## **Filters in Convolution Layers**

In the previous activity, you applied filters to an input image using convolution. Convolution layers have weights that are used to filter images.

1. >> net = googlenet; >> layers = net.Layers; >> conv = layers(2) conv = Convolution2DLayer with properties: Name: 'convl-7x7 s2' Hyperparameters FilterSize: [7 7] NumChannels: 3 NumFilters: 64 Stride: [2 2] DilationFactor: [1 1] PaddingMode: 'manual' PaddingSize: [3 3 3 3] Learnable Parameters Weights: [7×7×3×64 single] Bias: [1×1×64 single]

Consider the first convolution layer in GoogLeNet. The hyperparameters are set when the layer is created.

```
>> net = googlenet;
2.
                                     >> layers = net.Layers;
                                     >> conv = layers(2)
                                     conv =
                                       Convolution2DLayer with properties:
                                                  Name: 'convl-7x7_s2'
                                        Hyperparameters
                                           FilterSize: [7 7]
                                            NumChannels: 3
                                        NumFilters: 64
                                                Stride: [2 2]
                                         DilationFactor: [1 1]
                                            PaddingMode: 'manual'
                                            PaddingSize: [3 3 3 3]
                                        Learnable Parameters
                                               Weights: [7×7×3×64 single]
                                                  Bias: [1×1×64 single]
```

Recall that the first two inputs to convolution2dLayer is the filter size and the number of filters.

```
>> net = googlenet;
>> layers = net.Layers;
>> conv = layers(2)
conv =
  Convolution2DLayer with properties:
             Name: 'convl-7x7_s2'
   Hyperparameters
       FilterSize: [7 7]
      NumChannels: 3
       NumFilters: 64
           Stride: [2 2]
    DilationFactor: [1 1]
      PaddingMode: 'manual'
       PaddingSize: [3 3 3 3]
   Learnable Parameters
          Weights: [7×7×3×64 single]
             Bias: [1×1×64 single]
```

When you created a convolution layer earlier in this chapter, the default settings were used for the rest of the hyperparameters.

```
>> net = googlenet;
4.
                                      >> layers = net.Layers;
                                      >> conv = layers(2)
                                      conv =
                                        Convolution2DLayer with properties:
                                                    Name: 'conv1-7x7_s2'
                                         Hyperparameters
                                              FilterSize: [7 7]
                                             NumChannels: 3
                                              NumFilters: 64
                                                  Stride: [2 2]
                                          DilationFactor: [1 1]
                                             PaddingMode: 'manual'
                                             PaddingSize: [3 3 3 3]
                                         Learnable Parameters
                                                 Weights: [7×7×3×64 single]
```

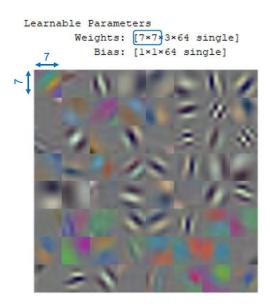
Bias: [1×1×64 single]

<sup>&#</sup>x27;NumChannels' is the number of channels of the **input** to this convolution layer. In GoogLeNet, the input is the image sized 224-by-224-by-3, so the number of channels is three.

```
>> net = googlenet;
>> layers = net.Layers;
>> conv = layers(2)
conv =
  Convolution2DLayer with properties:
             Name: 'conv1-7x7_s2'
  Hyperparameters
       FilterSize: [7 7]
       NumChannels: 3
       NumFilters: 64
           Stride: [2 2]
    DilationFactor: [1 1]
       PaddingMode: 'manual'
       PaddingSize: [3 3 3 3]
  Learnable Parameters
          Weights: [7×7:3:64 single]
             Bias: [1×1×64 single]
```

The learnable parameters are updated during training, but the size of these arrays is calculated from the filter size, number of input channels, and the number of filters.

6.



The weights in the first convolution layer can be viewed as an RGB image because there are three channels. You will view filters in GoogLeNet in the next interaction.