



Speech Emotion Interpreter

A tool for the hearing-impaired



38,200,000

Approximately 14.3% of Americans report some degree of hearing loss



RAVDESS Audio Identifiers

Emotion

- ◆ Angry
- ◆ Disgust
- ◆ Fear
- ◆ Happy
- ◆ Neutral
- ◆ Sad
- ◆ Surprise

Actor

- ◆ Male
- ◆ Female

Statement

- ◆ “Kids are talking by the door”
- ◆ “Dogs are sitting by the door”



Using Librosa

Sampling Rate

Number of samples per unit (second) from a continuous signal to make a discrete or digital signal.

Mel-frequency Cepstral Coefficient (MFCC)

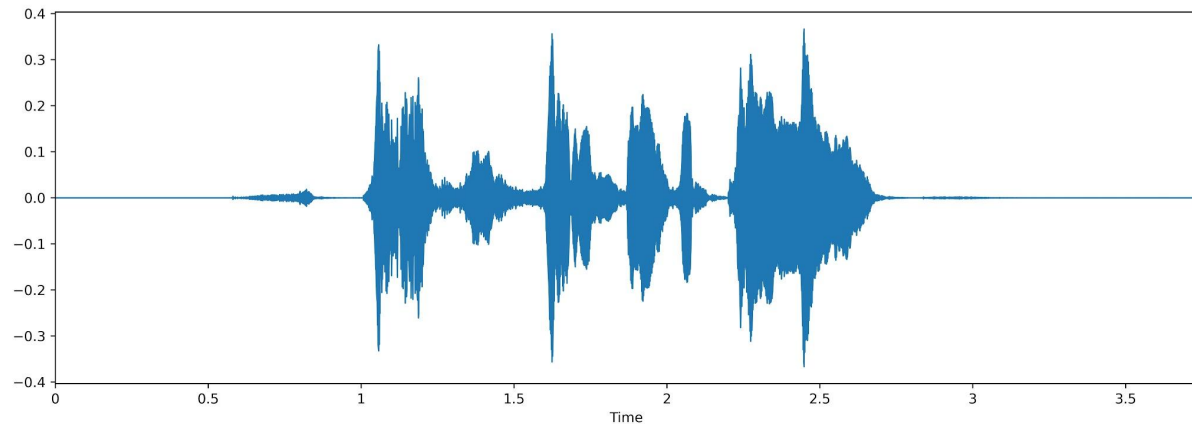
Coefficient that represent the short-term power spectrum of a sound.



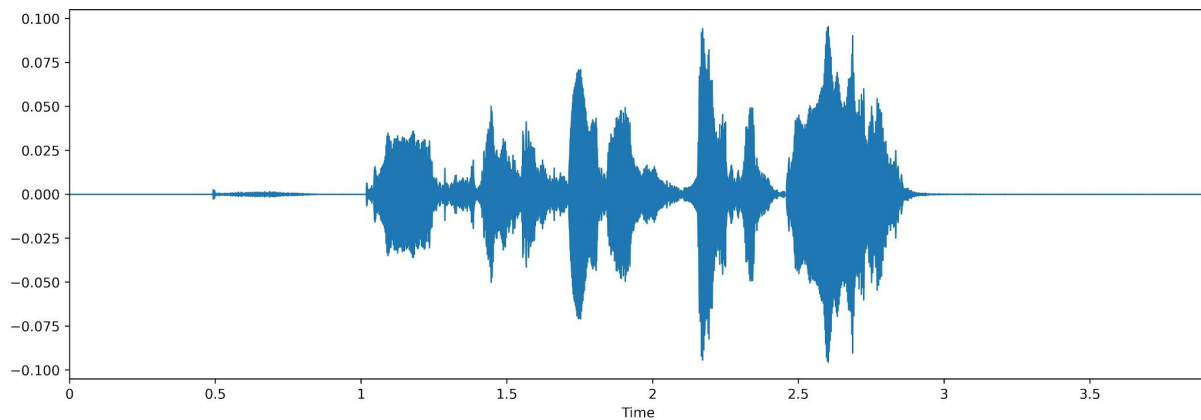
Audio Examples:

“Dogs are sitting by the door”

