# Morphology

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### **Image Morphology**

- Nonlinear operations related to shape of features in an image
- Selection or suppression of features of a certain shape
- Generally, a binary image as an input for morphology
- For example, erosion, dilation, opening, and closing operations



#### **Erosion**

- Minimum value of all pixels in a given window, for example, 0 in a binary image
- Decrease of object brightness (for grey-level images) and object size (for binary images)
- Removal of impulse noise and small objects

0	0	0	0	0
0	255	255	255	0
0	255	255	255	0
0	255	255	255	0
0	0 0		0	0

255	255	255
255	255	255
255	255	255

0	0	0	0	0
0	0	0	0	0
0	0	255	0	0
0	0	0	0	0
0	0	0	0	0

Α

В

Based on A∩B



#### **Dilation**

- Maximum value of all pixels in a given window, for example, 255 in a binary image
- Increase of object brightness (for grey-level images) and object size (for binary images)
- Connection of separate regions and removal of background holes

0	0	0	0	0
0	0	0	0	0
0	0	255	0	0
0	0	0	0	0
0	0	0	0	0

Α

0	0	0
0	0	0
0	0	0

В

0	0	0	0	0
0	255	255	255	0
0	255	255	255	0
0	255	255	255	0
0	0	0	0	0

Based on AUB



## **Example**

	0	0	0	0	0	0	0	0	0	0
	0	255	255	255	255	0	0	0	0	0
	0	255	255	255	255	0	255	255	0	0
	0	255	255	255	255	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0
_										
	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0
	0	0	255	255	0	0	255	255	0	0
	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0	0	0

255	255	255
255	255	255
255	255	255



0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	255	255	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

0	0	
0	0	
0	0	
	0	



0	0	0	0	0	0	0	0	0	0
0	255	255	255	255	255	255	255	255	0
0	255	255	255	255	255	255	255	255	0
0	255	255	255	255	255	255	255	255	0
0	0	0	0	0	0	0	0	0	0



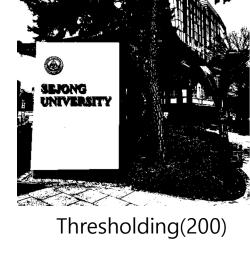
## **Opening and Closing**

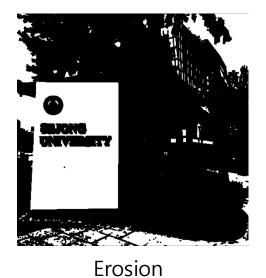
- Erosion followed by dilation in opening, and dilation followed by erosion in closing
- In opening, removal of impulse noise, while preserving foreground regions
- In closing, removal of background holes, while preserving background regions
- Generally, less destructive than erosion and dilation
- Sometimes, erosion or dilation multiple times



### **Experiment**

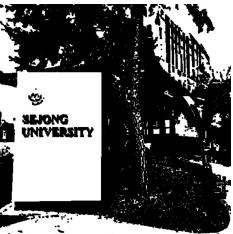
- Thresholding with 255 for  $Y \ge 200$  and 0 for Y < 200 in GateY.bmp
- Erosion, dilation, opening, and closing on the binary image
- More binary images trough thresholding, such as edge detection











Dilation

Opening

Closing

