

# Interpreters architecture





## Common cases

- Complex configuration files (layout.xml in Android)
- Network communication ( json, xml, custom strings...)
- User input
- Domain Specific Languages

# Examples

```
1 <?xml version="1.0" encoding="utf-8"?>
2 <RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
3   xmlns:tools="http://schemas.android.com/tools"
4   android:layout_width="match_parent"
5   android:layout_height="match_parent" >
6
7   <LinearLayout
8     android:layout_width="wrap_content"
9     android:layout_height="wrap_content"
10    android:layout_centerInParent="true"
11    android:orientation="vertical"
12    android:gravity="center_horizontal" >
13
14     <Button
15       android:id="@+id/registerBtn"
16       android:layout_width="wrap_content"
17       android:layout_height="wrap_content"
18       android:text="Register"
19       android:textSize="24sp"
20       android:layout_margin="16dp" />
21
22     <Button
23       android:id="@+id/unregisterBtn"
24       android:layout_width="wrap_content"
25       android:layout_height="wrap_content"
26       android:text="Unregister"
27       android:textSize="24sp"
28       android:layout_margin="16dp" />
29
30   </LinearLayout>
31 </RelativeLayout>
```

```
1 name: flutter_app_tests
2 description: A new Flutter application.
3
4 publish_to: 'none'
5
6 version: 1.0.0+1
7
8 environment:
9   sdk: " >=2.7.0 <3.0.0"
10
11 dependencies:
12   flutter:
13     sdk: flutter
14   cupertino_icons: ^1.0.0
15   provider: ^4.3.2+2
16
17 dev_dependencies:
18   flutter_test:
19     sdk: flutter
20   flutter_driver:
21     sdk: flutter
22   test: ^1.15.4
23
24 flutter:
25   uses-material-design: true
```

```
1 {
2   "squadName": "Super hero squad",
3   "homeTown": "Metro City",
4   "formed": 2016,
5   "secretBase": "Super tower",
6   "active": true,
7   "members": [
8     {
9       "name": "Molecule Man",
10      "age": 29,
11      "secretIdentity": "Dan Jukes",
12      "powers": [
13        "Radiation resistance",
14        "Turning tiny",
15        "Radiation blast"
16      ]
17    },
18    {
19      "name": "Madame Uppercut",
20      "age": 39,
21      "secretIdentity": "Jane Wilson",
22      "powers": [
23        "Million tonne punch",
24        "Damage resistance",
25        "Superhuman reflexes"
26      ]
27    },
28    {
29      "name": "Eternal Flame",
30      "age": 1000000,
31      "secretIdentity": "Unknown",
32      "powers": [
33        "Immortality",
34        "Heat Immunity",
35        "Inferno",
36        "Teleportation",
37        "Interdimensional travel"
38      ]
39    }
40  ]
41 }
42 }
```



# Problem Analysis

- In all these cases we have the set of admitted characters / words (tokens)
- Tokens form the phrases/blocks of certain structure (syntax).
- The meaning of the phrases has to be valid (semantic).

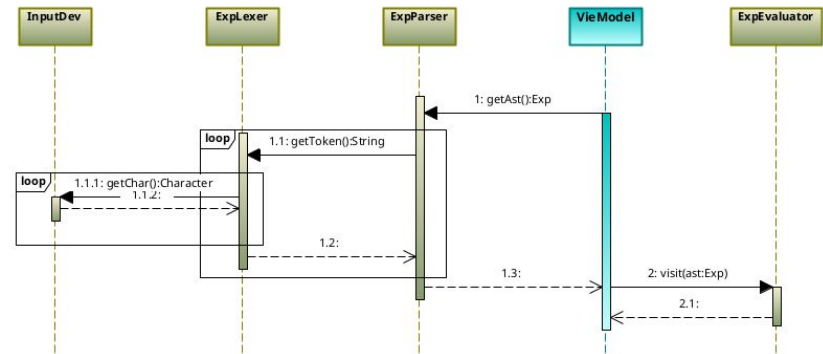
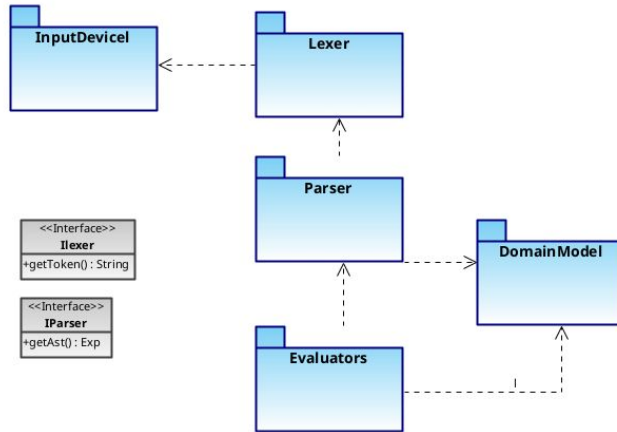


# Case Study - Arithmetic expression

Design Interpreter for arithmetic expressions that should :

- Calculate the result
- Show APT in UI
- Write compiler for stack CPU
- Represent on xml yaml json
- .....

