

Summary (Simple Scenario)

이진영

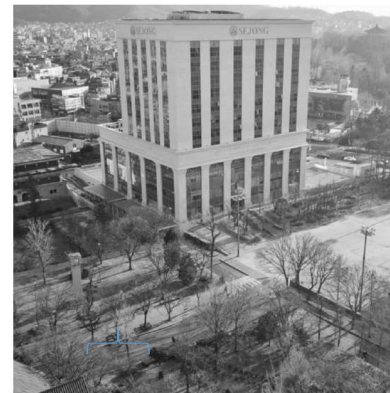
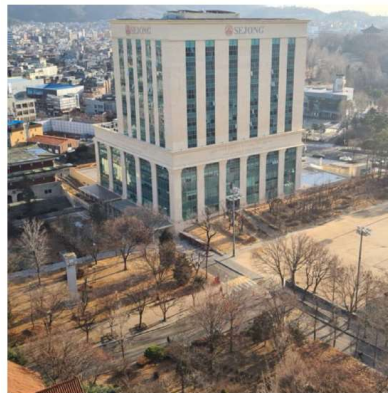


Format Conversion

- RGB to **YCbCr**, because of high sensitivity of the eye to luminance
- Y for luminance, and Cb and Cr for color difference

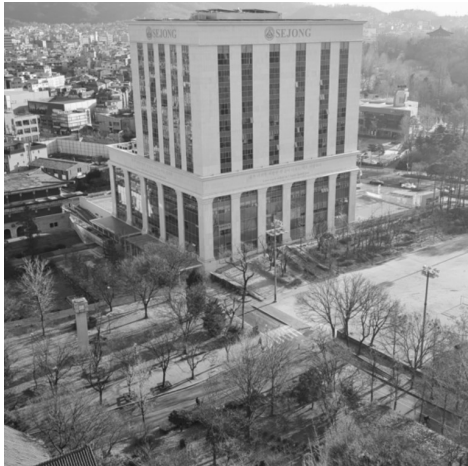
```
Y = 0.299 * inputImg[j * stride + 3 * i + 2] + 0.587 * inputImg[j * stride + 3 * i + 1] + 0.114 * inputImg[j * stride + 3 * i + 0];  
Cb = -0.169 * inputImg[j * stride + 3 * i + 2] - 0.331 * inputImg[j * stride + 3 * i + 1] + 0.500 * inputImg[j * stride + 3 * i + 0];  
Cr = 0.500 * inputImg[j * stride + 3 * i + 2] - 0.419 * inputImg[j * stride + 3 * i + 1] - 0.0813 * inputImg[j * stride + 3 * i + 0];  
  
R = Y + 1.402 * Cr;  
G = Y - 0.714 * Cr - 0.344 * Cb;  
B = Y + 1.772 * Cb;
```

RGB→YYY in Our Experiments
(For Gray-Level Images)

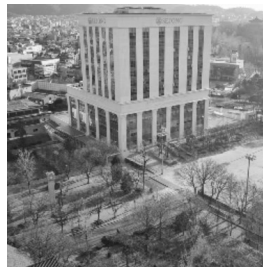


Downsampling

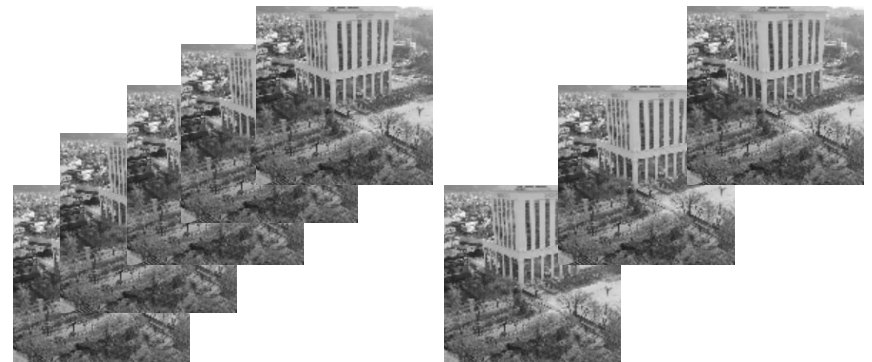
- Downscaling from a high(original) resolution image to a low resolution image
- Information loss after downsampling such as **subsampling, average downsampling, ...**



