

Python and AI/ML for Weather, Climate and Environmental Applications



Let us enjoy 🚀
playing 🤖 with
Python 🐍 and AI/ML!
🧠 ⚙️

Five-Day Schedule Overview

| Time | Day 1 | Day 2 | Day 3 | Day 4 | Day 5 |
|-------------|--|--|---|--|--|
| 09:00–10:00 | Opening by ECMWF DG, Start: Coding & Science in the Age of AI | Neural Network Architectures | Diffusion and Graph Networks | MLOps Foundations | Model Emulation, AIFS and AICON |
| 10:00–11:00 | Lab: Python Startup: Basics | Lab: Feed-forward and Graph NNs | Lab: Graph Learning with PyTorch | Lab: Containers and Reproducibility | Lab: Emulation Case Studies |
| 11:00–12:00 | Python, Jupyter and APIs | Large Language Models | Agents and Coding with LLMs | CI/CD for Machine Learning | AI-based Data Assimilation |
| 12:00–12:45 | Lab: Work environments, Python everywhere | Lab: Simple Transformer and LLM Use | Lab: Agent Frameworks | Lab: CI/CD Pipelines | Lab: Graph-based Assimilation |
| 12:45–13:30 | Lunch Break | | | | |
| 13:30–14:30 | Visualising Fields and Observations | Retrieval-Augmented Generation (RAG) | DAWID System and Feature Detection | Anemoi: AI-based Weather Modelling | AI and Physics |
| 14:30–15:30 | Lab: GRIB, NetCDF and Obs Visualisation | Lab: RAG Pipeline | Lab: DAWID Exploration | Lab: Anemoi Training Pipeline | Lab: Physics-informed Neural Networks |
| 15:30–16:15 | Introduction to AI and Machine Learning | Multimodal Large Language Models | MLflow: Managing Experiments | The AI Transformation | Learning from Observations Only |
| 16:15–17:00 | Lab: Torch Tensors and First Neural Net | Lab: Radar, SAT and Multimodal Data | Lab: MLflow Hands-on | Lab: How work style could change | Lab: ORIGEN and Open Discussion |
| 17:00–20:00 | Joint Dinner | | | | |

Lecture 2: Jupyter Notebooks, APIs and Servers

Goal of this Lecture

- ▶ Work **productively** with Jupyter Notebooks
- ▶ Understand Notebooks as part of a **scientific workflow**
- ▶ Prepare the ground for **reproducible** ML experiments

Focus

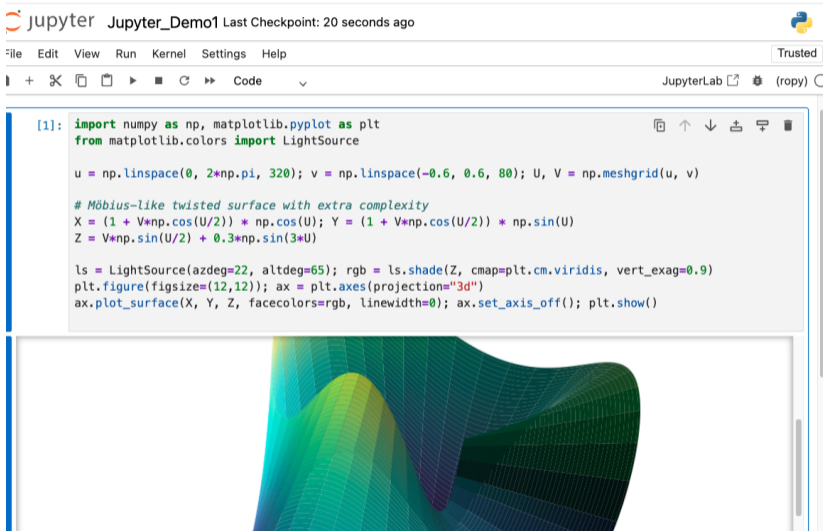
- ▶ Not UI details, but **how things fit together**
- ▶ From exploration to engineering

Topics Overview

- ▶ Jupyter Notebooks: Kernel, Server, Browser
- ▶ Environments and package management
- ▶ Markdown, magic commands, shell integration
- ▶ Data visualization as quality control
- ▶ **APIs** as a structuring principle
- ▶ Local, library and web APIs
- ▶ Native code integration (Fortran / C++)

Jupyter Notebook

- ▶ Cells with
comments
- ▶ Cells with
code
- ▶ Cells with
output



Why Jupyter Notebooks in Science and ML?