# Logic Architecture

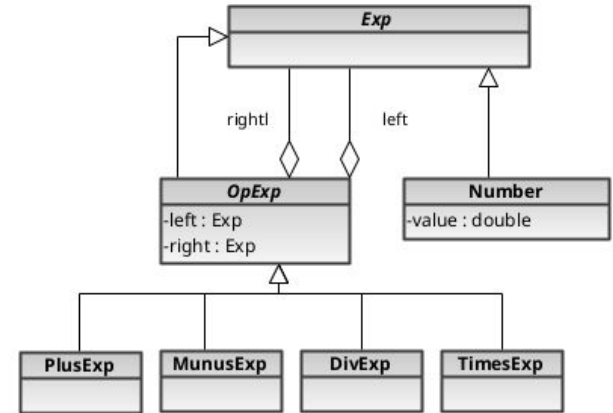
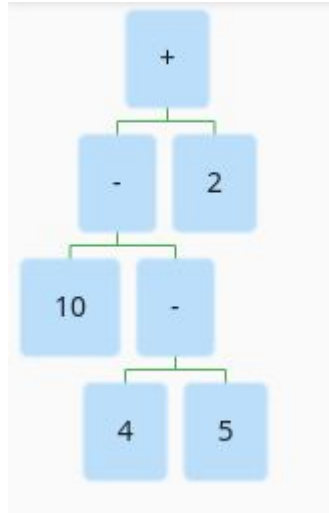




# Grammar, Tree structure, Data Model

10-(4-5)+2

EXP ::= EXP + EXP // plusexp  
EXP ::= EXP - EXP // minusexp  
EXP ::= EXP \* EXP // timesexp  
EXP ::= EXP / EXP // divexp  
EXP ::= num // numexp



PlusExp(MinusExp(NumExp(10), MinusExp(NumExp(4), NumExp(5))), NumExp(2));



# Interpreter Functional vs OOP approach

## Functional

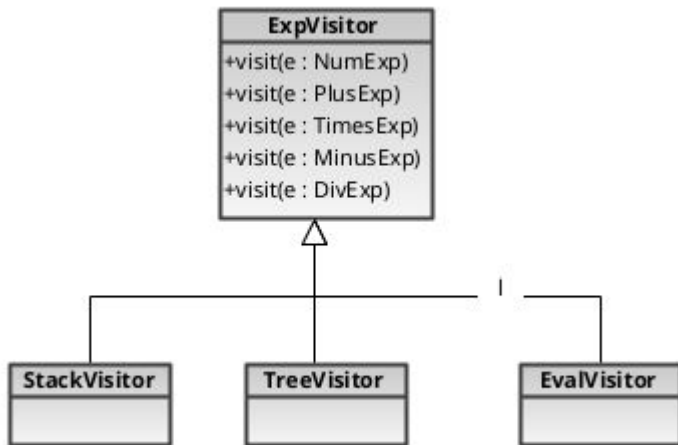
```
public static int eval(Exp e) {  
    if (e instanceof NumExp) return ((NumExp)e).getValue();  
    else  
    if (e instanceof PlusExp)  
        return eval(((PlusExp)e).left) + eval(((PlusExp)e).right);  
    else  
        ...  
}
```

## OOP

```
abstract class Exp {  
    String toString();  
    void accept(ExpVisitor visitor) => visitor.visit(this);  
}  
  
abstract class OpExp extends Exp {  
    final Exp left, right;  
    OpExp(this.left, this.right);  
    String myOp();  
    @override  
    String toString() => '$left ${myOp()} $right';  
}  
  
class MinusExp extends OpExp {  
    MinusExp(Exp left, Exp right) : super(left, right);  
    @override  
    String myOp() => "-";  
}
```



# Visitor pattern



```
class EvalExpVisitor extends ExpVisitor {
    double value = 0.0;

    double getEvaluation() => value;

    @override
    void visitDiv(DivExp e) => eval(e, (l, r) => value = l / r);

    @override
    void visitMinus(MinusExp e) => eval(e, (l, r) => value = l - r);

    @override
    void visitPlus(PlusExp e) => eval(e, (l, r) => value = l + r);

    @override
    void visitTimes(TimesExp e) => eval(e, (l, r) => value = l * r);

    @override
    void visitNumber(NumExp e) => value = e.value;

    void eval(OpExp e, Function(double, double) callback) {
        e.left.accept(this);
        final leftResult = getEvaluation();
        e.right.accept(this);
        final rightResult = getEvaluation();
        callback(leftResult, rightResult);
    }
}
```



# Examples

Appinstaller uses this approach in order to manage Manifest.

Interpreter for arithmetic expressions in Flutter.

Code: <https://github.com/euler2dot7/interpreter>

Web App: <https://euler2dot7.github.io/interpreter/#/>