Female Happy

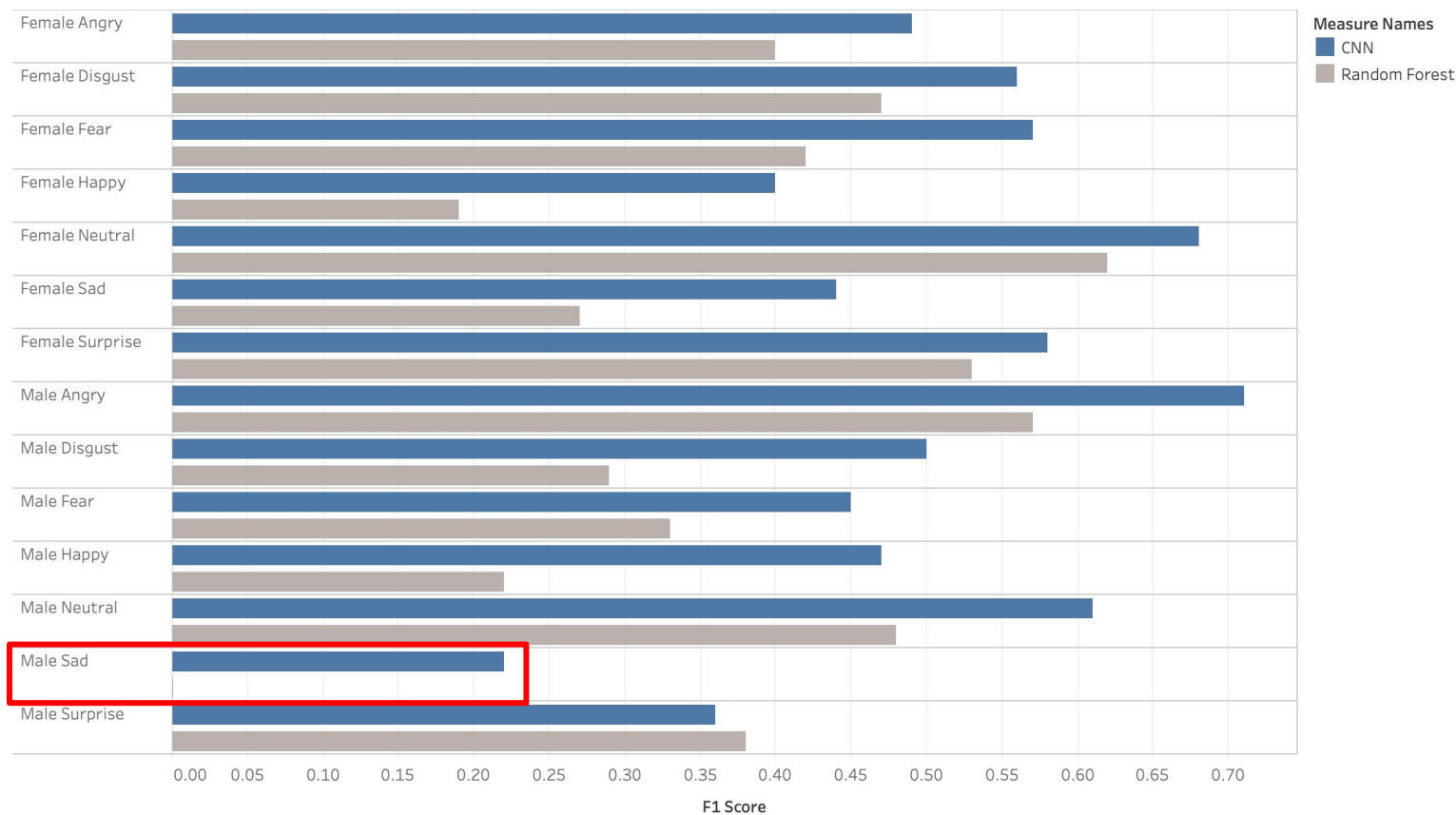


Female Sad



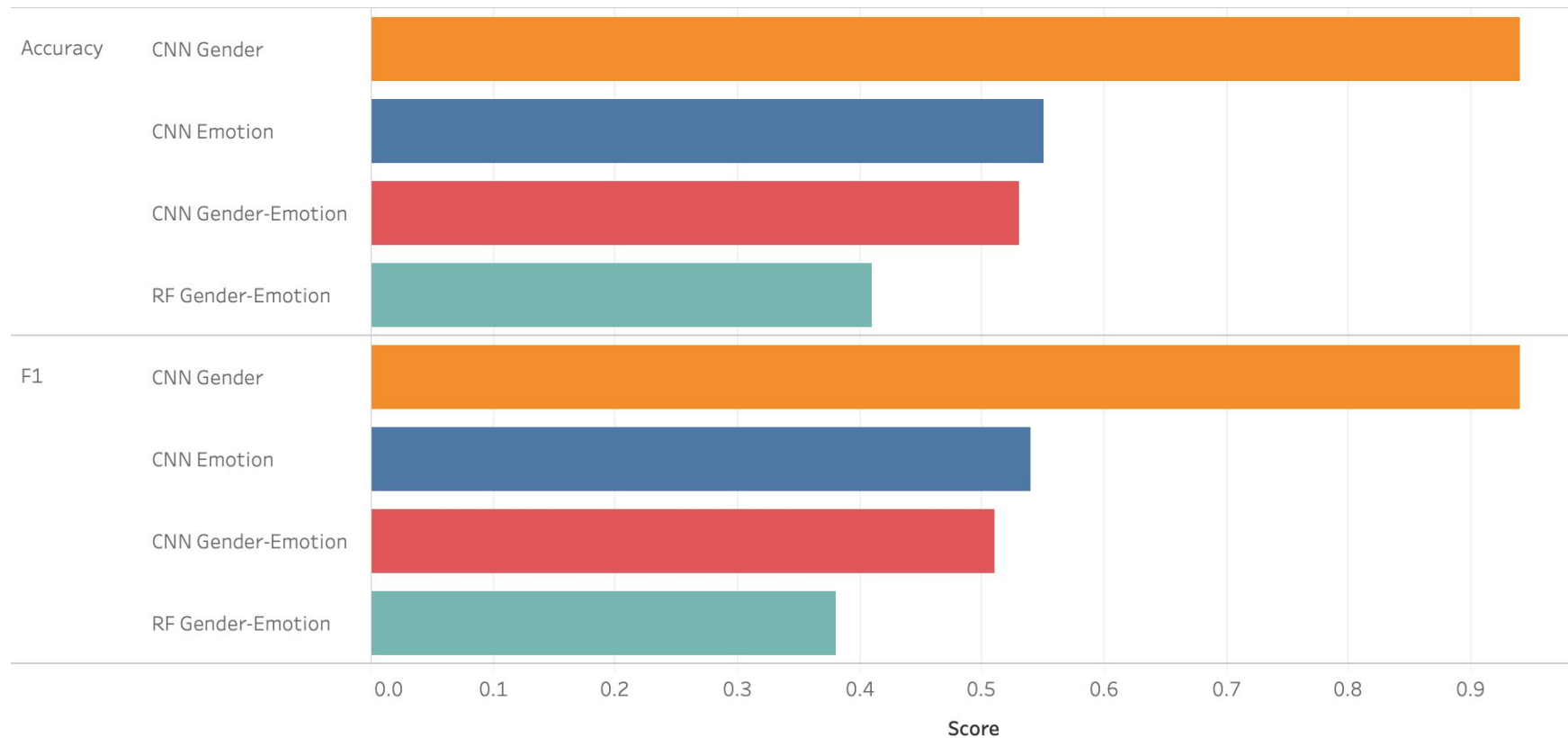


Convolved neural network outperforms random forest at gender-emotion classification





For speech, gender is easier to classify than emotion





So can this interpreter be trusted?