512×512



256×256

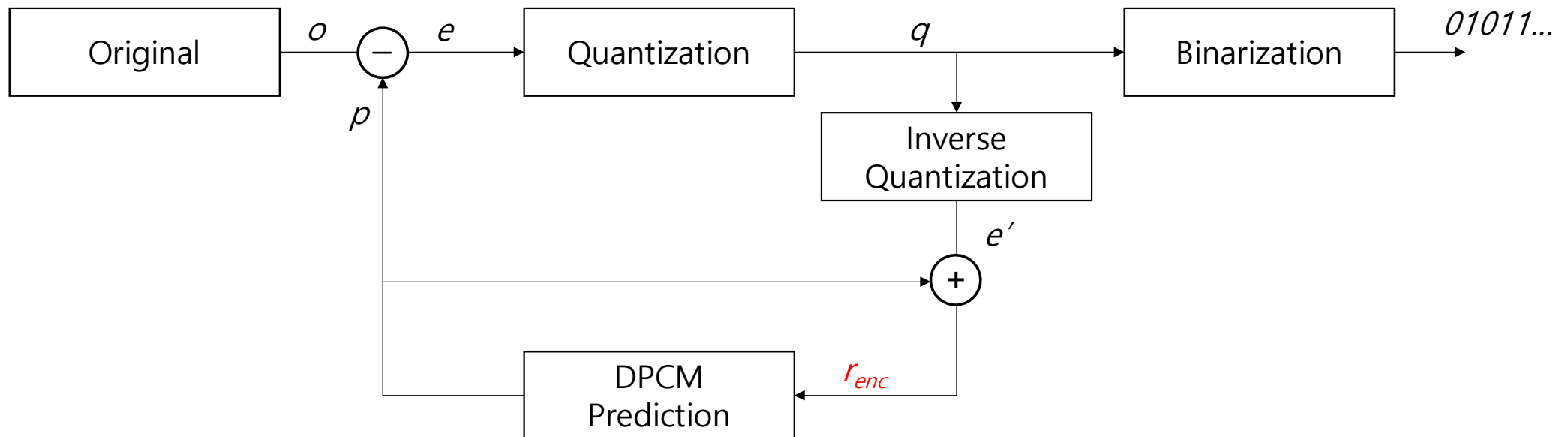


128×128



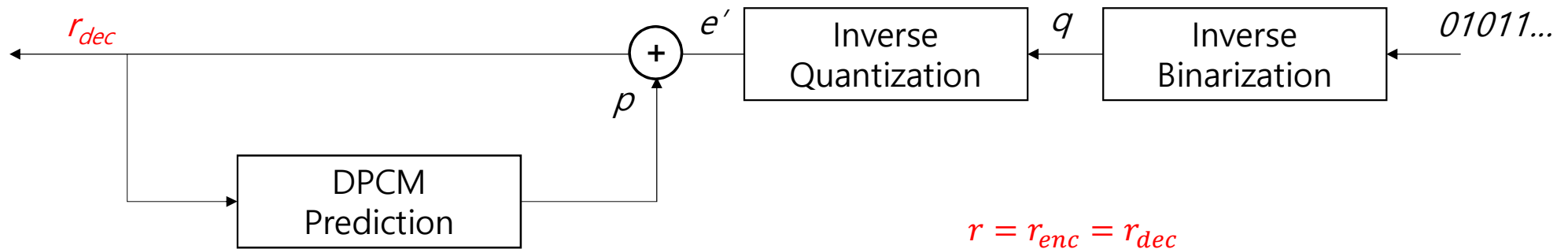
Encoding

- **Compression** from images to bitstream in a sender (Original image → Encoded bitstream)
- Quantization for lossy coding



