# **Data Science - Report #3**

#### I. Environment

- i. OS: Mac
- ii. Python 3.8.2

## II. Compiling the Source Code

i. Example of compiling in Mac

```
$ python clustering.py input1.txt 8 15 22
```

## III. Summary of an Algorithm

- i. My algorithm looks every unvisited point and check them whether the point is a core point or not. If it is a core point, it adds its neighbor into a same cluster and check whether the neighbor is a core point or not. If so, it keeps checking every neighbor point according to the condition of the core point until there is no neighbor. If it is a border point, it checks a next unvisited point.
- ii. I referenced the pseudo-code of DBSCAN in the lecture PPT.

## IV. Detailed Description of Codes

```
# Open File
def parse():
    obj = []
    with open(sys.argv[1], 'r') as f:
        lines = f.readlines()
        obj = [ list(line.strip().split('\t')) for line in lines
    return obj
```

i. This function is to open the given input file. It parses the line into the list: [id, x coordinate, y coordinate]

ii. This function is to check that a given object is a core point or not. It calculates the distance with all other points, and if the distance is less that eps, it adds the point as a neighbor.

```
# Create Cluster
def clustering(objects):
    MinPts = int(sys.argv[4])
      visited = [False]*(len(objects))
      cluster = []
      for obj in objects:
           pid = int(obj[0])
# If visited, Check a next point
if visited[pid] == True:
           continue
# If not visitied, Check whether it is a core point or not neighbor = check_core(obj, objects)
           if len(neighbor) >= MinPts:
                 # Core point
# Create a new cluster
                 cluster.append([])
                 while True:
# If no more points, stop increasing the cluster
                       if len(neighbor) == 0:
                            break
                       n_pts = neighbor.pop()
                      #print(n_pts)
n_pid = int(n_pts[0])
                       # If visited, check a next point
                       if visited[n_pid] == True:
                       visited[n_pid] = True
                       cluster[cid].append(n_pid)
                       tmp = check_core(n_pts, objects)
if len(tmp) >= MinPts:
                            neighbor += tmp
                cid += 1
           else:
                 # Border Point
     # Sort according to cluster's size
# To easily get n clusters as a result
cluster.sort(key=len, reverse=True)
return cluster
```

This function is to create a cluster. It visits every point, and when it visits, it checks whether the point is a core point or not. By using check\_core function, it gets all neighbors, and if the number of neighbors is less than MinPts, it means that this point is a border point, so it visits a next point. However, if the number of neighbors is larger than MinPts, it means that this point is a core point so it creates a new cluster. When a new cluster is created, it checks whether the core point's neighbor is a core or not. If so, it adds a new neighbor. It keeps this process until there is not a new point to be added. Finally, it sorted the cluster in a descending order to save the result easily.

iv. This function is to save the result. It saves only 'n' clusters which is sorted according to the cluster's size in a descending order.

#### V. Test Result

```
C:\Users\hsy16\Downloads\test (1)>PA3.exe input1
98.97277점
C:\Users\hsy16\Downloads\test (1)>PA3.exe input2
94.86598점
C:\Users\hsy16\Downloads\test (1)>PA3.exe input3
i.
```