52.5% accuracy

For predicting gender **and** emotion

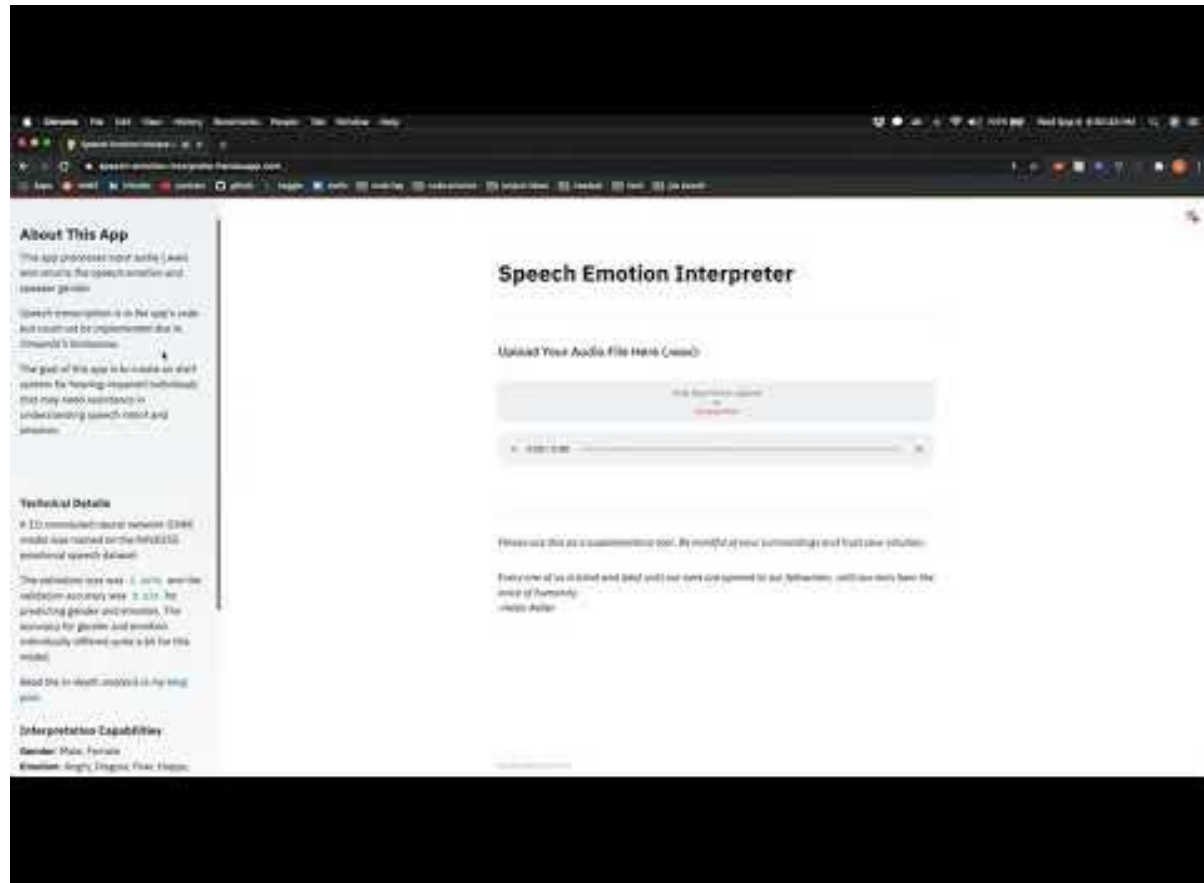
7.1% chance

At guessing the correct gender and emotion

This is meant to be used as a supplementary tool!

Speech Emotion Interpreter Demo

<https://speech-emotion-interpreter.herokuapp.com>





Key Takeaways

- ◆ Extracting human intent is difficult, but possible
- ◆ Machine learning tools can be used to create more personalized assistive devices
- ◆ Can help reduce the financial impact of hearing loss



Future Considerations

5.4 Speech to Text

```
import speech_recognition as sr
```

```
r = sr.Recognizer()
```

executed in 5ms, finished 17:59:24 2020-09-03

```
#male_audio_test speech to text
david = sr.AudioFile('test_audio/david_audio.wav')
with david as source:
    audio = r.record(source)
```

```
type(audio)
```

executed in 9ms, finished 17:59:25 2020-09-03

```
speech_recognition.AudioData
```

```
r.recognize_google(audio)
```

executed in 1.13s, finished 17:59:27 2020-09-03

```
'David I need to talk to you right now'
```

- ◆ Implement speech transcription
- ◆ Separate models for gender and emotion
- ◆ Incorporate additional audio datasets for improved training
- ◆ Integrate the model into haptic feedback



Thanks!

Any questions?

You can find me at:

Email: davidweon@gmail.com

GitHub: [/eunchanity](#)

LinkedIn: [/davidweon](#)