Why Notebooks Matter

- ▶ Rapid **exploration** of data and ideas
- ▶ Immediate feedback via plots and diagnostics
- ▶ Combine code, results and explanation

In Research Contexts

- ▶ Hypothesis testing and prototyping
- ▶ Understanding data and model behavior
- ▶ Bridging theory and implementation

Why They Scale Beyond Prototyping

- ▶ Documentation of decisions and assumptions
- ▶ Reproducible experiments (when done right)
- ▶ Natural interface to libraries and APIs
- ▶ Gateway to larger workflows and services

Key Message

- ▶ Notebooks are **tools**, not products
- ▶ Value comes from disciplined usage

Jupyter Architecture: Browser – Server – Kernel

Three Core Components

- ▶ **Browser** User interface: notebooks, plots, interaction
- ▶ **Jupyter Server** Manages files, sessions, security
- ▶ **Kernel** Executes Python code, holds state

Key Idea

- ▶ UI and computation are **decoupled**

Why This Matters

- ▶ Code runs in the **kernel**, not in the browser
- ▶ Kernel state persists across cells
- ▶ Server and kernel may run **remotely**
- ▶ Multiple notebooks can share one kernel

Strength and Risk

- ▶ Powerful interactive workflow
- ▶ Risk of hidden state and irreproducibility

Reproducibility in Jupyter Notebooks

Why Reproducibility Matters

- ▶ Results must be repeatable
- ▶ Experiments must be explainable
- ▶ Others (and you later) must trust them

Typical Problems

- ▶ Hidden kernel state
- ▶ Cells executed out of order
- ▶ Undocumented dependencies

Four Simple Rules

- ▶ Restart kernel and **Run All**
- ▶ Clear, explicit import and parameter cells
- ▶ Save outputs (plots, files, artefacts)
- ▶ Document dependencies and environment

Key Message

- ▶ A notebook is an **executable document**

Installing Packages in Jupyter Notebooks

Recommended Workflow

- ▶ Install packages either outside in the right virtual environment or directly in the notebook
- ▶ Use `pip install` or `!pip install`
- ▶ Packages are installed into the running kernel

Why This Works

- ▶ Jupyter uses the kernel's Python environment
- ▶ `pip` is typically bound to this Python

Good Practice: Check Once

Check active environment

```
1 import sys
2 print(f"Python executable: {
      sys.executable}")
```

Key Message

- ▶ Use `pip` where you run your code
- ▶ Verify the environment if something looks wrong

Markdown and Narrative Computing

Why Markdown Matters

- ▶ Makes notebooks **readable**
- ▶ **Explains** intent, not just results
- ▶ Turns experiments into documents

Narrative Computing

- ▶ Code, text and results in one place
- ▶ **Reasoning** becomes explicit
- ▶ Supports review and reuse

Minimum You Should Use

- ▶ Headings (#, ##)
- ▶ Bullet lists (-)
- ▶ Inline formulas (x^2)
- ▶ Short explanations

Markdown Cells

- ▶ Change cell type: Esc → M

Key Message

- ▶ A notebook should read like a **lab notebook**

Magic Commands and Shell Access

Why Magic Commands

- ▶ Speed up interactive work
- ▶ Reduce boilerplate code
- ▶ Support exploration and debugging

Line vs Cell Magics

- ▶ % for single-line commands
- ▶ %% for whole cells

The Few You Really Need

- ▶ %timeit (runtime)
- ▶ %%writefile (save code)
- ▶ %%bash (run shell)
- ▶ !pip (install packages)
- ▶ !ls (files)

Key Message

- ▶ Use magic and shell commands sparingly

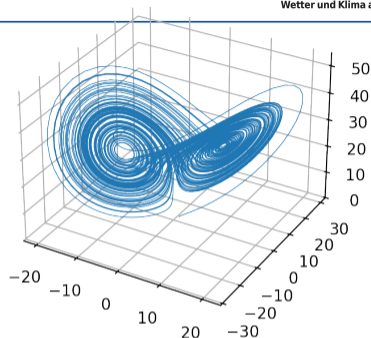
Visualization as Quality Control

Why Visualization Matters

- ▶ See patterns and anomalies
- ▶ Detect bugs early
- ▶ Build intuition about data and models

Typical Questions

- ▶ Does this look reasonable?
- ▶ Are scales and units correct?
- ▶ Are outliers expected?