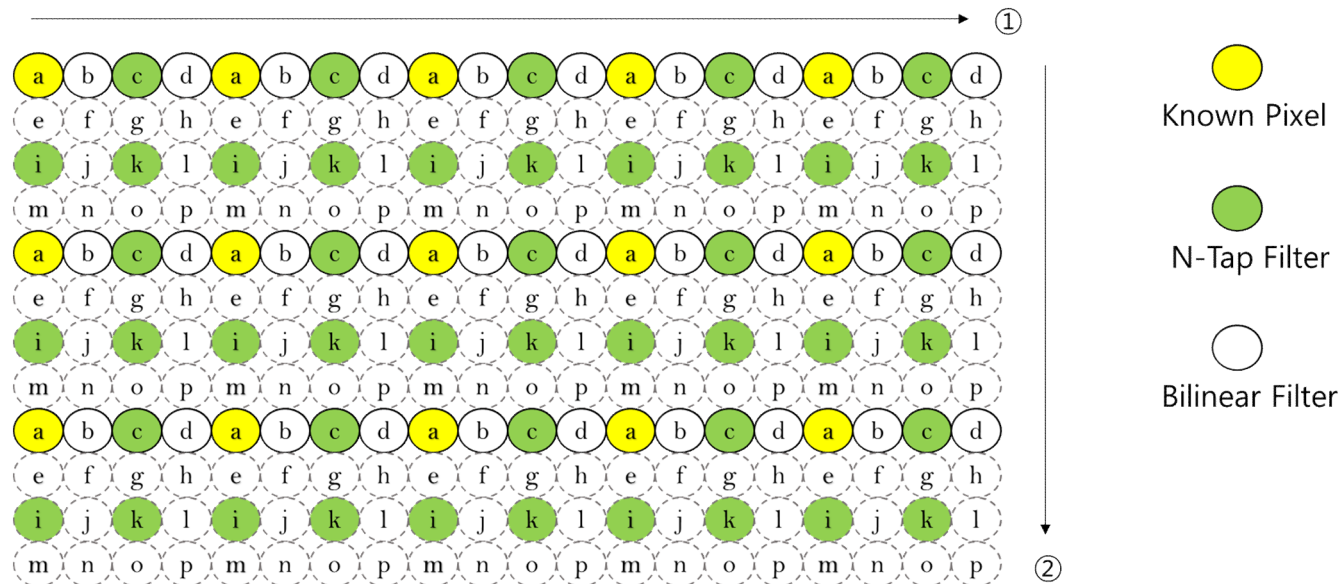
Decoding

- **Decompression** from bistream to images in a receiver (Encoded bitstream → Reconstructed image)



