text{exn}_k)].e_1 \\
\\
\text{LET CONT-}\beta \quad \text{APPLY CONT R} \\
\frac{e_1 \text{ where } k \overrightarrow{\text{args}} = e_2 \longrightarrow e_1 [k \setminus \lambda \overrightarrow{\text{args}}. e_2]}{\overrightarrow{\text{args}} \longrightarrow \overrightarrow{\text{args}}'} \quad \frac{\overrightarrow{\text{args}} \longrightarrow \overrightarrow{\text{args}}'}{v \overrightarrow{\text{args}} \longrightarrow v \overrightarrow{\text{args}}'} \\
\\
\text{APPLY CONT L} \quad \text{APPLY CONT-}\beta \\
\frac{k \longrightarrow k'}{k \overrightarrow{\text{args}} \longrightarrow k' \overrightarrow{\text{args}}} \quad (\lambda x. e) v \longrightarrow e [x \setminus v] \\
\\
\text{APPLY R} \\
\frac{\overrightarrow{\text{args}} \longrightarrow \overrightarrow{\text{args}}'}{\text{call}(e) \text{ with } (\rho, \text{res}_k, \text{exn}_k, \overrightarrow{\text{args}}) \longrightarrow \text{call}(e) \text{ with } (\rho, \text{res}_k, \text{exn}_k, \overrightarrow{\text{args}}')} \\
\\
\text{APPLY L} \\
\frac{e \longrightarrow e'}{\text{call}(e) \text{ with } (\rho, \text{res}_k, \text{exn}_k, \overrightarrow{\text{args}}) \longrightarrow \text{call}(e') \text{ with } (\rho, \text{res}_k, \text{exn}_k, \overrightarrow{\text{args}})} \\
\\
\text{APPLY-}\beta \\
\text{call}(\text{direct}(\lambda(x, \rho, \text{res}_k, \text{exn}_k). e)) \text{ with } (K, \overrightarrow{v}, k_r, k_e) \longrightarrow e [\rho \setminus K] [x \setminus \overrightarrow{v}] [\text{res}_k \setminus k_r] [\text{exn}_k \setminus k_e] \\
\\
\text{SWITCH} \quad \text{SWITCH-}\beta \\
\frac{e \longrightarrow e'}{\text{switch}(e) \text{ arms} \longrightarrow \text{switch}(e') \text{ arms}} \quad \text{switch}(v) [x \mapsto e] \longrightarrow e [x \setminus v] \\
\\
\overrightarrow{\text{args}} \longrightarrow \overrightarrow{\text{args}}' := \forall a, a \in \overrightarrow{\text{args}}. \exists a', a \longrightarrow^* a' \wedge a \in \overrightarrow{\text{args}}'
\end{array}$$

### 3. REWRITE RULES

FLATTENMATCH

$$\text{switch}(\text{switch}(e_1) [A \mapsto e_2 : B | ..]) [B \mapsto e'_2 | ..] \longrightarrow \text{switch}(e_1) [A \mapsto e'_2 [B \setminus e_2] | ..]$$

## 4. FEATURES

A wishlist of desirable inlining/semantic features to support for the validator.

### 4.1. Inlining.

- function calls
- recursive functions
- inlining (direct calls, within same function)
- cross-module inlining
- low-priority: locals

### 4.2. Semantics.

- mutable state
- exceptions
- effects (printing, etc.)
- external calls

### 4.3. Primitives evaluation.

- arithmetic evaluation: commutative and associative laws for arithmetic? It is likely that the commutative/associative laws are not necessary for the simplifier
- block-based primitives (makeblock, loading from block) The blocks have a tag, corresponding to the constructors (i.e. tag0 is the first constructor) values either are immediate tags or blocks Mutability corresponds to reference cells

Being able to treat the block-related primitives will resolve supporting the structures below (except for arrays, which have a tricky case involving storing floating-point values. See floating-point valued array optimization)

TODO: Refactor [simplify\_primitive].

### 4.4. Supported structures.

- structs
- tuples
- lists
- arrays