Static vs Interactive

- ▶ Static: documentation, papers
- ▶ Interactive: exploration, debugging

Key Message

- ▶ Plot early, plot often!

Matplotlib

- ▶ Low-level, explicit control
- ▶ Publication-ready figures
- ▶ Default for scientific Python

Matplotlib (static)

```
1 plt.plot(x, y)
2 plt.xlabel("x");
3 plt.ylabel("y")
4 plt.savefig("plot.png")
```

When to use

- ▶ Final figures
- ▶ Full control over layout

Seaborn

- ▶ Built on Matplotlib
- ▶ Statistical defaults
- ▶ Fast insight into distributions

Seaborn (statistical)

```
1 sns.kdeplot(x=data)
```

Plotly

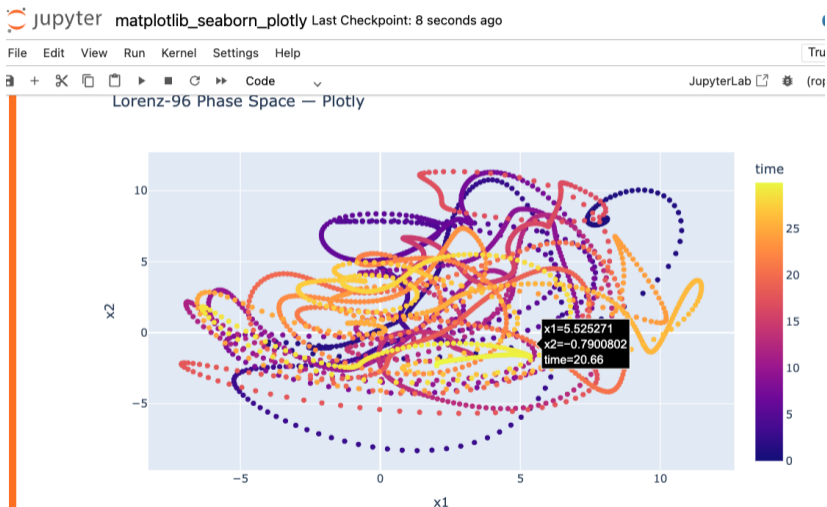
- ▶ Interactive plots
- ▶ Zoom, hover, selection

Plotly (interactive)

```
1 fig = px.scatter(df, x="x",
2   y="y"); fig.show()
```

Interactive Plot via Plotly

- ▶ Explore your data
- ▶ Learn, check!
- ▶



What Is an API — and What Is Not

What an API Is

- ▶ A **defined interface** to call functionality
- ▶ Clear inputs, outputs and behavior
- ▶ Stable contract between components

Typical API Examples

- ▶ Python functions and classes
- ▶ Library interfaces (e.g. NumPy)
- ▶ Web endpoints (HTTP/REST)

What an API Is *Not*

- ▶ Just installable code
- ▶ A script without defined entry points
- ▶ A collection of loosely coupled functions

Important Distinction

- ▶ Installation is **distribution**
- ▶ An API is **how you call the code**

Key Message

- ▶ Packages may **expose** APIs
- ▶ Installation alone does not define one

APIs as a Scaling Principle

Core Idea

- ▶ APIs defines a contract on **how** functionality is accessed
- ▶ Clear **separation** of interface and implementation
- ▶ Same principle from notebooks to services

Why This Matters

- ▶ Logic becomes reusable and testable
- ▶ Notebooks stay thin and readable
- ▶ Systems can grow without rewrites

Example 1: Local API (project code)

Function API usage

```
1 from model import forecast
2 y = forecast(x, params)
```

Example 2: Web API (service)