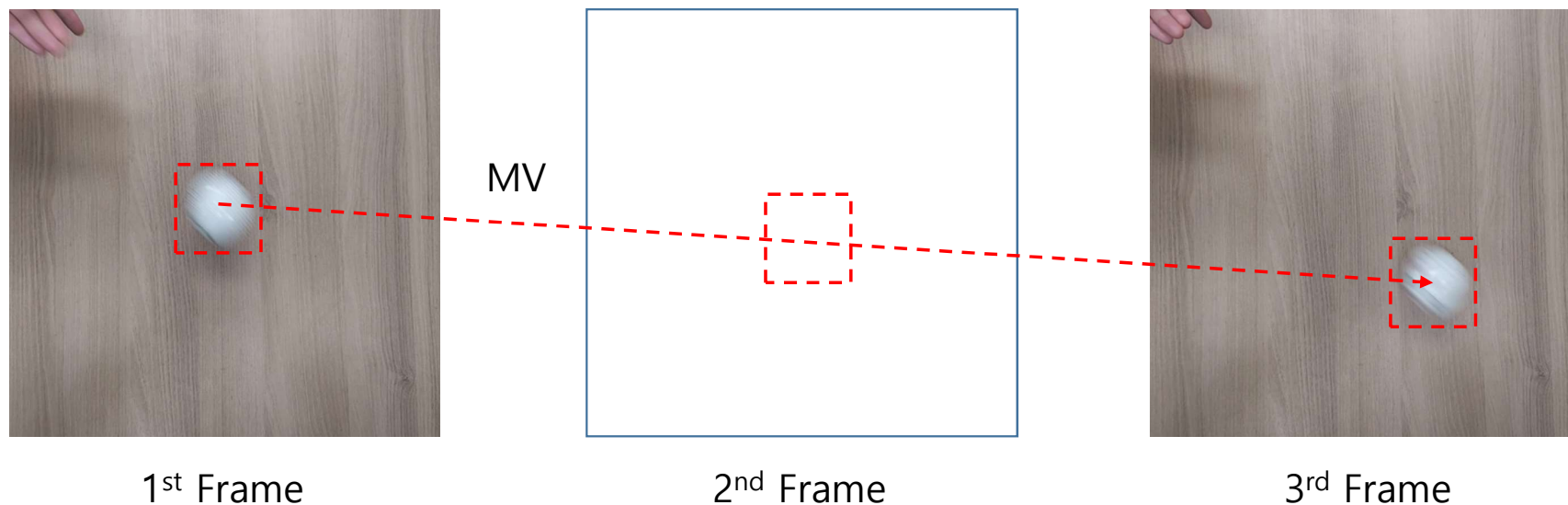
Upsampling

- Upscaling from a low resolution image to a high(original) resolution image
- Various **n-tap interpolation filter** that takes more surrounding pixels into consideration



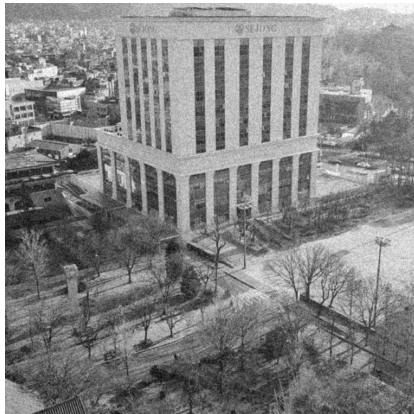
Frame Rate Up Conversion (FRUC)

- Generation of higher frame-rate videos from low frame-rate videos through frame interpolation
- Smooth continuity of motions across frames

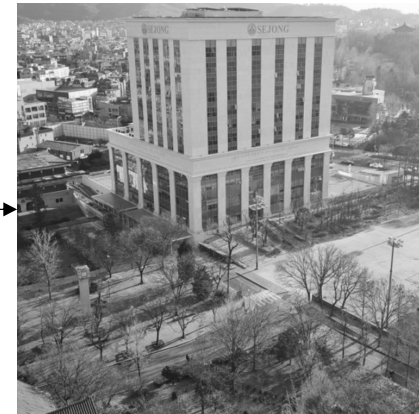
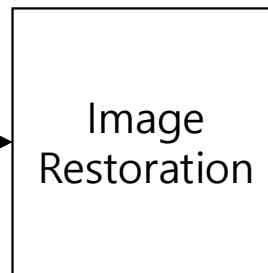


Restoration

- Operation that obtains a high quality image from a corrupted image
- Removal of noise using **median and loss-pass filters**, such as mean filter, Gaussian filter, weighted average filter...



Low Quality
(Corrupted)

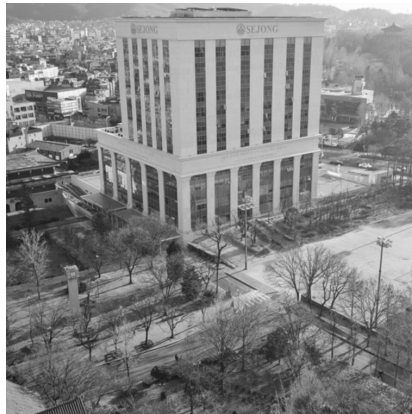


High Quality

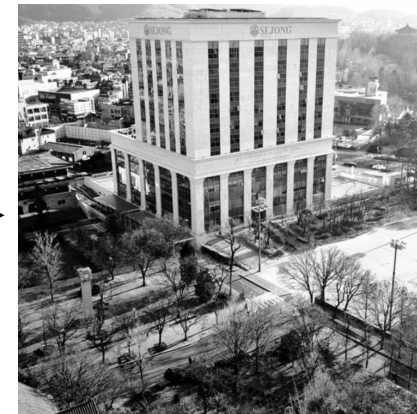


Enhancement

- Image processing that emphasizes certain information of an image
- Operation that improves a (subjective) quality of images, such as **histogram equalization**, gamma correction, image sharpening...



Low Contrast



High Contrast