HTTP request

```
1 response = requests.get(
2     "/weather",
3     params={"city": "Berlin", "
4           date": "2025-01-20"})
4 data = response.json()
```

Key Insight

- ▶ APIs shift complexity behind a **stable boundary**

REST Essentials — Tasks as Resources / Agent Framework Elements

Resources

- ▶ A task is a resource
- ▶ Identified by a URL
- ▶ Has a state and metadata
- ▶ /tasks
- ▶ /tasks/<id>

HTTP Methods

- ▶ POST — create a task
- ▶ GET — inspect task or list
- ▶ PUT — change task state
- ▶ DELETE — remove a task

Status Codes (Minimum)

- ▶ 200 OK
- ▶ 201 Created
- ▶ 400 Bad Request
- ▶ 404 Not Found

Task Server Setup — Minimal Flask Example

Goal

- ▶ Tasks as REST resources
- ▶ Explicit task state
- ▶ Minimal server logic

States

- ▶ created
- ▶ checked
- ▶ executing
- ▶ completed / failed

task_server.py

```
1 from flask import Flask, request, jsonify
2 app = Flask(__name__)
3 tasks = {}; i = 1
4
5 @app.post("/tasks")
6 def create():
7     global i
8     if not request.json: abort(400)
9     t = {"id": i, "state": "created", "data": request.json}
10    tasks[i] = t; i += 1
11    return jsonify(t), 201
12
13 app.run()
```

Testing the Task REST API

What We Test

- ▶ Send JSON to the server (POST /tasks)
- ▶ Server creates a new task
- ▶ Server assigns **ID** and initial **state**

Expected Result

- ▶ HTTP status 201 Created
- ▶ JSON response with:
 - ▶ task id
 - ▶ state = created
 - ▶ echoed input data

Test via curl

```
1 curl -X POST http://127.0.0.1:5000/  
  tasks -H "Content-Type:  
  application/json" -d '{"type": "  
  demo", "params": {"x": 1}}'
```

Minimal Python Task Creation

```
1 import requests  
2 r = requests.post(  
3     "http://127.0.0.1:5000/tasks",  
4     json={"type": "demo", "params": {"x":  
        :1}})  
5 print(r.status_code); print(r.json())
```

```
{'id': 1, 'state': 'created',  
  'data': {'type': 'demo',  
           'params': {'x': 1}}}
```

Task API — Server Endpoints

Purpose

- ▶ Expose tasks via REST
- ▶ Read-only inspection
- ▶ Server owns all state

Server Resource Endpoints

- ▶ /tasks — task collection
- ▶ /tasks/<id> — single task

Semantics

- ▶ Stateless client
- ▶ Explicit URLs
- ▶ JSON responses

task_endpoints.py

```
1 from flask import Flask, jsonify, abort
2 app = Flask(__name__)
3 tasks = {}
4
5 @app.get("/tasks")
6 def list_tasks():
7     return jsonify(list(tasks.
8         values()))
9
10 @app.get("/tasks/<int:i>")
11 def get_task(i):
12     return jsonify(tasks[i]) if i
13     in tasks else abort(404)
14
15 app.run()
```

Querying Tasks — Inspecting Server State

Goal

- ▶ Inspect existing tasks
- ▶ Read **state** and **metadata**
- ▶ No client-side state

REST Principle

- ▶ Tasks are **resources**
- ▶ Identified by URL
- ▶ Read via GET

Endpoints

- ▶ GET /tasks
- ▶ GET /tasks/<id>

List all Tasks

```
1 import requests
2 r = requests.get("http
                   ://127.0.0.1:5000/tasks")
3 print(r.status_code)
4 print(r.json())
```

Describe one task

```
1 import sys, requests
2 tid = int(sys.argv[1])
3 r = requests.get(f"http
                   ://127.0.0.1:5000/tasks/{tid}")
4 print(r.status_code)
5 print(r.json())
```

Native Code Integration: Fortran and C++ in Python & ML

Why Native Code Matters

- ▶ Decades of validated **Fortran** in NWP
- ▶ High-performance kernels in **C++**
- ▶ Tight control over memory and execution
- ▶ Reuse of trusted implementations

Typical Use Cases

- ▶ Physical parameterizations
- ▶ Linear operators, solvers, kernels
- ▶ Observation operators
- ▶ Legacy model components

Python as the Orchestration Layer

- ▶ Python controls the **workflow**
- ▶ Native code provides **compute kernels**
- ▶ Clean separation via **APIs**

Integration Options (Overview)

- ▶ ctypes – explicit C-compatible interfaces
- ▶ f2py – automatic Fortran bindings
- ▶ pybind11 – modern C++ bindings
- ▶ Shared libraries: `.so` / `.dylib`

Fortran with C Bindings: A Stable Interface

Why C Bindings?

- ▶ Fortran and Python do **not** talk directly
- ▶ The common denominator is the **C ABI**
- ▶ Stable, explicit, language-independent

Key Concept

- ▶ Fortran exposes functions as **C-compatible symbols**
- ▶ No name mangling
- ▶ Well-defined data types

Minimal Fortran Example

```
1 function f_sin_cos(x) result(f) bind(C)
2   use iso_c_binding
3   real(c_double), intent(in) :: x
4   real(c_double) :: f
5   f = sin(x) * cos(x)
6 end function
```

What This Ensures

- ▶ Symbol name is predictable
- ▶ Argument layout follows C rules
- ▶ Callable from Python, C, C++

Calling Fortran from Python with ctypes

Role of Python

- ▶ Python loads the shared library
- ▶ Defines the function signature
- ▶ Manages data exchange

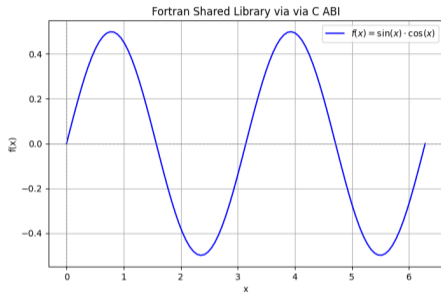
Important Detail

- ▶ Fortran arguments are passed by reference
- ▶ Python must pass pointers
- ▶ Native Fortran computation
- ▶ Controlled Python interface
- ▶ No performance-critical Python loop

Minimal Python Interface

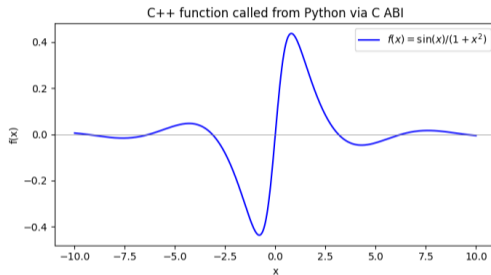
```
1 import ctypes
2
3 lib = ctypes.CDLL("./fortran_interface.so")
4 lib.f_sin_cos.argtypes = [
5     ctypes.POINTER(ctypes.c_double) ]
6 lib.f_sin_cos.restype = ctypes.c_double
7
8 x = ctypes.c_double(1.0)
9 y = lib.f_sin_cos(ctypes.byref(x))
```

Native Code Integration — Fortran vs. C++ from Python



Fortran via ISO_C_BINDING + ctypes
Numerics compiled, called from Python

- ▶ Python orchestrates, native code computes
- ▶ Identical workflow: compile → load → call → plot



C++ via C-compatible ABI + ctypes
Explicit interface, manual symbol control

Exposing a C++ Function via the C ABI

Role of C++

- ▶ Implements numerical logic
- ▶ Compiled into a shared library
- ▶ Exposes a **stable C ABI**

Key Requirement

- ▶ Use `extern "C"`
- ▶ Avoid C++ name mangling
- ▶ Plain C-compatible symbol
- ▶ No templates, no classes
- ▶ ABI-safe function signature

Minimal C++ Interface

```
1 #include <cmath>
2
3 extern "C" double f_cpp(double x)
4 {
5     return std::sin(x) / (1.0 + x*x);
6 }
```

Calling C++ from Python with ctypes

Role of Python

- ▶ Python loads the shared library
- ▶ Defines the binary interface
- ▶ Controls execution and visualization

Important Detail

- ▶ C++ function uses C ABI
- ▶ Arguments passed by value

Minimal Python Interface

```
1 import ctypes
2
3 lib = ctypes.CDLL("./cpp_interface.so")
4 lib.f_cpp.argtypes = [ctypes.c_double]
5 lib.f_cpp.restype = ctypes.c_double
6
7 x = 1.0
8 y = lib.f_cpp(x)
```

- ▶ Native C++ computation
- ▶ Explicit ABI contract
- ▶ Minimal Python overhead

Remote Jupyter — Principle

Core Idea

- ▶ Compute: **remote** (server, HPC, cloud)
- ▶ Visualization: **local** in the browser
- ▶ Browser setup remains unchanged

Typical Scenarios

- ▶ HPC login or compute nodes
- ▶ Cloud virtual machines
- ▶ Office workstation / bastion host

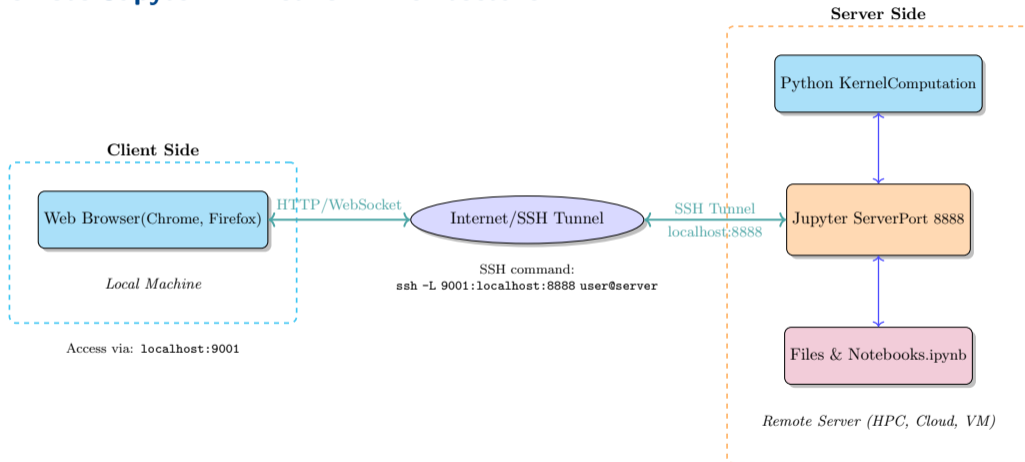
Security Principle

- ▶ **No** open notebook ports to the network
- ▶ Never expose :8888 on a public IP
- ▶ Access exclusively via **SSH tunnels**

Key Takeaway

- ▶ Jupyter only listens **locally**
- ▶ SSH provides secure transport

Remote Jupyter — Network Architecture



Remote Jupyter — Port Forwarding Recipe

Step 1: Start Jupyter Remotely

Remote (Linux)

```
1 jupyter notebook \  
2   --no-browser \  
3   --port=8888
```

- ▶ Access token appears in the terminal
- ▶ Port is **local only** on the remote server

Step 2: Create SSH Tunnel

Local (Bash / PowerShell)

```
1 ssh -N -L 9001:localhost:8888 \  
2   user@remote-host
```

Step 3: Open in Browser

- ▶ `http://localhost:9001`
- ▶ Use token from the remote log
- ▶ **Adjust port** if needed

To access the server, open this file in a browser:

`file:///hpc/uhome/rpotthas/.local/share/jupyter/runtime/jpserver-1662241-open.html`

Or copy and paste one of these URLs:

`http://localhost:8888/tree?token=369b469c83e8eaa369ee02ea443d994865ca93e4185bb385`

Remote Jupyter — Firewalls & Troubleshooting

Typical Problems

- ▶ Local port already in use
- ▶ Remote port 8888 blocked by firewall
- ▶ Unstable SSH connection
- ▶ Multi-hop access (Jump / Bastion host)

Important Note

- ▶ A blocked 8888 is **not an error**
- ▶ SSH tunnels do not require open inbound ports

Best Practices

- ▶ Remote:
 - ▶ `-ip=127.0.0.1`
 - ▶ no public binding
- ▶ Local:
 - ▶ choose a free port (9001, 9002, ...)
- ▶ Infrastructure:
 - ▶ Bastion / jump host via `-J`

Recommendation

- ▶ **Never** expose Jupyter notebook ports publicly